DevOps Project – 1

Automated CI/CD Pipeline for Django Application with Jenkins and GitHub Webhooks

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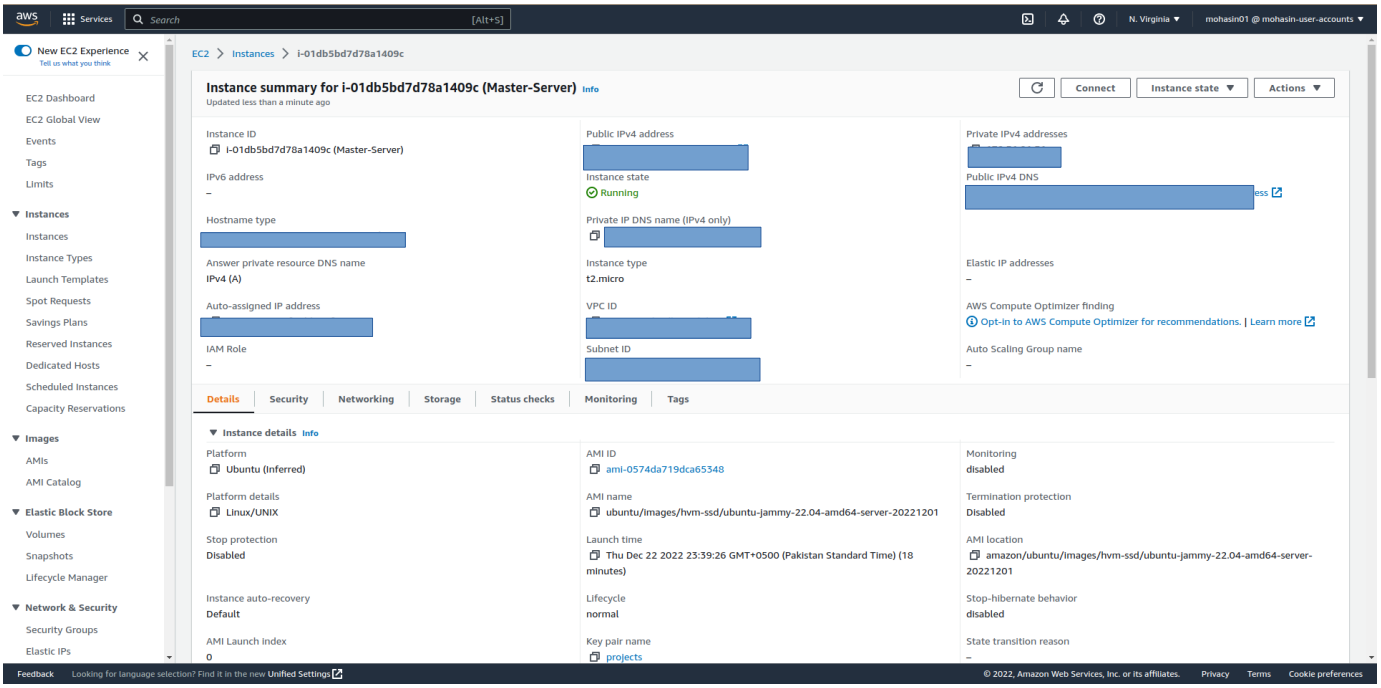
Jenkins CI/CD pipeline with GitHub webhook integration for Deploying Docker application on EC2 instances using the declarative pipeline.

Steps:

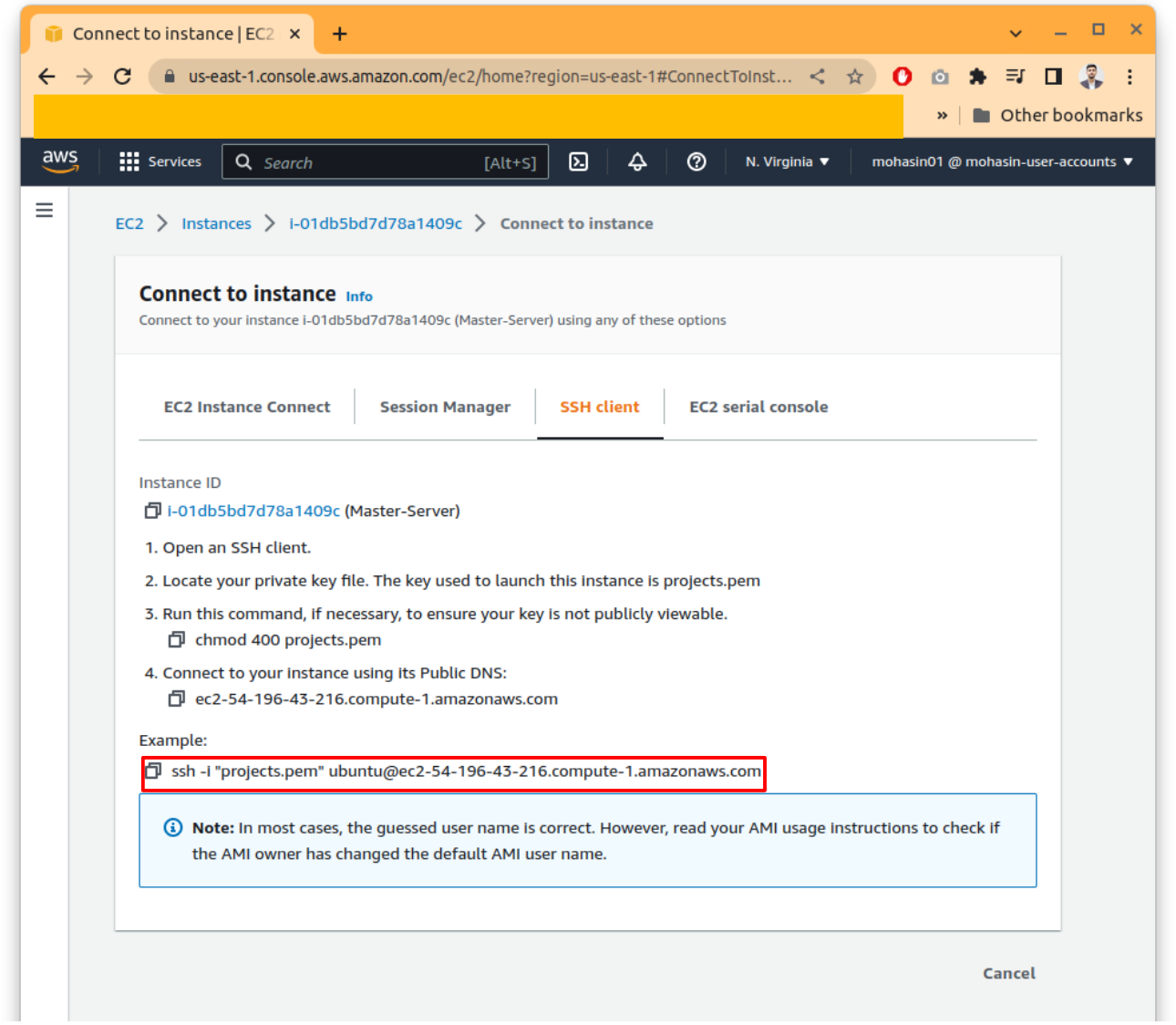
1. First of all, go to AWS portal, and create a new instance. As,

- Name: **Master-Server**
- AMI: **ubuntu**.
- Instance type: **t2.micro (free tier)**.
- Key pair login: Create > projects.pem.

(**Download the .pem file**.)
Click on **Launch Instance**.



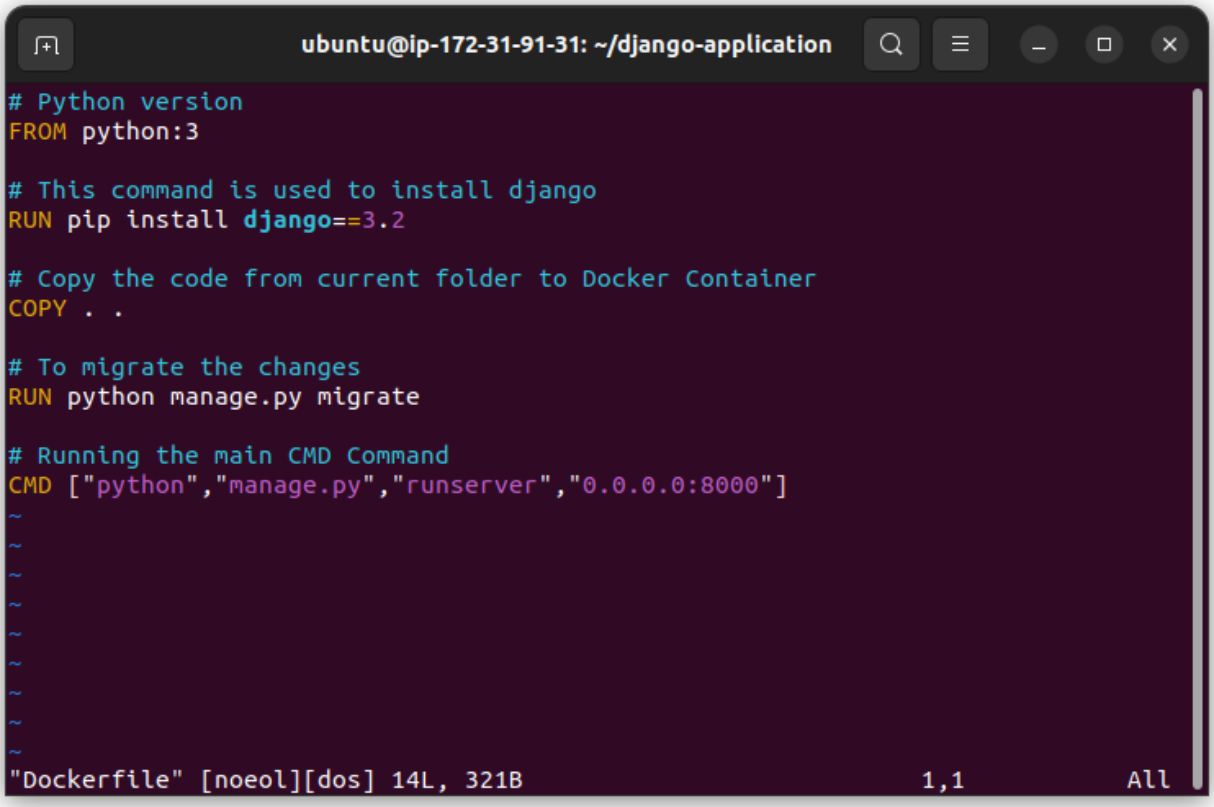
2. Now, connect to the EC2 instance that you have created. Copy the SSH from server:



