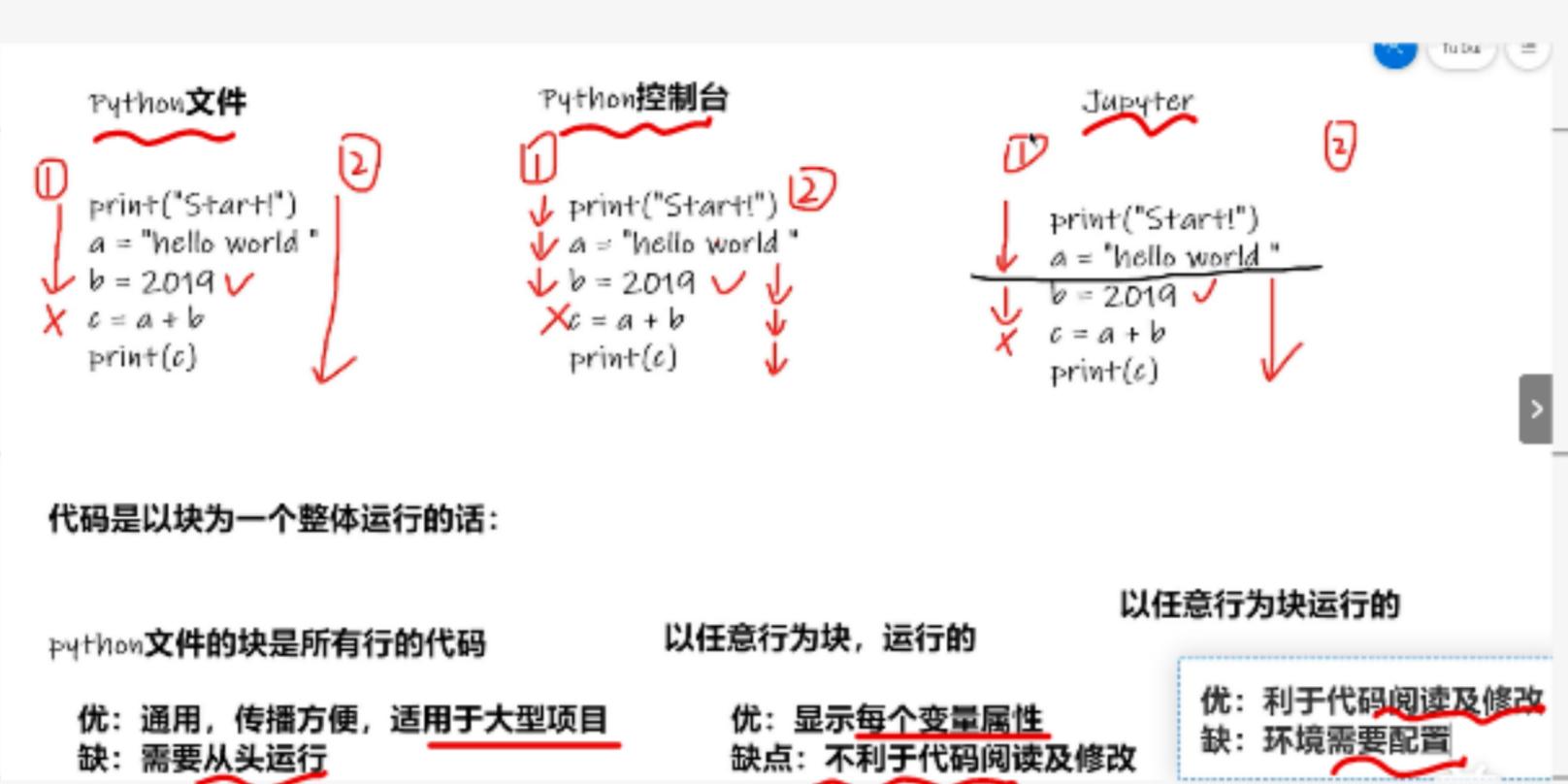


help() 查看方法具体使用

dir() 查看含有什么属性及方法

3种可视化软件对比：



dataset to dataloader：



数据集处理：

```
from torch.utils.data import Dataset
from PIL import Image
import os

class MyData(Dataset):
    def __init__(self, root_dir, label_dir):
        self.root_dir = root_dir
        self.label_dir = label_dir
        self.path = os.path.join(self.root_dir, self.label_dir)
        self.img_path = os.listdir(self.path) 返回列表

    def __getitem__(self, idx):
        img_name = self.img_path[idx]
        img_item_path = os.path.join(self.root_dir, self.label_dir, img_name)
        img = Image.open(img_item_path)
        label = self.label_dir
        return img, label

    def __len__(self):
        return len(self.img_path)

root_dir = "dataset/train"
ants_label_dir = "ants"
bees_label_dir = "bees"
ants_dataset = MyData(root_dir, ants_label_dir)
bees_dataset = MyData(root_dir, bees_label_dir)

train_dataset = ants_dataset + bees_dataset
```

