Live Kernel Patching vs BPF

How to play along

Problem statement

Live kernel patching uses ftrace to "hijack" the function call to call a updated function. In doing so, it sets the IP_MODIFY flag because it modifies where the ftrace trampoline will return to which can only be done by one user attached to a specific function.

BPF uses direct calls which must also set the IP_MODIFY flag as the return of the ftrace trampoline will go to the BPF direct trampoline. This prevents BPF and Live Kernel patching from operating on the same function.

BPF direct trampoline

```
<kernel_func>:
nop
[..]
```

BPF direct trampoline (solo)

BPF direct trampoline (shared)

```
<kernel func>:
   call ftrace caller-
                                      <ftrace caller>:
    [\ldots]
                                      push %rsp
                                      [save regs]
                                      leaq (%rsp), %rcx # 4th parameter is regs
                                      call loop_iterator
                                      [pop regs] 🔪
                                      cmp %orig_ax
                                      jnz %orig_ax
                                      ret
                                                                              <loop_iterator>:
                                                                              for_each_ftrace_ops(op) {
<direct_tramp>:
                                                                                    op->func(.., regs);
Does whatever BPF does
                                    <direct func>:
                                    regs->orig_ax = direct_tramp;
```

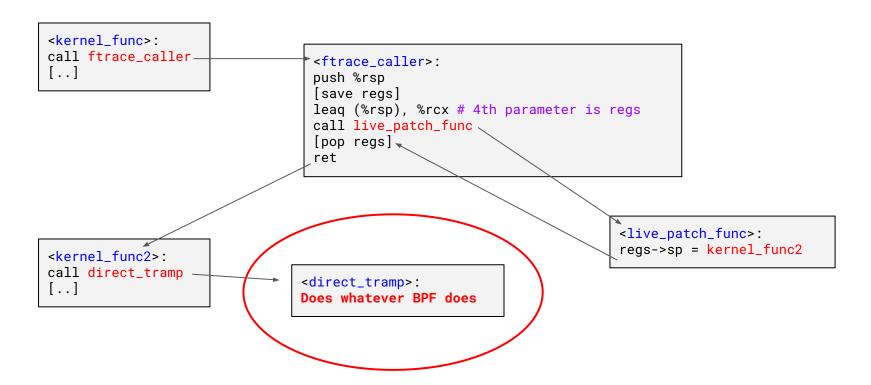
Live kernel patching

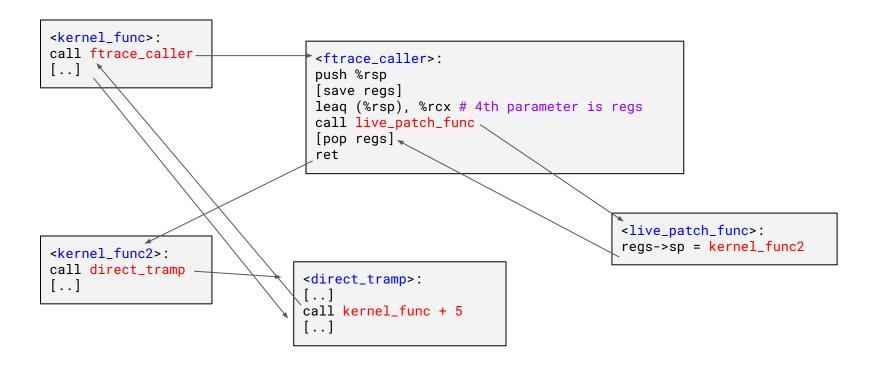
```
<kernel_func>:
nop
[..]
```

Live kernel patching

```
<kernel_func>:
call ftrace_caller_
                                  <ftrace_caller>:
[..]
                                  push %rsp
                                  [save regs]
                                  leaq (%rsp), %rcx # 4th parameter is regs
                                  call live_patch_func <
                                  [pop regs] 🔪
                                  ret
                                                                          <live_patch_func>:
                                                                          regs->sp = kernel_func2
<kernel_func2>:
nop
[\ldots]
```

```
<kernel func>:
call ftrace caller-
                                  <ftrace caller>:
                                  push %rsp
                                  [save regs]
                                  leaq (%rsp), %rcx # 4th parameter is regs
                                  call live_patch_func <
                                  [pop regs] 🔪
                                  ret
                                                                          <live_patch_func>:
                                                                          regs->sp = kernel_func2
<kernel_func2>:
call direct_tramp
                                 <direct_tramp>:
[\ldots]
                                 Does whatever BPF does
```





```
<kernel func>:
call ftrace caller-
                                   <ftrace caller>:
                                  push %rsp
                                   [save regs]
                                  leaq (%rsp), %rcx # 4th parameter is regs
                                  call live_patch_func <
                                  [pop regs] 🔪
                                  ret
                                                                           <live_patch_func>:
                                                                           regs->sp = kernel_func2
<kernel func2>:
call direct_tramp
                                 <direct_tramp>:
                                 call kernel_func2 + 5
                                 [ \dots ]
```