# Verilog Experiment 1 for SOC student

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# 1 Uart Excercise

#### Deadline: Oct 10th 2016

In this section, you need to write a uart transmit(tx) module, a uart receive(rx) module, and a frame receive module to unpack GPS \$GPGGA data, You should write the code and do the simulation, finally with a writeup in pdf send to xuechengbo@gmail.com

### Must do:

a)!You must use a enhanced text editor, such as notepad++, vi, sublime, emacs, etc. Choose the one you like. But at least, the editor should has the code highlight.

b)!!!You must use clk/clock as the clock signal's name, use resetn/reset\_n/rst\_n/rstn as the reset signal's name, all reset should be active low in our lab.Besides, if a data signal is active low, you should add n or n or b or b at the end of the signal, b is preferred

```
c)!!!!You should never use "signal1", "signal2" as your signal name
```

d)!!You must choose Modelsim/VCS as your verilog compiler,and use Modelsim/Verdi to watch simulation waveform, or you will not get help from others in our lab. We do only use Modelsim and Synopsys tools

e)!!!You must write a script to compile the source file and do simulation.

### Should do:

- a) The editor may also have auto complete and auto indent
- b)Try a better font so you can distinguish 0 and O

#### 1.1 Uart TX Module

The port definition is given below, Find out what uart is and write a uart module.

0) clk is 100MHz

- 1) clk\_en signal is generated by a module called clk\_divisor, the signal is going to be asserted one clock period according to the baudrate 115200, The actual baudrate used in system could have an at most 3% error. And you should generate the signal in your testbench
- 2) Datain and shoot signal means when tx\_module is not busy and shoot is asserted, then send the datain serial out, shoot must be one clock valid and datain is only valid at that period
- 3) Dart\_busy signal means whether the module is ready to accept a new shoot
- 4) As parameter, Verify\_on and Verify\_even set the verify method of the uart module
- 5) Write the code and testbench, do the simulation, and write a simple write up to explain what you have done

```
module uart_tx_op
#(
    parameter VERIFY_ON = 1'b0,
    parameter VERIFY_EVEN = 1'b0
```

```
)
(
input clk_i,
input resetn_i,
input clk_en_i,
input [7:0] datain_i,
input shoot_i,
output reg uart_tx_o = 1'b1,
output reg uart_busy_o
):
```

# 1.2 Uart RX Module

The port definition is given below.

- 1) Becareful every clk that dataout valid o asserts means a valid dataout o.
- 2) You can use the Uart Tx Module help you to verify this one.
- 3) Write the code and testbench, do the simulation, and write a simple write up to explain what you have done

```
module uart rx
  #(
    parameter VERIFY ON = 1'b0,
    parameter VERIFY EVEN = 1'b0
    input
                      clk_i,
    input
                      clk_en_i,
    input
                      resetn_i,
                      uart_rx_i ,
    input
                      dataout_valid_o,
    output reg
    output reg [7:0] dataout o
    );
```

# 1.3 rx package module

#### notation

- 1) start of frame (sof)
- 2) end of frame (eof)

# scenario

- 1) The actual gps module output signal is mixed several types of package, like \$GPGGA and \$GPZDA etc, we are going to pick up a specific one.
- 2) When we use custom frame, there will use an fixed length of frame, we are going to pick up the fixed frame with one module as well.

## **Problems**

The module is capable of handle a uart receive data stream use sof+eof mode or sof+framecnt mode and pickup(fixed position and length), substitute some words(fixed position and length) and output the

valid frame.

The port definition is given below:

- 1) If use sof+eof mode, set the EOFDETECTION to 1
- 2) If use sof+framecnt mode, set the FRAMELENGTHFIXED to 1
- 3) At first the module is coded to connect to 2 fifo, so that the toggle signal can be used to know which fifo is writen to.
- 4) sub data valid is one clock period assert
- 5) Other parameter is clear enough
- 6) Write the code and testbench, do the simulation, and write a simple write up to explain what you have done

```
module rx_package
  #(
    parameter TOGGLE = 1'b1, //use pingpong buffer
     parameter SOFLENGTH = 2, //sof length 
    parameter SOFPATTERN = 16'hEB90, // sof pattern
    parameter EOFDETECTION = 1'b1, //eof detect or not
    parameter EOFLENGTH = 2, // eof length
    parameter EOFPATTERN = 16'h90EB, //eof pattern
    parameter FRAMELENGTHFIXED = 1'b1, //if 1, frame is fixed length
    parameter FRAMECNT = 64, // framecnt
    parameter SUB = 1'b1, // substitution
    parameter SUBPOS = 2,
    parameter SUBLENGTH = 8, // substitution length ,
// if not used, leave unconnected, will gen a warning
    parameter PICKPOS = 8,
    parameter PICKLENGTH = 3 // pick some bytes output
    input
                                    clk,
    input
                                    reset,
    input
                                    enable,
    input
                                    rx_data_valid,
    input [7:0]
                                    rx_data,
    input
                                    sub data valid,
    input [SUBLENGTH*8-1:0]
                                    sub data,
    output [PICKLENGTH*4-1:0]
                                    pick data,
    output reg
                                    pick data valid,
    output
                                    FIFO clear,
    output reg [TOGGLE:0]
                                    frame datavld = 0,
    output reg [7:0]
                                    frame_data = 0,
    output reg [10:0]
                                    frame_count = 0,
    output reg [TOGGLE:0]
                                    frame_interrupt = 0
    );
```

# 2 code for clk divider

```
module clk_divider
  #(parameter DIVISOR = 6'd0)
   (
               clk_i,
    input
    input
               resetn_i,
    output reg clk_en_o
    );
   reg [5:0] clk_dividor = 0;
   // clk divider
   always @ ( posedge clk_i or negedge resetn_i ) begin
      if (! resetn i ) begin
         /*AUTORESET*/
         // Beginning of autoreset for uninitialized flops
         clk_dividor <= 6'h0;</pre>
         clk en o <= 1'h0;
         // End of automatics
      end else begin
         if (clk_dividor != DIVISOR) begin
             clk_dividor <= clk_dividor + 1'b1;
            clk_en_o <= 1'b0;
         end else begin
            clk_dividor <= 6'h0;</pre>
             clk en o <= 1'b1;
         end
      end
   end
endmodule
```