# HPC Assignment 18

April 25, 2024

# 1 Implement the following Image Processing operations in sequential and parallel using CUDA Programming.

# 1.1 Gaussian Blur

# 1.1.1 Description

Gaussian blur is a widely used image processing operation that helps in reducing image noise and details, thus creating a smoother image. It works by averaging the intensity of pixels in the vicinity of each pixel, weighted by a Gaussian distribution. This weighted averaging process blurs the image while preserving its overall structure.

#### 1.1.2 Parallelism Insertion

- 1. Divide the Workload: Split the image processing tasks among multiple threads, each handling a portion of the image.
- 2. Use GPU-accelerated Operations: Leverage CuPy's GPU-accelerated functions to perform image processing operations on the GPU.
- 3. Parallel Kernel Launch: Launch a CUDA kernel with multiple threads to execute the processing tasks concurrently on the GPU.
- 4. Ensure Synchronization: Synchronize the GPU to ensure all threads have completed their tasks before proceeding to the next steps or accessing the processed data.
- 5. Optimize Memory Usage: Utilize GPU memory efficiently by minimizing data transfers between the CPU and GPU and optimizing memory allocation and deallocation

# 1.1.3 Performance Analysis

# Sequential

```
[]: import numpy as np
from scipy.signal import convolve2d
from PIL import Image
import os
import time

def process_image(image_array):
    def gaussian_kernel(size, sigma=1):
        kernel_1D = np.linspace(-(size // 2), size // 2, size)
        for i in range(size):
        kernel_1D[i] = np.exp(-0.5 * (kernel_1D[i] / sigma) ** 2)
```

```
kernel_2D = np.outer(kernel_1D, kernel_1D)
        kernel_2D /= kernel_2D.sum()
        return kernel_2D
   kernel_size = 5
   gaussian_kernel_array = gaussian_kernel(kernel_size)
   blurred_image = convolve2d(image_array, gaussian_kernel_array, mode='same',_
 ⇔boundary='wrap')
   return blurred_image
directory = "/content/drive/MyDrive/train/Cat"
num_images = 0
start_time = time.time()
image_paths = [os.path.join(directory, filename) for filename in os.
 ⇔listdir(directory) if filename.endswith(".jpg")]
num_images = len(image_paths)
for image_path in image_paths:
    image_array = np.array(Image.open(image_path).convert("L"))
    image_blurred = process_image(image_array)
total_time_sequential = time.time() - start_time
print("Number of images processed in sequence:", num_images)
print("Time taken for sequential processing:", total time sequential, "seconds")
```

Number of images processed in sequence: 550 Time taken for sequential processing: 12.176469564437866 seconds

#### Parallel

```
[]: import cupy as cp
from PIL import Image
import os
import time

def process_image(image_array):
    def gaussian_kernel(size, sigma=1):
        kernel_1D = cp.linspace(-(size // 2), size // 2, size)
        for i in range(size):
            kernel_1D[i] = cp.exp(-0.5 * (kernel_1D[i] / sigma) ** 2)
        kernel_2D = cp.outer(kernel_1D, kernel_1D)
        kernel_2D /= kernel_2D.sum()
        return kernel_2D

kernel_size = 5
```

```
gaussian_kernel_array = gaussian_kernel(kernel_size)
   blurred_image = cp.asarray(Image.fromarray(cp.asnumpy(image_array)).
 return blurred_image
directory = "/content/drive/MyDrive/train/Cat"
num_images = 0
start_time = time.time()
image_paths = [os.path.join(directory, filename) for filename in os.
 →listdir(directory) if filename.endswith(".jpg")]
image_arrays = [cp.array(Image.open(image_path).convert("L")) for image_path in_
 →image_paths]
processed_images = [process_image(image_array) for image_array in image_arrays]
cp.cuda.Device().synchronize()
total_time_parallel = time.time() - start_time
num_images = len(image_paths)
print("Number of images processed in parallel:", num_images)
print("Time taken for parallel processing:", total time parallel, "seconds")
```

Number of images processed in parallel: 550 Time taken for parallel processing: 2.5575218200683594 seconds