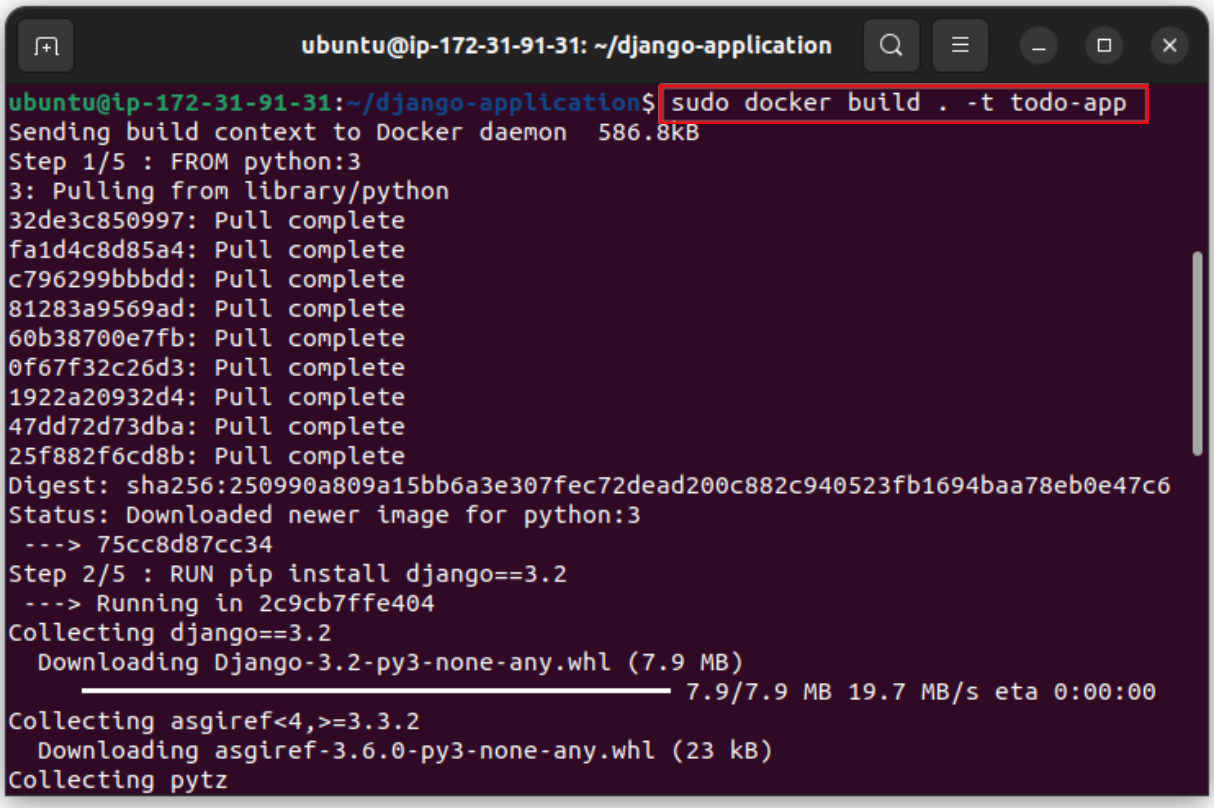
3. Go to the download folder, where the .pem file is placed and open the terminal in the same location, and paste the SSH.

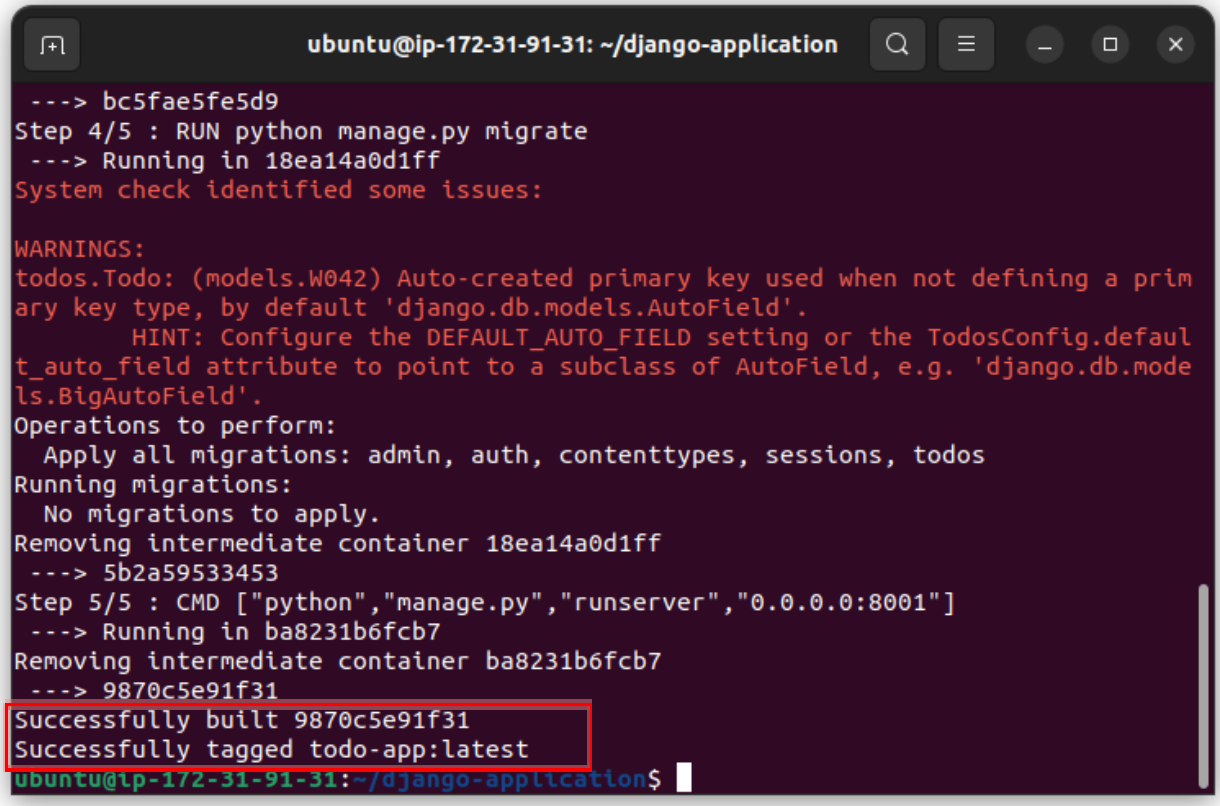
4. No we will Install Docker. By running this Command:
“Sudo apt-install docker.io”

5. Write Docker file for running you application, and Push your Docker file in Project Repo on Github.



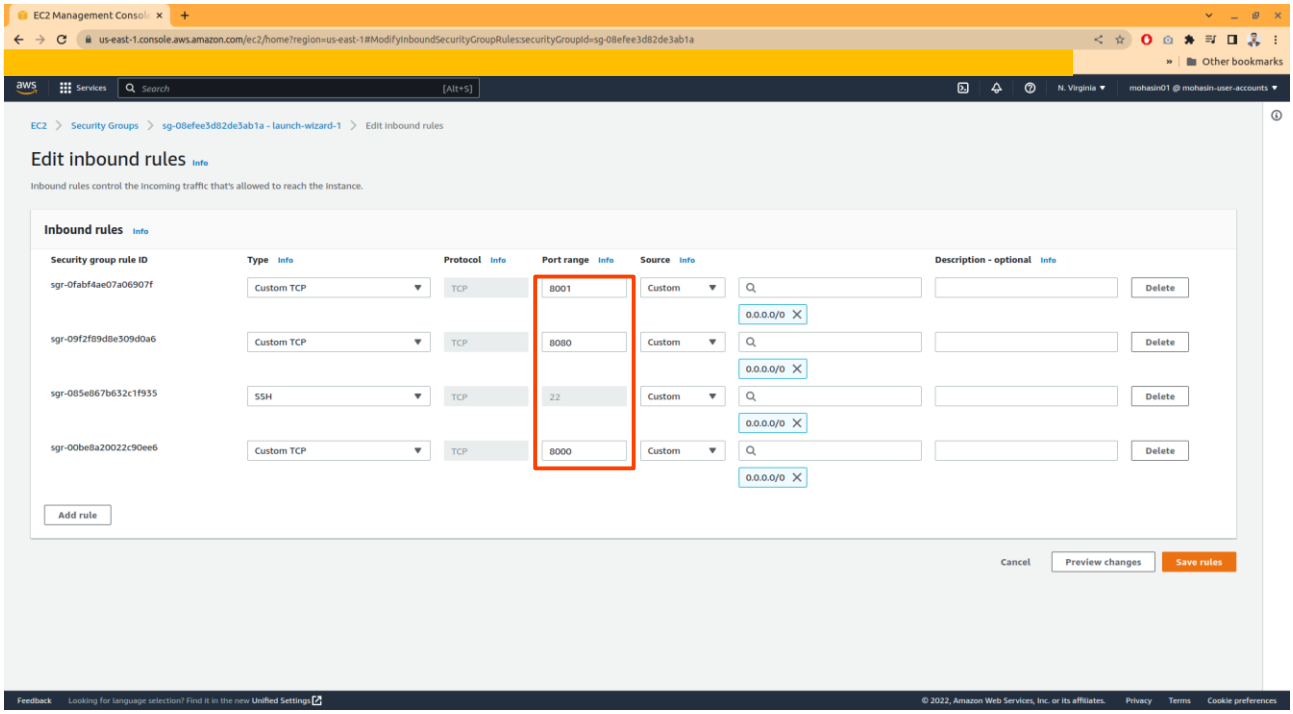
6. Build image of Docker file by running this Command:
It will give some warning but it will docker image of your application.
“sudo docker build . -t todo-app”



