

# Devoir

## Software Design Document

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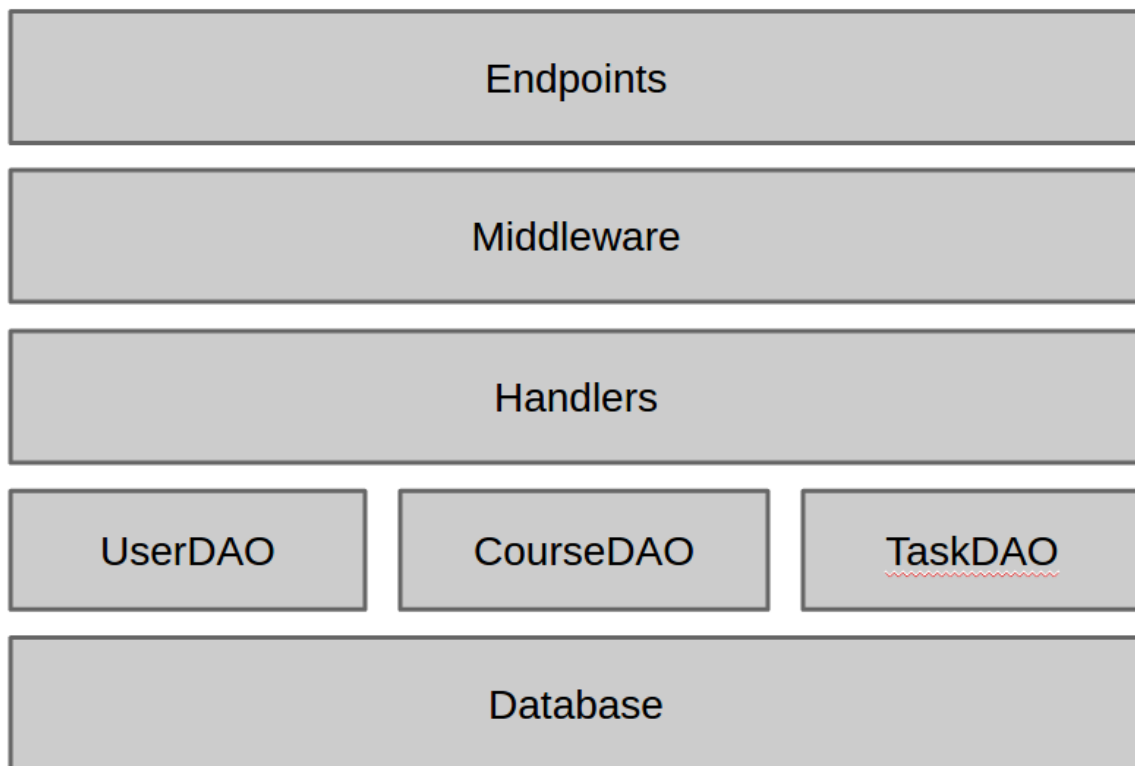
# Introduction

This software design document describes the architecture and system design of Devoir, a multi platform homework tracking app. Devoir will be available on 3 platforms: iOS, Android, and web. The following outlines the interactions between each of the platforms and the central server.

# Server

## Overview

The server consists of several parts. The web and mobile apps will interact with the server through the public endpoints. Then requests are authenticated through the use of middleware. From there the requests are handled normally. If the requests involve any data stored in the database, the database is accessed through database access classes.



## Endpoints

The web and mobile apps will interact with the server through the following API:

### Users

GET /api/users

Parameters: NONE

Returns a list of all users. For use by admin only.

