			Team's Final Bucket Assignments							
Story ID	Summary	Story Points	1	2	3	4	5			
1	For my first programming class, EECS 168, I had to print out my name and hobbies. I also had to print out my major. This was all done in a programming language called C++.	1	1	1	1	1	1			
2	For my Software Engineering class, EECS 448, I had to implement a GUI for a project where we created our own multiplayer puzzle game. This was all done using a game engine called Godot.	13	8	13	13	13	13			
3	For my EECS 268 class, I had to develop a functional PokeDex in the programming language C++. This was done using the Binary Search Tree data structure.	8	8	5	8	8	8			
4	For my EECS 388, I had to do bit manipulation in order to make a fast and efficient program that would be implemented into a remote controlled car.	5	8	5	5	5	8			
5	For my EECS 368 class, I had to make a form for a website that takes in a user information and use that information in a function. This was done using JavsScript	3	3	2	2	3	3			
6	For my EECS 368 class, I had to make a website using HTML and JavaScript. The website had a tab interface which used buttons that switches through those tabs.	2	2	2	2	3	3			
7	For my EECS 649 class, I had to implement different maze search algorithms, such as breadth first search and depth first search in order to compare the different algorithm performances.	13	13	13	5	8	13			
8	For my EECS 268 class, I had to implement a CPU scheduler using a stack and queue data structure that we created ourselves using pointers.	8	8	13	8	8	8			
9	For my EECS 448 class, I had to develop a website that had multiple web development features including text fields and php.	5	5	5	3	5	3			
10	For my EECS 268 class, I had to develop a program that given an input file containing a maze, the program would use recursion and traverse the maze.	5	5	5	3	1	8			
11	For my EECS 678 class, I had to create our own terminal in C, that mimics the Linux terminal. It required us to specify different command line codes.	8	8	8	13	13	8			
12	For my EECS 678 class I had to create a data structure that mimics the memory allocation system of Linux operating systems. This was done using functions in C.	13	13	13	13	13	13			
13	For my EECS 678 class, I had to implement a scheduling algorithm, that solved the problem called "The Dining Philosopher", in order to prevent deadlock.	3	3	3	3	5	5			
14	For my EECS 368 class I had to write a program that used HTTP methods, GET, PUT, DELETE to read write and delete files on the server	1	1	2	1	5	1			
15	For my EECS 268 class I had to implement a linked list data structure to create a pseudo web browser where users could go to the next tab, go to the previous tab, and save their search history.	3	5	3	3	3	5			
16	In my EECS 368 class I used the functional programming language Haskell to replicate an input, find an input in an array of items and find a scalar product.	2	2	2	2	3	3			
17	For EECS 168, I had to do a lab assignment with multiple exercises that required us to make use of user inputs to do various functions.	1	1	1	1	1	1			
18	For EECS 368, we had to create a piechart using JavaScript. It involved the usage of sin and cosin to calculate the right angles for the chart, based on the data.	2	2	2	2	2	2			

19	For EECS 268, I had to come up with a C++ algorithm that reversed a linked list while only being given a basic function definition. The code was written by hand	2	2	2	1	2	1
20	For EECS 368, we had to print to console "Looping a triangle" and utilize a loop to create a right-angled triangle in the console using javascript	1	1	1	2	1	3
21	For EECS 168, I had to develop a program that took user input to create two circles. The program would print out whether the two circles intersected.	2	3	1	2	2	2