

18th National Level Sports Summit

PUNE, BHARAT

A League Above The Rest...

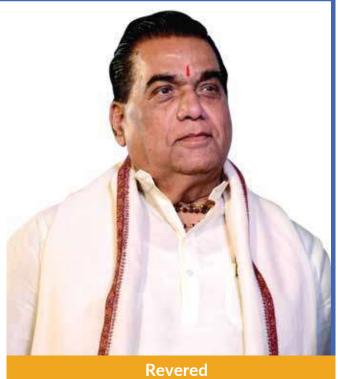
25th Feb - 1st March 2025







FOUNDER'S INSPIRATION



Prof. Dr. Vishwanath D. Karad

Founder & Chief Patron, MAEER's MIT World Peace University, Pune, Bharat

Friends, at the outset, I would like to congratulate the organizers of 'Summit 2025' for their sustained & committed efforts in organizing this event each year for 18 long years! My dear friends, you all are perhaps aware that the MAEER's MIT Group of Institutions, Pune that was established in 1983, reposing full faith on Swami Vivekananda's prophetic words that, "Union of Science & Spirituality alone will bring Peace & Harmony to Mankind." But, Swamiji had also once said that, "It is better to run behind football on the ground than just sit in a temple & read Gita. It is the optimum blend of pursuing academics, sports & imbibing values that one can become "Physically Fit, Mentally Alert, Intellectually Sharp & Spiritually Elevated" The organization of 'Summit each year is our effort towards this end. hope & feel confident that the contestants will give off their best to excel in every sport that they have participated in.

Wish you all the best! Thank You.

Our Commitment "Nation Building through Sports"

MIT-WPU is always keen to follow ideals of the great noble son of India, Shri Swami Vivekananda

"Our country need a few strong men, with muscles of iron and nerves of steel" "It is better to run after a football than to read Gita"

These words are great source of inspiration to the management, faculty and students of MIT-WPU Institutions.

Sports for Peace

LEADER'S VISION



Shri. Rahul V. Karad

Managing Trustee & Executive President,
MAEER'S MIT Group of Institutions
Executive President,
MIT World Peace University, Pune, Bharat
Chief Initiator, MIT SOG, Pune, Bharat

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My Dear Friends,

As we gear up for the 18th Sports Summit scheduled for February 2025, I am delighted to share a few thoughts on the significance of sports in our lives and its profound impact on personal and collective growth. Integral Role of Sports in Life: For good physical fitness and strength, sport is an integral part of life. Sports make our life interesting, teaching us the values of hard work, perseverance, and pushing our limits to achieve new heights. Beyond physical health, sports instill discipline, respect, friendship, leadership, resilience, teamwork, and the ability to overcome adversity. It is a crucial element in the holistic growth and development of our students.

Mental and Physical Strength through Sports: Regular involvement in various games contributes to both mental and physical strength. Engaging in sports and diverse activities is a wonderful way to acquire new skills, fostering personal development and confidence. These pursuits serve as a means to enhance our personalities, promoting mental and physical equilibrium.

Teamwork and Health Benefits: Teamwork, a fundamental aspect of sports and games, hones collaboration and fosters positive work relationships. The advantages of sports extend to both physical and mental health, playing a pivotal role in shaping bodies, eliminating lethargy, and ensuring day-long vitality.

Contributing to Conflict Resolution and World Peace: It is imperative to recognize the role sports play in conflict resolution and, consequently, the pursuit of world peace. The values imbibed through sports—fair play, mutual respect, and a commitment to teamwork—transcend boundaries, fostering understanding and harmony on a global scale. Sports in Daily Life: In daily life, sports engage us in common physical activities within a healthy environment. The competitive nature of sports challenges participants to focus on overcoming obstacles, contributing to their physical and mental well-being. The pursuit of physical beauty in sports reflects the inherent humanity within each individual. India's Ascension in Sports: It brings me great pride to observe the remarkable progress that India continues to make in the realm of sports with each passing year. Our nation's athletes have consistently demonstrated unparalleled dedication, resilience, and prowess on the global stage. This transformative journey in sports has been marked by numerous achievements, reflecting the collective spirit and determination of our sporting community. From the spirited performances in cricket, hockey, and athletics to emerging talents making their mark in diverse disciplines, India's sporting landscape is witnessing a positive evolution. This upward trajectory not only showcases our commitment to excellence but also serves as a source of inspiration for the aspiring athletes within our own university. As we celebrate the 18th Sports Summit, let us draw inspiration from India's sporting achievements, reinforcing our commitment to nurturing and honing the talents of the next generation of sports enthusiasts. Together, we contribute to the ongoing narrative of India's rising prominence in the global sporting arena. Acknowledgment and Encouragement: I extend my heartfelt appreciation to all students for their vibrant presence and enthusiasm at this year's event. To those participating, I wish best of luck, and I encourage those who have not participated this year to consider doing so next year, leveraging your unique abilities to contribute to our vibrant sports community. In the spirit of camaraderie and healthy competition, let us come together to celebrate the essence of sportsmanship and the invaluable life lessons it imparts.

