```
1.a)
```

```
function getDayOfWeek(dateString) {
 const daysOfWeek = ['Sunday', 'Monday', 'Tuesday', 'Wednesday', 'Thursday', 'Friday',
'Saturday'];
 const date = new Date(dateString);
 const dayOfWeekIndex = date.getDay();
 return daysOfWeek[dayOfWeekIndex];
}
b)
function getCurrentDayOfWeek() {
 const daysOfWeek = ['Sunday', 'Monday', 'Tuesday', 'Wednesday', 'Thursday', 'Friday',
'Saturday'];
 const date = new Date();
 const dayOfWeekIndex = date.getDay();
 return daysOfWeek[dayOfWeekIndex];
}
2. a)
function squareRootOfSumOfSquares(numbers) {
 const sumOfSquares = numbers.reduce((total, number) => total + Math.pow(number, 2), 0);
 return Math.sqrt(sumOfSquares);
}
b)
import math
def sqrt sum of squares(nums):
  """Calculates the square root of the sum of squares for an array of numbers"""
  sum of squares = 0
  for num in nums:
     sum of squares += num ** 2
  return math.sqrt(sum_of_squares)
```

```
3.a)
```

```
function isPrime(number) {
 if (number <= 1) {
  return false;
 }
 // check for factors up to the square root of the number
 for (let i = 2; i <= Math.sqrt(number); i++) {
  if (number % i === 0) {
   return false;
  }
 }
 return true;
b)
def is_prime(number):
  """Checks if a given positive integer is a prime number"""
  if number <= 1:
     return False
  # check for factors up to the square root of the number
  for i in range(2, int(number**0.5)+1):
     if number \% i == 0:
       return False
  return True
```

```
4.a)
```

```
function openWindow(url, width, height) {
 const left = (screen.width - width) / 2;
 const top = (screen.height - height) / 2;
 const options = `width=${width},height=${height},left=${left},top=${top}`;
 window.open(url, ", options);
}
b)
function openExampleWindow() {
 const url = 'https://www.example.com';
 const width = 800;
 const height = 600;
 const left = (screen.width - width) / 2;
 const top = (screen.height - height) / 2;
 const options = `width=${width},height=${height},left=${left},top=${top}`;
 window.open(url, ", options);
}
5.a)
function detectBrowser() {
 const userAgent = navigator.userAgent;
 let browserName, fullVersion;
 // Detect browser name
 if (userAgent.indexOf("Opera") > -1 || userAgent.indexOf("OPR") > -1) {
  browserName = "Opera";
 } else if (userAgent.indexOf("Edge") > -1) {
  browserName = "Microsoft Edge";
 } else if (userAgent.indexOf("Chrome") > -1) {
  browserName = "Google Chrome";
 } else if (userAgent.indexOf("Safari") > -1) {
```

```
browserName = "Apple Safari";
 } else if (userAgent.indexOf("Firefox") > -1) {
  browserName = "Mozilla Firefox";
 } else if (userAgent.indexOf("MSIE") > -1 || userAgent.indexOf("Trident/") > -1) {
   browserName = "Microsoft Internet Explorer";
 } else {
  browserName = "unknown";
 }
 // Detect browser version
 if ((fullVersion =
userAgent.match(/(?:Edge|Chrome|CriOS|Firefox|Safari|OPR|MSIE|rv:)\s?([\d\.]+)/)) !== null) {
  fullVersion = fullVersion[1];
 } else {
  fullVersion = "unknown";
 }
 return `Browser: ${browserName}\nVersion: ${fullVersion}`;
}
console.log(detectBrowser());
b)
function displayBrowserInfo() {
 const userAgent = navigator.userAgent;
 let browserName, fullVersion;
 // Detect browser name
 if (userAgent.indexOf("Opera") > -1 || userAgent.indexOf("OPR") > -1) {
  browserName = "Opera";
 } else if (userAgent.indexOf("Edge") > -1) {
  browserName = "Microsoft Edge";
 } else if (userAgent.indexOf("Chrome") > -1) {
  browserName = "Google Chrome";
 } else if (userAgent.indexOf("Safari") > -1) {
  browserName = "Apple Safari";
 } else if (userAgent.indexOf("Firefox") > -1) {
  browserName = "Mozilla Firefox";
 } else if (userAgent.indexOf("MSIE") > -1 || userAgent.indexOf("Trident/") > -1) {
   browserName = "Microsoft Internet Explorer";
```

```
} else {
  browserName = "unknown";
 }
 // Detect browser version
 if ((fullVersion =
userAgent.match(/(?:Edge|Chrome|CriOS|Firefox|Safari|OPR|MSIE|rv:)\s?([\d\.]+)/)) !== null) {
  fullVersion = fullVersion[1];
} else {
  fullVersion = "unknown";
 alert(`Your browser is ${browserName} version ${fullVersion}.`);
// Call the function to display the browser info
displayBrowserInfo();
6.a)
function getUserLocation() {
 if (navigator.geolocation) {
