Jan, 2018 devonqh.github.io dingqh14@gmail.com

## Education

BEng, Computer Science, Tsinghua University

Beijing, China

GPA: 3.5 (50%)

2014 - 2017, 2018 - 2019(expected)

Computer Science, The Chinese University of Hong Kong

Hong Kong

2017.1 - 2017.5

## Research Interests

Exchange

1. Network Economics, Machine Learning

# **Internships**

1. 2017.09-2017.11

NEOL Lab, Singapore University of Technology and Design.

Research internship

Adivised by *Prof. Lingie Duan*.

Topic: Economics of Cooperation between the Network Operator and the Service Providers

2. 2017.06-2017.08

CMCL Lab, Carnegie Mellon University.

Research intership

Adivised by *Prof. Srinivasan Seshan*.

Topic: VDX: An Auction Platform for the Third-party Video Content Delivery.

# Undergraduate Research

1. 2018.01-2018.03

NLP Lab, Tsinghua University.

Undergraduate Research

Advised by Prof. Minlie Huang.

Topic: Using Hierarchical Reinforcement Learning in Text Simplification

2. 2017.06-2018.01

Netman Lab, Tsinghua University.

Undergraduate Research

Advised by *Prof. Dan Pei*.

Topic: Using Reinforcement Learning in TCP Initial Window Selection.

3. 2017.01-2017.05

NCEL Lab, The Chinese University of Hong Kong.

Undergraduate Research

Advised by *Prof. Jianwei Huang*.

Topic: Spot-and-futures Hybrid Market Mechanism Design in the Edge Caching Network.

4. 2016.01-2017.01

Networks and Multimedia Lab, Tsinghua University.

Undergraduate Research

Advised by *Prof. Lifeng Sun*.

Topic: Auction and Pricing Mechanism Design in the Edge Caching Network.

#### **Publications**

- C1 Q. Ding, H. Pang, L. Sun. Location Dependent Pricing in Edge Caching Market with Non-uniform Popularity. *IEEE ICC 2018, Kansas City, the US*.
- C2 H. Pang, Z. Wang, C. Yan, **Q. Ding**, L. Sun. First Mile in Crowdsourced Live Streaming: A Content Harvest Network Approach. *ACM Multimedia 2017, Themantic Workshop, Mountain View, the USA*.
- C3 H. Pang, L. Gao, Q. Ding, L. Sun. When Edge Caching Meets Data Sponsoring: A Game Theoretic Analysis. *IEEE Globecom 2017, Singapore*.
- C4 Q. Ding, H. Pang, L. Sun. SAM: Cache Space Allocation in Collaborative Edge-caching Network. *IEEE ICC 2017, Paris, France.*
- J1 (*In Submission*) H. Pang, Z. Wang, C. Yan, **Q. Ding**, J. Liu, L. Sun. Content Harvest Network:Optimizing First Mile for Crowdsourced Live Streaming, Transactions on Circuits and Systems for Video Technology (TCSVT).
- J2 H. Guo, Y. Yu, **Q. Ding**, M. Skitmore. An experimental study of real-time identification of construction workers' unsafe behaviors. *Automation in Construction*.
- J3 H.Guo, Y. Yu, Q. Ding, M. Skitmore. An image-skeleton-based parameterized approach to real-time Engineering and Management. *Journal of Construction Engineering and Management*.

## Skills

- 1. Maths Knowledge: Convex Optimization, Algorithmic Game Theory, Reinforcement Learning.
- 2. Programming Skills: C, C++, Java, Python.
- 3. English Proficiency: Toefl: 106 GRE: 320+3.0

#### **Awards**

- 1. Silver, Social Practice Award 2016.
- 2. Hengda Scholarship 2016-2017.
- 3. National Endeavorship 2016-2017.

# **Social Activities**

- 1. Volunteering teaching at Heibei rural high school for one week, 2015 summer.
- 2. Organizing summer camp in Hengyang special school for the special kids, 2015 summer.
- 3. Attending the Enterpreneurship camp in Kunshan, 2015 summer.