

## Release Form for SEGA VMU Executable Files

Company Name	TEL:	Manager in charge	
		Date of most recent ROM	

VMU Game Title					
ROM	1st			Final	Other
Ver.					
Game Title					

Product Number						Date Of Disk Ver.	
							Final Ver. No.
							Year    Month    Day

Distribution Method		Additional Comments
<input type="checkbox"/> Program built into the GD-ROM	Product Name	
<input type="checkbox"/> VMU Package Sales		
<input type="checkbox"/> Network Download		
<input type="checkbox"/> Other		

VMU File Information															
VMU File name (12 single-byte characters)															
VMU Comment (16 single-byte characters)															
Block Size	Block				Copy Setting			<input type="checkbox"/> Approved			<input type="checkbox"/> Not Approved				

Function Checklist							
Communication Function	Yes	Backup Function	Yes (User address:	Suspend Function	Yes (____minutes before suspension)	Volume Icon	Yes
	No		No		No		No

Item Checklist		
Executable Files Binary format	Yes	No (Reason )
Source Files	Yes	No (Reason )
HEX file capable of running on a simulator	Yes	No (Reason )
Volume Icon	Yes	No (Reason )

<p><b>Company name, copyright, and so forth shown on the game screen (advertising)</b>  <b>Example: © SEGA ENTERPRISES, LTD., 1998,1999</b></p>

Changes from the previous version (Ver.      Ver.      )