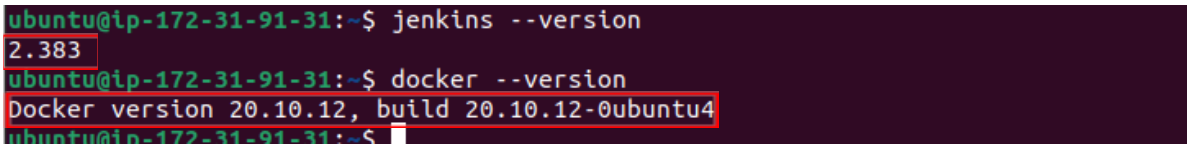


7. Now we will install Jenkins on the machine, by following this link https://www.jenkins.io/doc/book/installing/linux/

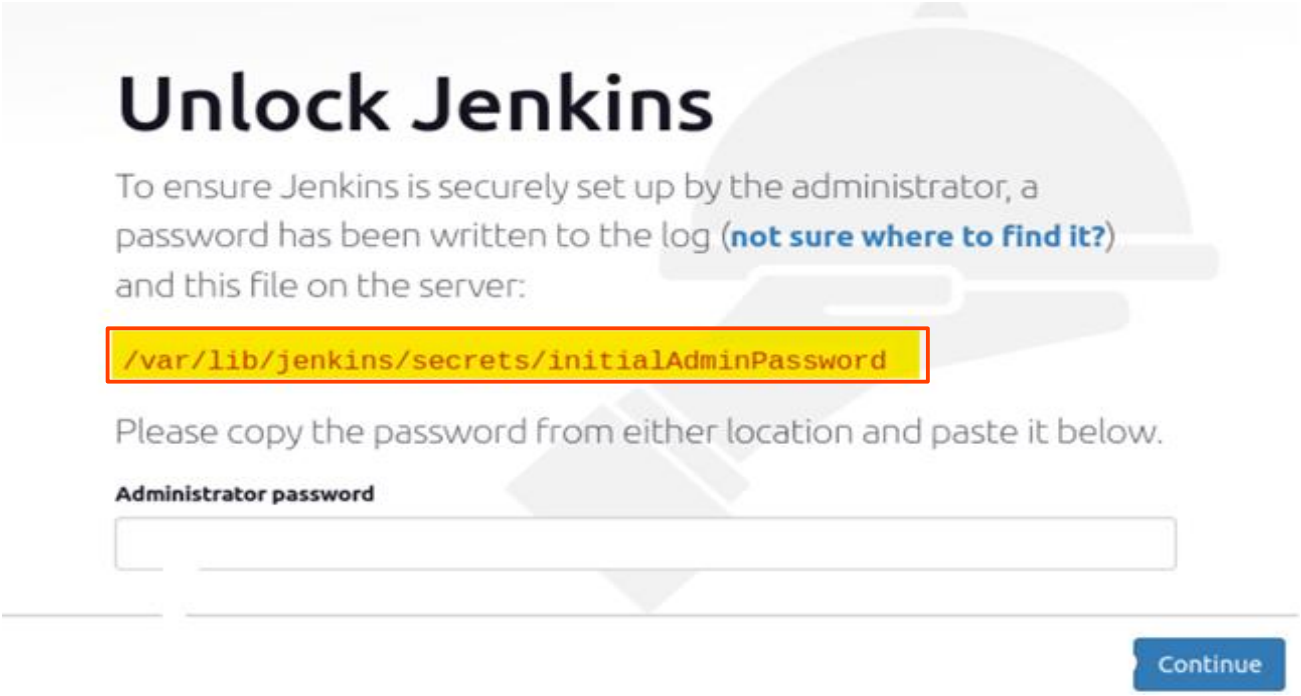
8. Now, we will allow ports 8080 and 8001 or 8000 (on which you want to run your application) for this machine from a security group. We can find the security group in the EC2 description. Now, here we need to allow “Inbound Rule” as below:



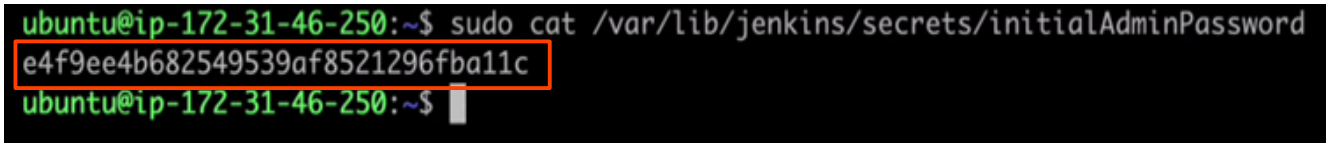
9. Now check if it got installed by running “**jenkins --version**” and “**docker –version**”



10. Now, Copy the Public Ip of the machine and paste it to the browser to access the Jenkins portal with the port no **8080**. (As your Jenkins will Run on Port 8080).
"Public Ip of EC2 :8080"



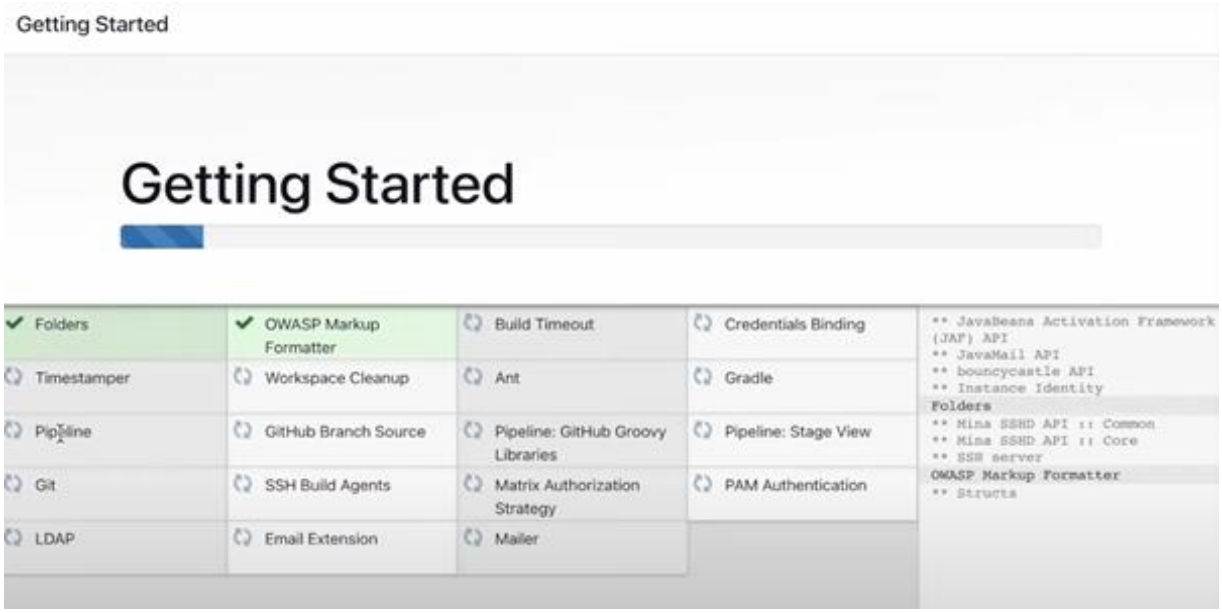
11. We need an Administrator Password to unlock this. For that, go to the provided highlighted path in the upper screenshot.
"cat /var/lib/Jenkins/secrets/initialAdminPassword"