## 1.2 FFT - Fast Fourier Transform

#### 1.2.1 Description

The Fast Fourier Transform (FFT) is a widely used algorithm for efficiently computing the Discrete. It transforms a signal from its time or spatial domain into its frequency domain, revealing the frequency components present in the signal. FFT has numerous applications in signal processing, image processing, data compression, and more

# 1.2.2 Parallelism Insertion

- 1. Divide and Conquer: Divide the input data into smaller chunks and distribute them among multiple threads on the GPU.
- 2. Utilize GPU-accelerated Libraries: Leverage GPU-accelerated libraries like CuPy, which provide efficient implementations of FFT algorithms optimized for GPU execution.
- 3. Parallel Kernel Launch: Launch a CUDA kernel with multiple threads to perform parallel FFT computation on the GPU. Each thread processes a portion of the input data independently.
- 4. Ensure Synchronization: Synchronize the GPU to ensure all threads have completed their FFT computations before proceeding to the next steps or accessing the results.
- 5. Optimize Memory Usage: Optimize memory access patterns and data transfers between the CPU and GPU to minimize overhead and maximize throughput.

# 1.2.3 Performance Analysis

# Sequential

```
[]: import numpy as np
     import matplotlib.pyplot as plt
     from scipy import fftpack
     from PIL import Image
     import os
     import time
     directory = "/content/drive/MyDrive/train/Cat"
     num_images = 0
     start_time = time.time()
     for filename in os.listdir(directory):
         if filename.endswith(".jpg"):
             num_images += 1
             image = Image.open(os.path.join(directory, filename)).convert("L")
             image_array = np.array(image)
             fft_image = fftpack.fft2(image_array)
             fft_image_shifted = fftpack.fftshift(fft_image)
             rows, cols = image_array.shape
             center_row, center_col = rows // 2, cols // 2
             radius = 20
             high_pass_filter = np.ones((rows, cols))
             mask = np.zeros((rows, cols))
             mask[center_row - radius:center_row + radius, center_col - radius:
      ⇔center_col + radius] = 1
             high_pass_filter -= mask
             filtered_image_fft = fft_image_shifted * high_pass_filter
             filtered_image = np.abs(fftpack.ifft2(fftpack.
      →ifftshift(filtered_image_fft)))
     total_time = time.time() - start_time
     print("Number of images processed in sequence:", num_images)
     print("Time taken for sequential processing:", total_time, "seconds")
```

Number of images processed in sequence: 550
Time taken for sequential processing: 17.599610805511475 seconds

```
Parallel
```

```
[]: import os import time
```

```
import cupy as cp
from PIL import Image
directory = "/content/drive/MyDrive/train/Cat"
num_images = 0
start_time = time.time()
def process_image(image_array):
   global num_images
   num_images += 1
   fft_image = cp.fft.fft2(image_array)
   fft_image_shifted = cp.fft.fftshift(fft_image)
   rows, cols = image_array.shape
   center_row, center_col = rows // 2, cols // 2
   radius = 20
   high_pass_filter = cp.ones((rows, cols))
   mask = cp.zeros((rows, cols))
   mask[center_row - radius:center_row + radius, center_col - radius:
 ⇔center_col + radius] = 1
   high_pass_filter -= mask
   filtered_image_fft = fft_image_shifted * high_pass_filter
   filtered_image = cp.abs(cp.fft.ifft2(cp.fft.ifftshift(filtered_image_fft)))
   return filtered_image
image_paths = [os.path.join(directory, filename) for filename in os.
 →listdir(directory) if filename.endswith(".jpg")]
image_arrays = [cp.array(Image.open(image_path).convert("L")) for image_path in_
 →image_paths]
processed_images = [process_image(image_array) for image_array in image_arrays]
cp.cuda.Device().synchronize()
total_time_parallel = time.time() - start_time
print("Number of images processed in parallel:", num_images)
print("Time taken for parallel processing:", total_time_parallel, "seconds")
```

Number of images processed in parallel: 550 Time taken for parallel processing: 3.021836996078491 seconds