  navigator.geolocation.getCurrentPosition(showPosition);
 } else {
  alert("Geolocation is not supported by this browser.");
}
}
function showPosition(position) {
 const latitude = position.coords.latitude;
 const longitude = position.coords.longitude;
 alert(`Your current location is: ${latitude}, ${longitude}`);
}
7.a)
<!DOCTYPE html>
<html>
 <head>
  <meta charset="UTF-8">
  <title>Click Coordinates</title>
 </head>
```

```
<body onclick="showCoords(event);">
  <h1>Click Anywhere on the Page</h1>
  <script>
   function showCoords(event) {
     const x = event.clientX;
    const y = event.clientY;
     alert('Clicked at coordinates (${x}, ${y})');
   }
  </script>
 </body>
</html>
b)
window.addEventListener("keydown", function(event) {
 const keyCode = event.keyCode;
 alert(`You pressed the key with code ${keyCode}.`);
});
c)
<!DOCTYPE html>
<html>
 <head>
  <meta charset="UTF-8">
  <title>Change Image on Hover</title>
 </head>
 <body>
  <img src="original.jpg" alt="Original Image" id="myImg">
  <script>
   const img = document.getElementById("myImg");
   img.addEventListener("mouseover", function() {
    img.src = "hover.jpg";
   });
   img.addEventListener("mouseout", function() {
    img.src = "original.jpg";
   });
  </script>
 </body>
</html>
```

```
<!DOCTYPE html>
<html>
 <head>
  <meta charset="UTF-8">
  <title>Button and Paragraph Element</title>
 </head>
 <body>
  This is a paragraph element.
  <button id="myButton">Click me!</button>
  <script>
   const button = document.getElementById("myButton");
   const para = document.getElementById("myPara");
   button.addEventListener("click", function() {
    para.style.color = "red";
   });
  </script>
 </body>
</html>
```

b)

```
<!DOCTYPE html>
<html>
 <head>
  <meta charset="UTF-8">
  <title>Button and Paragraph Element</title>
 </head>
 <body>
  This is a paragraph element.
  <button id="myButton">Click me!</button>
  <script>
   const button = document.getElementById("myButton");
   const para = document.getElementById("myPara");
   button.addEventListener("click", function() {
    para.textContent = "Button Clicked!";
   });
  </script>
 </body>
</html>
```

```
<!DOCTYPE html>
<html>
 <head>
  <meta charset="UTF-8">
  <title>Form Validation</title>
 </head>
 <body>
  <form id="myForm">
   <div>
    <label for="name">Name:</label>
    <input type="text" id="name" name="name" required>
    <span class="error" id="nameError"></span>
   </div>
   <div>
    <label for="email">Email:</label>
    <input type="email" id="email" name="email" required>
    <span class="error" id="emailError"></span>
   </div>
   <div>
    <label for="password">Password:</label>
    <input type="password" id="password" name="password" required>
    <span class="error" id="passwordError"></span>
   </div>
   <div>
    <a href="confirmPassword">Confirm Password:</a>
    <input type="password" id="confirmPassword" name="confirmPassword" required>
    <span class="error" id="confirmPasswordError"></span>
   </div>
   <button type="submit" id="submitButton">Submit
  </form>
  <script>
   const form = document.getElementById("myForm");
   const nameInput = document.getElementById("name");
   const emailInput = document.getElementById("email");
   const passwordInput = document.getElementById("password");
   const confirmPasswordInput = document.getElementById("confirmPassword");
   const nameError = document.getElementById("nameError");
   const emailError = document.getElementById("emailError");
   const passwordError = document.getElementById("passwordError");
   const confirmPasswordError = document.getElementById("confirmPasswordError");
   const submitButton = document.getElementById("submitButton");
```

```
form.addEventListener("submit", function(event) {
     let errorCount = 0;
     // Validate name field
     const nameValue = nameInput.value.trim();
     if (nameValue === "") {
      nameError.textContent = "Name field is required";
      errorCount++;
     } else if (!/^[a-zA-Z]+$/.test(nameValue)) {
      nameError.textContent = "Name should contain only letters";
      errorCount++;
    } else {
      nameError.textContent = "";
     // Validate email field