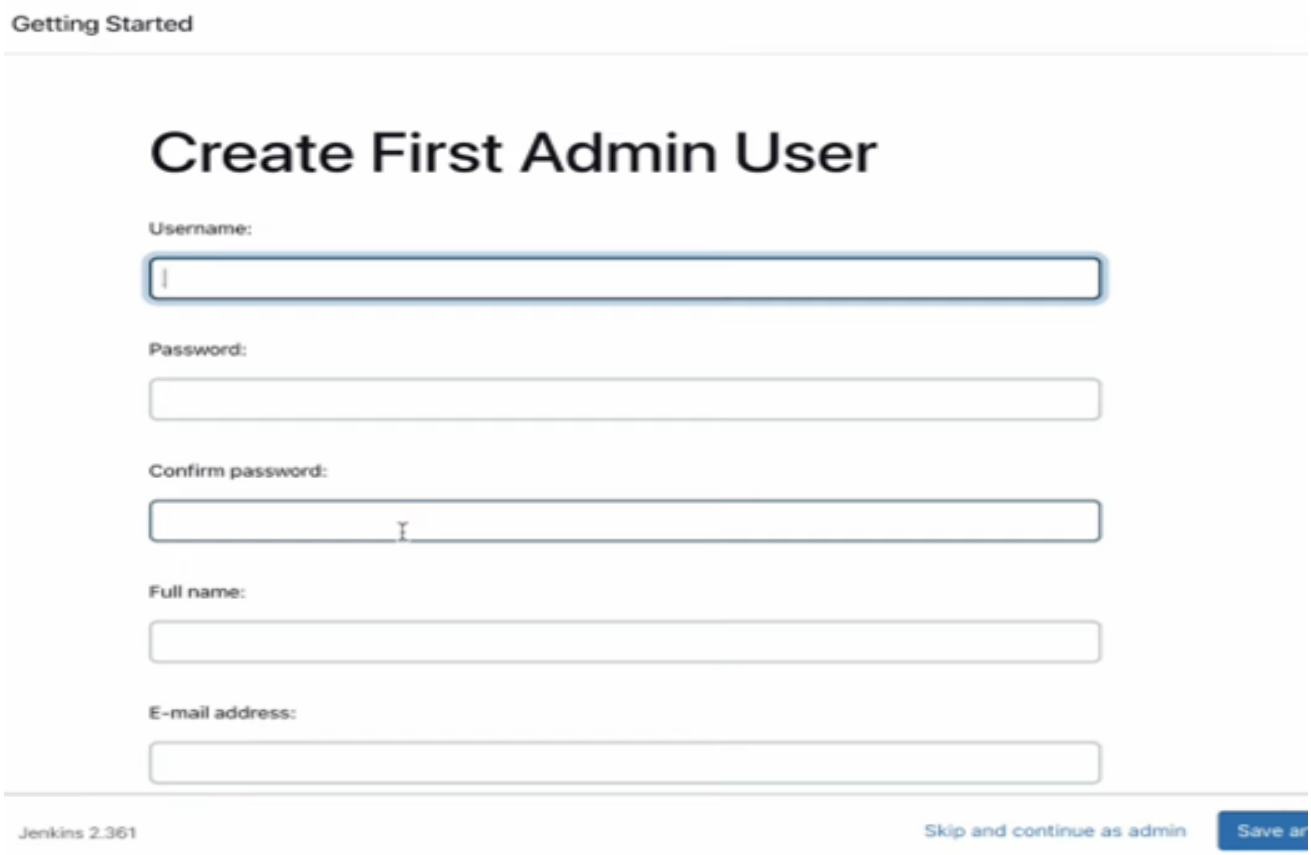
Paste this password in the "**Administrator Password**" Column and Continue.

12. Now Click on, “**Install Suggested Plugins**”

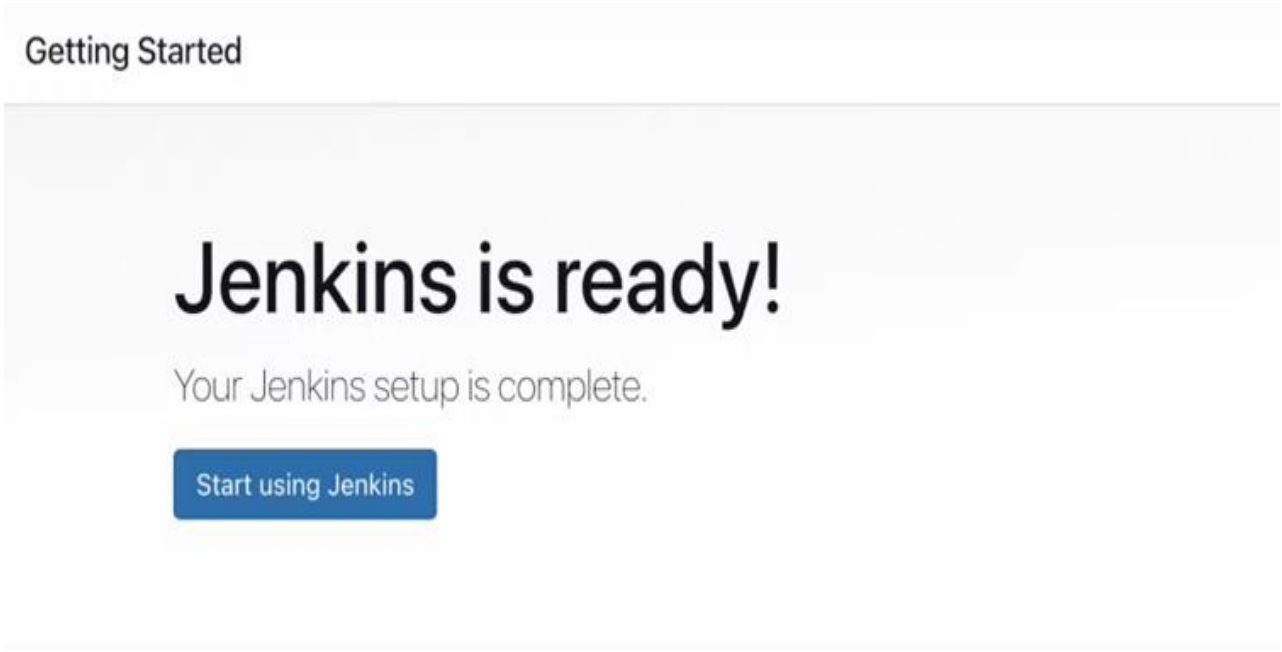
13. This will now install all the basic plugins that you will need mostly.



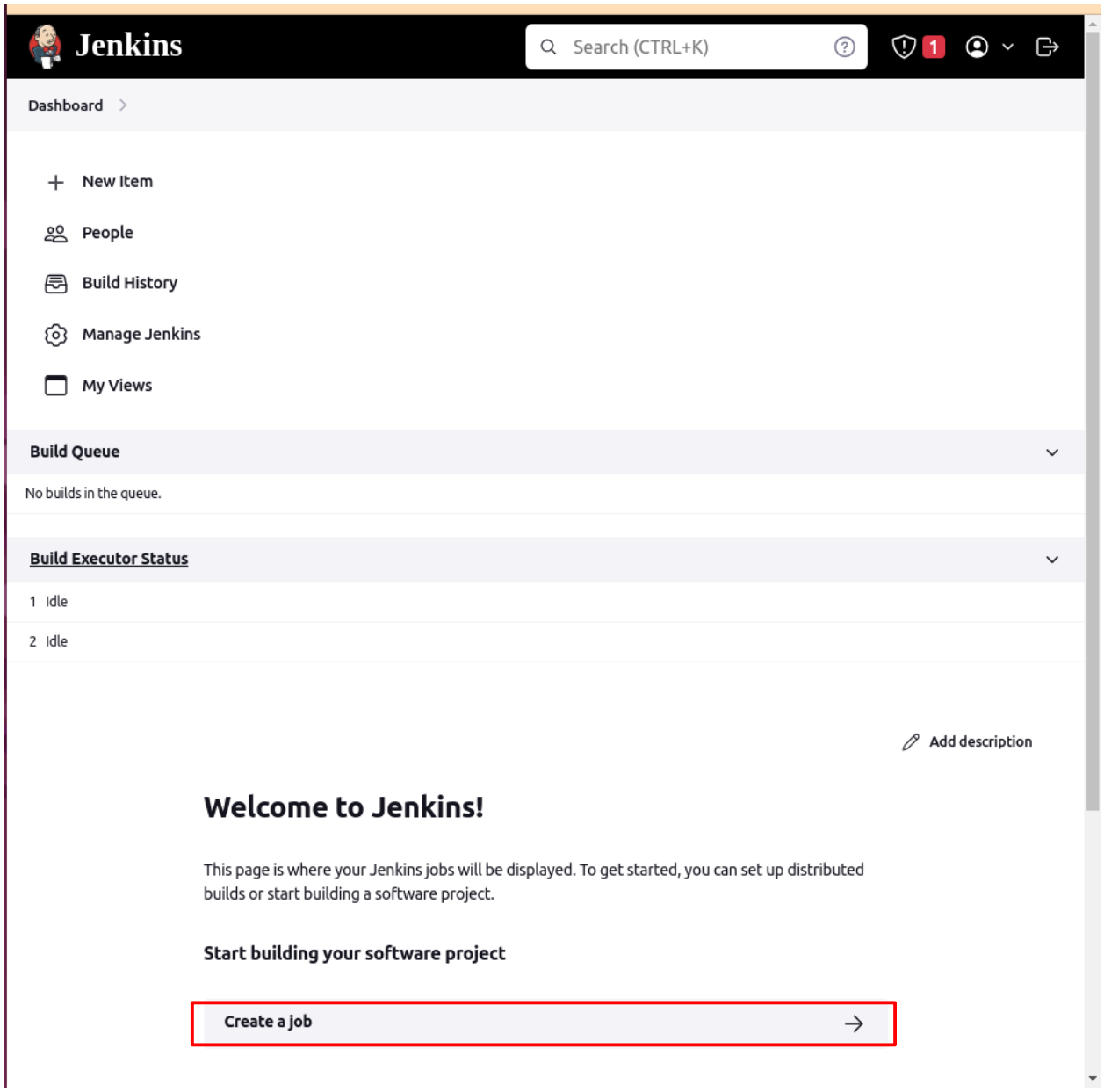
14. Now, Jenkins will ask us to create the **First Admin User**.

