Raspberry Pi Cluster Setup Guide

Acknowledgements

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To do list

- Add new sections:
 - Table of contents
 - o What this guide covers
 - What you need for this guide (Hardware/software)
 - o Who this guide is directed at (audience)
 - Conventions
 - Errata (Include know n issues)
 - o Fleshed out troubleshooting guide
- Add NFS section
- Multi-user setup section
- · Script section for ease of cluster management
- Look at IPv4 forwarding for better solution
 - o Router type setup with computer nodes on LAN side

Considerations to Consider before starting

If your SD card size will vary you will want to build the head node using the smallest size of SD card. This will ensure that the image for that SD card will ALWAYS be able to be written to a similar sized SD or larger. If you start with a 64GB SD card you will not be able to write the image to a 16GB SD card.

Head Node

Hardw are:

- Raspberry Pi board x 1
- WiPi USB dongle x 1
- SD Card 16GB+ x 1
- Ethernet cable x 1
- HDMI cable x 1
- Pow er cable mini-USB x 1

Compute nodes

Hardw are:

- Raspberry Pi board x 7
- SD Card 16GB+ x 1
- Ethernet cable x 1
- Pow er cable mini-USB x 1

Additional Hardware

- 10 Port USB hub
- 16 Port gigabit sw itch

Setup, Installation, and Testing

Step 1 - Install operating systems

Install Raspbian Lite on SD card for head unit(s) and each compute node

Raspbian Lite

Raspbian Install Guides

Step 2 - Initial Head Node Setup

Setup the locale settings to make sure the correct keyboard, language, timezone, etc are set. This will ensure we are able to enter the correct symbols while working on the command line.

Configure Locale:

Log in with username: pi and password raspberry

Start the Raspberry Pi configuration tool:

raspi-config

Setup Advanced Options:

Select 7 Advanced Options

- Select A3 Memory Split
 - o Enter 16
 - o Press Enter

Setup Localisation Options:

Select 4 Localisation Options

- Select Locale I1 Change Locale
 - o Unselect en_GB.UTF-8 UTF-8
 - o Select en_US ISO-8859-1
 - o Press Enter
 - o Select en_US

Select 4 Localisation Options

- Select I2 Change Timezone
 - Select **US** (or appropriate country)
 - o Select Central (or appropriate local timezone)

Select 4 Localisation Options

- Select I3 Change Keyboard Layout
 - o Use the default selected Keyboard
 - o Press Enter
 - o Select Other
 - o Select English (US)
 - o Select English (US)
 - o Select The default for the keyboard layout
 - o Select No compose key
 - o Press Enter

Select 4 Localisation Options

- Select I4 Change Wi-fi Country
 - o Select US United States
 - o Select Ok

Setup Netw ork Options:

Select 2 Network Options

- Select N1 Hostname
 - o Select Ok
 - o Enter head for the hostname
 - o Press Enter

Select 2 Network Options

- Select N2 Wi-fi
 - o Enter wi-fi SSID
 - o Press Enter
 - o Enter wi-fi passphrase
 - o Press Enter

Setup Interfacing Options:

Select 5 Interfacing Options

- Select P2 SSH
 - o Select Yes
 - o Select Ok
 - o Press Enter

Tab to Finish

Select Yes to reboot

Step 3 - Configure Network Settings



```
# nano /etc/network/interfaces
```

Add the following to the end of the file:

```
auto lo
iface lo inet loopback

iface eth0 inet manual

allow-hotplug wlan0
iface wlan0 inet manual

wpa-conf /etc/wpa_supplicant/wpa_supplicant.conf
```

Setup eth0 static ip address:

Edit /etc/dhcpcd.conf:

```
# nano /etc/dhcpcd.conf
```

Add to the end of the file:

```
interface eth0
static ip_address=192.168.10.5
static domain_name_servers=8.8.8.8
```

Save and exit

Reboot:

reboot

Step 4 - Update the system

```
# apt update && sudo apt upgrade -y
```

Reboot:

```
# reboot
```

Step 5 - IP forwarding for nodes to access internet

Setup IP forwarding so that all compute nodes will have access to the internet for package installation and to download any needed materials on later use.

