

-----dc motor---

int LeftMotorForward = 7; // Pin 7 has Left Motor connected on Arduino boards.

int LeftMotorReverse = 6; // Pin 6 has Left Motor connected on Arduino boards.

void setup()

{

Serial.begin(9600);

pinMode(LeftMotorForward, OUTPUT);

pinMode(LeftMotorReverse, OUTPUT);

}

void loop() {

 // Forward

 digitalWrite(LeftMotorForward, HIGH);

 digitalWrite(LeftMotorReverse, LOW);

 delay(2000);

 // Reverse

 digitalWrite(LeftMotorReverse, HIGH);

 digitalWrite(LeftMotorForward, LOW);

 delay(2000);

 // Stop

 digitalWrite(LeftMotorReverse, LOW);

 digitalWrite(LeftMotorForward, LOW);

 delay(2000);

}

-----lcd display-----

#include <LiquidCrystal.h>

LiquidCrystal LCD(13,12,11,10,9, 8);

void setup() {

 // set up the LCD's number of columns and rows:

```

LCD.begin(16, 2);

// Print a message to the LCD.

LCD.print("hello, world!");

}

```

```

void loop() {

  // Turn off the display:

  LCD.noDisplay();

  delay(500);

  // Turn on the display:

  LCD.display();

  delay(500);

}

```

-----bluetooth led-----

```

#define ledPin 13

int state = 0;

void setup() {

  pinMode(ledPin, OUTPUT);

  digitalWrite(ledPin, LOW);

  Serial.begin(9600); // Default communication rate of the Bluetooth module

}

void loop() {

  if(Serial.available() > 0){ // Checks whether data is coming from the serial port

    state = Serial.read(); // Reads the data from the serial port

  }

  if (state == '0') {

    digitalWrite(ledPin, LOW); // Turn LED OFF

    Serial.println("LED: OFF"); // Send back, to the phone, the String "LED: ON"

    state = 0;

  }

  else if (state == '1') {

    digitalWrite(ledPin, HIGH);

```

```

Serial.println("LED: ON");;

state = 0;

}

}

-----buzzer-----

const int buzzer = 9; //buzzer to arduino pin 9

void setup(){
  pinMode(buzzer, OUTPUT); // Set buzzer - pin 9 as an output
}

void loop(){
  tone(buzzer,1000); // Send 1KHz sound signal...
  delay(100);    // ...for 1 sec
  noTone(buzzer); // Stop sound...
  delay(1000);   // ...for 1sec
}

-----keypad addition-----

#include <Keypad.h>

const byte ROWS = 4; // Four rows
const byte COLS = 4; // Three columns
// Define the Keymap
char keys[ROWS][COLS] = {
  {'1', '2', '3', '/'},
  {'4', '5', '6', '*'},
  {'7', '8', '9', '-'},
  {'C', '0', '=', '+'}
};

// Connect keypad ROW0, ROW1, ROW2 and ROW3 to these Arduino pins.

```

```

byte rowPins[ROWS] = { 4, 5, 6, 7 };

// Connect keypad COL0, COL1 and COL2 to these Arduino pins.
byte colPins[COLS] = { 8, 9, 10, 11};

// Create the Keypad
Keypad kpd = Keypad( makeKeymap(keys), rowPins, colPins, ROWS, COLS );

boolean presentValue = false;
boolean final = false;
String num1;
String num2;
int answer;
char op;

void setup()
{
  Serial.begin(9600);
}

void loop() {
  char key = kpd.getKey();

  if (key == '1' || key == '2' || key == '3' || key == '4' || key == '5' || key == '6' || key == '7' || key == '8' || key == '9' || key == '0')
  {
    if (presentValue == false)
    {
      num1 = num1 + key;
      Serial.print(key);
    }
    else
    {
      num2 = num2 + key;
      Serial.print(key);
    }
  }
}

```

```

        final = true;
    }
}

else if (presentValue == false && (key == '+'))
{

    presentValue = true;

    op = key;

    Serial.print(op);

}

else if (final == true && key == '=') {

    answer = num1.toInt() + num2.toInt();

    Serial.println();
    Serial.println(answer);
    presentValue = false;
    final = false;
    num1 = "";
    num2 = "";
    answer = 0;
    op = ' ';
}

else if (key == 'C') {
    //Serial.clear();
    presentValue = false;
    final = false;
    num1 = "";
    num2 = "";
    answer = 0;
    op = ' ';
}

```

```

}
}

-----keypad print---

#include <Keypad.h>

const byte ROWS = 4; // Four rows
const byte COLS = 4; // Three columns

// Define the Keymap
char keys[ROWS][COLS] = {
  {'1','2','3','A'},
  {'4','5','6','B'},
  {'7','8','9','C'},
  {'*','0','#','D'}
};

// Connect keypad ROW0, ROW1, ROW2 and ROW3 to these Arduino pins.
byte rowPins[ROWS] = { 2,3,4,5 };

// Connect keypad COL0, COL1 and COL2 to these Arduino pins.
byte colPins[COLS] = { 6,7,8,9};

// Create the Keypad
Keypad kpd = Keypad( makeKeymap(keys), rowPins, colPins, ROWS, COLS );

void setup()
{
  Serial.begin(9600);
}

void loop()
{
  char key = kpd.getKey();
  if(key) // Check for a valid key.
  {
    Serial.println(key);
  }
}

```

```
}  
}
```

----ldr---

```
int ldr=A4;  
int value = 0;  
void setup() {  
  Serial.begin(9600);  
}  
void loop() {  
  value= analogRead(ldr);  
  Serial.println("Intensity of the LDR is =");  
  Serial.println(value);  
  delay(1000);  
}
```

-----servo---

```
#include <Servo.h>
```

```
Servo myservo; // create servo object to control a servo  
// twelve servo objects can be created on most boards
```

```
int pos = 0; // variable to store the servo position
```

```
void setup() {  
  myservo.attach(9); // attaches the servo on pin 9 to the servo object  
}
```

```
void loop() {  
  for (pos = 0; pos <= 360; pos=pos+1) { // goes from 0 degrees to 360 degrees  
    // in steps of 1 degree  
    myservo.write(pos);    // tell servo to go to position in variable 'pos'
```

```

    delay(20);          // waits 20ms for the servo to reach the position
  }
  for (pos = 360; pos >= 0; pos=pos-1) { // goes from 360 degrees to 0 degrees
    myservo.write(pos);    // tell servo to go to position in variable 'pos'
    delay(20);            // waits 20ms for the servo to reach the position
  }
}

```

-----ultrasonic-----

/* Ping))) Sensor

The circuit:

- * +V connection of the PING))) attached to +5V
- * GND connection of the PING))) attached to ground
- * SIG connection of the PING))) attached to digital pin 7

*/

```
const int pingPin = 8;
```

```
void setup() {
```

```
  Serial.begin(9600);
```

```
}
```

```
void loop() {
```

```
  long duration, distance;
```

```
  //send trigger
```

```
  pinMode(pingPin, OUTPUT);
```

```
  digitalWrite(pingPin, LOW);
```



```
delayMicroseconds(2);  
digitalWrite(pingPin, HIGH);  
delayMicroseconds(5);  
digitalWrite(pingPin, LOW);  
  
//receive echo  
pinMode(pingPin, INPUT);  
duration = pulseIn(pingPin, HIGH);  
  
// convert the time into a distance  
distance= (duration*0.034)/2;  
  
Serial.print("cm");  
Serial.print(distance);  
  
Serial.println();  
delay(1000);  
}
```