```
# Program using different bitwise operators
a = 10 # 1010 in binary
b = 4 # 0100 in binary
print("Bitwise AND:", a & b) # 0000 = 0
print("Bitwise OR:", a | b) # 1110 = 14
print("Bitwise XOR:", a ^ b) # 1110 = 14
print("Bitwise NOT:", ~a) # -11 (2's complement)
print("Left shift:", a << 2) # 101000 = 40
print("Right shift:", a >> 2) # 0010 = 2
# Program using different logical operators
x = True
y = False
print("x and y:", x and y) # False
print("x or y:", x or y) # True
print("not x:", not x) # False
print("not y:", not y) # True
# Program to swap two variables
a = 5
b = 10
print("Before swap: a =", a, "b =", b)
# Method 1: Using temporary variable
temp = a
a = b
b = temp
```

```
# Method 2: Without temporary variable
# a, b = b, a
print("After swap: a =", a, "b =", b)
# Program to calculate surface volume and area of cylinder
import math
radius = float(input("Enter radius of cylinder: "))
height = float(input("Enter height of cylinder: "))
volume = math.pi * radius**2 * height
surface_area = 2 * math.pi * radius * (radius + height)
print("Volume of cylinder:", round(volume, 2))
print("Surface area of cylinder:", round(surface_area, 2))
# Program to find largest among three numbers
num1 = float(input("Enter first number: "))
num2 = float(input("Enter second number: "))
num3 = float(input("Enter third number: "))
if (num1 \ge num2) and (num1 \ge num3):
  largest = num1
elif (num2 \ge num1) and (num2 \ge num3):
 largest = num2
else:
  largest = num3
print("The largest number is:", largest)
```

```
# Program to check leap year
year = int(input("Enter a year: "))
if (year \% 400 == 0) or (year \% 100 != 0 and year \% 4 == 0):
  print(year, "is a leap year")
else:
  print(year, "is not a leap year")
# Program to check if number is positive, negative or zero
num = float(input("Enter a number: "))
if num > 0:
  print("Positive number")
elif num == 0:
  print("Zero")
else:
  print("Negative number")
# Program to calculate grade based on marks of 5 subjects
marks = []
total = 0
for i in range(5):
  mark = float(input(f"Enter marks for subject {i+1}: "))
  marks.append(mark)
 total += mark
percentage = total / 5
```

```
if percentage >= 90:
  grade = 'A'
elif percentage >= 80:
  grade = 'B'
elif percentage >= 70:
 grade = 'C'
elif percentage >= 60:
 grade = 'D'
else:
 grade = 'F'
print(f"Total Marks: {total}")
print(f"Percentage: {percentage}%")
print(f"Grade: {grade}")
# Program to find prime numbers from 2 to 100
print("Prime numbers between 2 and 100:")
for num in range(2, 101):
 is_prime = True
 for i in range(2, int(num**0.5) + 1):
   if num % i == 0:
     is_prime = False
     break
  if is_prime:
    print(num, end=' ')
```

```
num = int(input("Enter a number: "))
original = num
reverse = 0
while num > 0:
 digit = num % 10
 reverse = reverse * 10 + digit
 num = num // 10
if original == reverse:
  print("The number is a palindrome")
else:
  print("The number is not a palindrome")
# Program to print even numbers between 1 to 100 using while loop
num = 2
print("Even numbers between 1 to 100:")
while num <= 100:
  print(num, end=' ')
 num += 2
# Program to print pattern:
# 1010101
# 101
# 1
```

# Program to check if a number is palindrome

```
rows = 3
n = 7
for i in range(rows, 0, -1):
 for j in range(0, n):
    print(1 if j % 2 == 0 else 0, end=")
  print()
  n -= 4
# Program to print pattern:
# *
# ***
# ****
# ***
rows = 5
n = 1
for i in range(1, rows + 1):
 print('*' * n)
  if i < (rows + 1) // 2:
    n += 2
  else:
    n -= 2
# Program to reverse a number
num = int(input("Enter a number: "))
```

```
reverse = 0
while num > 0:
  digit = num % 10
 reverse = reverse * 10 + digit
  num = num // 10
print("Reversed number:", reverse)
# Program to find factorial of a number
num = int(input("Enter a number: "))
factorial = 1
if num < 0:
  print("Factorial doesn't exist for negative numbers")
