

Data & Visualization Weekly Projects Report

2021_03_12

Active Projects

Active Development

- Argonne Gpu Hackathon
 - Should hear from the organizers about whether we are admitted this week
- Biosphere 2 Biosystems Visualization Collaboration
 - Produced multithreading rust program that can do our “point to texture” conversion
 - from here I generated a brief example animation to demonstrate how we can use these textures with particle system visualizations
 - <https://drive.google.com/file/d/13mIKrDNFu6SYvQSZCQxqFJnntc7HCl0y/view?usp=sharing>
 - Aaron Bugaj notified us that the green fund is no longer a viable option for funding the media vis walls grant
 - Treating this year as a prototype of the program for working with students that have Biological System visualizations they want to do
- Independent Study Abby Collier
 - Had our usual friday meeting
 - Discussed advanced interaction via geometric/semantic zooms, and data brushing
 - Spent the last 30 minutes discussing her feature piece for the data visualization section of the independent study
 - Have settled on doing a visualization of the Squirrel Census data hosted on Github
- Judging The Data Visualization Challenge
 - Spoke with Jeff Oliver about helping with a peer review session for individuals participating in the data visualization challenge
- Migrant Forensic Empathy Project: A Digital Borderlands Grant Initiative
 - Generated first draft of content converted to Aframe <https://drive.google.com/file/d/1GAPmOVXS1lg>
 - Some issues listed here in my development issue tracker https://github.com/DevinBayly/digital_borderlands_conversion/projects/1
- Remote Visualization Infrastructure Development
 - Succeeded in using Vulkan via NoMachine remote desktop running on subdivided V100 Nvidia GPU
 - Created a screen cast video explaining the setup steps and sent to Jeremy Fischer in charge of NSF’s Exosphere
 - He’s very excited and is going to use the video to create documentation for users interested in my workflow when Exosphere is released to the public
- Resbaz Organizer And Workshop Provider
 - Planning on trello
 - Discussing the needs for Zoom and how to use gather.town for com-

- community sessions
- Stellarscape Astronomy Multimedia Dance Performance
 - Produced particle system visualizations driven by fluid mechanics coupled to user input (mouse or microsoft kinect)
 - Created first particle system with interconnecting lines using Kay’s audio input
 - Discussing presentation options with Win Burleson for the top down dancer on stage section of movement 1
 - Found second researcher James Wadsley who may be able to provide solar formation SPH (smoothed particle hydrodynamics) simulations
- Womens Hackathon: Visualization On The Web Workshop
 - Taught “Making art on the web with code” workshop one more time
 - Low attendance (4 people)
 - Tested using repl.it collaborative coding platform for teaching, proved a bit complex and prone to people accidentally deleting the entire program
 - Facilitated other needs with the discord chat such as sharing the youtube links when asked for

Consultations

Upcoming

- Bryan Carter Photogrammetry
- Cyverse Container Bootcamp Sig On Remote Visualization
- Has Faculty Collaborations With Holodeck
- Jason Hortin Holographic Dance Graduate Project
- Observablehq Portfolio Of Data Visualization
- Oyster Vibrio Literature Review
- Ray Tracing On The Hpc

Completed For Fiscal Year

Workshops/Trainings

- Mt. Lemmon In Your Pocket-Creating A Virtual Reality Tour
 - https://rtdatavis.github.io/#GIS_week2020
- Presentation For Civil Engineering Department
 - <https://docs.google.com/presentation/d/15Z9zcxU4vIIgFPnKEcaGv9GH7JtjNdx4Xpnjec0EzEc/edit>
- Tech Core Level Up Presentation Monday, Sept 28 2020
 - <https://rtdatavis.github.io/#techcoresept28>
- Tech Core Level Up Presentation Tuesday, Mar 17 2020
 - <https://rtdatavis.github.io/#techcoremar20>

Completed Projects/Collaborations

- 3D & Vr Retrofit Azlive

- <https://rtdatavis.github.io/#retrofitAZLIVE>
- Bio5 Virtual Reality Tour
 - <https://rtdatavis.github.io/#bio5-vr-tour>
- Covid Retail Mitigation Web Scraping
 - <https://rtdatavis.github.io/#retailscraping>
- Force Directed Biochem Networks
 - <https://rtdatavis.github.io/#biochem-networks>
- Neuro Choropleth
 - <https://rtdatavis.github.io/#neuro-choro>
- Spring Break Covid Photo Maps
 - <https://rtdatavis.github.io/#spring-break-covid>

Infrastructure Developed

- Autamus Web Interface
 - https://rtdatavis.github.io/#autamus_interface
- Virtualgl For Nvidia Accelerated Remote Hpc Visualizations
 - <https://rtdatavis.github.io/#virtualgl>
- Xpra And Singularity For Comprehensive Graphical Application Support On Hpc
 - <https://rtdatavis.github.io/#xprasingularity>

Protocols and Analysis Developed