Best Regards,

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Shri. Rahul V Karad Executive President MIT World Peace University, Pune, Bharat



MIT WORLD PEACE UNIVERSITY

Dr. Vishwanath Karad MIT World Peace University, Pune, Bharat, is the realization of a visionary dream by esteemed educationist Prof. Dr. Vishwanath D. Karad. Since its inception in 1983 with the founding of Maharashtra Institute of Technology, MIT has redefined the boundaries of higher education. With an unwavering commitment to nurturing talent, MIT quickly carved a distinguished reputation in the competitive field of engineering.

Over time, the MIT group expanded its horizons, embracing diverse academic disciplines and establishing itself as a beacon of holistic education. Today, the legacy continues to flourish with 4 universities and 72 institutions under its umbrella, supported by over 8,000 dedicated faculty and staff. Catering to the aspirations of over 65,000 students across Maharashtra, MIT WPU exemplifies a harmonious blend of academic rigour and a commitment to global peace and progress. This illustrious journey is a reflection of the group's unwavering ethos: transforming education into a powerful force for creating a better world.

JOURNEY SO FAR

Books may be the quiet architects of wisdom, building our understanding brick by brick, but it's the playing fields that serve as life's roaring crucibles. Here, amidst the sweat and chaos, character is forged like molten metal in fire. Sports don't just teach—they transform, molding resilience, igniting passion, and etching the enduring truth that the rhythm of life beats strongest in moments of struggle and triumph alike.

Cast your mind back to 2004, when the Maharashtra Institute of Technology (MIT), Pune, launched SUMMIT, an ambitious annual sports event. What began as a spirited local initiative soon transformed into a grand spectacle, captivating engineering colleges across Pune. The inaugural edition saw over 1,700 energetic participants competing fiercely across 15 thrilling events, setting the stage for a tradition of excellence.

Since that humble beginning, SUMMIT has flourished into one of the nation's premier engineering sports meets. Its evolution mirrors the values it champions—unrelenting growth, resilience, and the relentless pursuit of excellence. Today, SUMMIT stands as a testament to the power of unity, teamwork, and the unyielding spirit of competition.

A stage for the young aspiring generation of our country is what MITWPU SUMMIT is all about. Our country over the years has produced some of the finest athletes. Proven to be unbeatable at their abilities, it is a real form of inspiration to all those who look to the sky and have the craving in their hearts and a dream to be paramount.





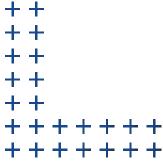
MIT-WPU SUMMIT '25 GENERAL CHAMPIONSHIP

Winners, runners-up, and semi-finalists in the MIT-WPU Summit 25 General Championship will receive points in accordance. The winning college will get a grand rolling championship trophy and prize money of Rs. 51,000 based on the highest number of points earned throughout all competitions.

Winner: 10 pts., Runner Up: 6 pts., Semi-finalist: 2 pts. INAUGURATION CEREMONY: 10 pts. (Ten points will be awarded to every college present for the march past during the Inaugural Ceremony)

Prizes worth Rs. 11 Lakhs

Sport Name	Cash Prizes	
	Winner	Runner - Up
Cricket (M)	38000	17000
Football (M)	30000	18000
Football (W)	18000	12000
Basketball (M)	24000	16000
Basketball (W)	18000	12000
Volleyball (M)	20000	14000
Volleyball (W)	18000	12000
Kabaddi (M)	18000	12000
Badminton (M)	10000	6000
Badminton (W)	8000	6000
Table Tennis (M)	10000	6000
Table Tennis (W)	8000	6000
Chess (M)	8000	6000
Chess (W)	8000	6000
E-Sports VALORANT	7000	5000
BGMI	5000	4000
FIFA	2000	1000