     const emailValue = emailInput.value.trim();
     if (emailValue === "") {
      emailError.textContent = "Email field is required";
      errorCount++;
     } else if (!/\S+@\S+\.\S+/.test(emailValue)) {
      emailError.textContent = "Email address is invalid";
      errorCount++;
     } else {
      emailError.textContent = "";
     }
     // Validate password field
     const passwordValue = passwordInput.value.trim();
     if (passwordValue === "") {
      passwordError.textContent = "Password field is required";
      errorCount++;
     } else if (passwordValue.length < 8 || !/[A-Z]/.test(passwordValue) ||
!/[a-z]/.test(passwordValue) || !/\d/.test(passwordValue)) {
      passwordError.textContent = "Password should have a minimum length of 8 characters
and contain at least one uppercase letter, one lowercase letter, and one digit";
      errorCount++;
    } else {
      passwordError.textContent = "";
     // Validate confirm password field
     const confirmPasswordValue = confirmPasswordInput.value.trim();
     if (confirmPasswordValue === "") {
```

```
confirmPasswordError.textContent = "Confirm Password field is required";
      errorCount++;
    } else if (confirmPasswordValue !== passwordValue) {
      confirmPasswordError.textContent = "Confirm Password should match the Password
field";
     errorCount++;
    } else {
      confirmPasswordError.textContent = "";
    // Prevent form submission if there are errors
    if (errorCount > 0) {
      event.preventDefault();
    }
   });
  </script>
 </body>
</html>
10.a)
<!DOCTYPE html>
<html>
<head>
       <title>Button and Paragraph Element</title>
</head>
<body>
       This is a paragraph element.
       <button onclick="changeText()">Click me!</button>
       <script>
              function changeText() {
                     document.getElementById("text").innerHTML = "The text has been
changed!";
       </script>
</body>
</html>
```

```
b)
```

```
<!DOCTYPE html>
<html>
<head>
       <title>Button and Paragraph Element</title>
       <style>
             .highlight {
                    background-color: yellow;
       </style>
</head>
<body>
       This is a paragraph element.
       <button onclick="changeText()">Click me!</button>
       <script>
             function changeText() {
                    var text = document.getElementById("text");
                    text.classList.add("highlight");
       </script>
</body>
</html>
11.a)
<!DOCTYPE html>
<html>
 <head>
  <title>Empty Unordered List</title>
 </head>
 <body>
  <!-- the list is empty for now -->
  </body>
</html>
```

```
<!DOCTYPE html>
<html>
 <head>
  <title>Dynamic List Creation</title>
 </head>
 <body>
  ul id="list">
  <script>
   function createListItems() {
     // Get a reference to the unordered list element
     var ul = document.getElementById("list");
     // Loop through and create five list items with sequential numbers (1 to 5)
     for (var i = 1; i \le 5; i++) {
      // Create a new list item element
      var li = document.createElement("li");
      // Set the text content of the list item to the current number in the loop
      li.textContent = i;
      // Append the list item to the unordered list
      ul.appendChild(li);
    }
   // Call the function to create the list items when the page loads
   window.onload = createListItems;
  </script>
 </body>
</html>
12.a)
<!DOCTYPE html>
<html>
 <head>
  <title>Image Element Example</title>
 </head>
```

```
<body>
  <img src="https://example.com/image.jpg" alt="Example Image">
 </body>
</html>
b)
<!DOCTYPE html>
<html>
 <head>
  <title>Image Source Change Example</title>
 </head>
 <body>
  <img id="mylmage" src="https://example.com/image1.jpg" alt="Example Image">
  <br>
  <button onclick="changeImage()">Change Image</button>
  <script>
   function changeImage() {
    // Get a reference to the image element
    var img = document.getElementByld("mylmage");
    // Set the new source URL for the image
    img.src = "https://example.com/image2.jpg";
  }
  </script>
 </body>
</html>
13.a)
<!DOCTYPE html>
<html>
 <head>
  <title>Paragraph Example</title>
 </head>
 <body>
  This is the first paragraph.