Log in with username: pi and password raspberry

Enable IPv4 Forwarding and Disable IPv6:

```
# nano /etc/sysctl.conf
```

Add the following lines to the end of the file (this includes the IP forwarding rule from above):

```
# Enable IPv4 forwarding
net.ipv4.ip_forward = 1

# Disable IPv6
net.ipv6.conf.all.disable_ipv6 = 1
net.ipv6.conf.default.disable_ipv6 = 1
net.ipv6.conf.lo.disable_ipv6 = 1
```

Save and exit

Update the configuration files:

```
# sysctl -p
```

Edit and Save the iptables:

```
# iptables -t nat -A POSTROUTING -o eth0 -j MASQUERADE
# iptables -t nat -A POSTROUTING -o wlan0 -j MASQUERADE
# bash -c "iptables-save > /etc/iptables.rules"
```

Add settings to /etc/network/interfaces file:

```
# nano /etc/network/interfaces
```

Add the following line at the end of the wlan0 section under wpa-conf line to make the changes persistent:

```
pre-up iptables-restore < /etc/iptables.rules</pre>
```

Save and exit

Update /etc/hosts file:

Add the following to the end of the file:

Note: At this point you want to assign and name all of your nodes that **WILL** be in your cluster and enter them in the hosts file. Below is an example of a 6 node cluster including the head node as one of the six. This file will be copied with the image to the compute nodes and will save you a step of developing and deploying the hosts file later.

Edit /etc/hosts file:

```
# nano /etc/hosts
```

Modify or add the following lines to the file:

```
127.0.1.1 head

192.168.10.3 nodeX
192.168.10.5 head
192.168.10.100 node0
192.168.10.101 node1
192.168.10.102 node2
192.168.10.103 node3
192.168.10.104 node4
192.168.10.105 node5
192.168.10.106 node6
```

Reboot:

reboot

Install MPICH

Install prerequisite Fortran which will be required for compiling MPICH. All other dependencies are already installed.

Step 1 - Install Fortran

```
# apt install gfortran
```

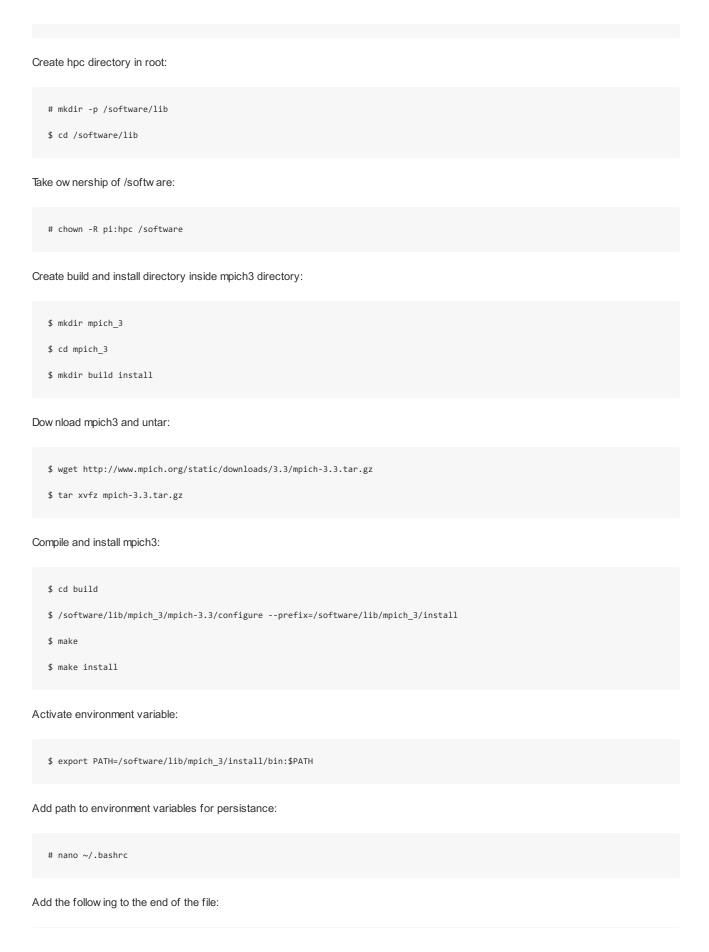
Step 2 - Install and Setup MPICH3

Create hpc group:

```
# groupadd hpc
```

Add pi user to hpc group:

```
# usermod -aG hpc pi
```



```
# MPICH
export PATH="/software/lib/mpich_3/install/bin:$PATH"
```

Step 3 - Create list of nodes for MPI:

This list of nodes will need to be updated as you add nodes later. Initially you will only have the head node.