MIT-WPU SUMMIT '2025 AWARDS 31 INDIVIDUAL TROPHIES

CRICKET (M)

- MIT-WPU Summit '25 Man of the Tournament
- MIT-WPU Summit '25 Best Batsman
- MIT-WPU Summit '25 Best Bowler
- MIT-WPU Summit '25 Man of the Match (Final)

FOOTBALL (M/W)

- MIT-WPU Summit '25 Best Player
- MIT-WPU Summit '25 Best Goalkeeper
- MIT-WPU Summit '25 Golden Boot

KABADDI (M/W)

- MIT-WPU Summit '25 Best Raider
- MIT-WPU Summit '25 Best Defender

E-SPORTS(M/W)

- MIT-WPU Summit '25 Valorant Best Player
- MIT-WPU Summit '25 BGMI Best Player
- MIT-WPU Summit '25 FIFA Best Player

BADMINTON (M/W)

MIT-WPU Summit '25 Best Player

TABLE TENNIS (M/W)

 MIT-WPU Summit '25 Best Player

CHESS [M/W]

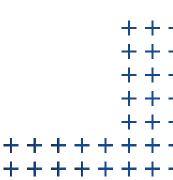
 MIT-WPU Summit '25 Best Player

BASKETBALL (M/W)

- MIT-WPU Summit '25 Best Player
- MIT-WPU Summit '25 Highest Scorer

VOLLEYBALL (M/W)

- MIT-WPU Summit '25 Best Player
- MIT-WPU Summit '25 Best Smasher
- MIT-WPU Summit '25 Best Setter

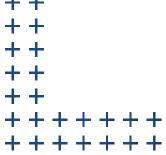


^{*}All the prizes will be decided by a panel of judges appointed for that particular event. Win individually and as a team too.



IMPORTANT RULES

- Teams must report 30 minutes before the scheduled match time; late arrivals beyond 15 minutes will result in forfeiture.
- Kindly refer to the rulebook given for every respective sport, misconduct (verbal or physical) on or off the field will lead to disqualification.
- Matches may be delayed due to unforeseen circumstances, with schedule changes at the discretion of organizers.
- The tournament is open to an age limit of under 27 years and a birthdate on or before the day of the tournament.
- Teams must submit a Unique ID (ERP) of their college in print and digital format before the event.
- Participants must provide their current year's fee receipt, a bonafide certificate, team list, government ID, online college portal id (erp) and college ID at the time of registration.
- A minimum of four teams from different colleges is required for an event to take place.
- Each college can register only one team per event, with no multiple entries allowed.
- Changes to the team list are not permitted after registration.
- Matches will follow the Federation rules of the respective games.
- Referees'/umpires' decisions are final; disputes must be raised by the team captain to the event organizers.
- Protests require a fee of Rs. 5000/- and must be submitted in writing within one hour of the match.
- All participants must wear sports uniforms and carry their college flags for the Inauguration Ceremony and participate in the March Past.
- First Aid Kits and an Ambulance will be provided, but the university/organizers will not be held responsible for injuries or mishaps.
- Refunds will not be issued under any circumstances.
- Prize money is subject to change based on the number of entries.
 The organizing committee reserves the right to debar any player/team for misconduct or failure to meet requirements.
- The organizing committee holds the right to amend the rules or schedule as necessary.





SUMMIT '25 SPECIFIC SPORTS RULES & REGULATIONS

CRICKET: (Starts from the 18th of February)

Event Description* (MEN's)

- Duration of the Game: 20 OVERS
- Format:- League cum Knockout
- Groups: 4 groups (A, B, C, D), 4 teams per group
- Qualification: Top 2 teams from each group qualify for the next stage.
- Each team will have to pay for balls, which will be provided by MIT-WPU.
- Whites are compulsory.
- In case of rain, the decision rests with the umpire.