POST /api/users

Parameters: username, email

Creates a new user

GET /api/users/{userID}

Parameters: userID, token

Returns the specified user

PUT /api/users/{userID}

Parameters: userID, token, username, password, email

Updates the specified user

GET /auth/google

Parameters: none

The request will be redirected to Google for authentication

POST /api/logout

Logs out the user

### Courses

GET /api/courses

Parameters: userID

Returns a list of the user's calendars

POST /api/courses

Parameters: userID, name, color, visible

Imports the course if there is an ical feed. Otherwise, creates a course from information provided

GET /api/courses/{courseID}

Parameters: userID

Returns the specified calendar

PUT /api/courses/{courseID}

Parameters: userID, name, color, visible, icalFeed

Updates the specified calendar

DELETE /api/courses/{courseID}

Parameters: userID

Deletes the specified calendar

## Tasks

GET /api/courses/{courseID}/tasks

Parameters: NONE

Returns all the tasks for a particular calendar

POST /api/courses/{courseID}/tasks

Parameters: userID, name, description, startDate, endDate, completed, visible (optional)

Creates a new task belonging to the specified calendar

POST /api/courses/{courseID}/tasks/import

Parameters: icalFeed

Imports events from icalendar into course

GET /api/tasks/{taskID}

Parameters: NONE

Returns the specified task

PUT /api/tasks/{taskID}

Parameters: userID, name, description, startDate, endDate, completed, visible (optional)

Updates the specified task

DELETE /api/tasks/{taskID}

Parameters: userID

Deletes the specified task

## Middleware

All requests will be authenticated by the use of middleware. This will involve checking user credentials (the user ID and a token).

## Handlers

Every server endpoint has a handler function that will service the request. If the request requires interaction with the database, the handler function will call a method on the appropriate database access class.

## Database Access Classes

Every access to the database will go through a database access class. This is more secure and easier to maintain. This layer will interact directly with the database through a pool of connections. The database access classes will be as follows:

UserDAO
+ getUserById + getAllUsers + createUser + updateUser + deleteUser + loginUser + logoutUser

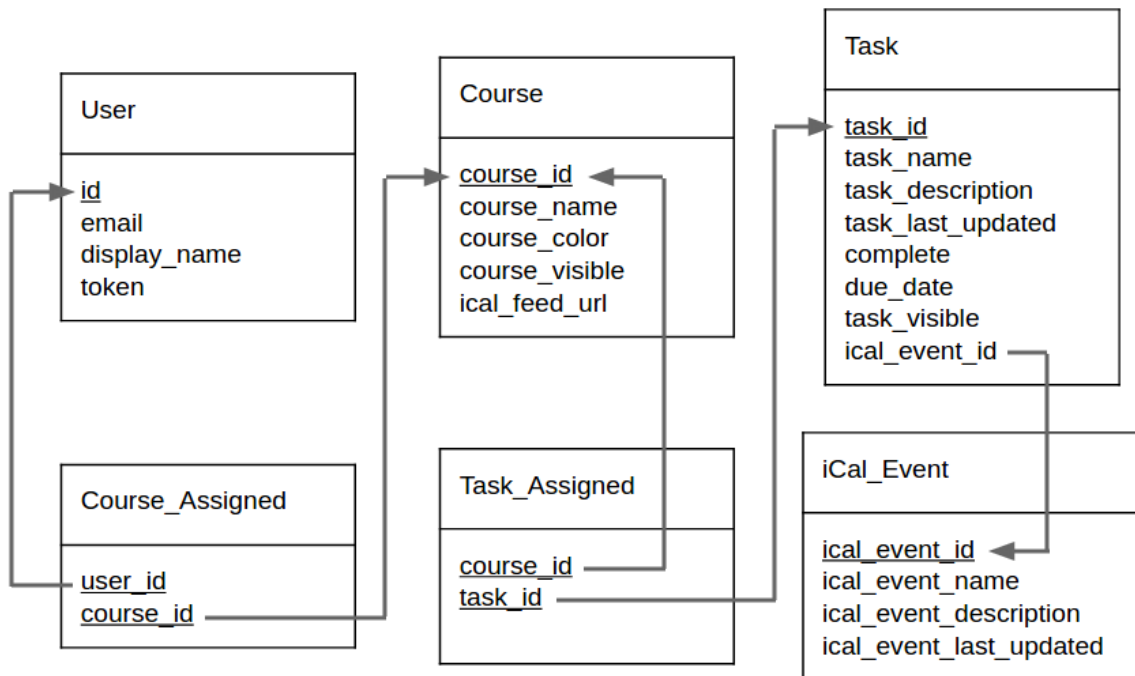
CourseDAO
+ getCourseById + getCoursesByUserId + getAllCourses + createIcalCourse + createCourse + updateCourse + deleteCourse