Create node list:

```
$ cd ~
# nano nodelist
```

Add the head node ip address to the list:

```
192.168.10.5
```

Note: Anytime you need to add a node to the cluster make sure to add it here as well as /etc/hosts file.

Step 4 - Test MPI

Test 1 - Hostname Test

Enter on command line:

```
$ cd ~

$ mpiexec -f nodelist hostname
```

Output:

head

Test 2 - Calculate Pi

Enter on command line:

```
$ mpiexec -f nodelist -n 2 /software/lib/mpich_3/build/examples/cpi
```

Output:

```
Process 0 of 2 is on head
Process 1 of 2 is on head
pi is approximately 3.1415926544231318, Error is 0.0000000008333387
wall clock time = 0.003250
```

Step 5 - Setup SSH keys

Note: Must be executed from head node as pi user

Generate SSH key:

```
$ cd ~
$ ssh-keygen -t rsa -P "" -f ~/.ssh/id_rsa -q
```

Transfer the key to the authorized_keys file:

```
$ cat ~/.ssh/id_rsa.pub > ~/.ssh/authorized_keys
```

Prepare for cloning

Shutdow n the head node:

```
# shutdown -h now
```

Save SD Image

At this point you will want to save an image of the head node. This will give you a fall back point if you make mistakes moving forward. You will also use this image to begin your node image.

Using the same guide as described in the beginning you will want to reverse the process of writing an image to the SD and read an image from the SD and save that image to your PC. Now you have saved your SD like a checkpoint.

Sample name for SD image:

```
compute_node_mpi_stage_2017_01_03
```

Create Node image

The overview of this process:

- 1. Save image of head node.
- 2. On a new SD card write the head node image you just saved.
- 3. Boot the second SD you just created from the head node and make the following changes for "Creating a Generic Node Image".
- 4. Save image of newly created generic compute node.

At this point you have a copy of both the *head node* and *generic compute node* at the MPI stage. This is a checkpoint that you can fall back to if there are errors after this point.

Create Generic Node image

Completing this step will give you a node image that can be quickly written to an SD card and distributed to expand your cluster. This will be a repeatable process when completed. You will setup an initial *compute node* image using your saved *head node* image. You will go in and change the hostname, hosts file (to match the hostname), and ip address (to a generic, always easy to find ip address for when you need to configure the node after deployment) to *generic settings*. Doing this will allow you to always access your *generic compute node* image at the same IP address and hostname. You will then be able to set up the compute node image to a specific IP address and hostname. Following this process will allow for prompt and efficient deployment of a cluster.

Step 1 - Boot image and login

Log in with username: pi and password raspberry

Step 2 - Enter a generic ip address

nano /etc/dhcpcd.conf

Change the eth0 ip address from:

static ip_address=192.168.10.5

To:

static ip_address=192.168.10.3

Also add to the end of the file:

static routers=192.168.10.5

Save and exit

Step 3 - Enter a generic hostname

nano /etc/hostname

Change:

head

To:

nodeX

Save and exit

Step 4 - Edit hosts file

nano /etc/hosts

Change:

127.0.1.1

head

To:

127.0.1.1

nodeX

Save and exit

Step 5 - Remove wireless connection information

Edit interfaces file:

nano /etc/network/interfaces

Remove:

```
allow-hotplug wlan0
iface wlan0 inet manual

wpa-conf /etc/wpa_supplicant/wpa_supplicant.conf

pre-up iptables-restore < /etc/iptables.rules
```

Edit wpa_supplicant.conf:

```
# nano /etc/wpa_supplicant/wpa_supplicant.conf
```

If you are using a secure network remove this section:

```
network={
ssid="<network name>"
```

```
psk="<network password>"
}
```

If you are using an unsecure network remove this section:

```
network={
ssid="<network name>"
key_mgmt=NONE
}
```

Step 6 - Shutdown and create a new image of the SD

```
# shutdown -h now
```

Now you will go back to WinDisklmager32 and save the image as a node image. This is a generic node image that you can quickly deploy and use to set up your cluster with.

Sample name for SD image:

compute_node_mpi_stage_2017_01_03

Setup Generic Node image

In this step you will configure a new ly deployed node from your generic node image you created. With this you will ssh in to the generic node's ip address and configure the hostname, hosts file, and ip address. Each of these will be set to the node's new permanent settings within the cluster. When completing this step if you are deploying multiple new nodes you will need to power them up one at a time and configure them one at a time. This is due to all of the nodes using the same ip address. This allows for all nodes to use a single point of reference to quickly find and deploy them.