elif num == 0:
  print("Factorial of 0 is 1")
else:
 for i in range(1, num + 1):
   factorial *= i
  print(f"Factorial of {num} is {factorial}")
# Program to find Fibonacci series
n = int(input("Enter number of terms: "))
a, b = 0, 1
print("Fibonacci sequence:")
for i in range(n):
```

```
print(a, end=' ')
  a, b = b, a + b
# Program to find sum of digits of a 4-digit number
num = input("Enter a 4-digit number: ")
if len(num) == 4 and num.isdigit():
  sum_digits = 0
  for digit in num:
    sum_digits += int(digit)
  print("Sum of digits:", sum_digits)
else:
  print("Please enter a valid 4-digit number")
# Program to demonstrate nested if-else
age = int(input("Enter your age: "))
if age >= 18:
  license = input("Do you have a driving license? (yes/no): ")
  if license.lower() == 'yes':
    print("You can drive")
  else:
    print("You need a license to drive")
else:
  print("You are too young to drive")
```

```
# Program to demonstrate list functions
my_list = [3, 1, 4, 1, 5, 9, 2]
print("Original list:", my_list)
print("Length:", len(my_list))
print("Sum:", sum(my_list))
print("Maximum:", max(my_list))
print("Minimum:", min(my_list))
print("Count of 1:", my_list.count(1))
print("Index of 5:", my_list.index(5))
my_list.append(6)
print("After append:", my_list)
my_list.remove(1)
print("After remove:", my_list)
my_list.sort()
print("After sort:", my_list)
my_list.reverse()
print("After reverse:", my_list)
# Program to reverse a list
def reverse_list(lst):
  return lst[::-1]
original_list = [1, 2, 3, 4, 5]
reversed_list = reverse_list(original_list)
```

```
print("Original list:", original_list)
print("Reversed list:", reversed_list)
# Program to find common items in two lists
list1 = [1, 2, 3, 4, 5]
list2 = [4, 5, 6, 7, 8]
common = list(set(list1) & set(list2))
print("Common elements:", common)
# Program to sort a list
my_list = [5, 2, 8, 1, 9, 3]
# Ascending order
my_list.sort()
print("Ascending order:", my_list)
# Descending order
my_list.sort(reverse=True)
print("Descending order:", my_list)
# Program to copy specific elements from tuple
original_tuple = (10, 20, 30, 40, 50, 60)
new_tuple = original_tuple[1:4] # Elements at index 1, 2, 3
print("Original tuple:", original_tuple)
print("New tuple:", new_tuple)
```

```
# Program to find min and max in tuple
numbers = (45, 23, 67, 12, 89, 34)
print("Tuple:", numbers)
print("Minimum:", min(numbers))
print("Maximum:", max(numbers))
# Program to find repeated items in tuple
my_tuple = (1, 2, 3, 2, 4, 5, 4, 6)
repeated = []
for item in my_tuple:
  if my_tuple.count(item) > 1 and item not in repeated:
    repeated.append(item)
print("Repeated items:", repeated)
# Program to demonstrate set operations
A = \{1, 2, 3, 4, 5\}
B = \{4, 5, 6, 7, 8\}
print("Union:", A | B)
print("Intersection:", A & B)
print("Difference (A-B):", A - B)
print("Difference (B-A):", B - A)
print("Symmetric Difference:", A ^ B)
```

```
# Program to create set, add and remove items
my_set = \{1, 2, 3\}
print("Original set:", my_set)
my_set.add(4)
print("After adding 4:", my_set)
my_set.update([5, 6])
print("After updating with [5,6]:", my_set)
my_set.remove(3)
print("After removing 3:", my_set)
my_set.discard(10) # No error if not found
print("After discarding 10:", my_set)
# Program to find min, max and length of set
num_set = {45, 23, 67, 12, 89, 34}
print("Set:", num_set)
print("Length:", len(num_set))
print("Minimum:", min(num_set))
print("Maximum:", max(num_set))
# Program to sort dictionary by value
my_dict = {'apple': 5, 'banana': 2, 'cherry': 8, 'date': 3}
# Ascending order
sorted_asc = dict(sorted(my_dict.items(), key=lambda item: item[1]))
```

```
print("Ascending order:", sorted_asc)
# Descending order
sorted_desc = dict(sorted(my_dict.items(), key=lambda item: item[1], reverse=True))
print("Descending order:", sorted_desc)
