

## MOD-1

- 1) Principles of slow delivery
  - create a repeatable, reliable process for releasing slow
  - If it hurts, do it more frequently & bring the pain slow
  - Build quality in
  - Done means released
  - Everybody is responsible for the delivery process
  - Continuous improvement
- 2) Configuration Management
  - Using version control
  - Managing dependencies
  - Managing slow configuration
- \* Using Version Control
  - Keep absolutely everything in version control
  - Check in regularly to trunk
  - Use meaningful commit messages
- \* Managing slow configuration
  - Configuration & flexibility
  - Managing app configuration
  - Accessing configuration
  - Modeling configuration



- ⇒ Principles of managing app's configuration
  - Consider where in your app's lifecycle it makes sense to inject a particular piece of configuration
  - keep available configuration options
  - Use clear naming conventions
  - Ensure that conf. info. is modular
  - Ensure that you have tests for your configuration

⇒ CI

- Prerequisites for CI
- Using CI S/W
- Using CI S/W - essential practices
- Distributed version control system

⇒ prerequisites of CI

- check in regularly
- Benefits of check-in regularly
- create a comprehensive automated test suite
  - Unit test
  - Component
  - Acceptance
- keep the build & test process short
- The first thing to consider is making your test run faster
- Working in development workspace

⇒ Using CI S/W

- Basic operation
- Don't check in on a broken build

⇒ Using CI S/W - essential practices

- Always run all commit test locally before committing get your CI server to do it for you.
- wait for commit tests to pass before moving on
- Never go home on a broken build



→ Always be prepared to revert to the previous revision

→ Time box fixing before reverting

→ Don't comment out scaling tests

→ Take responsibility for all breakages that result from your changes

→ Top

⇒ Implementing a testing strategy

\* ⇒ Business facing tests that support the development process.

→ Happy path

→ Alternate path

→ Sad path

→ Automating Acceptance test

→ Regression test

→ A good rule of thumb

\* ⇒ Technology facing tests that support the development process

→ Unit Tests

→ Component test

→ Deployment test

\* ⇒ Business facing that critique the project

\* ⇒ Business → Showcase

→ Exploratory testing

→ Usability testing

⇒ Test Doubles

Dummy

False objects

Stubs

Spies

Mocks