Raspbian Install Guides

Step 1 - Copy generic node image created earlier to an SD card using WinDiskImager32.

Step 2 - Boot and login to your system

Log in with username: pi and password raspberry

SSH into the new node:

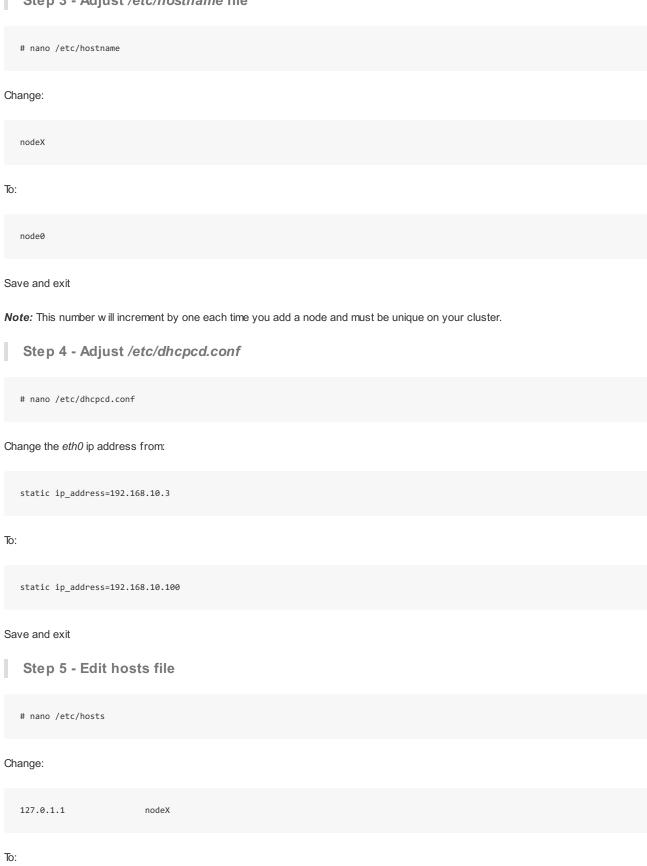
```
$ ssh pi@nodeX
```

Enter yes to accept the key

Verify you are logged in:

Command prompt should read pi@nodex:~ \$

Step 3 - Adjust /etc/hostname file



127.0.1.1

node

Save and exit

Step 6 - Expand Filesystem

Open configuration tool:

raspi-config

Select 7 Advanced Options

Select A1 Expand Filesystem

Select Ok

Tab to Select Finish

Select Yes

All settings should take effect on reboot

Deploy Head Node SSH Key

Issue the following command from the head node for each node in the cluster:

Only run this command once the node is restarted with a node number.

```
# rsync -a --rsync-path="sudo rsync" ~/.ssh/authorized_keys pi@node0:~/.ssh/authorized_keys
```

Note: At this point you will just do this once to develop a compute node image with Slurm installed. After that is complete you will create a new generic image of the compute node. Once that is complete you can use that image to finish deploying your compute nodes for the rest of your cluster.

SSH in to the new node:

\$ ssh pi@nodeX

Reboot the node:

reboot

Install NTP

NTP is used to keep the cluster time close together using outside NTP servers to sync with the head node. All computer nodes will sync with the head node.

Reference:

http://raspberrypi.tomasgreno.cz/ntp-client-and-server.html http://www.pool.ntp.org/zone/north-america

Head Node

Install NTP:

```
# apt install ntp
```

Edit the /etc/ntp.conf:

```
# nano /etc/ntp.conf
```

Change:

```
pool 0.debian.pool.ntp.org iburst
pool 1.debian.pool.ntp.org iburst
pool 2.debian.pool.ntp.org iburst
pool 3.debian.pool.ntp.org iburst
```

To:

```
server 0.north-america.pool.ntp.org
server 1.north-america.pool.ntp.org
server 2.north-america.pool.ntp.org
server 3.north-america.pool.ntp.org
```

Restart NTP:

```
# /etc/init.d/ntp restart
```

Compute Node

SSH in to compute node:

```
$ ssh pi@node0
```

Install NTP on comput node:

apt install ntp Set Head Node as NTP server. Edit /etc/ntp.conf: # nano /etc/ntp.conf Under restrict :: 1 add: restrict 192.168.10.0 mask 255.255.255.0 Change: #broadcast 192.168.123.255 To: broadcast 192.168.10.255 Save and exit Restart NTP service: # /etc/init.d/ntp restart Exit to head node: \$ exit

Install Slurm on Head Node

Slurm is the scheduler that organizes jobs to be run on the cluster. This interfaces with MPI and finds the most efficient ways to run jobs according to available resources. This must be installed after creating the base generic image as there is a Slurm controller that must be run on the head node. This is different from the Slurm client that is run on compute nodes.