TaskDAO
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- + getTaskById
- + getTasksByCourseId
- + getTasksByUserId
- + getAllTasks
- + createTask
- + updateTask
- + deleteTask

## Database

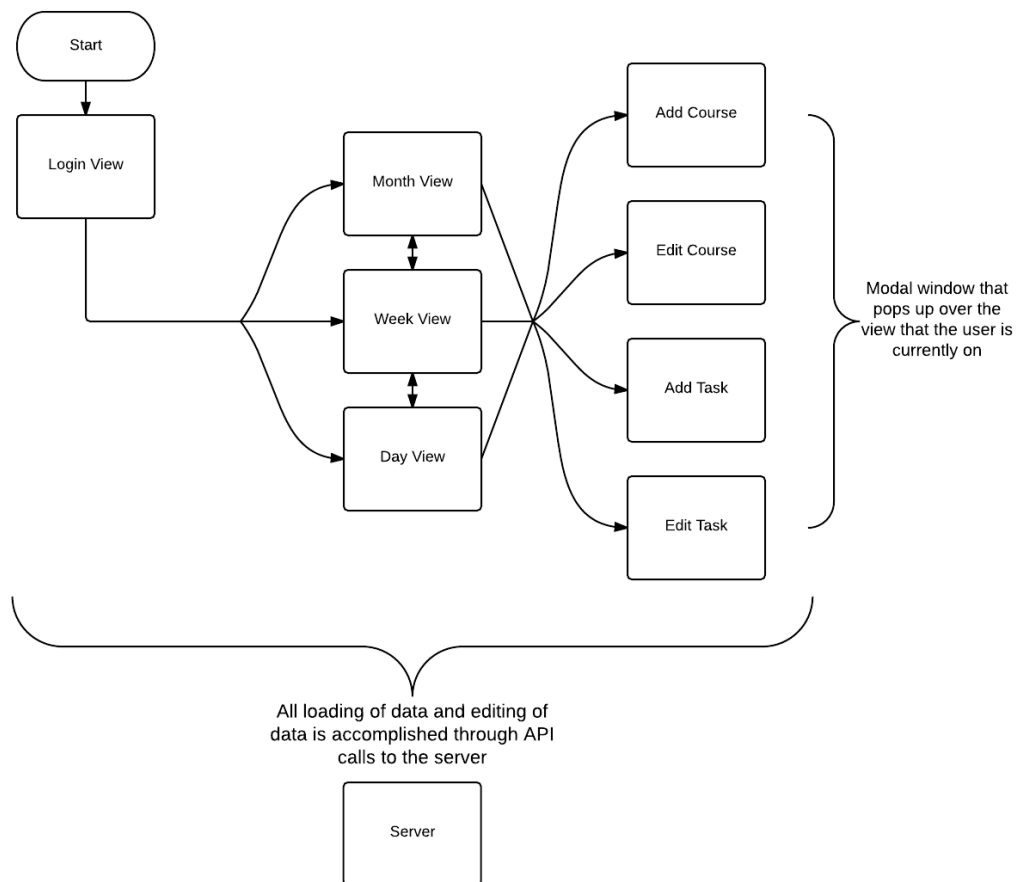
A PostgreSQL database will be used to store all information about users, courses, and tasks. The schema will be as follows:



# Web

## User Flow

When a user lands on our website they will first see a login page. After they have successfully logged in they will be taken to the main page of the site. The main page shows a calendar that has all of the users assignments on it. There are tabs so that the user can switch between the calendar view, a week view and a single day view. When a user wants to add a new iCal feed or an event to an existing feed a modal window will pop up so they can enter information. After they have entered in all the needed information the modal window will be dismissed.