Event Head: Anish Jagtap - 9284143186

Registration fee - ₹19,000

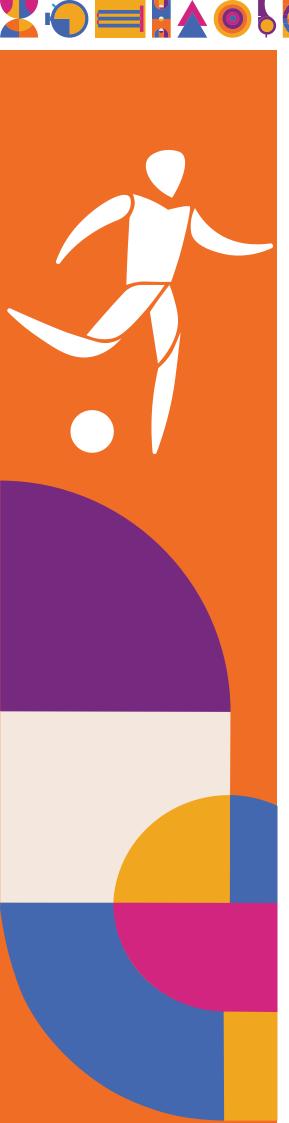
KABADDI:

Event Description* (MEN's)

- Duration of the Game: 40 minutes
- Format:- Knockout
- The match length will be 40 minutes, played in two halves of 20 minutes.
- The squad should have a minimum strength of 10 and maximum strength of 12 players on the team list.
- Teams should ensure a uniform jersey for all players.
- Matches will be played according to Kabaddi Federation of India rules and regulations.
- Players, up to 85 kg weight are allowed to participate

Event Head: Yashraj Kokate - 9854527007





FOOTBALL: (Starts from the 23rd of February)

Event Description* (MEN's)

- Duration of the Game: 50 minutes
- Format:- League cum Knockout
- Groups: 4 groups (A, B, C, D), 4 teams per group
- Qualification: Top 2 teams from each group qualify for the next stage
- The match length will be 50 minutes, played in two halves of 25 minutes.
- The referee may add time to compensate for stoppages (injury time).
- The match will be 11- a side game.
- The squad should have a maximum strength of 18 players (11+7) on the team list.

Event Head: Omkar Mahadik - 9819221147

Registration fee - ₹7200

Event Description* (WOMEN's)

- Duration of the Game: 40 minutes
- Format:- Play for All cum Knockout
- Groups: 4 groups (A, B, C, D), 3 teams per group
- Qualification: Top teams from each group qualify for the final.
- The match length will be 40 minutes, played in two halves of 20 minutes.
- The referee may add time to compensate for stoppages (injury time).
- The match will be 11- a side game.
- The squad should have a maximum strength of 18 players (11+7) on the team list.

Event Head: Radhika Dixit - 7720096676



BASKETBALL:

Event Description* (MEN's)

- Duration of the Game: 40 minutes
- Format:- League cum Knockout
- Groups: 8 groups, 3 teams per group
- Qualification: Top 1 team from each group qualifies for the next stage
- The match length will be 40 minutes, played in 4 quarters 10 minutes.
- The squad should have a maximum strength of 12 players (5+7) on the team list.

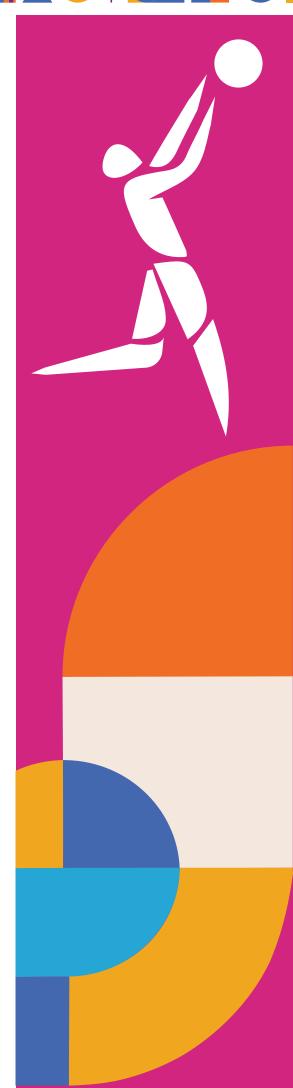
Event Head: Prakhar Parashar - 9545197058