[Slurm scontrol command]https://slurm.schedmd.com/scontrol.html [Slurm configuration information]https://wiki.fysik.dtu.dk/niflheim/Slurm_configuration

Step 2 - Add configuration file

Create the new Slurm configuration file /etc/slurm-lInl/slurm.conf:

```
# nano /etc/slurm-lln1/slurm.conf
```

Add the following to the file and save:

```
# slurm.conf file generated by configurator easy.html.
# Put this file on all nodes of your cluster.
# See the slurm.conf man page for more information.
ControlMachine=head
ControlAddr=192.168.10.5
#MailProg=/bin/mail
MpiDefault=none
#MpiParams=ports=#-#
ProctrackType=proctrack/pgid
ReturnToService=2
SlurmctldPidFile=/var/run/slurm-llnl/slurmctld.pid
#SlurmctldPort=6817
SlurmdPidFile=/var/run/slurm-llnl/slurmd.pid
#SlurmdPort=6818
SlurmdSpoolDir=/var/lib/slurm/slurmd
SlurmUser=slurm
#SlurmdUser=root
StateSaveLocation=/var/lib/slurm/slurmctld
SwitchType=switch/none
TaskPlugin=task/none
# TIMERS
#KillWait=30
#MinJobAge=300
#SlurmctldTimeout=120
#SlurmdTimeout=300
# SCHEDULING
FastSchedule=1
SchedulerType=sched/backfill
#SchedulerPort=7321
SelectType=select/linear
# LOGGING AND ACCOUNTING
AccountingStorageType=accounting_storage/none
ClusterName=raspi3
#JobAcctGatherFrequency=30
JobAcctGatherType=jobacct_gather/none
#SlurmctldDebug=3
SlurmctldLogFile=/var/log/slurm/slurmctld.log
#SlurmdDebug=3
SlurmdLogFile=/var/log/slurm/slurmd.log
#
# COMPUTE NODES
NodeName=node[0-6] Procs=1 RealMemory=768 State=UNKNOWN
```

```
PartitionName=raspi3 Default=YES Nodes=node[0-6] State=UP MaxTime=INFINITE
```

Check if Slurm controller is running:

```
# scontrol show daemons
```

Output:

slurmctld

Step 3 - Create Munge key

```
# /usr/sbin/create-munge-key
```

Agree to overwrite.

Step 4 - Create log folder and take ownership

```
# mkdir /var/log/slurm
# chown -R slurm:slurm /var/log/slurm/
```

Step 5 - Finish installs and start services

```
# systemctl enable slurmctld.service
# ln -s /var/lib/slurm-llnl /var/lib/slurm
# systemctl start slurmctld.service
# systemctl enable munge.service
# systemctl restart munge.service
```

Verify Slurm controller is running:

```
# systemctl status slurmctld.service
```

Will return feedback to the screen. Verify Active line states: active (running).

Verify Munge is running:

```
# systemctl status munge.service
```

Will return feedback to the screen. Verify Active line states: active (running).

Step 6 - Add user to Slurm group

adduser pi slurm

Check Slurm status:

\$ sinfo

Output:

PARTITION AVAIL TIMELIMIT NODES STATE NODELIST raspi3* up infinite 7 idle node[0-6]

Install Slurm on Compute Node

Step 1 - Copy Slurm configuration and Munge files from Head Node

On head node:

Give rsync proper permission to run:

visudo

Add the following to the end of the file:

<username> ALL=NOPASSWD: /usr/bin/rsync *

On compute node:

SSH in to compute node:

\$ ssh pi@node0

Give rsync proper permission to run:

visudo

Add the following to the end of the file:

```
<username> ALL=NOPASSWD: /usr/bin/rsync *
```

Exit back to head node:

\$ exit

Step 2 - Install Slurm daemon

Execute on node0:

SSH in to node0:

\$ ssh pi@node0

Install Slurm daemon and Slurm client:

```
# apt install slurmd slurm-client
# ln -s /var/lib/slurm-llnl /var/lib/slurm
```