Tensorboard：用于记录训练数据

add - scalar

①

用来记录训练数据

def add\_scalar(self, tag, scalar\_value, global\_step=None, walltime=None):  
 """Add scalar data to summary.  
 Args:  
 tag (string): Data identifier 固定名  
 scalar\_value (float or string/blobname): Value to save y轴  
 global\_step (int): Global step value to record x轴  
 walltime (float): Optional override default walltime (time.time())  
 with seconds after epoch of event

```
from torch.utils.tensorboard import SummaryWriter
writer = SummaryWriter("logs") 存放文件名
# writer.add_image()
# y = x
for i in range(100):
    writer.add_scalar("y=x", i, i)
writer.close() 名称 y x
```

调用：

```
pytorch) C:\Users\Zhiyao\Desktop\learn_torch>tensorboard --logdir=logs
TensorBoard 2.1.0 at http://localhost:6006/ (Press CTRL+C to quit)
pytorch) C:\Users\Zhiyao\Desktop\learn_torch>tensorboard --logdir=logs --port=6007
TensorBoard 2.1.0 at http://localhost:6007/ (Press CTRL+C to quit)
```

add - image()

②

用来观察训练结果

def add\_image(self, tag, img\_tensor, global\_step=None, walltime=None, dataformats='CHW'):
 """Add image data to summary.
 Note that this requires the ``pillow`` package.
 Args:
 tag (string): Data identifier
 img\_tensor (torch.Tensor, numpy.array, or string/blobname): Image data 要符合上述格式
 global\_step (int): Global step value to record x轴
 walltime (float): Optional override default walltime (time.time())
 with seconds after epoch of event

对于 numpy 格式，可以用 opencv 读取，

也可以用 numpy 转换格式

```
import ...
import numpy as np
from PIL import Image

writer = SummaryWriter("logs")
image_path = "data/train/ants_image/0013035.jpg"
img_PIL = Image.open(image_path)
img_array = np.array(img_PIL)
print(type(img_array))
print(img_array.shape) 转类型为 numpy.array
```



## Dataset 和 Transform 联合使用

```

dataset_transform = torchvision.transforms.Compose([
    torchvision.transforms.ToTensor(),
])
train_set = torchvision.datasets.CIFAR10(root='./dataset', train=True, transform=dataset_transform, download=True)
test_set = torchvision.datasets.CIFAR10(root='./dataset', train=False, transform=dataset_transform, download=True)

# print(test_set[0])
# print(test_set.classes)
# img, target = test_set[0]
# print(img)
# print(target)
# print(test_set.classes[target])
# img.show()
# print(test_set[0])

writer = SummaryWriter("p10")
for i in range(10):
    img, target = test_set[i]
    writer.add_image("test_set", img, i)
writer.close()

```

运行数据集可以用 **ctrl+space** 查看  
要输入参数  
运行图片对齐和类别编号  
这里下载也可以为 true,  
如果别人已下载就不在再次  
下 载

## DataLoader

```

dataloader = DataLoader(dataset, batch_size=16, shuffle=True, num_workers=2)
for data in dataloader:
    imgs, targets = data
    print(imgs.shape)
    print(targets)
    step += 1
writer.close()

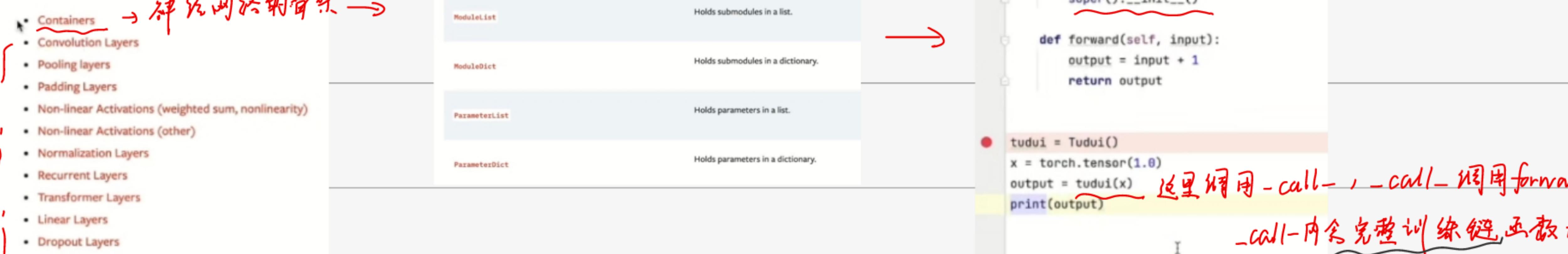
```

batch\_size 大小的 imgs 和 targets  
batch\_size + 14  
epoch: 1  
Epoch: 1  
Epoch: 2

## 神经网络的搭建

- Containers
- Convolution Layers
- Pooling layers
- Padding Layers
- Non-linear Activations (weighted sum, nonlinearity)
- Non-linear Activations (other)
- Normalization Layers
- Recurrent Layers
- Transformer Layers
- Linear Layers
- Dropout Layers
- Sparse Layers
- Distance Functions
- Loss Functions
- Vision Layers
- Shuffle Layers
- DataParallel Layers (multi-GPU, distributed)
- Utilities
- Quantized Functions
- Lazy Modules Initialization

**提供基本类**



**import torch**

**import torch.nn as nn**

```

class Tudui(nn.Module):
    def __init__(self):
        super().__init__()

    def forward(self, input):
        output = input + 1
        return output

```

tudui = Tudui()

```

x = torch.tensor(1.0)
output = tudui(x)
print(output)

```

这里调用 -call- , -call- 调用 forward  
-call- 内含完整训练逻辑函数调用

## 卷积与卷积层

conv2d

torch.nn.functional.conv2d(input, weight, bias=None, stride=1, padding=0, dilation=1, groups=1) → Tensor

Applies a 2D convolution over an input image composed of several input planes.