## Website User Interface

Shown below are a couple simple mock ups of what the website login and main page will look like.

**Description:** At the beginning, users are asked to sign-in



Log in using your Devoir account

Not a member?

Create your Devoir account

## Devoir HomeWork Calendar

test@gmail.com ▼

**Description:** By default, users see a calendar view. Homeworks for 3 days from the selected day (by default, the current day) is shown. Users can also switch views - Day, Week, Month.

## Your Homework

Jan 22 (Today)

- CS 777 - Ch#7

Jan 23

- CS 777 - Ch#7
- ENG 666 - Paper#5

Jan 24

- ENG 666 - Paper#5

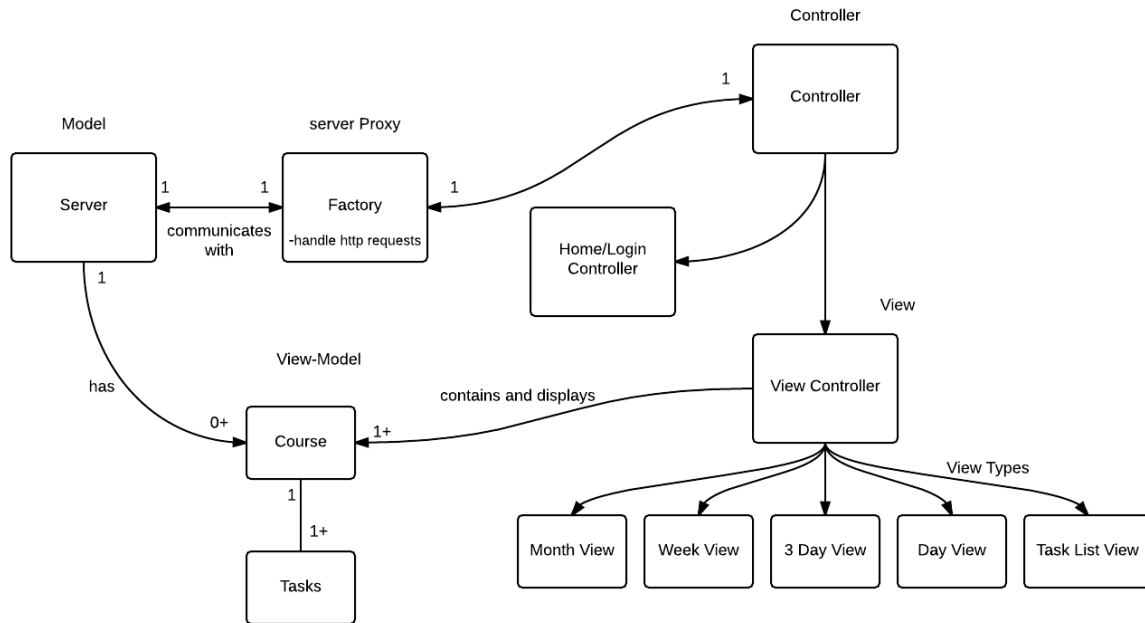
Day Week Month

January

					2	Jan 24 • ENG 666 - Paper#5
4	5	6	7	8	9	10
11	12	13	14	15	16	17
18	19	20	21	22 CS 777 - Ch#7	23 ENG 666 - Paper#5	24
25 ENG 666 - Paper#5	26	27	28	29	30	31