Create log folders and take ownership:

```
# mkdir -p /var/log/slurm
# chown -R slurm:slurm /var/log/slurm
```

Take ownership of Slurm run folder:

```
# chown -R slurm:slurm /var/run/slurm-llnl
```

Exit to head node:

\$ exit

On head node:

Copy Munge and Slurm configuration files from head node to compute node:

See "Generate and distribute Munge key script" in the Troubleshooting section

```
 \texttt{\# rsync -a --rsync-path="sudo rsync" /etc/slurm-llnl/slurm.conf pi@node0:/etc/slurm-llnl/slurm.conf pi@node0:/etc/slurm-llnl/slurm-llnl/slurm-llnl/slurm-llnl/slurm-llnl/slurm-llnl/slurm-llnl/slurm-llnl/slurm-llnl/slurm-llnl/slurm-llnl/slurm-llnl/slurm-llnl/slurm-llnl/slurm-lln
```

SSH in to node0:
\$ ssh pi@node0
Take ownership of munge.key file:
chown munge:munge /etc/munge/munge.key
Finish install and start Slurm and Munge:
<pre># systemctl enable slurmd.service # systemctl restart slurmd.service # systemctl enable munge.service # systemctl restart munge.service</pre>
Verify Slurm daemon is running:
systemctl status slurmd.service
Will return feedback to the screen. Verify <i>Active</i> line states: <i>active</i> (<i>running</i>). Verify Munge is running:
systemctl status munge.service
Will return feedback to the screen. Verify <i>Active</i> line states: <i>active</i> (<i>running</i>). Step 3 - Add user to Slurm group
adduser pi slurm
Execute on head node:
scontrol reconfigure
Check node status:
\$ sinfo

On compute node:

Deploying the Rest of the Cluster

By now you have developed a head node image that contains both MPI and Slurm. You have also developed a compute node image that contains both MPI and Slurm as well. Now you should go back to the instructions for "Create Node Image" to save both images and then use the compute node image to finish deploying your cluster. Saving these images at each stage gives you different configurations that you can easily deploy in the future and also allows you to have a checkpoint in case something goes wrong. You can write the saved node image to your SD and start from that point rather then starting from the beginning.

You should now have a working Raspberry Pi cluster.

Add an ethernet adapter

Add eth0:

Edit /etc/network/interfaces file:

nano /etc/network/interfaces

Add below eth0 section:

auto eth1
iface eth1 inet manual

Change or add iptables rule to end of file:

pre-up iptables-restore < /etc/iptables_wired.rules</pre>

Edit /etc/dhcpcd.conf file:

Add the following to the end of the file:

interface eth1
static ip_address=192.168.1.XXX
static domain_name_servers:8.8.8.8
static routers=192.168.1.1

Create iptables rules file:

Flush the iptables in Memory

sudo iptables -F

Rebuild the rules and file:

```
sudo iptables -t nat -A POSTROUTING -o eth0 -j MASQUERADE
sudo iptables -t nat -A POSTROUTING -o eth1 -j MASQUERADE
```

Save the iptables wired.rules file:

```
sudo bash -c "iptables-save > /etc/iptables_wired.rules"
```

Check for the iptable rules in the /etc/network/interfaces file:

Make sure that the line below is present and not commented out:

```
pre-up iptables-restore < /etc/iptables_wired.rules</pre>
```

Disable wlan0:

Edit /etc/wpa supplicant/wpa supplicant.conf file:

```
# nano /etc/wpa_supplicant/wpa_supplicant.conf
```

Comment out the network={ connection information } section (all lines)

Now all traffic for the cluster is routed through eth0 and out eth1 to the internet. Any returning traffic or downloads come in via eth1 and through eth0 to the cluster unless its meant for the head node.

NFS

Choose a disk:

You can use either a standard external hard drive, or a USB flash drive. If using an external hard drive you will want one that has its own power plug. Drawing power from the Raspberry Pi may cause an undervoltage situation.

Formatting the disk:

For this use we will be formatting in FAT32 for ease of use.

Plug in the drive to a USB port.