This operator supports **TensorFloat32**.

See **Conv2d** for details and output shape.

\* NOTE

In some circumstances when given tensors on a CUDA device and using CuDNN, this operator may select a nondeterministic algorithm to increase performance. If this is undesirable, you can try to make the operation deterministic (potentially at a performance cost) by setting **torch.backends.cudnn.deterministic = True**. See **Reproducibility** for more information.

Parameters

- input** – Input tensor of shape (minibatch, **in\_channels**,  $iH$ ,  $iW$ ) 需要 4 维的
- weight** – Filters of shape ( $out\_channels$ , **in\_channels**,  $kH$ ,  $kW$ )
- bias** – Optional bias tensor of shape ( $out\_channels$ ). Default: None
- stride** – The stride of the convolving kernel. Can be a single number or a tuple ( $(sH, sW)$ ). Default: 1
- padding** – Implicit paddings on both sides of the input. Can be a single number or a tuple ( $(padH, padW)$ ). Default: 0
- dilation** – The spacing between kernel elements. Can be a single number or a tuple ( $(dH, dW)$ ). Default: 1
- groups** – Split input into groups,  $in\_channels$  should be divisible by the number of groups. Default: 1

```

import torch
import torch.nn.functional as F
input = torch.tensor([[[1, 2, 0, 3, 1], [0, 1, 2, 3, 1], [1, 2, 1, 0, 0], [5, 2, 3, 1, 1], [2, 1, 0, 1, 1]]])
kernel = torch.tensor([[1, 1, 2, 1], [0, 1, 0, 0], [2, 1, 0, 1], [0, 1, 0, 0]])
input = torch.reshape(input, (1, 1, 5, 5))
kernel = torch.reshape(kernel, (1, 1, 3, 3))
print(input.shape)
print(kernel.shape)
output = F.conv2d(input, kernel, stride=1)
print(output)
output3 = F.conv2d(input, kernel, stride=1, padding=1)
print(output3)

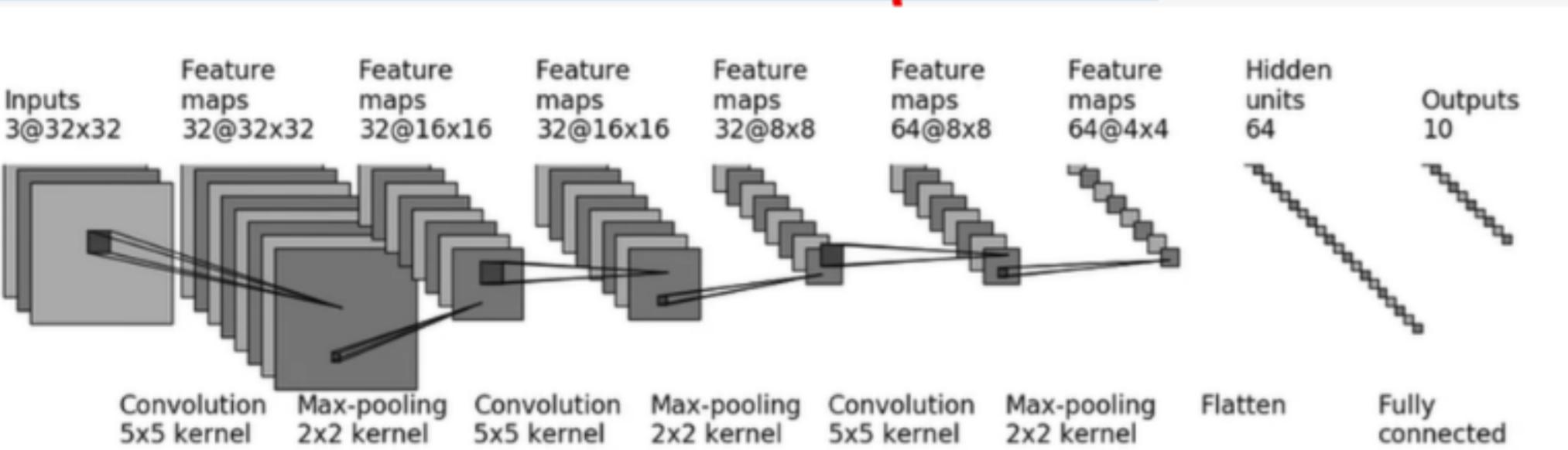
```

reshape 将卷积转为 conv2d 的 input

需要的形状 4 维张量



# CIFAR-10 模型代码



```
from torch import nn
from torch.nn import Conv2d, MaxPool2d, Flatten, Linear
```

```
class Tudui(nn.Module):
    def __init__(self):
        super(Tudui, self).__init__()
        self.conv1 = Conv2d(3, 32, 5, padding=2)
        self.maxpool1 = MaxPool2d(2)
        self.conv2 = Conv2d(32, 32, 5, padding=2)
        self.maxpool2 = MaxPool2d(2)
        self.conv3 = Conv2d(32, 64, 5, padding=2)
        self.maxpool3 = MaxPool2d(2)
        self.flatten = Flatten()
        self.linear1 = Linear(1024, 64)
        self.linear2 = Linear(64, 10)

    def forward(self, x):
        x = self.conv1(x)
        x = self.maxpool1(x)
        x = self.conv2(x)
        x = self.maxpool2(x)
        x = self.conv3(x)
        x = self.maxpool3(x)
        x = self.flatten(x)
        x = self.linear1(x)
        x = self.linear2(x)
        return x
```

tudui = Tudui()

print(tudui)

