

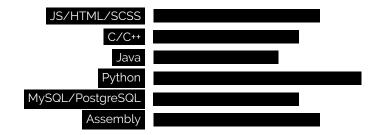
Software Engineer, Full Stack Developer





HOW DID I GET HERE?

My goal is to work on projects I can be proud of, an idea or staple that displays my willingness and talent accurately. Above all else, I strive to improve with every project, overcoming challenges and persevering through adversary. Failure is apart of life, and learning from them is the first step to improvement. "Dude, suckin' at something is the first step to being sorta good at something" - Jake the Dog.



EXPERIENCE

2022 - 2023 contract/part time

Fullstack Web Developer

RegistrationSafe

Desiging and implementing a full fronted and demo backend with API & PgSQL DB using Next.JS and deployment/maintanense on a custom RedhHat server.

2022 – present full time

3D Modeler/Product Designer/PCB Engineer

Haunted House Creations

Designing and editing 3D models for manufacturing. Design integrated circuit PCBs for product lineups. Design & fix 2D CNC files. Operating CNC & 3D Printer (FFF, FDM, SLS, SLA, & DLP).

2019 - 2020 part time

Sales Rep

The Source

Worked in both stock and sales in a smaller retail source store. The pandemic cut my experience

2016 - 2018

Assistant Director and Camp Counselor

Town of Aurora Summer Camps

Assistant director of a swim instructing camp for the Town of Aurora.

2014 - 2018 part time

Lifeguard / Swim Instructor

Town of Aurora Pools

Lifeguarding and swimming instructing for the Town of Aurora during high school all year round

and summers in university.

EDUCATION

2016 - 2022

Bachelor's Degree in Computer Science

Carleton University

Studied a bachelor of Computer Science at Carleton university focusing on software engineering and neural networks as my fourth year study.

SOCIETIES

2017 - 2019

Internal Director

Carleton University Hacking Team

Organized several Carleton University hackathons with the CU-Hacking Team as the internal director for logistics, resource management, and event planning.

LANGUAGES

English - native

German - rudimentary

HOBBIES

Writing scripts to solve mundane issues like converting a directory of pdfs into one pdf. Building hardware solutions to things nobody asked for, like a new computer or synthesizer that I want to play.