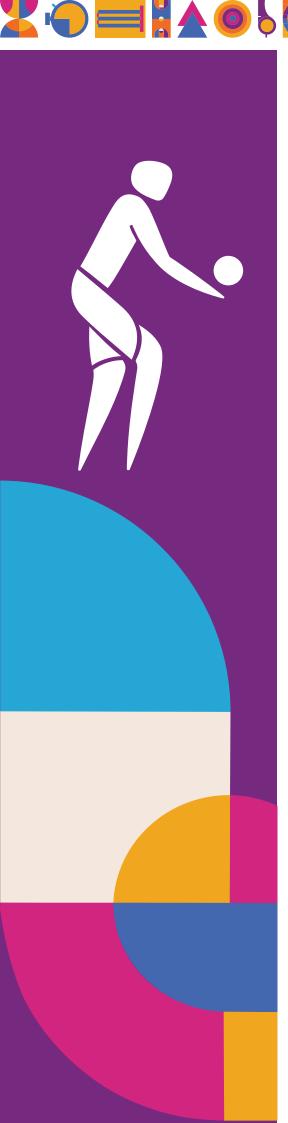
Registration fee - ₹2800

Event Description* (WOMEN's)

- Duration of the Game: 40 minutes
- Format:- League cum Knockout
- Groups: 4 groups (A, B, C, D), 4 teams per group
- Qualification: Top 2 teams from each group qualify for the next stage
- The match length will be 40 minutes, played in 4 quarters of 10 minutes
- The squad should have a maximum strength of 12 players (5+7) on the team list.

Event Head: Mehak Shah - 9145594776





VOLLEYBALL

Event Description* (MEN's)

- Format:- League cum Knockout
- Groups: 16 team; 4 groups (A, B, C, D), 4 teams per group
- Qualification: Top 1 teams from each group qualify for the next stage
- Each game will have 3 sets.
- The first 2 sets will be for 25 points
- The last set will be for 15 points for both.
- The squad should have a maximum strength of 12 players on the team list.

Event Head: Aditya Bhilare - 8380005849

Registration fee - ₹2500

Event Description* (WOMEN's)

- Format:- League cum Knockout
- Groups: 12 Teams; 4 groups (A, B, C, D), 3 teams per group
- Qualification: Top 1 teams from each group qualify for the next stage
- Each game will have 3 sets.
- The first 2 sets will be for 25 points
- The last set will be for 15 points for both.
- The squad should have a maximum strength of 12 players on the team list.

Event Head: Shreya Deshpande - 8551988009



BADMINTON

Event Description* (MEN's)

- Format:- League cum Knockout
- Match Structure: Singles-1; Doubles-1; Singles-2
- Each team should have a minimum of 2 players and maximum of 5 players on the team list.
- Matches will be played according to the official rules and regulations of the governing body (BWF Rules)
- Matches till quarters will be 3 sets of 15 pts. and semi-final and final will be 3 sets of 21 pts.
- AS2 Yonex feather shuttles will be used in the tournament.

Event Head: Shreyas Sane - 7028495716

Registration fee - ₹1800

Event Description* (WOMEN's)

- Format:- League cum Knockout.
- Match Structure: Singles-1; Doubles-1; Singles-2
- Each team should have a minimum of 2 and maximum of 5 players on the team list.
- Matches will be played according to the official rules and regulations of the governing body (BWF Rules).
- Matches till quarters will be 3 sets of 15 pts. and semi-final and final will be 3 sets of 21 pts.
- AS2 Yonex feather shuttles will be used in the tournament.

Event Head: Isha Sonsale - 9420878240



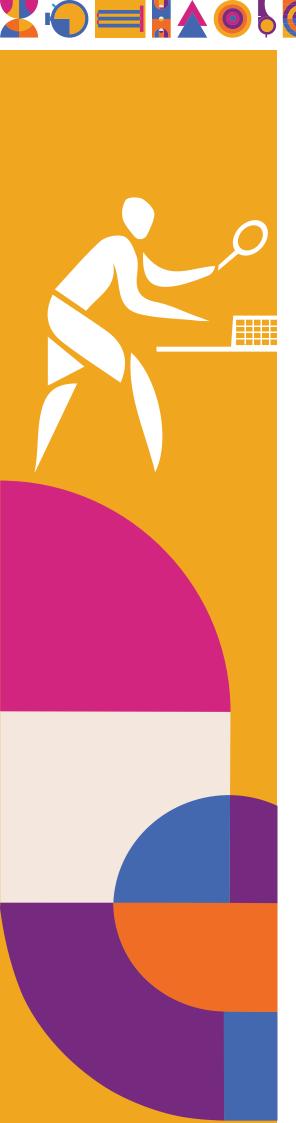


TABLE TENNIS:

