



# Timeline

Over the course of 36 hours, Palette '20 hopes to find the best solutions to challenging UX problems and bring aspiring designers together.

## 22<sup>nd</sup> May, 2020

- 12:00 PM Inauguration of the event by a talk given by the speaker.
- 01:00 PM Problem statements to be released. Participants will move forward with one of their choice.
- 08:00 PM Checkpoint 1. The designers of IEEE VIT will have a video chat with the participants individually to have a look at the research and wireframes or lo-fi prototypes built so far.

## 23<sup>rd</sup> May, 2020

- 12:00 PM Checkpoint 2 (elimination). The participants are expected to complete majority of their prototype and its usability will be thoroughly checked by the organisers and the judge.
- 01:00 PM The top 20 participants will be announced and they will be marching into the final round.
- 08:00 PM The final pitch begins via video conference with the judge

## 24<sup>th</sup> May, 2020

- 12:00 AM Palette '20 comes to an end with announcement of winners.

**Note:** The above listed times are according to IST

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