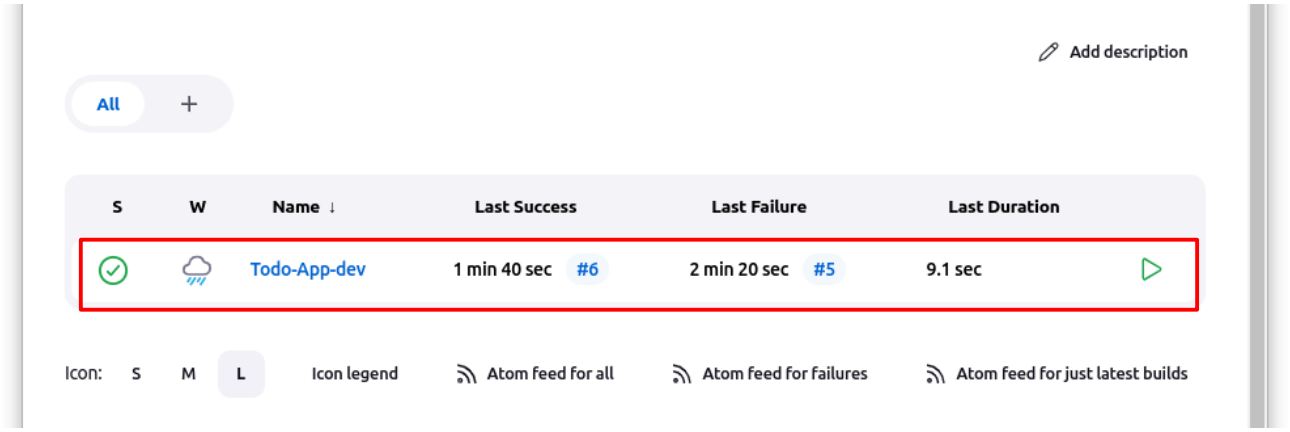


15. Add the fields according to your username and Email.



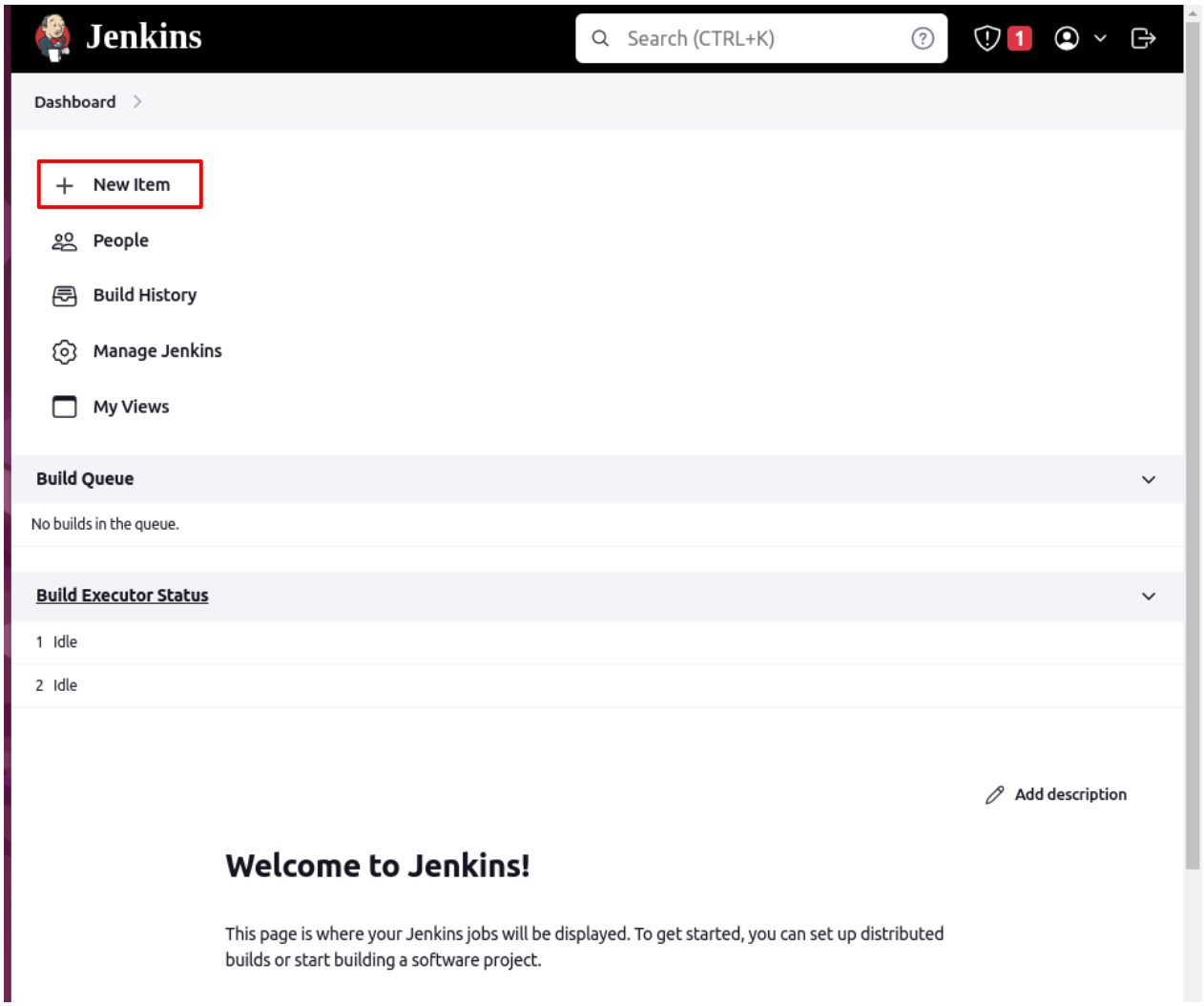
16. The Jenkins homepage will look like this,
First of all we **create a job**.





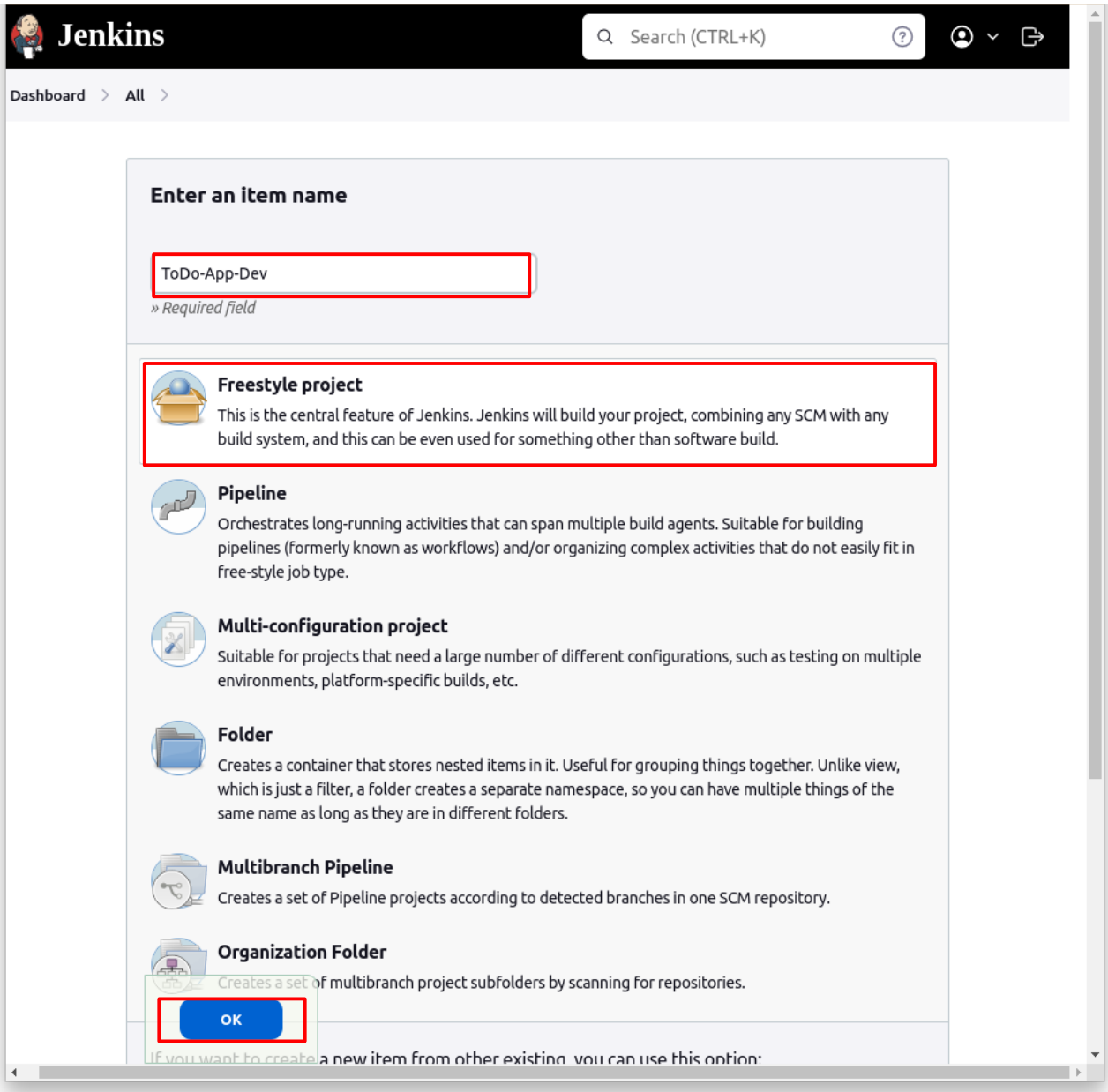
17. Now, we will create a **CI/CD pipeline**, which will **fetch the code from GitHub**.