Install the software needed and format the USB drive:

```
# apt-get install dosfstools
# mkfs.vfat /dev/sda1 -n USB
```

Mount the disk to /users directory:

```
# mkdir /users
# chown -R pi:hpc /users
# mount /dev/sda1 /users -o uid=pi,gid=pi
```

Add automatic mounting on boot:

Add the following to /etc/fstab file:

```
/dev/sda1 /users auto defaults,user 0 1
```

Install the NFS server on the head node:

```
# apt install nfs-server
```

Add the following to the /etc/exports file:

```
/users 192.168.10.5/24(rw,sync)
```

Restart RPC services:

```
# update-rc.d rpcbind enable && sudo update-rc.d nfs-common enable
# reboot
```

Mount the disk from another Raspberry Pi node:

Install required softw are:

```
# apt install nfs-common autofs
```

Create the mount point:

```
# mkdir /users
# chown -R pi:hpc /users
```

Add the following to the /etc/auto.master file:

```
/mnt/nfs /etc/auto.nfs
```

Create the /etc/auto.nfs file and add the following:

```
pi 192.168.10.5:/users
```

Restart the autofs service:

```
# /etc/init.d/autofs restart
```

Add the following to the end of the /etc/fstab file:

```
192.168.10.5:/users /users nfs auto 0 0
```

https://medium.com/@aallan/adding-an-external-disk-to-a-raspberry-pi-and-sharing-it-over-the-network-5b321efce86a

https://raspberrypi.stackexchange.com/questions/87057/cannot-automatically-mount-nfs-share-to-raspberry-pi

Scripts

Create a /software/scripts folder:

```
sudo mkdir /software/scripts
sudo mkdir /software/files
```

Edit .bashrc file:

```
sudo nano ~/.bashrc
```

Add to the end of the file:

```
# SCRIPTS
export PATH="/software/scripts:$PATH"
```

Add scripts to the /software/scripts folder to use as commands system wide.

Deploy file to all compute nodes

This script will deploy files to all nodes to a folder defined by the user. This is a workaround for a multi-user environment.

```
#!/bin/bash

if [ "$1" == "-help" ] || [ "$1" == "" ]; then
    echo -e "Command \tExample"
    echo "-------
    echo "deploy_file deploy_file <filename> <destination folder>"
    echo -e "\t\tNote:Default destination folder is '/software/files'"
    echo "Help deploy -help"
    exit
fi
```

```
if [ "$1" != "" ]; then
  if [ "$2" == "" ]; then
        filelocation=/software/files
        filelocation=$2
    echo "Transferring file: $1 to node0:$filelocation"
   rsync $1 pi@node0:$filelocation
   echo "Transferring file: $1 to node1:$filelocation"
   rsync $1 pi@node1:$filelocation
   echo "Transferring file: $1 to node2:$filelocation"
   rsync $1 pi@node2:$filelocation
   echo "Transferring file: $1 to node3:$filelocation"
   rsync $1 pi@node3:$filelocation
   echo "Transferring file: $1 to node4:$filelocation"
   rsync $1 pi@node4:$filelocation
   echo "Transferring file: $1 to node5:$filelocation"
   rsync $1 pi@node5:$filelocation
   echo "Transferring file: $1 to node6:$filelocation"
   rsync $1 pi@node6:$filelocation
    echo "All nodes are already defined in the script"
   echo "Please enter a filename and destination folder: ie. deploy_file <filename> <destination folder>"
```

Mutli-user setup script

This will create and configure users from the head node. It will also remove users with options.

```
#!/bin/bash

# Creation script for user creation on SWOSU Raspberry Pi 3 cluster

# Usage display

# Local user creation

# Remote user creation on all nodes

# Set required environment variables

# Help display
```

Troubleshooting Section

Generate and distribute new SSH key script

Generate and distribute new Munge key script

Create a new file in pi user home directory called munge-key-gen.sh:

```
nano ~/munge-key-gen.sh

#!/bin/bash

# Create a new munge key on head node
sudo /usr/sbin/create-munge-key
```

```
for i in {0..6}
do

# Copy to compute nodes
sudo cat /etc/munge/munge.key | ssh pi@node$i "sudo cat >> ~/munge.key"

# Remove old munge.key file
ssh pi@node$i "sudo rm /etc/munge/munge.key"

# Move from /home/pi/ to /etc/munge/
ssh pi@node$i "sudo mv ~/munge.key /etc/munge/munge.key"

# Take ownership of munge.key by munge user
ssh pi@node$i "sudo chown munge /etc/munge/munge.key"

# Change permissions of group and world
ssh pi@node$i "sudo chmod g-rw,o-rw /etc/munge/munge.key"

# Restart munge service
ssh pi@node$i "sudo service munge restart"

done
```