Event Description* (MEN's)

- Format:- League cum Knockout
- Groups: 4 groups (A, B, C, D), 4/5 teams per group
- Each team plays 3 matches and 2 reverse matches (if required)
- Qualification: Top team from each group qualify for the next stage
- Team composition: 3-5 players in each team.
- Each match will follow a best of 3 games format.
- For finals, it will follow a best of 5 games format.

Event Head: Jay Pendse - 9607347875

Registration fee - ₹1800

Event Description* (WOMEN's)

- Format:- League cum Knockout
- Groups: 4 groups (A, B, C, D), 4 teams per group
- Each team plays 3 matches and 2 reverse matches (if required).
- Qualification: Top team from each group qualify for the next stage
- Team composition: 3-5 players in each team.
- Each match will follow a best of 3 games format.
- For finals, it will follow a best of 5 games format.

Event Head: Gyanshi Sinha - 9026788417



CHESS:

Event Description* (MEN's)

- Scoring System: Swiss Sp98
- Format: Swiss League
- Teams will be divided into pools of equal number of teams.
- Round-robin format within each pool
- Top 2 or 3 teams from each pool advance to the Swiss league
- Final winner determined through the Swiss league
- All teams play all scheduled rounds, regardless of results.
- Team Composition: 4 players (playing) + 2 substitutes
- Time Format for the event will be 25 minutes + 10 seconds increment.

Event Head: Ashmit Kumar - 8210612819

Registration fee - ₹1800

Event Description* (WOMEN's)

- Scoring System: Swiss Sp98.
- Format: Swiss League.
- Round-robin format within each pool
- Top 2 or 3 teams from each pool advance to the Swiss league.
- Final winner determined through the Swiss league
- All teams play all scheduled rounds, regardless of results.
- Format may change according to the number of entries.
- Team Composition: 4 players (playing) + 2 substitutes
- Time Format for the event will be 25 minutes + 10 seconds increment.

Event Head: Saniya Sapale - 8805006200





ESPORTS:

Event Head: Ishaan Saxena - 8237061090

Event Description*- BGMI

Each team's roster must consist of atleast 4 players.

- ID LVL 25+
- Ringing is strictly prohibited. Direct Disqualification.
- Every team should be in their own provided slots 10 mins prior to the game. You will be kicked out if found in the wrong slot.
- At least 3 players are required to play the particular match.
- Every player has to record their POV and instantly send it to admins whenever asked to do so; failure in providing POV will lead to disqualification. Any type of illegal activity or hacking by any player will lead to disqualification.
- Only registered players can play from their particular team, and each player will play only from their own registered account.
- Every player should have downloaded all the given maps.
- Any type of absurd behaviour with admins will lead to disqualification.
- Every IGL should upload the screenshot of the results page on discord showing position and number of kills with team name and match number after the elimination of their team. If failed then points of that match will not be recorded.
- Always show integrity while playing in the tournament any kind of appropriate behaviour will lead to disqualification.
- Teaming up is prohibited and will also lead to strict action.
- Only mobile phone players are allowed. No emulator or iPad.
- No change in IGN throughout the tournament.
- If you have any questions or require assistance, contact our support.
- Join Discord for further updates regarding BGMI Discord Link – https://discord.gg/9HwAjYMecC

Registration fee - ₹500

Event Description*-FIFA

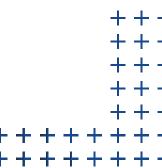
- Squad Size Individual Event (one player per team).
- Tournament Format :- Single elimination.
- Matchups: Randomly generated brackets.
- Finals: Top 2 players will compete for 1st and 2nd place. No 3rd place match.
- Match Details
- Game Length: Two 5-minute halves.
- Team Management: Limited to 1 minute per player.
- Pause Restrictions: Players cannot pause while the ball is in play.
- Tiebreaker: Penalties if tied.

