

Devin Curtis

I am passionate about creating great experiences through data, research and solving problems from outside the box. I am a self taught game developer, and am now geared towards full stack web app development.

Portfolio: <https://devincurtis.tech>

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Santaquin, UT 84655

EXPERIENCE

Bacon Inc., Provo, UT — Junior Full Stack Developer

October, 2019 - Present

- Worked on a team to build a cross platform app from the ground up using React and Cordova
- Maintained, fixed and added to an SQL database of over 80,000 users and other records
- Created server processes to automate tasks, fetch complex data sets and reports, including company wide key performance indicators
- Created internal administration tools to manage users and companies
- Worked with and managed AWS S3 buckets for storing user images and other files
- Added to and updated a proprietary UI library for our app

Lucille Games, Online/Remote — Lead Developer

October 2017 - September 2019

- Lead a development team on the Roblox platform to create and maintain video games for children and young adults
- Created engaging and appealing game systems using Lua
- Designed user interfaces using Adobe Photoshop and coded them to be intuitive and user friendly
- Worked within and added onto other developer's code and systems

APSM, Provo, UT — Web Development Intern

June, 2015 - July, 2015

- Designed and tested ASPs and webhooks for use with email servers
- Created and managed databases for storing email information
- Worked with talented and experienced developers to create and test reliable code in a professional environment
- Learned basic to intermediate C#, SQL and JavaScript

EDUCATION

Mountainland Technical College, Lehi, UT — Web Programming and Development

January 3, 2019 - October 3, 2019

LANGUAGES

- Lua - Advanced
- JavaScript/TypeScript - Advanced
- Ruby - Intermediate/Advanced
- C# - Basic
- Bash - Basic/Intermediate
- SQL - Intermediate
- HTML + CSS/SCSS - Intermediate/Advanced

SKILLS

- Experienced in React, Cordova, GraphQL, Ruby on Rails and other front end frameworks
- Knowledgeable in Windows, macOS and computer hardware
- Experience with automated quality assurance softwares (Ruby on Rails testing and Cypress)
- Knowledge of Docker and CI pipelines using Docker

REFERENCES

David Arrington (Senior Full Stack Developer, Bacon Inc.)

- (503) 523-9397

Anthony Cruz (Product Manager, Bacon Inc.)

- (385) 209-8504

Chris Johnson (Technical Lead, Bacon Inc.)

- (801) 564-5657

Zach Guenther (Junior Developer, Bacon Inc.)

- (385) 219-9640