18. From Jenkins Dashboard, Click on "**New Item**".

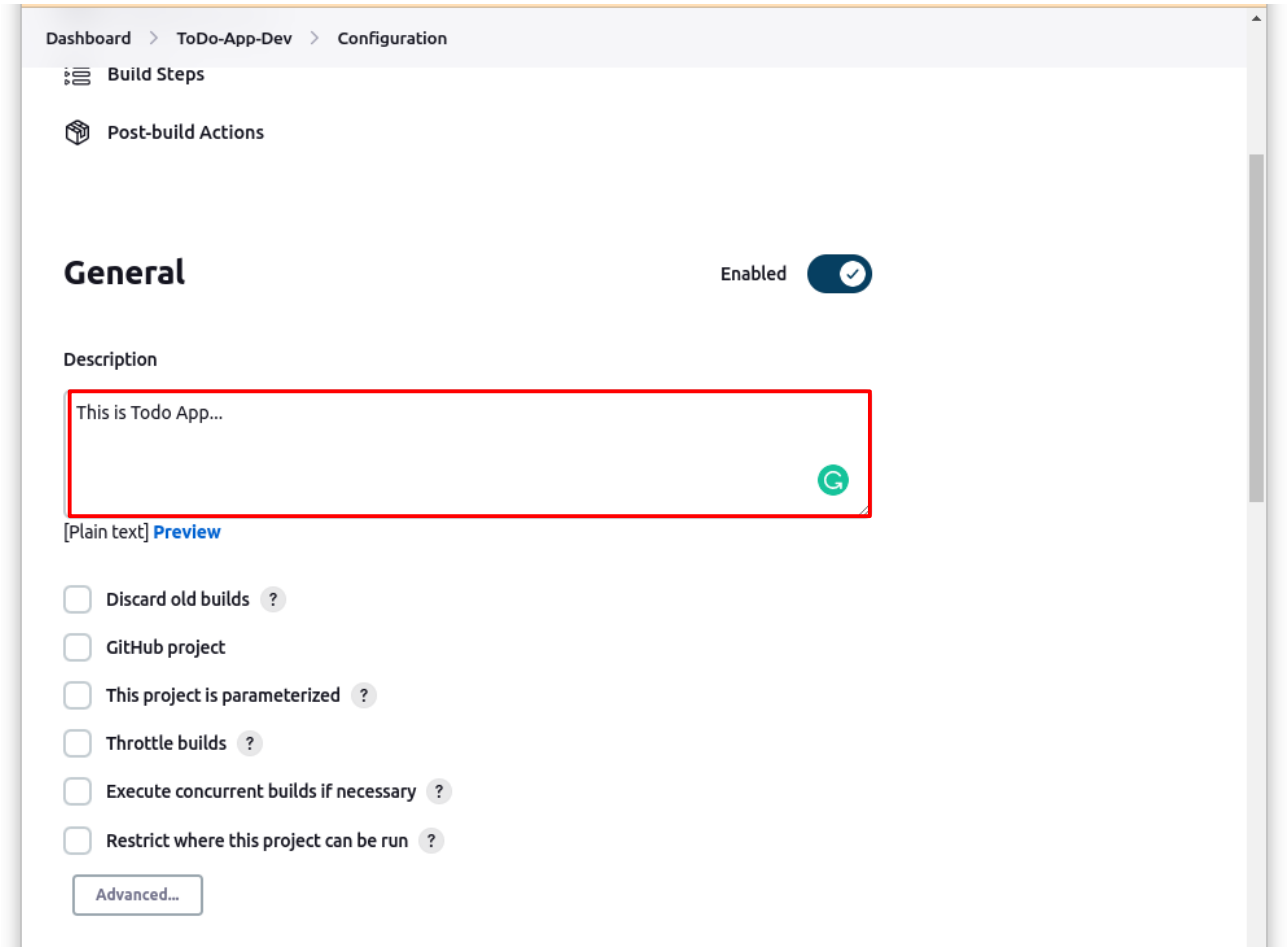


19. Now, Add name as

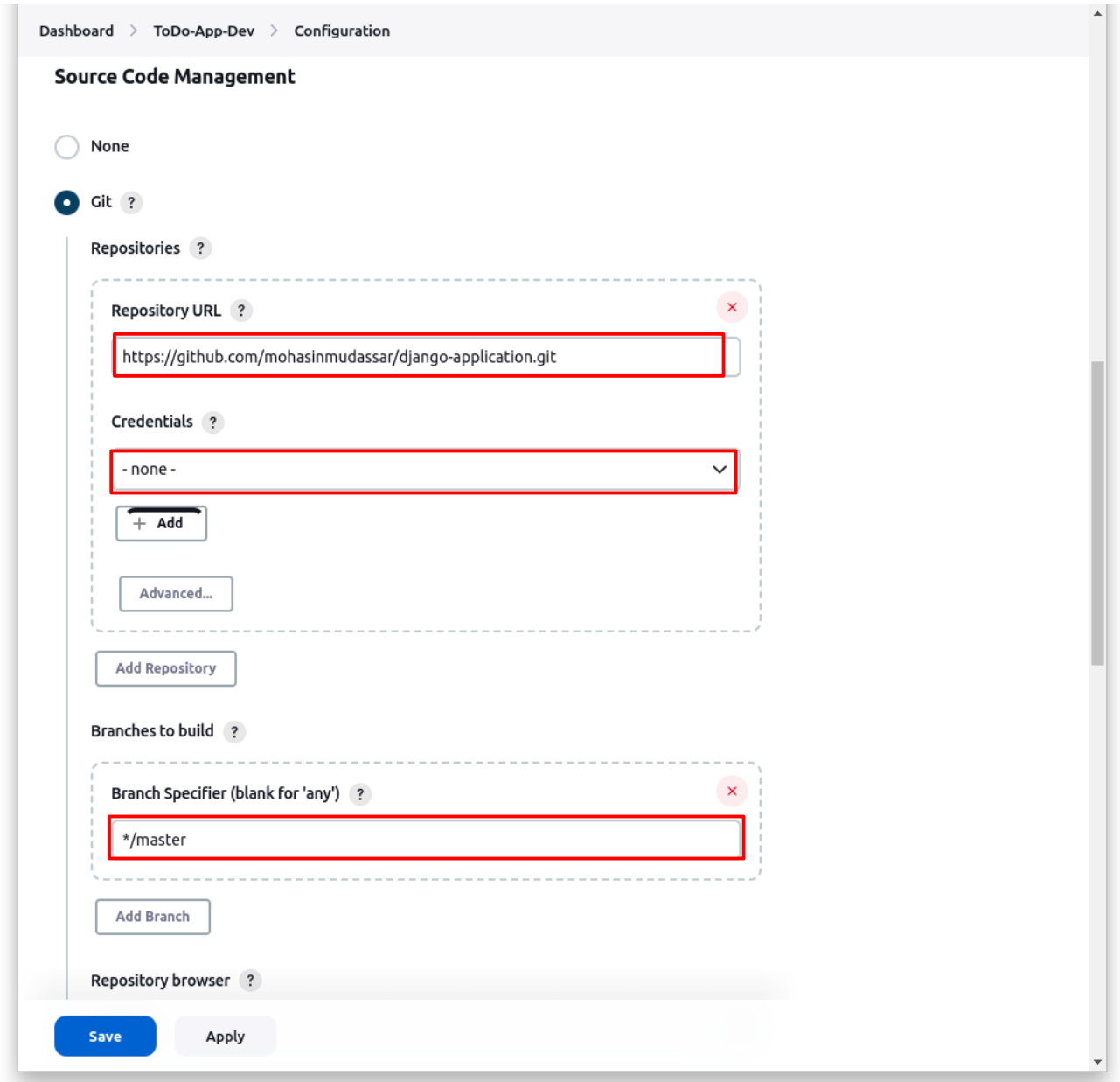
- Name: **ToDo-App-Dev**
- Project: **Freestyle project**
- Click “Ok”.



20. Here, we need to fill up the description.

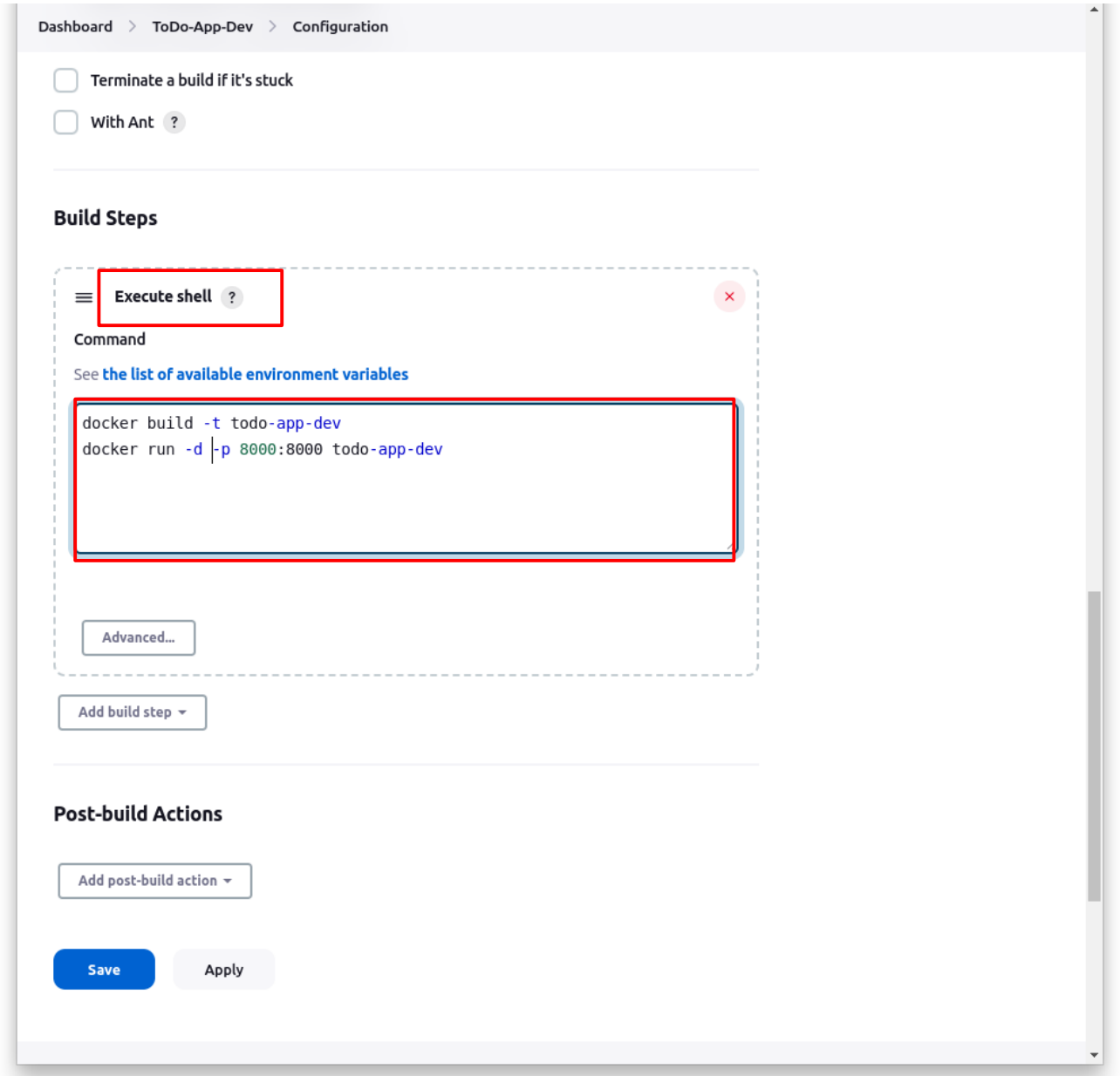


21. In Source Code Management, select Git and **Add Repository URL and Credentials.** (If there is not any added credential, we need to add). I have addes them from configure so it will fetch it from there. You can also add the branch

