

Devikalyan Das

Bruchwiesenanlage 4
66125 Saarbrücken, Germany
+49-17677990182
✉ devikalyandas9067@gmail.com
🌐 <https://devikalyandas.github.io/>



Summary

I am a **Masters in Visual Computing** student at Universität des Saarlandes with a background in **3D vision and graphics** and 2+ years of **industrial experience**. I have completed my masters thesis in a joint collaboration between **CVMP Lab** at Saarland University and **MPI Informatics** under the guidance of Prof. Dr. Eddy Ilg and Dr Jan Eric Lenssen. For my thesis, I have developed an approach for the 3D reconstruction of dynamic objects from videos captured in a strictly monocular setup, which will enhance the content creation in AR and VR applications.

Education

Oct 2020	M.Sc. in Visual Computing	GPA: 1.7
- Present	Universität des Saarlandes, Saarbrücken, Germany	(Best:1.0, Worst: 5.0)
May 2013	B.Tech. in Electronics and Telecommunication	GPA: 8.04/10
- May 2017	Veer Surendra Sai University of Technology, Burla, India	(Best:10.0, Worst: 5.0)

Experience

- Nov 2022 **Research Assistant** - Supervisor: [Prof. Dr. Eddy Ilg & Dr. Jan Eric Lenssen](#)
- Present Max Planck Institute for Informatics, Saarbrücken, Germany
- Worked on **3D reconstruction** of dynamic objects from monocular videos using a **point-based rasterization** approach. [\[Arxiv Link\]](#)
 - The method follows a two-stage approach that models the object's deformation using a **point template** obtained only from observations that drive high-quality reconstruction.
 - It also achieves photorealistic as well as new view consistent reconstruction in **real-time**.
 - This work is currently under review at **CVPR 2024**.
- Jun 2020 **Deep Learning Intern** - Supervisor: [Prof. Dr. Shayam Lal](#)
- Sep 2020 National Institute of Technology, Karnataka, India
- Designed an automated liver cancer nuclei segmentation model for segmenting different classes of nuclei from histopathology images.
 - Explored both CNNs and Transformer-based segmentation models.
 - The project was fully funded by the Ministry of Electronics and Information Technology, Govt. of India, and completed with a very good rating.
- May 2018 **Software Engineer**
- Dec 2019 Tech Mahindra Ltd, Bhubaneswar, India
- Designed and delivered data reporting solutions for Finance domains.
 - Designed an end-to-end automated **data visualization** workflow using pandas, Matplotlib, and Plotly for creating quarter-close reports.
 - Worked in an **agile environment**.

Projects

- Jun 2021 **Perception Enhanced Super Resolution using GAN** [Report](#)
- Jul 2022 *High Level Computer Vision*, Saarland University [Code](#)
- Designed a GAN-based superresolution with wider activation channels, and a novel perceptual loss function based on LPIPS.
 - Addressed the convergence issue of GAN-based super-resolution due to the deterministic behavior of the discriminator by making it stochastic through noise.
- Jun 2021 **Automated Traffic Control Monitoring** [Report](#)
- Jul 2022 *Data Science*, Saarland University [Code](#)
- Designed an end-to-end ML pipeline to estimate traffic density from smartphone images.
 - Pre-processed an in-the-wild dataset and trained a lightweight MobileNetV2 model on it.
 - Deployed the model on an Android-compatible application for real-time interfacing.
- Nov 2021 **Ray Tracing in C++** [Webpage](#)
- Jan 2022 *Computer Graphics*, Saarland University [Code](#)
- Built a ray tracer from scratch in C++, with salient features such as acceleration structures, distributed ray tracing, bump mapping, smooth triangles, Depth of Field, etc. for participating in the Rendering Competition of Saarland University.
 - Won the BVH speed test by beating other teams in terms of speed of loading the triangle primitives of the scene.
- Mar 2023 **Pokémon Diffusion**
- Apr 2023 *Deep Generative Diffusion Models*, Saarland University [Code](#)
- Built end-to-end diffusion model for generation of Pokémon images using DDPM approach.
 - Incremented this approach with classifier-free guidance conditioned on the Pokémon types.

Skills

- Knowledge** 3D reconstruction, SLAM, Computer Vision, Deep Learning, Computer Graphics
- Languages** Python, C++, MATLAB, C, Bash, SQL
- Libraries** PyTorch, TensorFlow, OpenCV, PyTorch3D, Open3D, Scikit-learn, Pandas, OpenMP
- Tools** AWS, Docker, Slurm, Git, Mitsuba Renderer, Linux, CMake, L^AT_EX

Relevant Coursework

- **Image Synthesis:** Computer Graphics, Realistic Image Synthesis, Deep Generative Diffusion Models, CV and ML for Computer Graphics.
- **Image Analysis:** High-Level Computer Vision, Advanced Image Analysis, Digital Image Processing.
- **Image Capture:** Image Acquisition Methods, Ultrasound Imaging.
- **Artificial Intelligence:** Data Science, Machine Learning, Optimization for Machine Learning
- **Miscellaneous:** Embedded Systems, Digital Signal Processing, Data Structures and Algorithms.