Received SIGHUP or SIGTERM from Nano

Enter the command:

bash

NETWORK UNREACHABLE:

When experiencing network connectivity problems with compute nodes:

1. Flush the iptables in Memory

sudo iptables -F

2. Rebuild the rules and file

Repeat the IP tables section of the guide, starting with the commands:

```
sudo iptables -t nat -A POSTROUTING -o eth0 -j MASQUERADE sudo iptables -t nat -A POSTROUTING -o eth1 -j MASQUERADE
```

3. Save the iptables_w ired.rules file:

```
sudo bash -c "iptables-save > /etc/iptables_w ired.rules"
```

4. Check for the iptable rules in the /etc/network/interfaces file:

Make sure that the line below is present and not commented out:

```
pre-up iptables-restore < /etc/iptables wired.rules</pre>
```

5. Reboot:

sudo reboot

If it is missing then add it to the end of the file. Save and exit.

RSYNC ISSUES:

If having trouble with using rsync commands:

Setup Rsync:

On Both nodes

Edit the /etc/sudoers file:

sudo visudo

Add this line to the end of the file:

<username> ALL=NOPASSWD: /usr/bin/rsync *

MPI ISSUES

If mpiexec command fails to execute, stalls, or displays an error message about an unreadable path file:

- Mpich3 could be in the w rong directory
- Make sure the export path correlates to the actual install path for MPICH3
- Reinstalling MPICH3 and setting up the proper environment variables can fix many problems, re-evaluate the MPICH3 install instructions and verify all settings before attempting a reinstall.

SSH ISSUES

If the Pi is displaying SSH errors when running the mpiexec command:

Check the problematic node's authorized_keys file, and compare it with the head node's authorized_keys file.

Check the file by going to the SSH directory:

cd ~/.ssh

Now check the file information for authorized_keys file:

ls -1s

The filesize is listed after the owner and group names.

These file should be identical in length, if not redistribute the head node's authorized_keys file to the compute node using the following command:

rsync -a --rsync-path="sudo rsync" ~/.ssh/authorized_keys pi@nodeX:~/.ssh/authorized_keys

COMMANDS TO CHECK SERVICE STATUSES

These commands do the same thing, just with a different syntax:

```
sudo systemctl [start,stop,restart,status] <service name>
sudo service <service name> [start,stop,restart,status]
sudo /etc/init.d/<service name> [start,stop,restart,status]
```

ENABLING/DISABLING NETWORK INTERFACE CONNECTIONS

This is a quick way to bring down and bring back up network interfaces without restarting.

Disable the specified connection

```
sudo ifdown <connection name>
```

Enable the specified connection

sudo ifup <connection name>

SLURM ISSUES

Make sure the slurm.conf file is identical across all nodes.

Use sudo scontrol reconfigure to distribute the slurm.conf from the head node to all compute nodes responding.

When running the service status command, read the error messages that are displayed: *these messages are vital in order to troubleshoot current problems*.

PROBLEMATIC NODES

On many occasions, certain nodes fail to w ork because of a software/hardware malfunction. This can be fixed by removing and reinstalling the software. Hardware problems can be fixed by reformatting the node's SD card, and rewriting it with a functional node image. Also check each Ethernet cable for w eaknesses, and verify that each node in the cluster is properly connected.

- -For Pi 3 Clusters: The head node is connected via Wi-Fi, and each compute node uses the head node's wireless connection to download files.
- -For Pi 2 Clusters: A Wi-Pi adapter is a tested solution for establishing a wireless connection with a Raspberry Pi model 2. Using other wireless adapters could result in incompatible drivers or other various issues. The head node can also be connected to the Internet via an Ethernet cable.

Network Diagrams

Base Equipment Layer (Pictured Below)







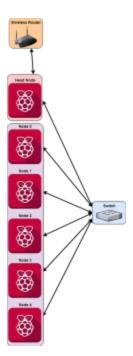




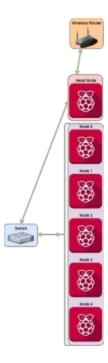




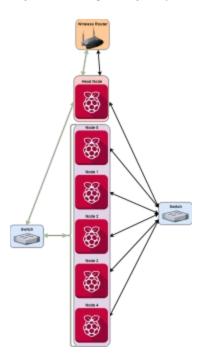
Physical Layer (Pictured Below)



Logical Layer (Pictured Below)



Physical and Logical Layers (Pictured Below)



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