

## Bitwise Right Shift Operators in Java

---

In C/C++ there is only one right shift operator '>>' which should be used only for positive integers or unsigned integers. Use of the right shift operator for negative numbers is not recommended in C/C++, and when used for negative numbers, the output is compiler dependent. Unlike C++, Java supports following two right shift operators.

Here we will be discussing both of right shift operators as listed:

- Signed right shift ">>"
- Unsigned right shift ">>>"

### Type 1: Signed Right Shift

In Java, the operator '>>' is signed right shift operator. All integers are signed in Java, and it is fine to use >> for negative numbers. The operator '>>' uses the sign bit (leftmost bit) to fill the trailing positions after the shift. If the number is negative, then 1 is used as a filler and if the number is positive, then 0 is used as a filler. For example, if the binary representation of a number is 10....100, then right shifting it by 2 using >> will make it 11.....1.

Example:

```
• // Java Program to Illustrate Signed Right Shift Operator
•
• // Main class
• class GfG {
•
•     // Main driver method
•     public static void main(String args[]) {
•
•         int x = -4;
```

- `System.out.println(x >> 1);`
- 
- `int y = 4;`
- `System.out.println(y >> 1);`
- `}`
- `}`

## Output

- -2
- 2

## Explanation:

- Negative Number ( $x = -4$ ):
  - Binary representation of -4 (in 8-bit, 2's complement): 11111100.
  - When shifted right by 1: 11111110 (sign bit 1 is preserved).
  - Decimal value: -2.
- Positive Number ( $y = 4$ ):
  - Binary representation of 4 (in 8-bit): 00000100.
  - When shifted right by 1: 00000010.
  - Decimal value: 2.

## Type 2: Unsigned Right Shift Operator

In Java, the operator '>>>' denotes unsigned right shift operator and always fill 0 irrespective of the sign of the number.

## Example:

```
● // Java Program to Illustrate Unsigned Right Shift Operator
●
● // Main class
● class GfG {
●
●     // main driver method
●     public static void main(String args[]) {
●
●         // x is stored using 32 bit 2's complement form.
●         // Binary representation of -1 is all 1s (111..1)
●         int x = -1;
●
●         // The value of 'x>>>29' is 00...0111
●         System.out.println(x >>> 29);
●
●         // The value of 'x>>>30' is 00...0011
●         System.out.println(x >>> 30);
●
●         // The value of 'x>>>31' is 00...0001
●         System.out.println(x >>> 31);
●     }
● }
```

## Output

- 7
- 3

- 1

## Explanation:

- Initial Value ( $x = -1$ ):
  - Binary representation of  $-1$  (32-bit):  
`11111111111111111111111111111111.`
- Right Shift by 29 Positions ( $x \ggg 29$ ):
  - Resulting binary: `00000000000000000000000000000111` (last 3 bits remain).
  - Decimal value: 7.
- Right Shift by 30 Positions ( $x \ggg 30$ ):
  - Resulting binary: `00000000000000000000000000000011` (last 2 bits remain).
  - Decimal value: 3.
- Right Shift by 31 Positions ( $x \ggg 31$ ):
  - Resulting binary: `00000000000000000000000000000001` (last 1 bit remains).
  - Decimal value: 1.