## A Taste Of Property-based Testing

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## What-based testing?

For a given list of integers, return the maximum possible product of two elements in the list

```
def max_prod(l: list[int]) -> int:
 if len(l) < 2:
    throw ValueError("©")
  x, y = sorted(l, reverse=True)[0:2]
  return x * y
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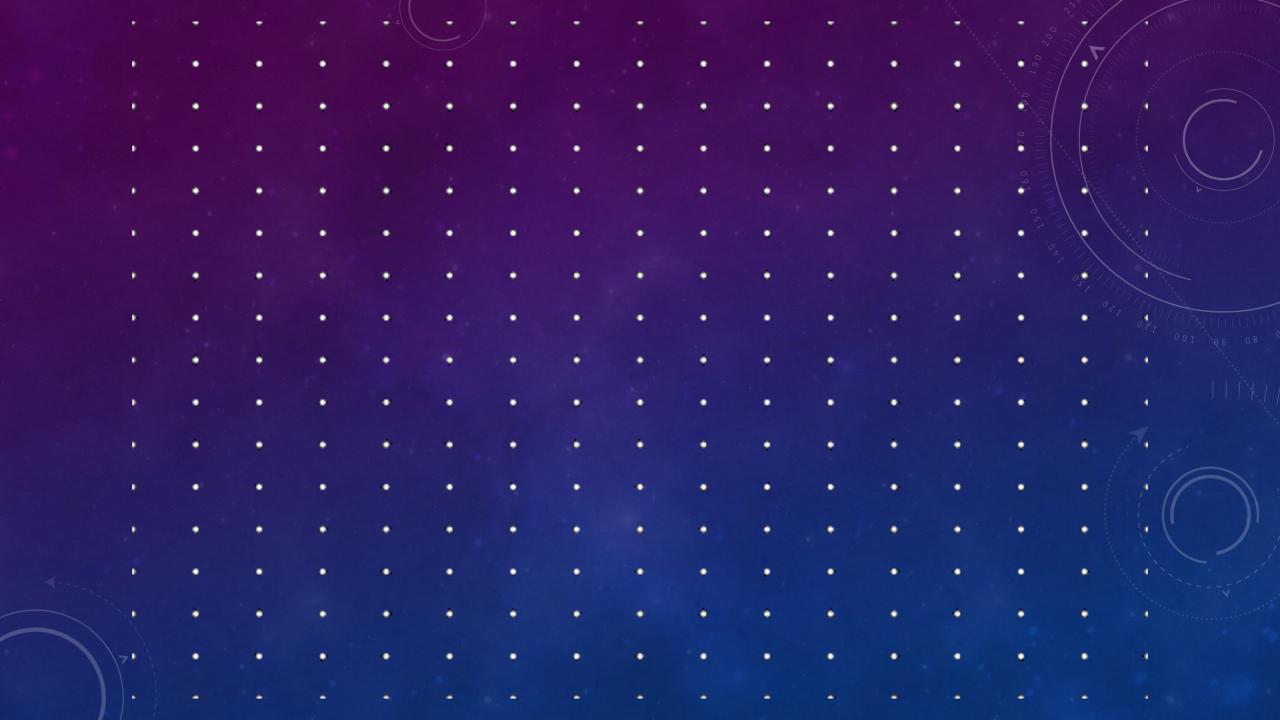