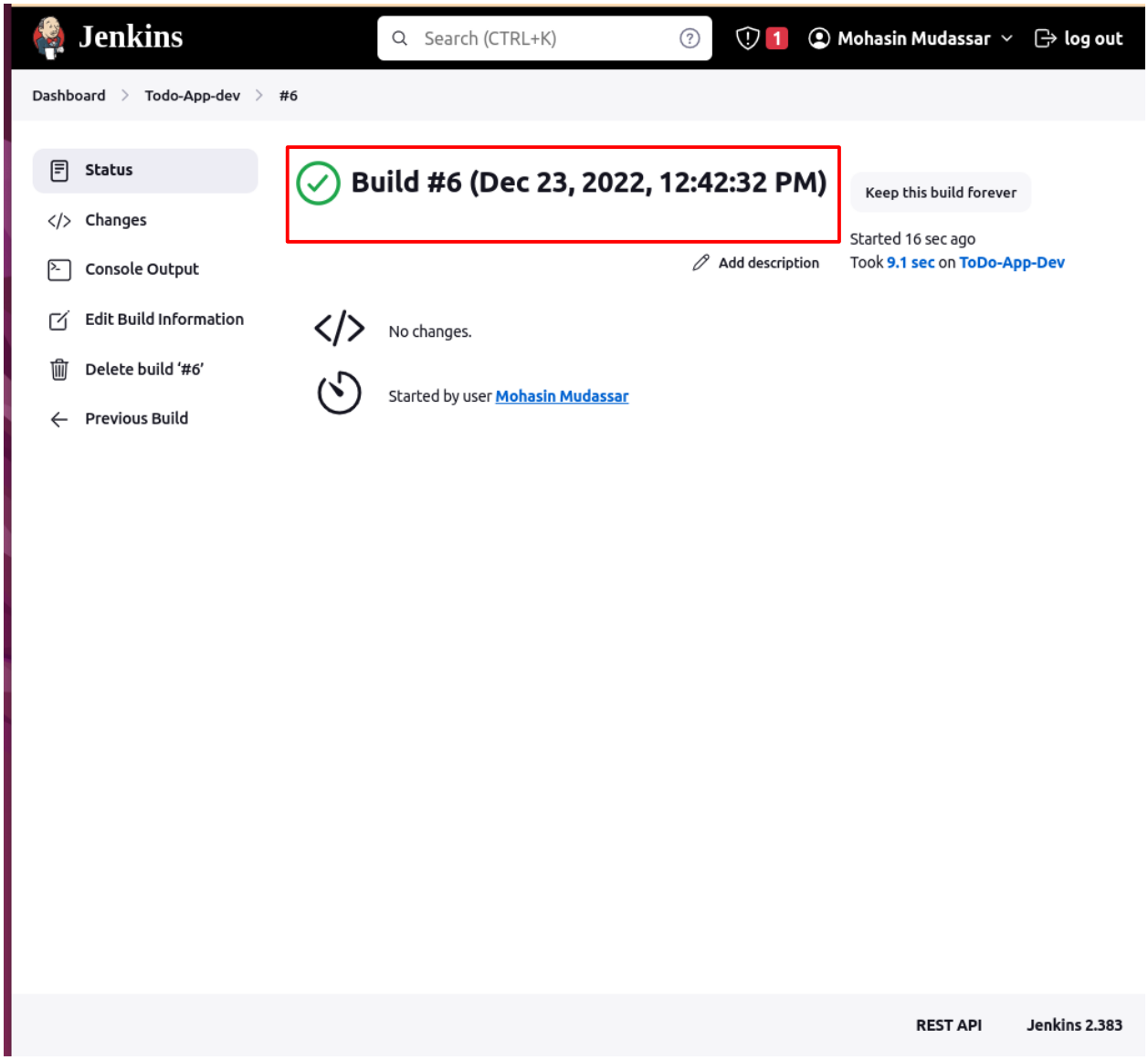


22. Build Step, select Execute Shell and write following command to build docker image and from Docker image we will create a container.

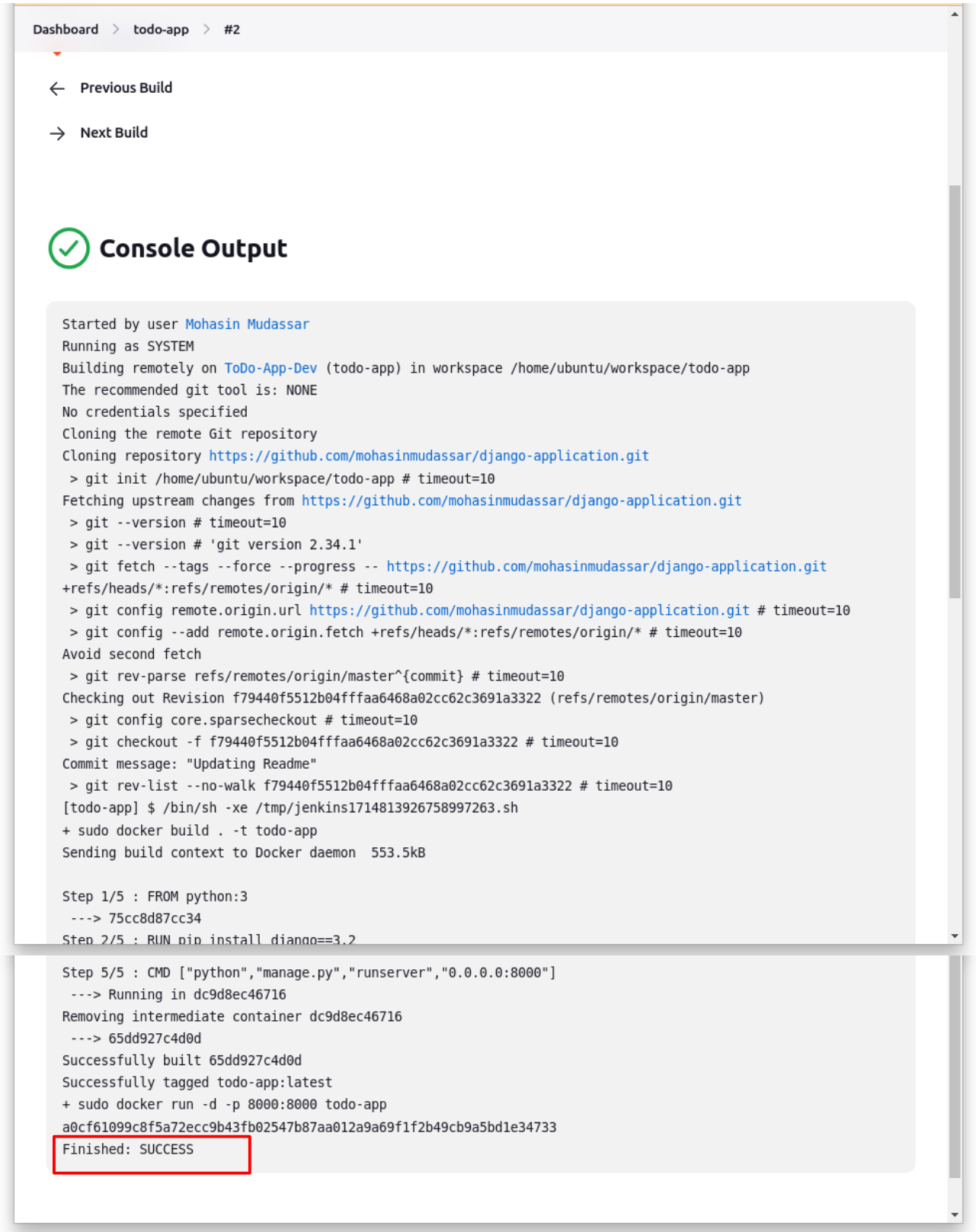
“docker build -t todo-app-dev ”
“docker run -d -p 8000:8000 todo-app-dev “



