

Assessment QA:

Tic Tac App:

- Tic Tac Test Plan
 - Overview : Test the functionality of the tic tac game
 - Links: <http://localhost:4000>
 - Test Criteria:
 - Test all squares for placement
 - Test a win message for a win and lose for a lose match
 - Start button starts game
 - One click per square
 - Opponent should place spot after player until game is over
 - Entry Criteria:
 - Running version of game
 - Phone or laptop
 - Exit Criteria
 - All test have been ran
 - High-priority test passed

Test Case:

- Test Case: Each square is responsive ---- PASSED: Aug. 27 Microsoft Edge OS: Windows 10
 - Setup:
 - Navigate to games homepage
 - Steps:
 - Check if each square on the game is responsive
 - Postconditions:
 - Should be able to click all the different squares and display a X
- Test Case: Victory/Lost message after game ---- FAILED: Aug. 27 Microsoft Edge OS: Windows 10
 - Setup:
 - Navigate to homepage of tic tac game
 - Steps:
 - Play through a game to receive a win message
 - Play through a game to receive a lost message
 - Play through a game to receive a tie message
 - Postconditions:
 - Should display three different messages depending on the game's outcome.
- Test Case: If square is taken it is not available ---- FAILED: Aug. 27 Microsoft Edge OS: Windows 10
 - Setup:
 - Navigate to homepage of tic tac game
 - Steps:
 - Play through games trying to click already selected squares
 - Postconditions:
 - Should not allow player to place a spot on taken spots