Dumb Dino, Inc.

Vision Statement

Dumb Dino Inc. aims to develop a fast paced, puzzle solving game called, Cuadrado! Made for 2 players, this game aims to bridge the gap between the random chance in life and achieving the satisfaction of reaching your goals from your own merit. Fun for the whole family, Cuadrado is a game that is meant for both beginners and professionals alike! It can be picked up in an hour but takes a lifetime to master.

Enjoyable for ages 12 and above, this is a great Christmas gift for anyone to enjoy. Buy it now because we are selling it for the low low price of, Free! More than a thousand unique board combinations ensures that every game of Cuadrado is different and that no two games are alike. Add to that the random starting point for each game, and you've got entertainment that lasts you till you're dead.

Play the Single Player! Even if you don't have friends to play with, you can always kick back, relax and take the game at your pace versus our specially trained AI with machine learning algorithms to maximize your enjoyment. There's no game out there alike that offers the same experience, thrill and excitement.

Robert Froeschl

Phone (913) 424-5515

Email rwfroeschl@gmail.com

Availability Monday: 5:00 AM - 9:00 PM

Tuesday: 6:00 PM - 9:00 PM Wednesday: 1:00 PM - 9:00 PM Thursday: 6:00 PM - 9:00 PM

Friday: 8:00 AM - 2:00 PM; 4:00 AM - 7:00 PM

Saturday: 8:00 AM - 12:00 AM Sunday: 8:00 AM - 5:00 PM

Major Computer Science w/ certificate in Cyber security

Year Senior (Graduating May 2024)

Languages HTML, JavaScript, C++, Python, Swift, Drupal, WordPress

Hobbies Sports like Football, Lacrosse, and Basketball; Video Games; Strategy

Games

John Zheng

Phone (316) 518-3798

Email jzheng1777@gmail.com

Availability Monday: 4:00 PM - 9:00 PM

Tuesday: 4:00 PM - 9:00 PM Wednesday: 4:00 PM - 9:00 PM Thursday: 4:00 PM - 9:00 PM Friday: 4:00 PM - 9:00 PM Saturday: 9:00 AM - 9:00 PM Sunday: 9:00 AM - 9:00 PM

Major Computer Science

Year Junior

Languages HTML, Javascript, C, C++, Python

Hobbies Video games and ricing linux desktop

Aiden Frevert

Phone (316) 806-0184
Email afrevert@gmail.com

Availability Monday: 8:00 AM - 6:00 PM

Tuesday: 8:00 AM - 6:00 PM Wednesday: 8:00 AM - 6:00 PM Thursday: 8:00 AM - 6:00 PM Friday: 8:00 AM - 6:00 PM Saturday: 8:00 AM - 12:00 PM Sunday: 8:00 AM - 12:00 PM

Major Computer Science

Year Junior

Languages HTML, Javascript, C, C++, C#/.NET, Python, React, GraphQL

Hobbies Playing video games and going to the gym

Devin Setiawan

Phone (785) 979-9518

Email devinryandi.s@gmail.com

Availability Monday: 5:00 PM - 9:00 PM

Tuesday: 8:00 AM - 10:00 AM; 4:00 PM - 5:00 PM; 8:00 PM - 9:00 PM

Wednesday: 5:00 PM - 9:00 PM

Thursday: -

Friday: 5:00 PM - 9:00 PM Saturday: 11:00 AM - 3:00 PM

Sunday: -

Major Computer Science

Year Junior

Languages HTML, Javascript, C++, Python, Kotlin

Hobbies Basketball, Swimming, Cooking, Jiu Jitsu

Riley Sirimongkhon-Dyck

Phone (785)371-9117 Email rileysiri@ku.edu

Availability Monday: 10:50 AM - 2:00 PM; 2:30 PM - 5:00 PM; 6:00 PM- 11:59 PM

Tuesday: 9:00 AM - 5:00 PM; 5:30 PM - 11:59 PM

Wednesday: 10:50 AM - 1:30 PM; 4:00 PM - 5:00 PM; 6:00 PM - 11:59 PM

Thursday: 9:00 AM - 5:00 PM; 6:00 PM - 11:59 PM Friday: 10:50 AM - 2:00 PM; 4:00 PM - 11:59 PM

Saturday: 9:00 AM - 11:59 PM Sunday: 9:00 AM - 11:59 PM

Major Computer Science

Year Sophomore

Languages Python, HTML, CSS, C++

Hobbies Volleyball, Swimming, Guitar, and Basketball

Nikhil Singla

Phone (785) 3120759 Email nikhil@ku.edu

Availability Monday: 2:00 PM - 5:00 PM

Tuesday: -

Wednesday: 6:00 PM - 9:00 PM

Thursday: -

Friday: 6:00 PM - 9:00 PM

Saturday: -

Sunday: 2:00 PM - 5:00 PM

Major Computer Science

Year Junior

Languages HTML, C++, Python, MySQL

Hobbies Chess, Swimming, Cooking, Gaming, Board Games

Roles and Responsibilities

Project Administrator: Robert Froeschl

- Schedules goals and meetings for team members
- Managing team conflicts
- Keeping and updating log of meetings
- Hosting meetings
- Bring personal issues to the professor

Assistant Project Leader: Riley Sirimongkhon-Dyck

- Helps the project leader with his/her duties
- Checks for consistency of deliverables

Data Admin: Nikhil Singla

- Getting ready all deliverables, with the help of the team, prior to publication
- Checking for consistency in the deliverables.

Quality Assurance Engineer: John Zheng

- Design tests to identify functional flaws
- Provide detailed logs and reports of bugs
- Review system requirements

Program Leader: Aiden Frevert

- Compiling "original project deliverables" which has been accomplished by all team members
- Directing the project, and there leading the project portion of the meetings
- Reporting to professor project technical issues not resolvable within the team

Scrum Master: Devin Setiawan

- Lead meeting discussions
- Keeping track of sprint progress
- Providing and reminding members of short-term goals