

.....**Latex assignment**.....

Latex code for project description:

```
\documentclass{article}
```

```
\usepackage{geometry}
```

```
\geometry{a4paper, left=25mm, right=25mm, top=25mm, bottom=25mm}
```

```
\setlength{\parindent}{0pt}
```

```
\title{PROJECT: QUIZZER}
```

```
\begin{document}
```

```
\maketitle
```

```
\section{Project Description}
```

```
\textbf{Project Name:} QUIZZER: A basic application to taste your knowledge.
```

```
\subsection{Project Overview}
```

"Quizzer" is a simple C language application that allows users to test their knowledge in a specific domain. The application generates a 10-question quiz based on the user's chosen domain and provides feedback on the number of correct answers at the end of the quiz.

```
\subsection{ Basic Detail:}
```

This Project is made By:-

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\begin{itemize}
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\item Devraj Parmar 0801CS221168
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\item Prakhar Gupta 0801CS221170
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\section{\end{itemize}}
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```
\subsection{Key Features}
```

The "Quizzer" project provide the following features:

```
\begin{itemize}
```

```
\item Domain Selection: Users can select a domain for their quiz.
```

\item Question Generation: The program generates 10 questions related to the chosen domain.

\item Multiple Choice: Each question has four answer options.

\item User Interaction: Users select their answers for each question.

\item Scoring: The program calculates and displays the number of correct answers at the end of the quiz.

\end{itemize}

\section{Basic }

To complete the "Quizzer" project, you will need to:

\begin{itemize}

\item To complete this Project source code we implement our understanding of the C programming language.

\item Also Implement a structure to represent questions.

\item Use loops (for, while) for question generation and user interaction.

\item Utilize a switch statement for domain selection.

\item Create functions for question generation and scoring.

\item We provide clear and concise comments in our code.

\end{itemize}

\section{Conclusion}

The "Quizzer" project offers a basic but interactive way for users to test their knowledge in various domains. It is code in C language. It encourages user participation and provides immediate feedback on quiz performance.

\end{document}