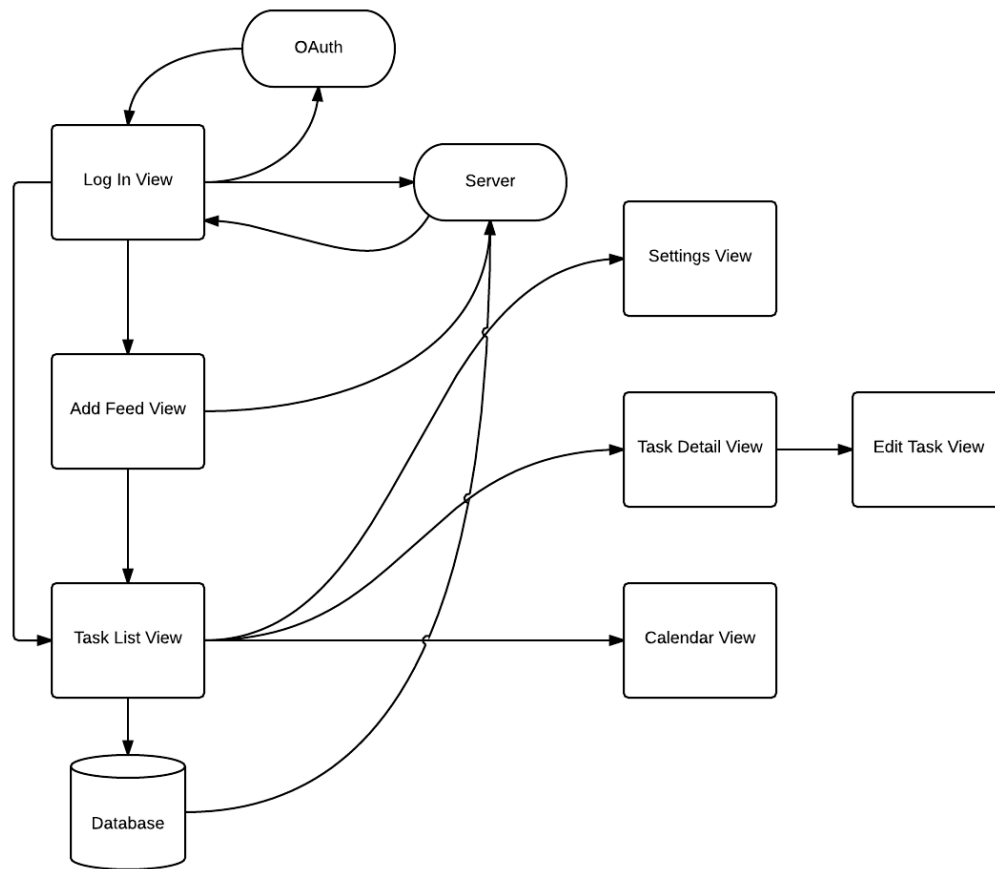
## UML-like Chart of the Components of the Website

Below shows the basic components of the website front end and how all the parts interact with each other and the server.



