

DEVIN CURTIS

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Portfolio

<https://www.linkedin.com/in/devin-curtis/>

<https://devincurtis.me/>

A collection of my projects, hosted on my personal website.

<https://github.com/Devitar/>

My GitHub, where you can view my code and workflow.

Skills

React	★ ★ ★ ★ ★
Angular	★ ★ ★ ★ ★
Ionic	★ ★ ★ ★ ★
Bootstrap	★ ★ ★ ★ ★
Windows	★ ★ ★ ★ ★
macOS	★ ★ ★ ★ ★
Photoshop	★ ★ ★ ★ ★

Languages

Lua	★ ★ ★ ★ ★
JavaScript	★ ★ ★ ★ ★
HTML + CSS	★ ★ ★ ★ ★
SQL	★ ★ ★ ★ ★
Bash	★ ★ ★ ★ ★
C#	★ ★ ★ ★ ★

Projects

All projects may be viewed at my portfolio website listed above.

Angular Golf Mobile Web App

- Used Angular with Ionic to create a mobile first web application
- Application uses an API to get real data from golf courses around Utah
- Allows saving of scores for up to 4 players

Angular Trivia App

- A simple trivia game made using questions from an API
- Uses Firebase to authenticate users and save data and player statistics
- Features many different categories, variable difficulty and two game modes

React E-commerce Store

- A faux E-commerce site built using React and Semantic UI
- Uses real products to showcase a sleek and minimalistic front end

User Manager

- A basic user manager system using a PostgreSQL database
- Allows for creating, editing, deleting and sorting of user entries

To Do App

- A user friendly web app designed to help you keep track of tasks
- Built using jQuery and Bootstrap
- Allows creation of multiple task lists, marking tasks as important or done and saves all changes locally to the device

Certifications

Web Development and Programming

Mountainland Technical College (MTECH), 2019 (Pending)

Employment History

Lucille Games

Lead Developer, October 2017 – September 2019

- Created engaging and appealing game systems using Lua
- Lead a development team on the Roblox platform to create and maintain video games for children and young adults
- Designed intuitive graphical user interfaces using Adobe Photoshop
- Built non-relational databases, storing user information in structured Lua tables

APSM, Provo, Utah

Web Developer Intern, June 2015 – July 2015

- Designed and tested Active Server Pages and Webhooks
- Used programming capabilities in C#, SQL and JavaScript and other libraries as needed
- Created and managed relational databases for storing email information