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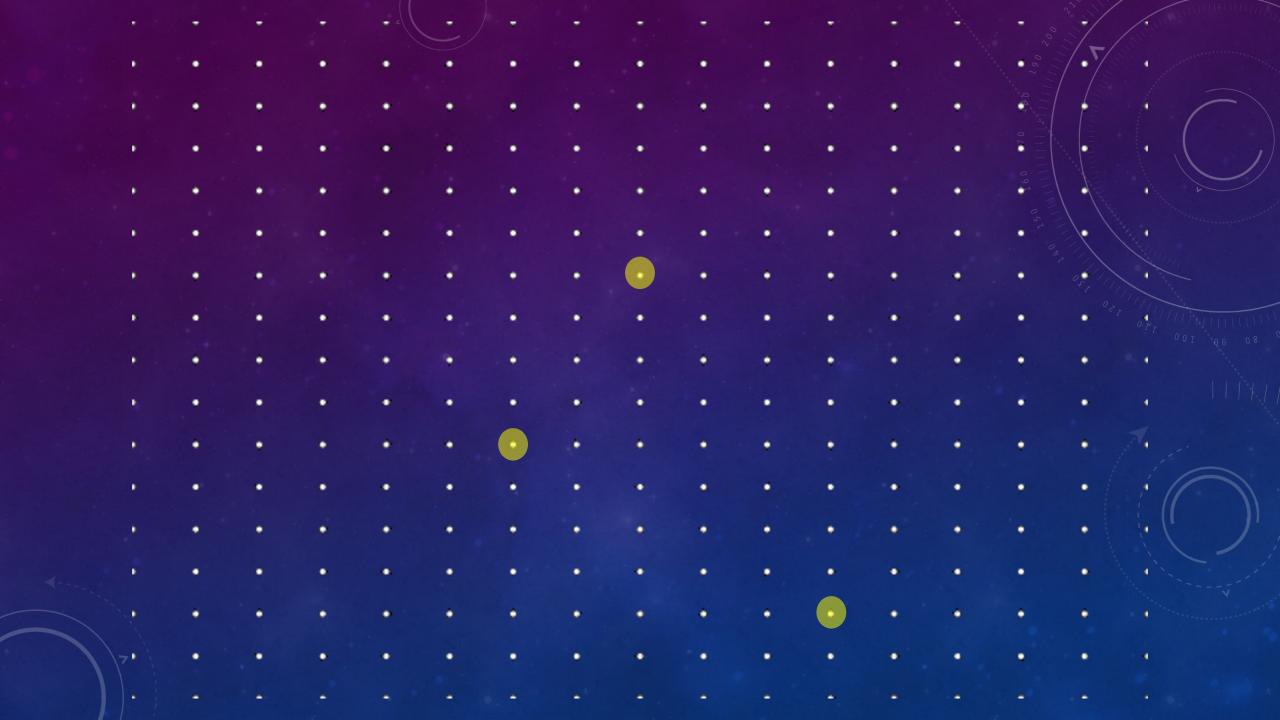
def test1():
 assert max\_prod([1,2,5]) == 10

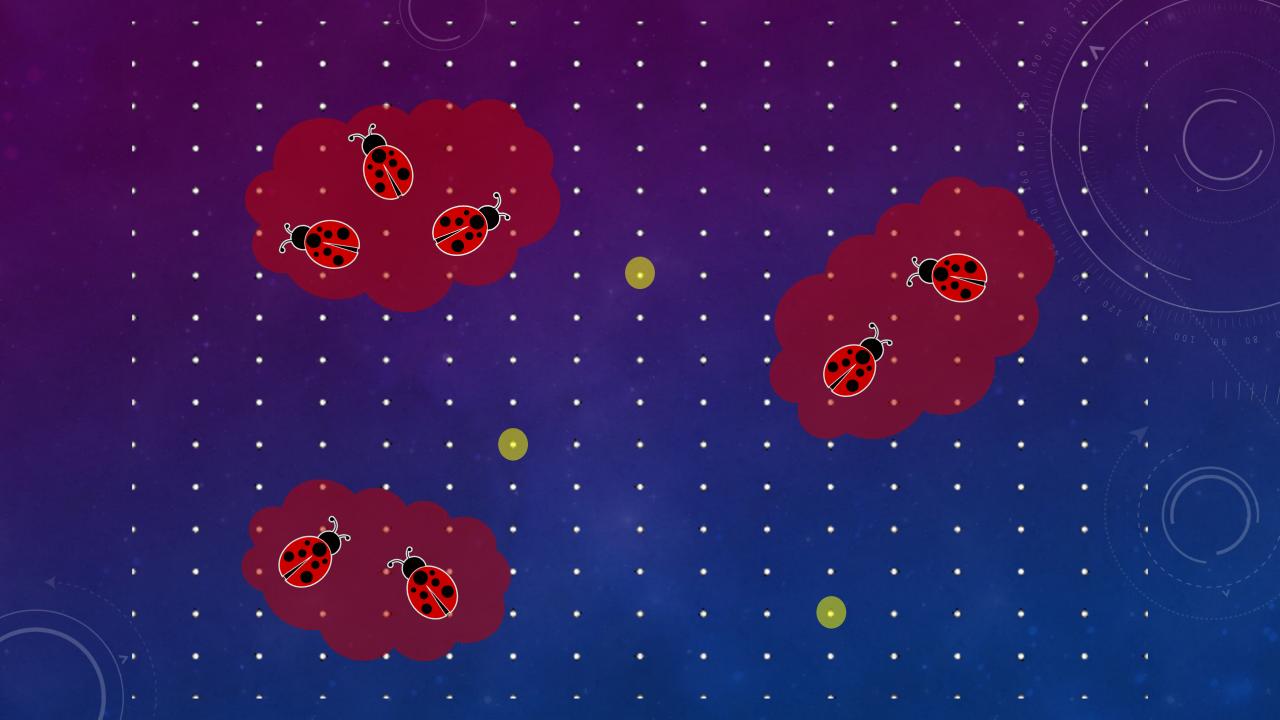
def test2():
 assert max\_prod([5,1,3,2]) == 15

def test3():
 with raises(ValueError):
 max\_prod([1])

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def test1():
