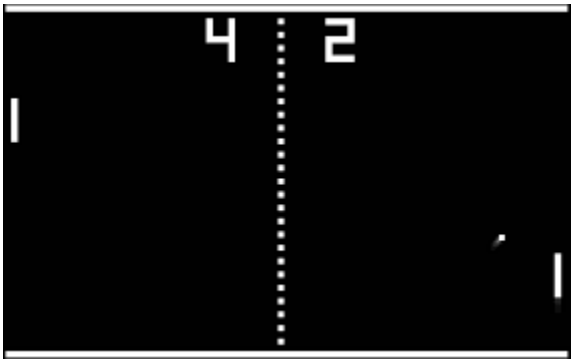
I first wanted to do tank, but I kept running into issues of code not working. Everything from collision issue to the code is not working.

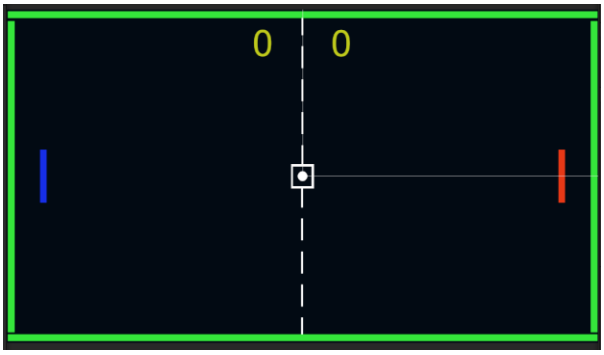
So, I went to make asteroids but as a two-player game. I got the ships in and both shooting, but when I added the asteroids, they did not show on the screen. When I opened the project up again, only one of the ships would shoot. I ran into a glitch, so I decided to repurpose the knowledge I gained from that and tried another game.

I then went to making pong because time was running out of time, and I broke my hand. Everything started to go well, the ball moved, and the paddles were working but now the paddles do not move. I even tried to start a whole new repository in GitHub, but it refuses to let me open one properly. I found another glitch. I am just submitting what I have.

I would have given you drawings, but unfortunately, that is impossible at this moment. I am adding some pictures taken from the internet of what I planned the game to look like.



I ended up adding colour to the game to make it more fun and vibrant.



It looks pretty similar to my original thought of what I wanted.

Maybe you can help me figure out why I keep getting all these glitches. I use the same code, and everything is the same and sometimes it works, and sometimes it doesn't.

Thanks for all your help.