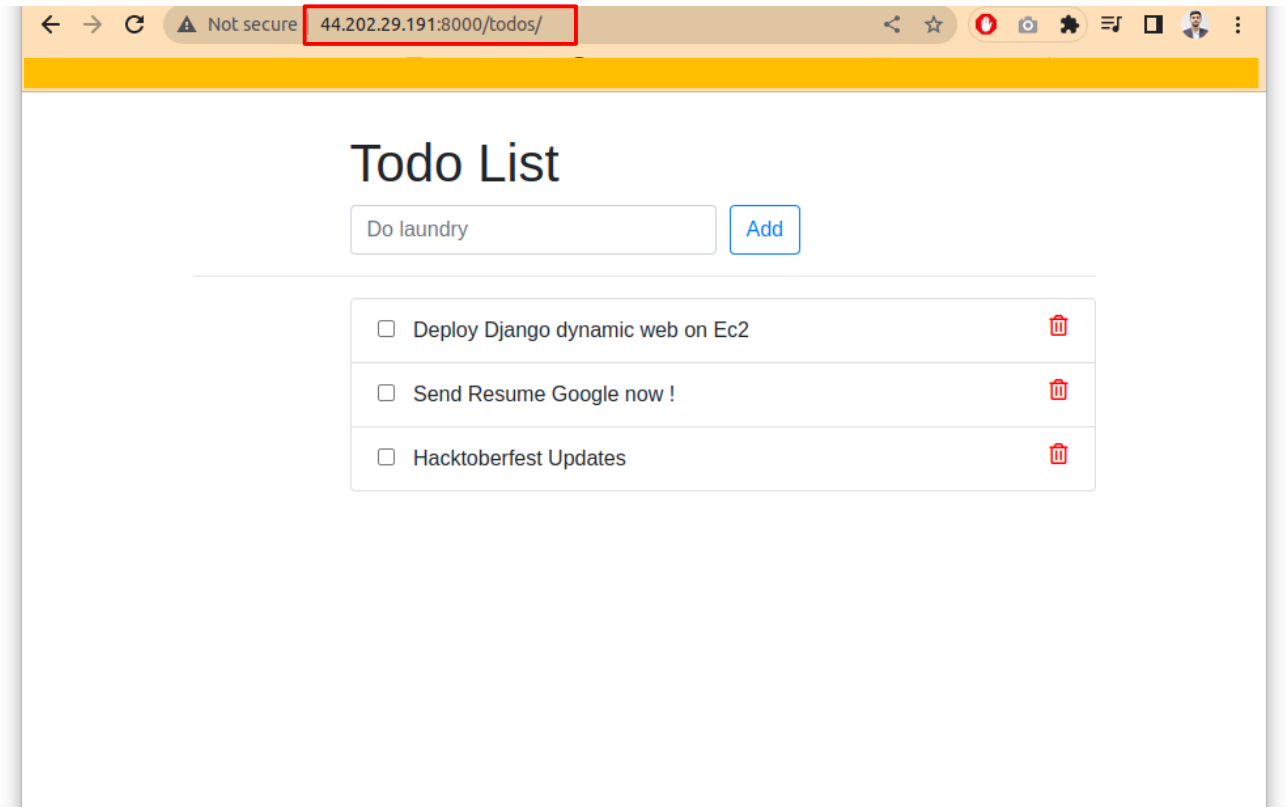
23. Now, Click on build Now. And the build will be started, in the build history.



24. We can check Output Console for any error, **SUCCESS**.



25. After getting success, In the browser, search for "public_ip_of_ec2:8000"

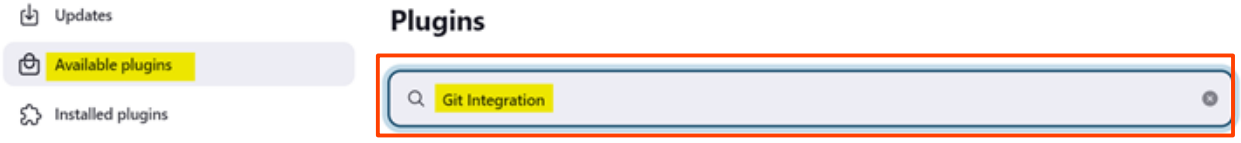


Now, our goal is,
·Whenever the developer commits their code in GitHub, after every commit, it should reflect in the live web app.
·For that, we will use "**GitScm polling**".
·Every time, a developer made a commit, a trigger will run automatically, which will rebuild the image and run a container on your behalf as a part of automation that will run the pipeline automatically.

26. Now, configure the project again, and add

- Build Trigger: **GitHub hook trigger for GitScm polling**.
- Description: **GitHub webhook integration**.

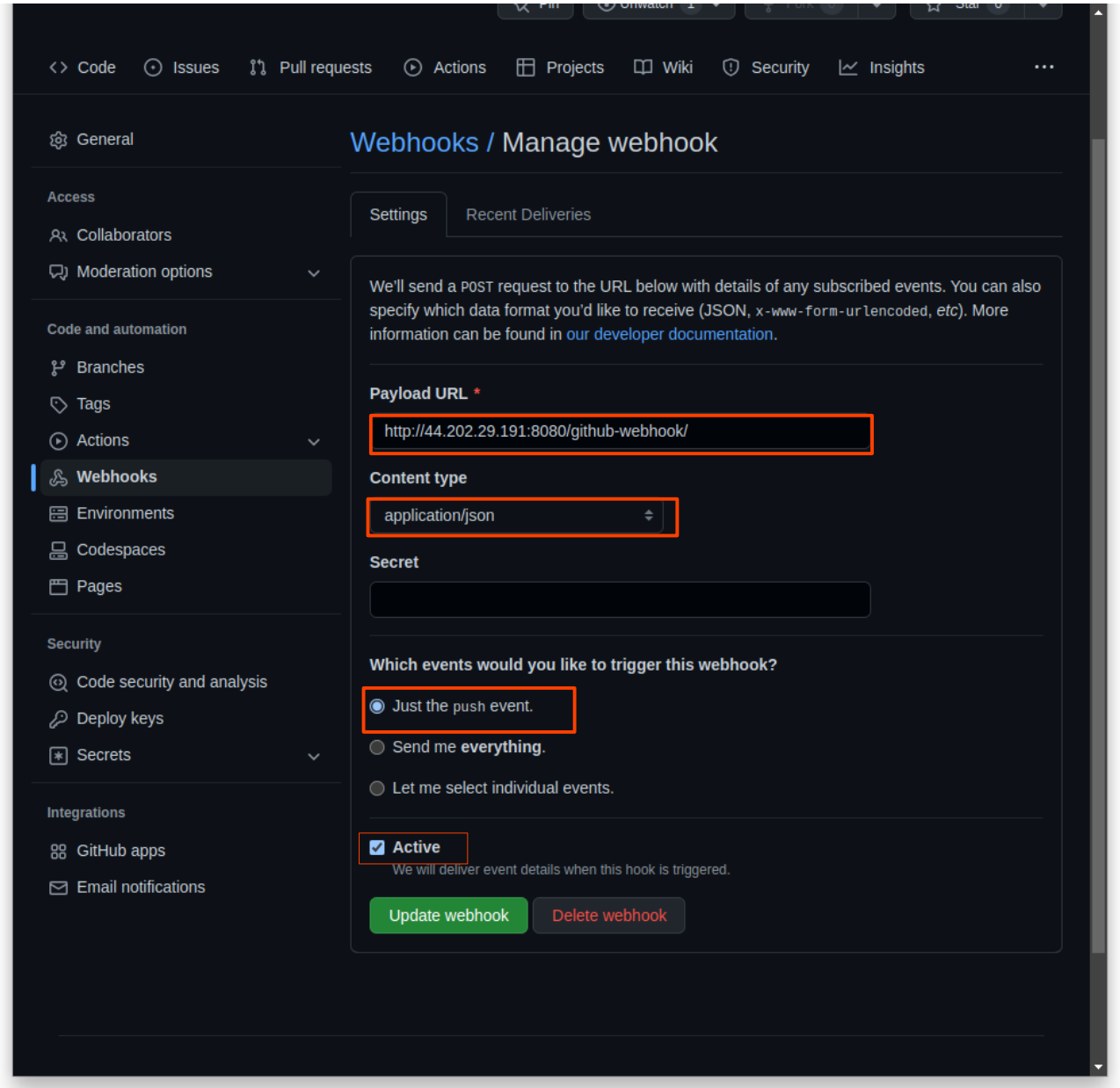
27. We need to install the "Git Integration" plugin from Manage Jenkins, by following the path,
(Manage Jenkins > Manage Plugins > Git Integration).



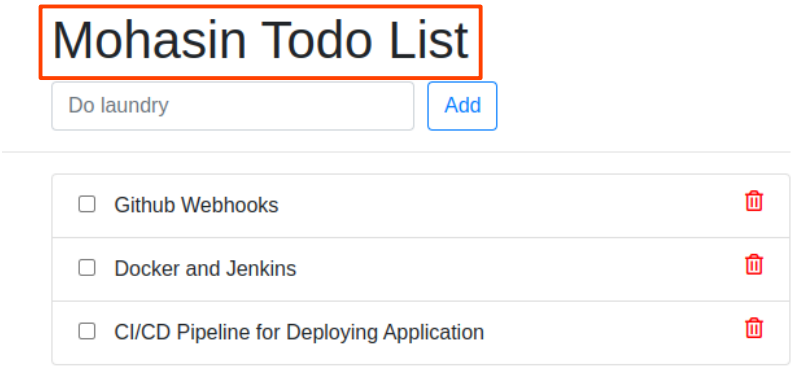
28. Now, we need to go to GitHub and create a Webhook.
GitHub > Your Project Repository> Settings > Webhooks

29. Add the following details,

- Payload URL: **http://<public_ip_of_ec2>:8080/github-webhook/**
- Content Type: **application/json**
- Which event would you like to trigger this webhook?
- Just the **push event.**
- Active: True
- Click on "**Add Webhook**".



30. Do some changes in the code and push it to GitHub, this will automatically run a pipeline, and the new code will be Live.
After Webhook Deploying.



Resources:
Project Github Link:
https://github.com/mohasinmudassar/django-application.git