# Program to find min, max and length of set
num_set = {45, 23, 67, 12, 89, 34}
print("Set:", num_set)
print("Length:", len(num_set))
print("Minimum:", min(num_set))
print("Maximum:", max(num_set))
# Program to sort dictionary by value
my_dict = {'apple': 5, 'banana': 2, 'cherry': 8, 'date': 3}
# Ascending order
sorted_asc = dict(sorted(my_dict.items(), key=lambda item: item[1]))
print("Ascending order:", sorted_asc)
# Descending order
sorted_desc = dict(sorted(my_dict.items(), key=lambda item: item[1], reverse=True))
print("Descending order:", sorted_desc)
# Program to concatenate dictionaries
```

```
dic1 = {1: 10, 2: 20}
dic2 = {3: 30, 4: 40}
dic3 = \{5: 50, 6: 60\}
result = {}
for d in (dic1, dic2, dic3):
  result.update(d)
print("Concatenated dictionary:", result)
# Program to combine dictionaries adding values for common keys
d1 = {'a': 100, 'b': 200, 'c': 300}
d2 = {'a': 300, 'b': 200, 'd': 400}
result = d1.copy()
for key, value in d2.items():
  if key in result:
    result[key] += value
  else:
    result[key] = value
print("Combined dictionary:", result)
# Program to find highest 3 values in dictionary
my_dict = {'a': 500, 'b': 200, 'c': 1500, 'd': 750, 'e': 100}
sorted_items = sorted(my_dict.items(), key=lambda x: x[1], reverse=True)
top_three = dict(sorted_items[:3])
```

```
print("Top three values:", top_three)
# Function to check prime number
def is_prime(num):
 if num <= 1:
   return False
 for i in range(2, int(num**0.5) + 1):
   if num % i == 0:
      return False
  return True
number = int(input("Enter a number: "))
if is_prime(number):
  print(number, "is a prime number")
else:
  print(number, "is not a prime number")
# Function to calculate factorial
def factorial(n):
 if n < 0:
   return "Factorial doesn't exist for negative numbers"
  elif n == 0:
   return 1
  else:
   result = 1
   for i in range(1, n + 1):
     result *= i
    return result
```

```
num = int(input("Enter a number: "))
print(f"Factorial of {num} is {factorial(num)}")
# Function to count upper and lower case letters
def count_case_letters(string):
  upper = 0
  lower = 0
 for char in string:
   if char.isupper():
     upper += 1
    elif char.islower():
     lower += 1
  return upper, lower
text = input("Enter a string: ")
upper, lower = count_case_letters(text)
print("Upper case letters:", upper)
print("Lower case letters:", lower)
# Program to demonstrate function arguments
def greet(name, message="Hello"):
  print(f"{message}, {name}!")
# Positional argument
greet("Alice")
```

```
# Keyword argument
greet(message="Hi", name="Bob")
# Default argument
greet("Charlie")
# Variable length arguments
def sum_all(*args):
  return sum(args)
print("Sum:", sum_all(1, 2, 3, 4, 5))
# Program to demonstrate keyword arguments
def student_info(name, age, grade):
  print(f"Name: {name}, Age: {age}, Grade: {grade}")
# Calling with keyword arguments (order doesn't matter)
student_info(age=20, name="John", grade="A")
student_info(grade="B", age=22, name="Emma")
# Save this as college.py (module file)
def get_college_name():
  name = input("Enter your college name: ")
  display_college_name(name)
def display_college_name(name):
  print(f"Your college is: {name}")
```

```
# In another file (main program):
# import college
# college.get_college_name()
# Save this as fib_module.py
def fibonacci(n):
  a, b = 0, 1
 series = []
 for _ in range(n):
   series.append(a)
   a, b = b, a + b
  return series
# In another file:
# from fib_module import fibonacci
# print(fibonacci(10))
# Program to display calendar
import calendar
year = int(input("Enter year: "))
month = int(input("Enter month: "))
print(calendar.month(year, month))
```

```
# Program to calculate area of circle using math module
import math
radius = float(input("Enter radius of circle: "))
area = math.pi * radius**2
print(f"Area of circle: {area:.2f}")
.....