通过 sequential  
简化代码

```
import torch
import torchvision
import torch.nn
from torch.nn import Conv2d
from torch.utils.tensorboard import SummaryWriter
```

```
class Net(torch.nn.Module):
    def __init__(self):
        super(Net, self).__init__()
        self.sequential = torch.nn.Sequential(
            Conv2d(in_channels=3, out_channels=32, kernel_size=5, stride=1, padding=2),
            torch.nn.MaxPool2d(kernel_size=2),
            Conv2d(in_channels=32, out_channels=32, kernel_size=5, stride=1, padding=2),
            torch.nn.MaxPool2d(kernel_size=2),
            Conv2d(in_channels=32, out_channels=64, kernel_size=5, stride=1, padding=2),
            torch.nn.MaxPool2d(kernel_size=2),
            torch.nn.Flatten(start_dim=1),
            torch.nn.Linear(64*4*4, 64),
            torch.nn.Linear(64, 10),
        )
    def forward(self, x):
        x = self.sequential(x)
        return x
```

net = Net()
input = torch.ones((64, 3, 32, 32))
output = net(input)
cifar\_logs = SummaryWriter('logs\_cifar10')
cifar\_logs.add\_graph(net, input)
cifar\_logs.close()
print(output.shape)

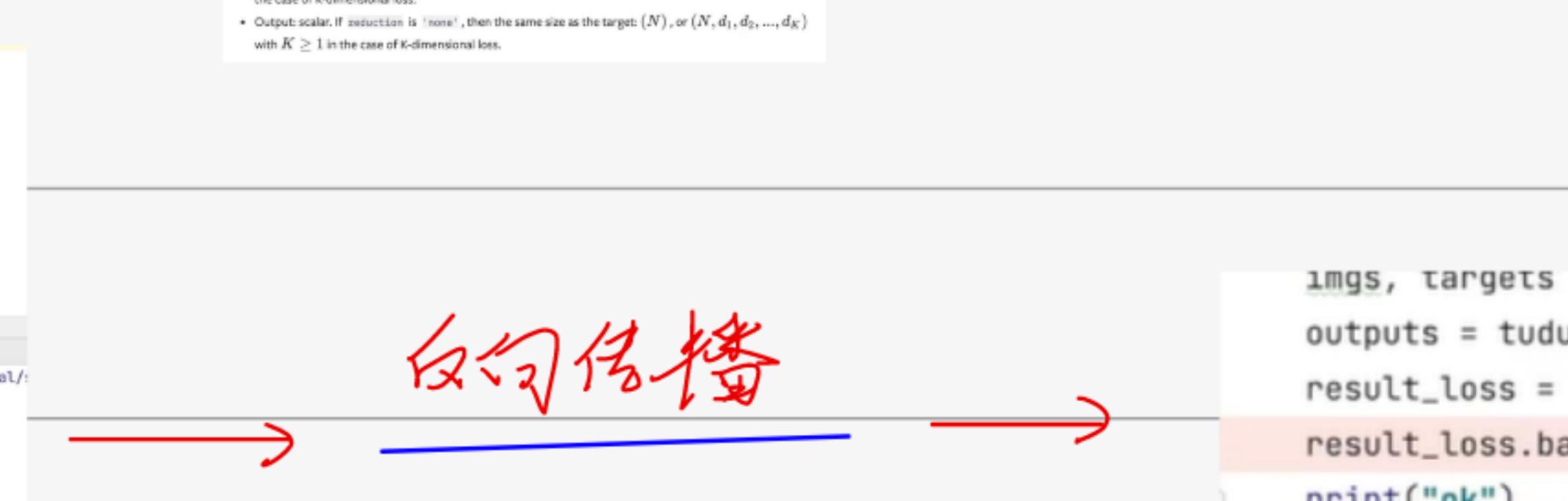
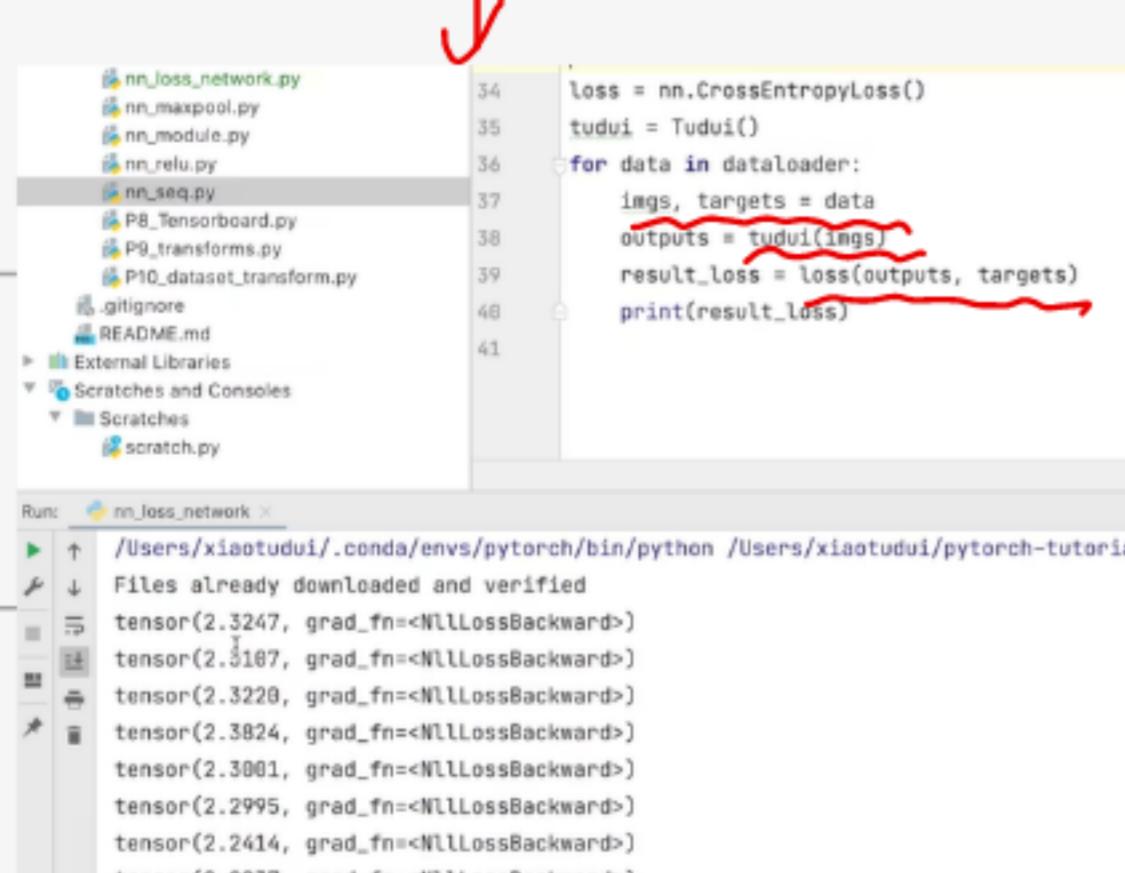
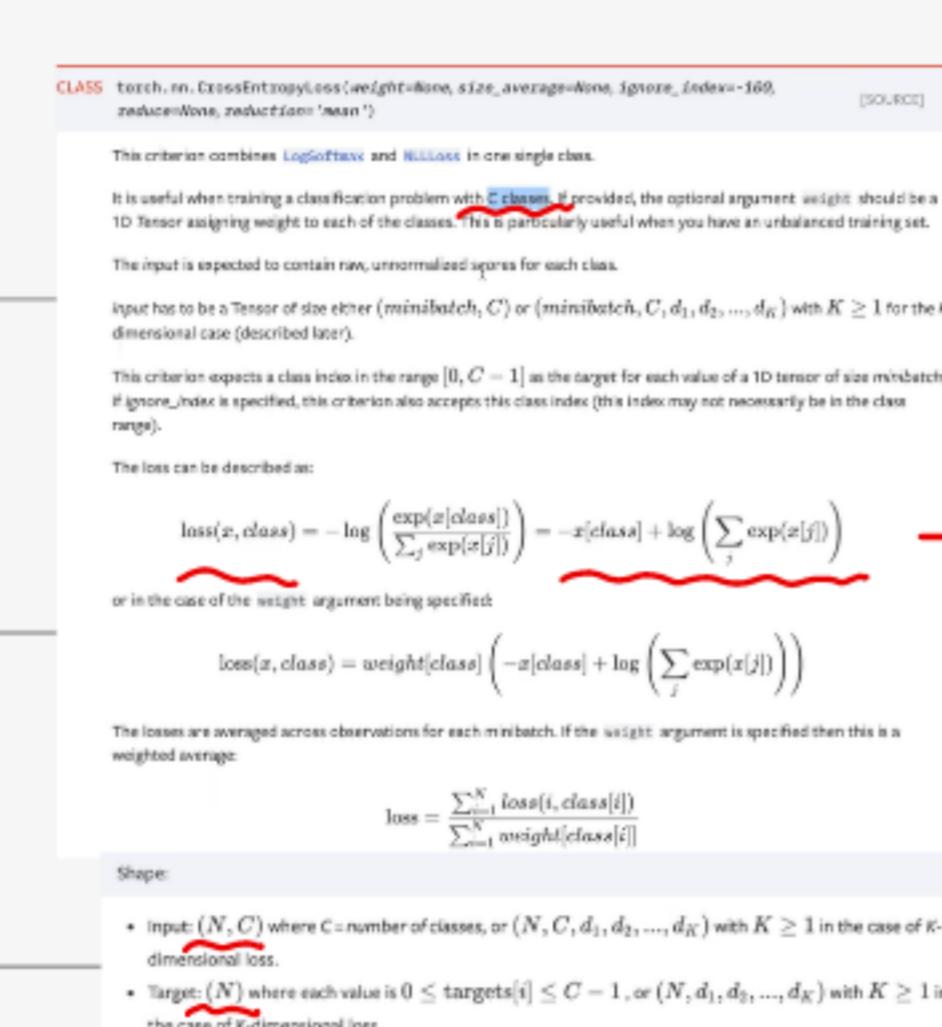
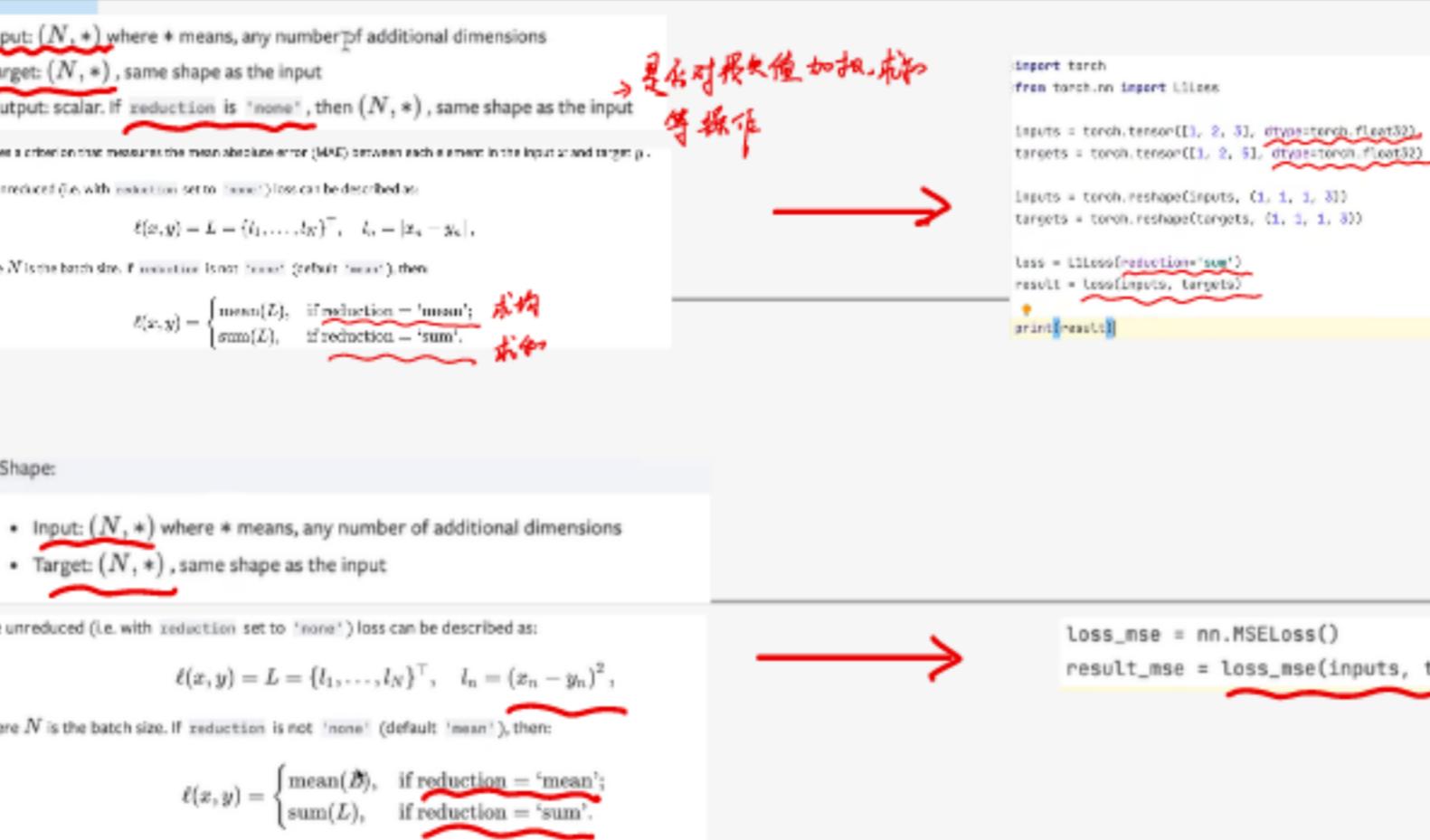
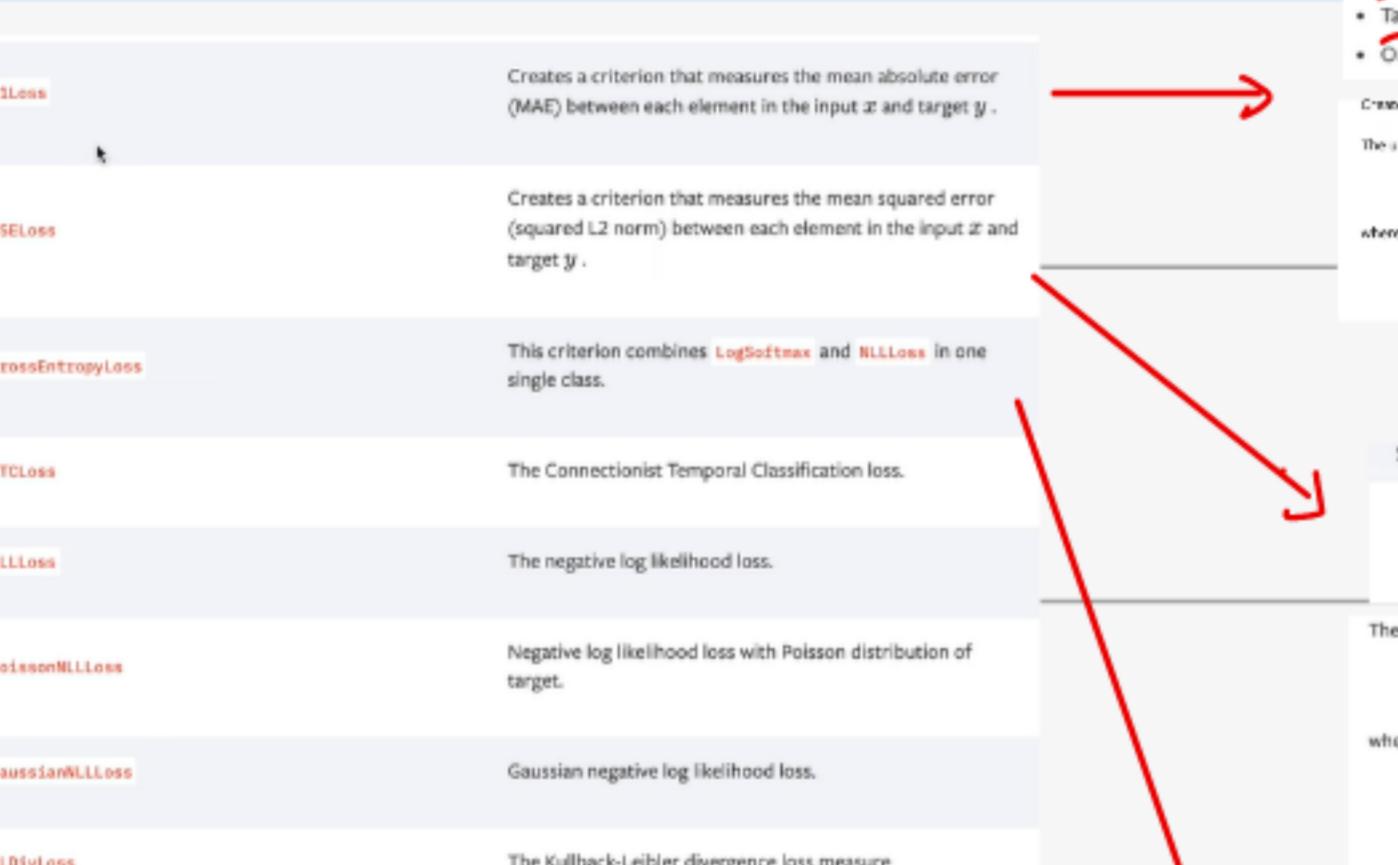
设置量级