# Mobile

## User Flow



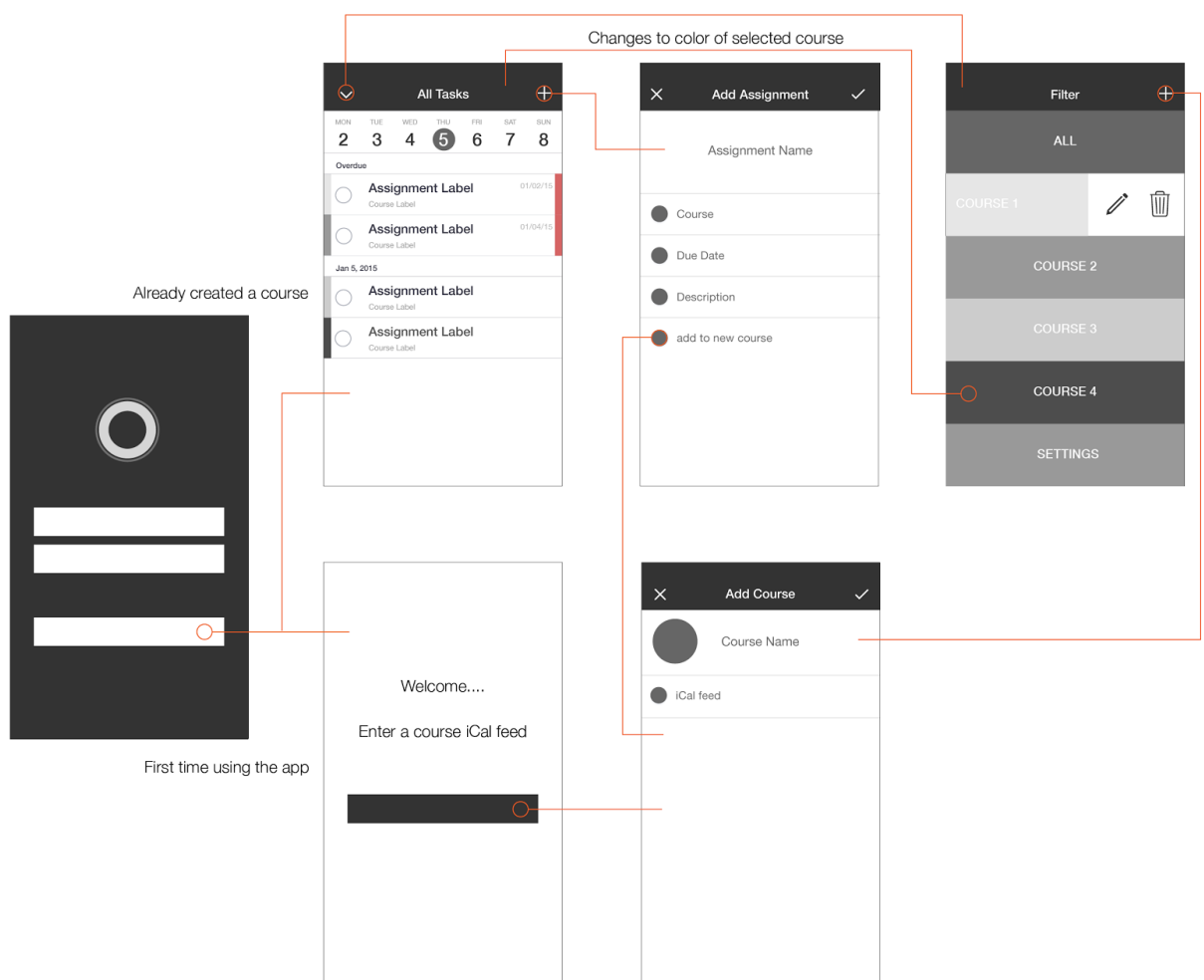
When a user opens the app, they will first go to the log in view. After authenticating with Google, we will send the user's token to the server, where it will be stored. If the user has already logged in before, then this process will be skipped. The user will then be sent to either (a) the add feed view, if and only if they have no iCal feeds set up for their account. Otherwise, the user will be sent to the task list view. From here the user has the option to go to the settings page, a page to display all details for a specific task, or to the calendar view, from which they can navigate to a list view for the specified day.

It is important to note that while in the task list view, the user has the ability to enter a new mode by long clicking a task item. In this mode the user will be able to hide or show any task. Also, the user

