#### Switch Statement in Java

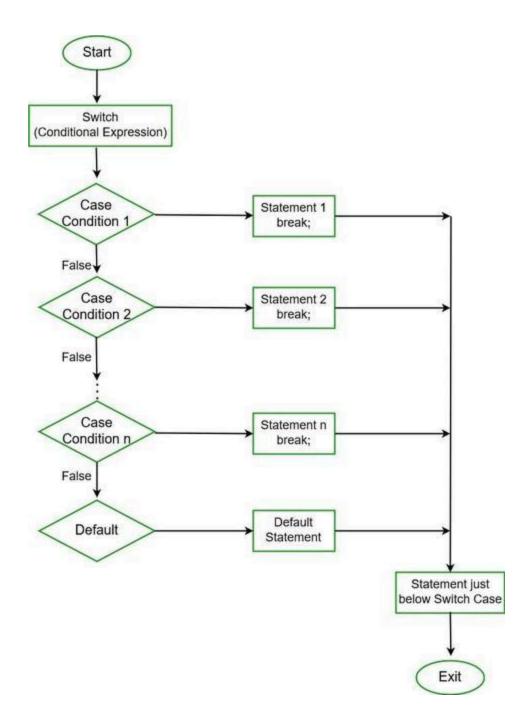
The switch statement is a multi-way branch statement. In simple words, the Java switch statement executes one statement from multiple conditions. It is like an if-else-if ladder statement. It provides an easy way to dispatch execution to different parts of code based on the value of the expression. Basically, the expression can be a byte, short, char, or int primitive data type. It basically tests the equality of variables against multiple values.

Note: Java switch expression must be of byte, short, int, long (with its Wrapper type), enums and string. Beginning with JDK7, it also works with enumerated types (Enums in java), the String class, and Wrapperclasses.

## **Some Important Rules for Switch Statements**

- There can be any number of cases just imposing condition check but remember duplicate case/s values are not allowed.
- 2. The value for a case must be of the same data type as the variable in the switch.
- The value for a case must be constant or literal. Variables are not allowed.
- 4. The break statement is used inside the switch to terminate a statement sequence.
- The break statement is optional. If omitted, execution will continue on into the next case.
- 6. The default statement is optional and can appear anywhere inside the switch block. In case, if it is not at the end, then a break statement must be kept after the default statement to omit the execution of the next case statement.

# Flow Diagram of Switch-Case Statement



# Syntax:

```
// switch statement
switch(expression)
{
// case statements
```

```
// values must be of same type of expression
case value1:
// Statements
break; // break is optional

case value2:
// Statements
break; // break is optional

// We can have any number of case statements
// below is default statement, used when none of the cases is true.
// No break is needed in the default case.
default:
// Statements
}
```

Note: Java switch statement is a fall through statement that means it executes all statements if break keyword is not used, so it is highly essential to use break keyword inside each case.

Example: Consider the following java program, it declares an int named day whose value represents a day(1-7). The code displays the name of the day, based on the value of the day, using the switch statement.

```
// Java program to Demonstrate Switch Case
// with Primitive(int) Data Type
// Class
public class GfG {
```

```
// Main driver method
public static void main(String[] args) {
int day = 5;
String dayString;
// Switch statement with int data type
switch (day) {
// Case
case 1:
dayString = "Monday";
break;
// Case
case 2:
dayString = "Tuesday";
break;
// Case
case 3:
dayString = "Wednesday";
break;
```

```
// Case
case 4:
dayString = "Thursday";
break;
// Case
case 5:
dayString = "Friday";
break;
// Case
case 6:
dayString = "Saturday";
break;
// Case
case 7:
dayString = "Sunday";
break;
// Default case
```

### Output

Friday

## **Omitting the break Statement**

A break statement is optional. If we omit the break, execution will continue on into the next case. It is sometimes desirable to have multiple cases without break statements between them. For instance, let us consider the updated version of the above program, it also displays whether a day is a weekday or a weekend day.

## Example:

```
// Java Program to Demonstrate Switch Case

// with Multiple Cases Without Break Statements

// Class
public class GfG {

    // main driver method

    public static void main(String[] args) {
```

```
int day = 2;
String dayType;
String dayString;
// Switch case
switch (day) {
case 1:
dayString = "Monday";
break;
case 2:
dayString = "Tuesday";
break;
case 3:
dayString = "Wednesday";
break;
case 4:
dayString = "Thursday";
break;
case 5:
dayString = "Friday";
break;
case 6:
```

```
dayString = "Saturday";
break;
case 7:
dayString = "Sunday";
break;
default:
dayString = "Invalid day";
}
switch (day) {
// Multiple cases without break statements
case 1:
case 2:
case 3:
case 4:
case 5:
dayType = "Weekday";
break;
case 6:
case 7:
dayType = "Weekend";
break;
```

## Output

Tuesday is a Weekday

#### **Nested Switch Case statements**

We can use a switch as part of the statement sequence of an outer switch. This is called a nested switch. Since a switch statement defines its own block, no conflicts arise between the case constants in the inner switch and those in the outer switch.

#### Example:

```
// Java Program to Demonstrate

// Nested Switch Case Statement

// Class
public class GfG {
```

```
// Main driver method
public static void main(String[] args) {
// Custom input string
String Branch = "CSE";
int year = 2;
// Switch case
switch (year) {
// Case
case 1:
System.out.println(
"elective courses : Advance english, Algebra");
// Break statement to hault execution here
// itself if case is matched
break;
// Case
case 2:
// Switch inside a switch
// Nested Switch
switch (Branch) {
// Nested case
```

```
case "CSE":
case "CCE":
System.out.println(
        "elective courses : Machine Learning, Big Data");
 break;
 // Case
case "ECE":
System.out.println(
       "elective courses : Antenna Engineering");
  break;
  // default case
   // It will execute if above cases does not
 // execute
  default:
// Print statement
System.out.println(
"Elective courses : Optimization");
}
}
}
}
```

# Output

elective courses : Machine Learning, Big Data