绘制模型流线图

accuracy += (output.argmax(1) == targets).sum().item()

$\text{argmax}(1)$  为横向 max  
 $(1)$  为纵向 max

## 损失函数与反向传播



x = torch.tensor([0.1, 0.2, 0.3])
y = torch.tensor([1])
x = torch.reshape(x, (1, 3))
loss\_cross = nn.CrossEntropyLoss()
result\_cross = loss\_cross(x, y)
print(result\_cross)

imgs, targets = data
outputs = tudui(imgs)
result\_loss = loss(outputs, targets)
result\_loss.backward()
print("ok")

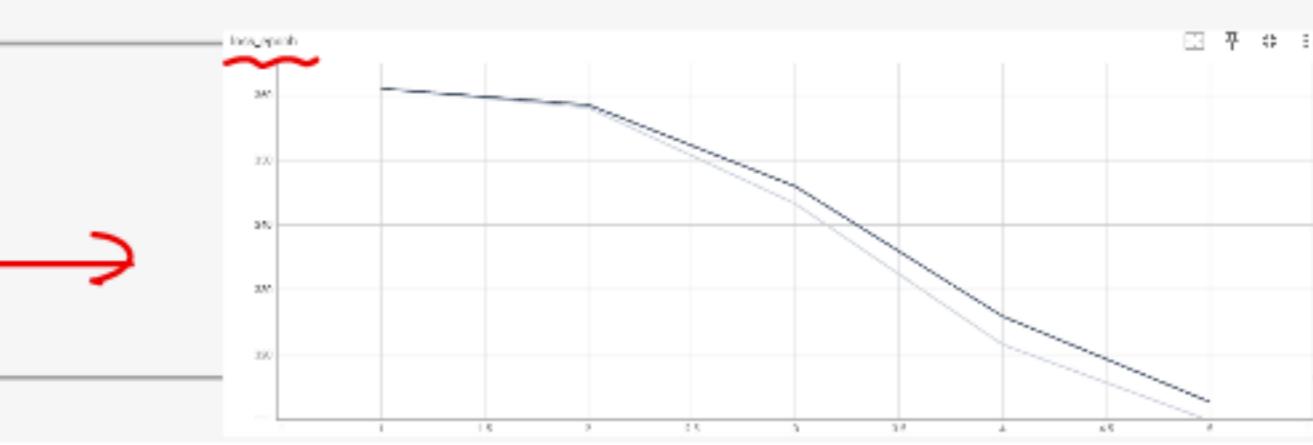
反向传播

## 优化器

```
loss = nn.CrossEntropyLoss()
tudui = Tudui()
optim = torch.optim.SGD(tudui.parameters(), lr=0.01)
for epoch in range(20):
    running_loss = 0.0
    for data in dataloader:
        imgs, targets = data
        outputs = tudui(imgs)
        result_loss = loss(outputs, targets)
```

```
net = Net()
loss = torch.nn.CrossEntropyLoss()
optimizer = torch.optim.SGD(net.parameters(), lr=0.01)
cifar_logs = SummaryWriter('logs_cifar10')
epoch = 0
for epoch in range(5):
    running_loss = 0.0
    for data in test_data_loader:
        imgs, targets = data
        output = net(imgs)
        loss_value = loss(output, targets)
        optimizer.zero_grad()
        loss_value.backward()
        optimizer.step()
        running_loss += loss_value
```