To create your own package:
1. Create a directory (package name)
2. Create __init__.py file inside it
3. Add module files to the directory
4. Import using package.module
# Program to demonstrate constructor overloading
class Student:
  def __init__(self, *args):
   if len(args) == 1:
     self.name = args[0]
     self.age = None
    elif len(args) == 2:
     self.name = args[0]
      self.age = args[1]
  def display(self):
    print(f"Name: {self.name}, Age: {self.age}")
```

```
# Different ways to create object
s1 = Student("Alice")
s2 = Student("Bob", 20)
s1.display()
s2.display()
# Program to implement constructor
class Person:
  def __init__(self):
   print("Constructor called")
    self.name = "Unknown"
  def display(self):
   print(f"Name: {self.name}")
p = Person()
p.display()
# Program to implement parameterized constructor
class Employee:
  def __init__(self, name, id):
   self.name = name
    self.id = id
  def display(self):
    print(f"Employee: {self.name}, ID: {self.id}")
```

```
emp = Employee("John Doe", 1001)
emp.display()
# Program to implement constructor overriding
class Parent:
  def __init__(self):
   print("Parent constructor")
class Child(Parent):
  def __init__(self):
   super().__init__() # Call parent constructor
   print("Child constructor")
c = Child()
# Program with method overloading for area calculation
class Shape:
  def area(self, *args):
   if len(args) == 1:
     # Square
      return args[0] ** 2
    elif len(args) == 2:
     # Rectangle
      return args[0] * args[1]
s = Shape()
print("Area of square (side=5):", s.area(5))
```

```
print("Area of rectangle (4x6):", s.area(4, 6))
# Program with Degree class hierarchy
class Degree:
  def getDegree(self):
   print("I got a degree")
class Undergraduate(Degree):
  def getDegree(self):
   print("I am an Undergraduate")
class Postgraduate(Degree):
  def getDegree(self):
   print("I am a Postgraduate")
# Create objects
d = Degree()
u = Undergraduate()
p = Postgraduate()
# Call methods
d.getDegree()
u.getDegree()
p.getDegree()
# Program for student information using single inheritance
class Person:
```

```
def __init__(self, name, age):
   self.name = name
   self.age = age
  def display(self):
   print(f"Name: {self.name}")
   print(f"Age: {self.age}")
class Student(Person):
  def __init__(self, name, age, rollno):
   super().__init__(name, age)
    self.rollno = rollno
  def display(self):
   super().display()
   print(f"Roll No: {self.rollno}")
s = Student("Alice", 20, "S001")
s.display()
# Program to implement multiple inheritance
class Father:
  def father_quality(self):
   print("Father is strict")
class Mother:
  def mother_quality(self):
    print("Mother is kind")
```

```
class Child(Father, Mother):
  def child_quality(self):
    print("Child is intelligent")
c = Child()
c.father_quality()
c.mother_quality()
c.child_quality()
# Program to implement multilevel inheritance
class Grandfather:
  def grand_method(self):
    print("Grandfather's method")
class Father(Grandfather):
  def father_method(self):
    print("Father's method")
class Child(Father):
  def child_method(self):
    print("Child's method")
c = Child()
c.grand_method()
c.father_method()
c.child_method()
```

# Program to create series from array using pandas

```
import pandas as pd
import numpy as np
arr = np.array([10, 20, 30, 40, 50])
series = pd.Series(arr)
print("Pandas Series from array:")
print(series)
# Program to create series from list using pandas
import pandas as pd
data = [100, 200, 300, 400, 500]
series = pd.Series(data, index=['a', 'b', 'c', 'd', 'e'])
print("Pandas Series from list:")
print(series)
# Program to access elements of series
import pandas as pd
series = pd.Series([10, 20, 30, 40, 50], index=['a', 'b', 'c', 'd', 'e'])
print("First element:", series[0])
print("Element at index 'c':", series['c'])
print("First 3 elements:")
print(series.head(3))
print("Last 2 elements:")
print(series.tail(2))
```

```
# Program to create DataFrame using list or dictionary
import pandas as pd
# From list of lists
data = [['Alice', 90], ['Bob', 85], ['Charlie', 78]]
df1 = pd.DataFrame(data, columns=['Name', 'Marks'])
# From dictionary
data = {'Name': ['Alice', 'Bob', 'Charlie'], 'Marks': [90, 85, 78]}
df2 = pd.DataFrame(data)
print("DataFrame from list:")
print(df1)
print("\nDataFrame from dictionary:")
print(df2)
# GUI program with Tkinter
import tkinter as tk
root = tk.Tk()
root.title("My Application")
root.geometry("400x300")
label = tk.Label(root, text="Welcome to Tkinter!")
label.pack(pady=20)
button = tk.Button(root, text="Click Me", command=lambda: print("Button clicked"))
button.pack()
```