     assert max_prod([1,2,5]) == 10
  def test2():
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  def test3():
     with raises(ValueError):
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Thanks to Hillel Wayne for this example
```





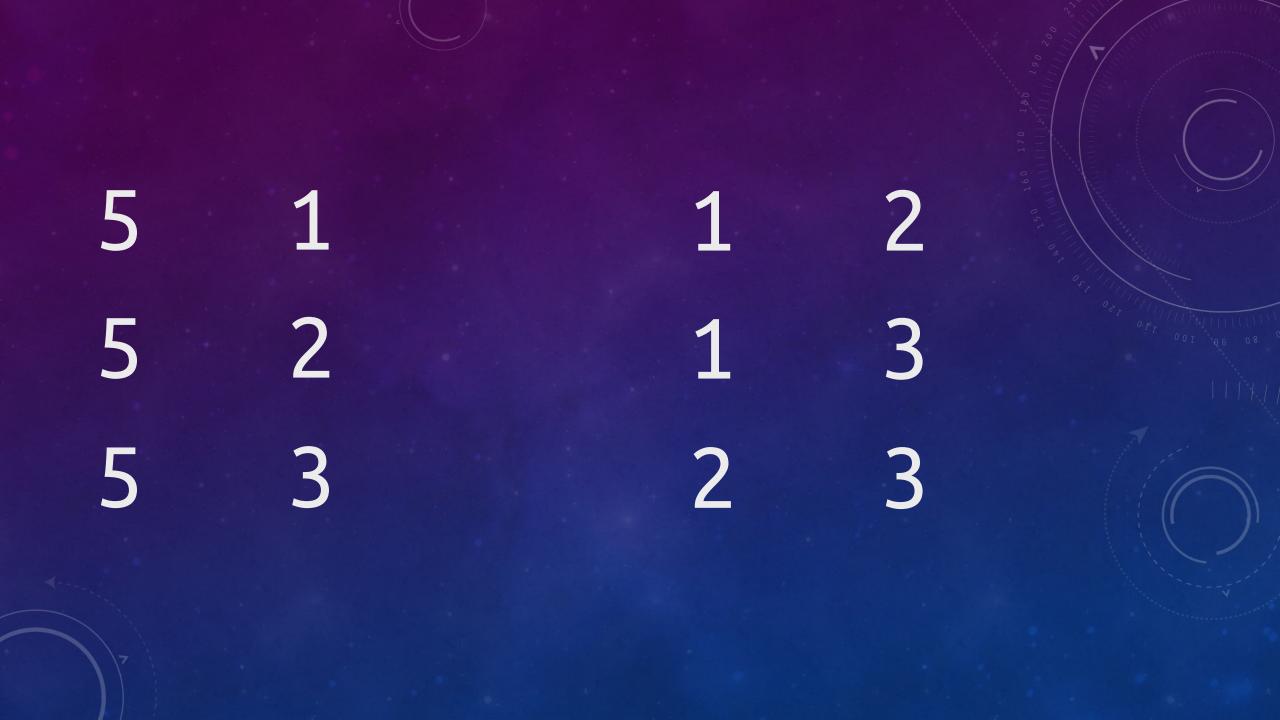


## Randomly generate inputs

```
@given(l=lists(integers(), min_size=2))
def test_random(l):
   assert max_prod(l) == ???
