EXPERIMENT-15

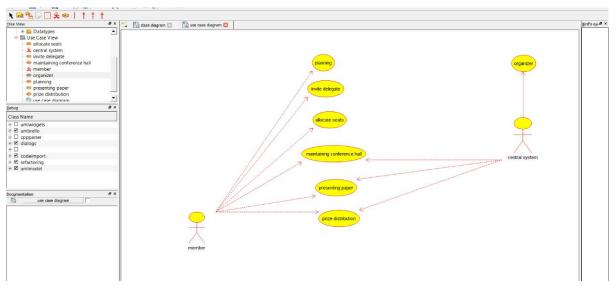
BLOOD BANK SYSTEM

Name: S.G.DEVSACHIN

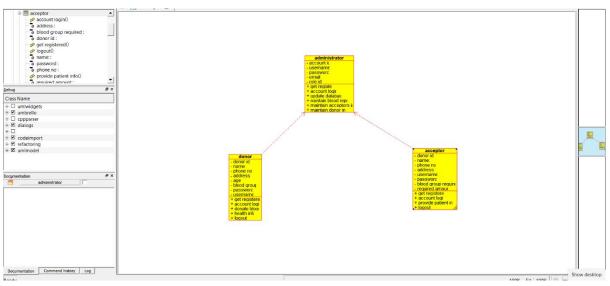
Reg.No: 192111088

Course: CSA1155 Object oriented analysis and design

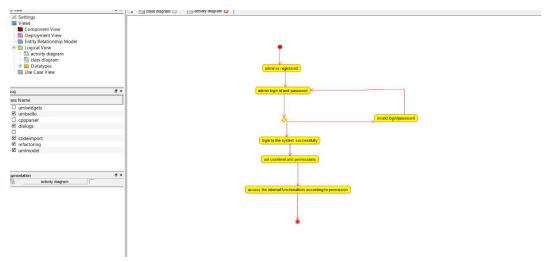
USE CASE DIAGRAM:



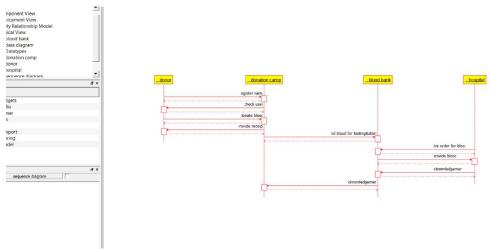
CLASS DIAGRAM:



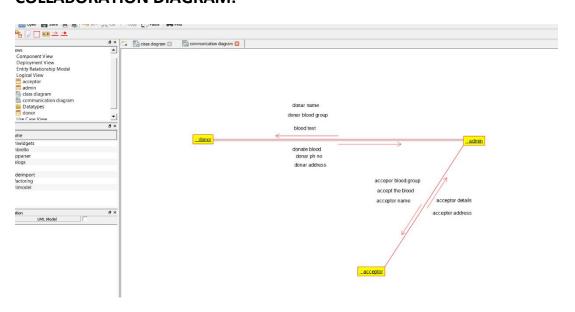
ACTIVITY DIAGRAM:



SEQUENCE DIAGRAM:



COLLABORATION DIAGRAM:



CODE GENERATED USING JAVA:

* Class administrator

*/

```
public class administrator {
//
// Fields
//
private void account id;
private void username;
private void password;
private void email;
private void role_id;
// Constructors
public administrator () { };
// Methods
//
//
// Accessor methods
//
 * Set the value of account_id
 * @param newVar the new value of account_id
 private void setAccount_id (void newVar) {
 account_id = newVar;
}
 * Get the value of account_id
 * @return the value of account_id
 private void getAccount_id () {
 return account_id;
/**
 * Set the value of username
 * @param newVar the new value of username
 private void setUsername (void newVar) {
  username = newVar;
/**
```

```
* Get the value of username
* @return the value of username
*/
private void getUsername () {
 return username;
* Set the value of password
* @param newVar the new value of password
private void setPassword (void newVar) {
 password = newVar;
/**
* Get the value of password
* @return the value of password
*/
private void getPassword () {
 return password;
}
/**
* Set the value of email
* @param newVar the new value of email
private void setEmail (void newVar) {
email = newVar;
* Get the value of email
* @return the value of email
*/
private void getEmail () {
 return email;
}
* Set the value of role_id
* @param newVar the new value of role_id
private void setRole_id (void newVar) {
role_id = newVar;
}
/**
* Get the value of role_id
* @return the value of role_id
*/
```

```
private void getRole_id () {
 return role_id;
//
// Other methods
/**
 */
public void get_register()
}
/**
public void account_login_()
}
/**
*/
public void update_database()
}
/**
public void naintain_blood_report()
}
/**
*/
public void maintain_acceptors_info()
}
/**
public void maintain_donor_info()
* Class donor
```

```
public class donor {
//
// Fields
//
private void donor id;
private void name;
private void phone_no;
private void address;
private void age;
private void blood_group;
private void password;
private void username;
// Constructors
public donor () { };
// Methods
//
//
// Accessor methods
//
/**
 * Set the value of donor_id
 * @param newVar the new value of donor_id
 private void setDonor_id (void newVar) {
 donor_id = newVar;
 /**
 * Get the value of donor_id
 * @return the value of donor_id
 private void getDonor_id () {
  return donor_id;
/**
 * Set the value of name
 * @param newVar the new value of name
 */
 private void setName (void newVar) {
  name = newVar;
```

```
}
* Get the value of name
* @return the value of name
private void getName () {
 return name;
/**
* Set the value of phone_no
* @param newVar the new value of phone_no
*/
private void setPhone_no (void newVar) {
 phone_no = newVar;
/**
* Get the value of phone_no
* @return the value of phone_no
private void getPhone_no () {
 return phone_no;
* Set the value of address
* @param newVar the new value of address
private void setAddress (void newVar) {
 address = newVar;
}
* Get the value of address
* @return the value of address
private void getAddress () {
 return address;
}
/**
* Set the value of age
* @param newVar the new value of age
private void setAge (void newVar) {
 age = newVar;
/**
```

```
* Get the value of age
* @return the value of age
*/
private void getAge () {
 return age;
* Set the value of blood_group
* @param newVar the new value of blood_group
private void setBlood_group (void newVar) {
 blood_group = newVar;
/**
* Get the value of blood group
* @return the value of blood_group
*/
private void getBlood_group () {
 return blood_group;
}
/**
* Set the value of password
* @param newVar the new value of password
private void setPassword (void newVar) {
 password = newVar;
* Get the value of password
* @return the value of password
*/
private void getPassword () {
 return password;
}
* Set the value of username
* @param newVar the new value of username
private void setUsername (void newVar) {
 username = newVar;
}
/**
* Get the value of username
* @return the value of username
*/
```

```
private void getUsername () {
 return username;
//
// Other methods
/**
 */
public void get_registered()
}
public void account_login()
}
/**
 */
public void donate_blood()
}
/**
public void health_info()
}
/**
 */
public void logout()
}
* Class acceptor
public class acceptor {
//
// Fields
//
```

```
private void donor_id;
private void name_;
private void phone_no;
private void address;
private void username;
private void password;
private void blood_group_required;
private void required_amount;
// Constructors
public acceptor () { };
// Methods
//
// Accessor methods
//
/**
* Set the value of donor_id
* @param newVar the new value of donor_id
private void setDonor_id (void newVar) {
 donor_id = newVar;
* Get the value of donor_id
* @return the value of donor_id
private void getDonor_id () {
 return donor_id;
}
* Set the value of name_
* @param newVar the new value of name_
private void setName_ (void newVar) {
 name_ = newVar;
/**
* Get the value of name_
* @return the value of name_
*/
```

```
private void getName_ () {
 return name_;
/**
* Set the value of phone_no
* @param newVar the new value of phone_no
private void setPhone_no (void newVar) {
 phone_no = newVar;
/**
* Get the value of phone_no
* @return the value of phone_no
private void getPhone_no () {
 return phone_no;
/**
* Set the value of address
* @param newVar the new value of address
*/
private void setAddress (void newVar) {
 address = newVar;
}
/**
* Get the value of address
* @return the value of address
private void getAddress () {
 return address;
}
/**
* Set the value of username
* @param newVar the new value of username
private void setUsername (void newVar) {
 username = newVar;
}
/**
* Get the value of username
* @return the value of username
private void getUsername () {
 return username;
}
```

```
/**
* Set the value of password
* @param newVar the new value of password
private void setPassword (void newVar) {
 password = newVar;
/**
* Get the value of password
* @return the value of password
private void getPassword () {
 return password;
/**
* Set the value of blood_group_required
* @param newVar the new value of blood_group_required
private void setBlood_group_required (void newVar) {
 blood_group_required = newVar;
}
/**
* Get the value of blood_group_required
* @return the value of blood_group_required
*/
private void getBlood_group_required () {
 return blood_group_required;
}
/**
* Set the value of required_amount
* @param newVar the new value of required_amount
*/
private void setRequired_amount (void newVar) {
 required_amount = newVar;
}
* Get the value of required_amount
* @return the value of required_amount
private void getRequired_amount () {
 return required_amount;
}
//
// Other methods
```

```
//
 /**
 public void get_registered()
 }
/**
 */
 public void account_login()
}
/**
public void provide_patient_info()
 /**
 public void logout()
}
```