优化器每次梯度前清零  
向后传播



```

    optim.zero_grad()
    result_loss.backward()
    optim.step()
    running_loss = running_loss + result_loss
    print(running_loss)

```

```

    epoch += 1
    print(running_loss)
    cifar_logs.add_scalar('loss_epoch', running_loss, epoch)
    cifar_logs.close()

```

## 现有模型的修改使用

```

        (21): MaxPool2d(1, 1)
        (22): Conv2d(32, 32, kernel_size=(3, 3), stride=(1, 1), padding=(1, 1))
        (23): ReLU(inplace=True)
        (24): Conv2d(32, 32, kernel_size=(3, 3), stride=2, padding=0, dilation=1, ceil_mode=False)
        (25): Conv2d(32, 32, kernel_size=(3, 3), stride=1, padding=0, dilation=1, ceil_mode=False)
        (26): ReLU(inplace=True)
        (27): Conv2d(32, 32, kernel_size=(3, 3), stride=2, padding=0, dilation=1, ceil_mode=False)
        (28): ReLU(inplace=True)
        (29): MaxPool2d(1, 1)
        (30): Conv2d(32, 32, kernel_size=(3, 3), stride=2, padding=0, dilation=1, ceil_mode=False)
        (31): ReLU(inplace=True)
        (32): AdaptiveAvgPool2d((output_size=7, 7))
        (33): Linear(in_features=25088, out_features=4096, bias=True)
        (34): ReLU(inplace=True)
        (35): Linear(in_features=4096, out_features=4096, bias=True)
        (36): Dropout(p=0.5, inplace=False)
        (37): Linear(in_features=4096, out_features=1000, bias=True)
    
```

## 现有模型保存读取

```

vgg16 = torchvision.models.vgg16(pretrained=False)
# 保存方式1, 模型结构+模型参数
torch.save(vgg16, "vgg16_method1.pth")
# 保存方式2, 模型参数 (官方推荐)
torch.save(vgg16.state_dict(), "vgg16_method2.pth")
# 调用
class Tudui(nn.Module):
    def __init__(self):
        super(Tudui, self).__init__()
        self.conv1 = nn.Conv2d(3, 64)

    def forward(self, x):
        x = self.conv1(x)
        return x

tudui = Tudui()
torch.save(tudui, "tudui_method1.pth")

```

```

# 方式1-》保存方式1, 加载模型
import torchvision
model = torch.load("vgg16_method1.pth")
# print(model)

# 方式2, 加载模型
vgg16 = torchvision.models.vgg16(pretrained=False)
vgg16.load_state_dict(torch.load("vgg16_method2.pth"))
# model = torch.load("vgg16_method2.pth")
print(vgg16)

要先 import *
model = torch.load('tudui_method1.pth') → torch.save(tudui, "tudui_{}.pth".format())
print(model)

```

① with torch.no\_grad():

验证前会先置0，不用操作

## 模型测试

② (modelName).train() 和不  
(modelName).eval()



## 利用 GPU 训练

调用 cuda() 类型

- 网络模型 → if torch.cuda.is\_available():
 

```
tudui = tudui.cuda()
```
- 数据（输入、标注）→ if torch.cuda.is\_available():
 

```
imgs = imgs.cuda()
```
- 损失函数 → if torch.cuda.is\_available():
 

```
loss_fn = loss_fn.cuda()
```

方法二：

```

device = torch.device("cuda" if torch.cuda.is_available() else "cpu")

# 定义训练的设备 ↑
device = torch.device("cpu")]

tudui = Tudui()
tudui = tudui.to(device)

# 损失函数
loss_fn = nn.CrossEntropyLoss()
loss_fn = loss_fn.to(device)

```

model.train()  
model.train() 用于将模型设置为训练模式的方法，在训练模式下，模型内某些操作层（如 Dropout、BatchNorm 层）会根据训练的需求进行运作。

- Dropout 层：该层在训练期间会随机“丢弃”一部分神经元，以此避免过拟合现象。具体而言，在每次前向传播时，每个神经元都有一定的概率被丢弃。
- BatchNorm 层：此层在训练时会对输入的数据进行归一化处理，并且会持续更新自身的统计信息（例如均值和方差）。

model.eval()  
model.eval() 用于把模型设置成评估模式。在评估模式下，模型里的 Dropout、BatchNorm 层会以不同的方式运行。

- Dropout 层：在评估阶段，所有神经元都会参与到计算中，不再进行随机丢弃操作。
- BatchNorm 层：在评估时，会使用训练阶段所统计的均值和方差，而不会对这些统计信息进行更新。