

## Sega Dreamcast Master ROM Release Form (MRRF)

<b>Licensee Company Name:</b>	
TEL:	Licensee's Manager in Charge:
FAX:	Developer's Manager in Charge:
<b>Developer Company:</b>	
TEL:	SEGA Account Manager:
FAX:	
If the licensee company and the developer company are the same, then enter the licensee company only.	

<b>Title Information:</b>							
Name		Region	Japan	North America	ROM Information	ROM Date:	
						ROM Ver.:	
			Europe	Others	Version		Final
						Sample/ Store Demo Version	For Resale A ver
For "ROM Date", enter the date when the ROM is created. For "ROM Ver", take final version as 1.000 and subsequent bug fixes as 1.001, 1.002, etc. For resale or repeat A version, start from 2.000. For the software sales region, circle the appropriate region. For regions other than Japan, North America and Europe, enter name of the country in the space provided.							

Product No.						
T-						
T-						
Limited Version					/	/

Application Development Environment	
A	SEGA Library
B	Windows CE for Dreamcast OS

Peripheral Information 1								
Name	Control Pad	Gun Controller	Arcade Stick	Steering Wheel	Analog Key w1	Analog Key X2	Analog Key Y1	Analog Key Y 2
Bin								
Text								
Name	Trigger L	Trigger R	Second Direction Button	Z Button	Y Button	X Button	A Button	B Button
Bin								
Text								
The controller can be identified according to the buttons that can be used. “Basic Buttons” consists of the first direction buttons, A button, B button, and the START button.								
The standard controller included in the main unit consists of the basic buttons, X, Y, analog keys X1 and Y1, analog triggers L and R.								

Peripheral Information 2								
Name	Memory Card or Visual Memory Unit	Jump Pack	Unused	Unused	Unused	Unused	Unused	Box VGA
BIN								
Text								
Name	Unused	Unused	Unused	Unused	Reserved	Reserved	Reserved	Reserved
BIN	0	0	0					
Text					Fixed at space (20h)			

Other Peripherals		
Modem unit		
Be sure to enter peripheral information 1 and peripheral information 2 accurately. Enter 0 for “Unused” peripherals. For other peripherals, be sure to indicate all of them that are in use.		



Licensed Tools					
Name of Tools	Location of Use	Indication of License			
• TrueMotion for Dreamcast		• Software package	• Manual	—	• TV screen
• MPEG sofdec		• Software package	• Manual	—	• TV screen
• Cinepak preliminary		• Software package	• Manual	• Label	• TV screen
• MPEG1 / Audio		—	—	—	—
• ATRAC2		• Software package	• Manual	• Label	• TV screen
• Dual Speech		—	• Manual	—	—
• ASR1600/C		• Software package	• Manual	—	—
• ADX		• Software package	• Manual	• Label	• TV screen
• XG Lite		—	• Manual	• Label	—
• Q-Sound		• Software package	• Manual	• Label	—
• Iwango / Dwango		• Software package	• Manual	—	—
• FontWorks		—	• Manual	—	—
• NEC Font		—	• Manual	—	—

Agreed Indication
<b>Enter company name, ©, ®, etc. to display on the game screen (in advertisement area)</b>
Example: © SEGA ENTERPRISES, LTD., 1998,1999 REPROGRAMED BY © SEGA 1995, etc.

Manufacturer
<input type="checkbox"/> Denon
<input type="checkbox"/> Maxell
<input type="checkbox"/> Sanyo-Verbatim
<input type="checkbox"/> WEA

Additional Messages
<b>Description of changes from the previous version and bug fixes</b>

# Network Checklist

Check the following if you have indicated use of "Modem Unit" in the ROM delivery report.

Network Information
Network SDK is used in the SEGA Library environment.
Network SDK is used in the Windows CE for Dreamcast OS environment.
Other environments

Feature List	
Is ISP information being used?	YES
	NO
If you choose “YES”	Information of SEGA network server can be used
	Information other than SEGA network server can be used

Network Features available during connection	
http://www.	Select all features that are available.
Mail (SMTP/POP)	
Chat (IRC)	Write down special features., if any.
Billing (Webmoney/others)	
Others	

Browsing	
Names of plug-ins as browser feature	

Travan tape back-up Master Information				
Date Recorded	/ /		Written By:	
Drive Used	TapeStor Travan NS 8 STT28000N-RCVT		NO.	
Tape Used	IMATION(3M)TR-4 MINICARTRIDGE		NO. of tapes	
	Table of Contents		CIM	Data Recorded (bytes)
File Name	1		CIM	
	2		CIM	
	3		CIM	

Divide into two tapes if the number of files exceeds three.

## Check Items

- ☐ Data is recorded in non-compress mode
- ☐ Disc images are in CD CRAFT CIM format
- ☐ No differences are found from GD-ROM data of the same version
- ☐ Seagate Backup is used.
- ☐ No other data than specified the above is recorded
- ☐ All the file names are listed on tape label.
- ☐ After recording, Write-Protect Switch is set to Read-Only Position