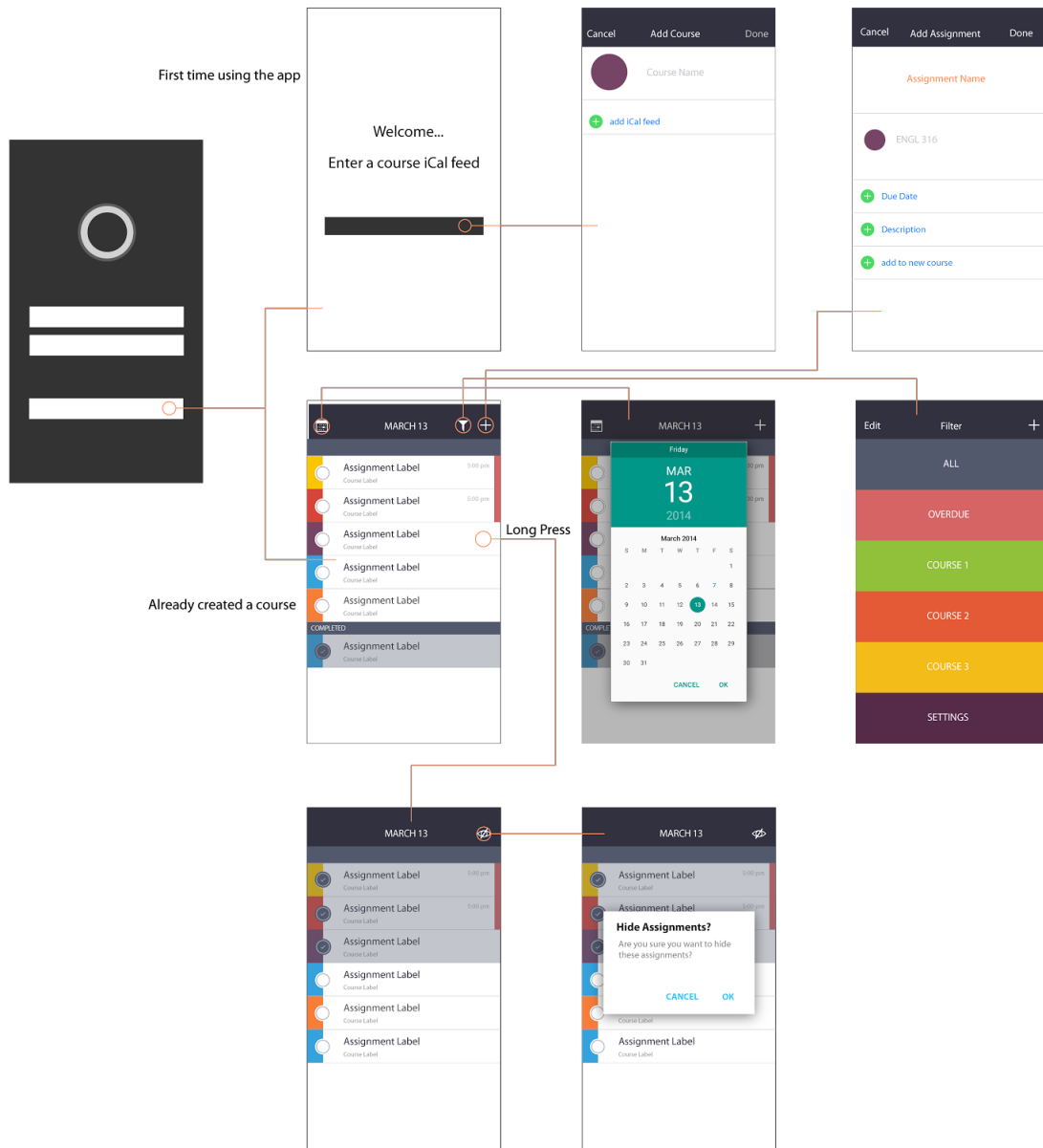
will be able to mark tasks as completed. This information will be stored in the local database, and eventually synced with the server. Further, after the user goes to the task detail view, they will have the ability to edit the task.

Data storage on the mobile devices will be done using SQLite. The schema on all mobile platforms will mirror that of the server. The purpose of using local data storage is to allow the user to perform actions with or without a network connection. If actions were taken without a network connection, the app will sync with the server upon acquiring a connection. Any conflicts in changed data will be resolved via the “last updated” property. That is, whatever platform has the latest “last updated” property will trump all others.

## iOS User Interface



## Android User Interface



Notable differences in the Android UI flow include the ability to long-press on an assignment to enter “edit” mode. This is a common pattern on Android devices and allows the user to hide irrelevant items that may clutter the task view. Also, a calendar button is included in the task view which allows the user to bring up a date picker to quickly jump to a different day. The user may also use a swiping gesture (left or right) on the task view, which will increment or decrement the date respectively.