  This is the second paragraph.
```

```
This is the third paragraph.
 This is the fourth paragraph.
</body>
</html>
b)
<!DOCTYPE html>
<html>
<head>
 <title>Paragraph Color Change Example</title>
 <style>
  .content {
   color: black;
  }
 </style>
</head>
<body>
 This is the first paragraph.
 This is the second paragraph.
 This is the third paragraph.
 This is the fourth paragraph.
 <button onclick="changeColor()">Change Color</button>
 <script>
  function changeColor() {
   // Get a reference to all paragraphs with class "content"
   var paragraphs = document.querySelectorAll(".content");
   // Loop through each paragraph and change its text color to red
   for (var i = 0; i < paragraphs.length; i++) {
    paragraphs[i].style.color = "red";
   }
 </script>
</body>
</html>
```

```
<!DOCTYPE html>
<html>
 <head>
  <title>AJAX GET Request Example</title>
 </head>
 <body>
  <button onclick="getData()">Get Data/button>
  <script>
   function getData() {
    // Create a new XMLHttpRequest object
    var xhr = new XMLHttpRequest();
    // Set up a function to handle the response when it arrives
    xhr.onload = function() {
     if (xhr.status === 200) {
       console.log(xhr.responseText);
     }
    };
    // Open a new GET request with the specified URL
    xhr.open('GET', 'https://api.example.com/data');
    // Send the request
    xhr.send();
   }
  </script>
 </body>
</html>
15.a)
<!DOCTYPE html>
<html>
 <head>
  <title>AJAX POST Request Example</title>
 </head>
 <body>
  <form id="myForm">
   <input type="text" name="name">
```

```
<input type="email" name="email">
   <button type="submit">Submit
  </form>
  <script>
   function postData(event) {
    // Prevent the default form submission behavior
    event.preventDefault();
    // Create a new XMLHttpRequest object
    var xhr = new XMLHttpRequest();
    // Set up a function to handle the response when it arrives
    xhr.onload = function() {
     if (xhr.status === 200) {
       console.log(xhr.responseText);
     }
    };
    // Open a new POST request with the specified URL
    xhr.open('POST', 'https://api.example.com/submit');
    // Set the Content-Type header to indicate JSON data
    xhr.setRequestHeader('Content-Type', 'application/json');
    // Get the form data and convert it to a JSON string
    var formData = new FormData(document.getElementById('myForm'));
    var jsonData = {};
    for (var [key, value] of formData.entries()) {
     jsonData[key] = value;
    }
    var jsonString = JSON.stringify(jsonData);
    // Send the request with the JSON data as the request body
    xhr.send(jsonString);
   // Attach the postData function to the form submit event
   document.getElementById('myForm').addEventListener('submit', postData);
  </script>
 </body>
</html>
```

```
<!DOCTYPE html>
<html>
 <head>
  <title>AJAX POST Request Example</title>
 </head>
 <body>
  <button onclick="postData()">Send Data/button>
  <script>
   function postData() {
    // Create a new XMLHttpRequest object
    var xhr = new XMLHttpRequest();
    // Set up a function to handle the response when it arrives
    xhr.onload = function() {
      if (xhr.status === 200) {
       console.log(xhr.responseText);
     }
    };
    // Open a new POST request with the specified URL
    xhr.open('POST', 'https://api.example.com/submit');
    // Set the Content-Type header to indicate JSON data
    xhr.setRequestHeader('Content-Type', 'application/json');
    // Define the JSON data to send as the request body
    var jsonData = {
      "name": "John Doe",
      "email": "johndoe@example.com"
    };
    // Convert the JavaScript object to a JSON string
    var jsonString = JSON.stringify(jsonData);
    // Send the request with the JSON data as the request body
    xhr.send(jsonString);
   }
  </script>
 </body>
</html>
```