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[5, 1, 3, 2]



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  $1 \times 2 = 2$   
 $5 \times 2 = 10$   $1 \times 3 = 3$   
 $5 \times 3 = 15$   $2 \times 3 = 6$ 

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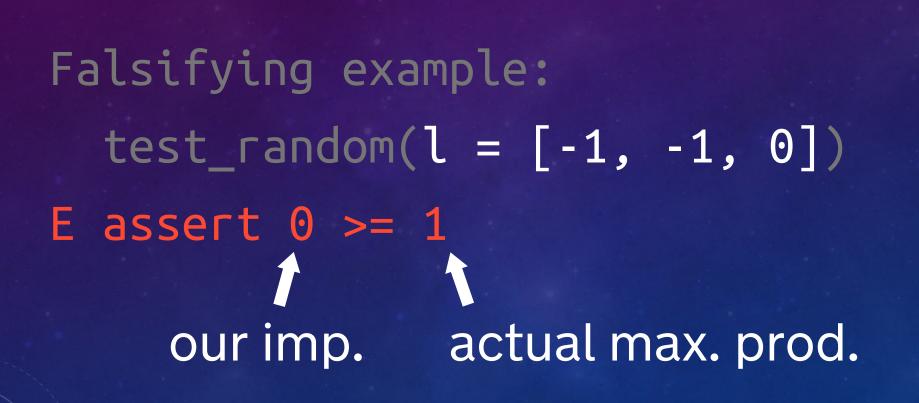
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@given(l=lists(integers(), min_size=2))
def test random(l):
  all_pairs = itertools.combinations(l, 2)
  all_prods = [x * y for x,y in all pairs]
  result = max prod(l)
  assert all(result >= p for p in all prods)
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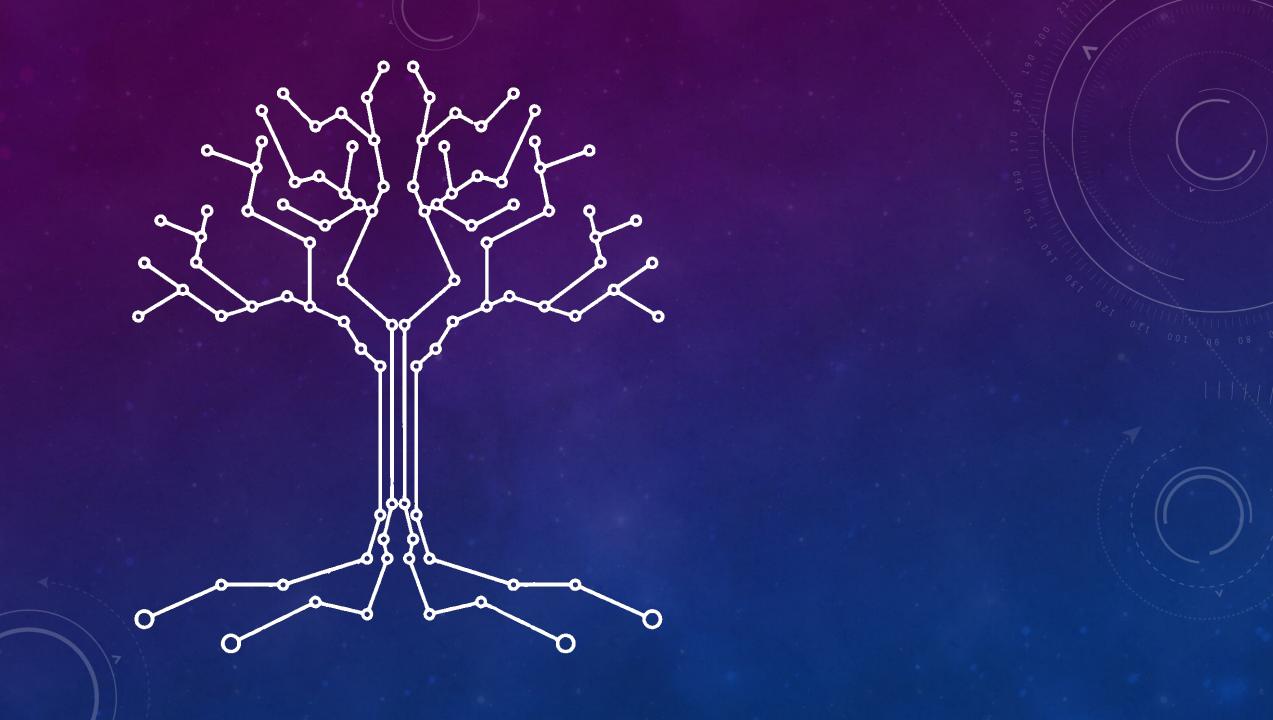
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```

Falsifying example:
 test\_random(l = [-1, -1, 0])
E assert 0 >= 1









def insert(tree, key, value):
 # returns new tree with k-v pair

def delete(tree, key):
 # returns new tree without k-v pair

def find(tree, key):
 # returns value associated with key

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@given(tree=trees(), key=integers())
def test\_find(tree, key):
 assert find(tree, key) == ???

@given(tree=trees(), key=integers()
def test\_find(tree, key):
 assert find(tree, key) == ???

@given(t=trees(), k=integers(), v = integers())
def test\_find1(t, k, v):
 treeWithKey = insert(t, k, v)
 assert find(treeWithKey, k) == v

@given(t=trees(), k=integers())
def test\_find2(t, k):
 treeWithoutKey = delete(t, k)
 assert find(treeWithoutKey, k) == None

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