COMPETITIVE PROGRAMMING - CHALLENGES

1. Basic Data Structures & Input/Output

- Objective: Get familiar with fundamental data structures and how to handle input/output efficiently.
- **Topics Covered**: Arrays, strings, lists, stacks, queues.

Tasks:

- Learn how to read input and output data quickly (important for time-sensitive problems).
- Solve problems like reversing a string, finding the maximum element in an array, and simple array manipulations.

Example Challenges:

- Reverse a string or array.
- Find the sum of elements in an array.
- Check if a string is a palindrome.

2. Basic Algorithms

- **Objective**: Understand basic algorithms and apply them to solve problems.
- **Topics Covered**: Sorting, searching, simple mathematics (e.g., finding GCD, LCM), and basic recursion.

Tasks:

- Implement and use common algorithms like binary search and bubble sort.
- Practice recursive solutions for problems like factorial or Fibonacci numbers.

Example Challenges:

- Find the first occurrence of an element in a sorted array using binary search.
- Sort an array of numbers using bubble or selection sort.
- Calculate the GCD or LCM of two numbers.

3. Greedy Algorithms & Simple Dynamic Programming

- **Objective**: Begin working with greedy algorithms and get a basic understanding of dynamic programming (DP).
- **Topics Covered**: Greedy methods (e.g., coin change problem), introduction to DP with problems like Fibonacci.

Tasks:

- Solve problems using greedy techniques where local optimization leads to a global solution.
- Understand and implement simple DP solutions.

• Example Challenges:

- Minimum coins to make a value.
- Find the nth Fibonacci number using dynamic programming.
- Maximum sum of non-adjacent elements in an array.

4. Basic Graph Theory & Tree Problems

- Objective: Get introduced to basic graph and tree structures and algorithms.
- **Topics Covered**: Depth-First Search (DFS), Breadth-First Search (BFS), basic tree traversal (in-order, pre-order, post-order).

Tasks:

 Solve problems that involve navigating through graphs or trees, finding shortest paths, or traversing nodes.

Example Challenges:

- Implement BFS or DFS to traverse a graph.
- Find the shortest path in an unweighted graph.
- Calculate the height of a binary tree.