+ + Registration fee - ₹200 + + + + + + + + + + +



Event Description*- VALORANT

- All players are allowed to have only one (1) account per person. All information registered on your account needs to be up-to-date and to have the correct information.
- Each team's roster must consist of at least 5 players.
- All players must be in the lobby before the time limit goes down (10 minutes). If players are missing after this time limit the team will be given extra 2 mins to call a substitute player.
- The team which has fewer than 5 players after the time limit will be disqualified from the tournament. If both teams are missing players, then both are disqualified
- After map selection, team captains have to write that their team is ready in the lobby chat. The game should not start before that.
- If a player disconnects during the game, the game has to continue and will not be remade.
- Each team has the right to pause a game once during a match for no longer than 2 minutes during the preparation phase of any round. If you pause a game, inform the opposite team about your pause and why it should be given to the respective committee members.
- All the players should join this discord team channel 10 minutes before the game. Discord Link – https://discord.gg/9HwAjYMecC
- Every player should join the in-game custom room 10 minutes before the game.
- Show respect to everyone involved in the tournament. This includes, but is not limited to, all players and the staff.
- Always show integrity while playing in the tournament, be honest, and play fair. Do not spam, be it in text or VoIP.
- All communication with the players and teams is handled on discord (you can talk in-game or else tell the organizer to create a new VC for the team).
- All matches will be played on official game servers.
- All official Valorant rules are applicable.
- If a player receives a game ban from Riot Games during the tournament, the entire team will be disqualified.
- Every player should have access to the camera. If called, the player must switch on the camera within 15 seconds.
- If you have any questions or need assistance, contact our support.





REGISTRATION GUIDELINES

ONLINE REGISTRATION:

The following documents must be submitted during the online registration process:

- Registration Fee: The registration fee must be paid on the official website.
- Original Team List: Downloaded from the website during registration. It should include the College/University Stamp and the Signature of Director/Sports staff in-charge/Principal.
- For non-engineering pool entries, the signature and stamp should be from the respective school the students are from.

ON-GROUND VERIFICATION:

The following documents must be submitted during on-ground verification:

- Each player must carry their original ID cards, a hard copy or digilocker version of their identity cards (Aadhar, PAN, driving licence, Birth certificate or Passport), Erp ids on college's online portal, a signed and stamped bonalife and a copy of the current year's fee receipt.
- **ID Card:** Each player must carry the hard copy of the unique IDs, specific to their college valid for the Academic year 2024-25
- All the details must be clearly visible on the ID cards. Xerox copies are NOT acceptable.
- **Fee Receipt:** Each player must carry a copy of their fee receipt valid for the academic year 2024-25.
- ERP: Each player must have their erp/digital id cards active on their college portals.
- Bonafide: Signed by the Sports In-charge/Principal of your institution.
- **Original Government-Issued Photo ID:** For identity verification (Digital or Xerox copies are not accepted).
- Registration Fee: Paid on the website sportssummit.info
- The Registration team has the right to NOT allow a team to participate in case of failure to submit all the required documents.
- In case of objection taken by the opposition, the team will be required to arrange the original documents within the time period of 24 hours.

Last date of entry for Cricket: 15-02-25 Last date of entry for the remaining events: 20-02-25

Registration In-Charge:

- Aryaki Saykhedkar 9112394920
- Aryan Shinde 8637754073
- Ayaana Talwar 7887886378
- Pratibha Manyam 8830339704

Note: Entries are restricted strictly on first come first serve basis, kindly make sure that you register on time









ACCOMMODATION GUIDELINES

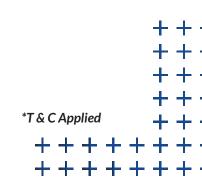
- Accommodation charges must be paid upon arrival at the MIT-WPU campus.
- Accommodation Registration:
 - If accommodation has not been pre-registered, MIT-WPU is not responsible for providing it.
- Registration on the Website:
 - Registering for accommodation on the website indicates your interest but does not guarantee accommodation.
- Deposit:

The deposit in cash would be required to be submitted upon arrival which may vary according to the number of rooms required by each team. This deposit will be refunded after the event concludes.

- Costs:
 - The per head expenditure for accommodation, food (breakfast), and transport is Rs. 800/per day.
 - Additional arrangements can be made independently if needed.
- Accommodation Availability:
 - Accommodation will not be entertained after arrival if not registered beforehand.
- Extra Accommodation and Boarding:
 - Additional accommodation and boarding facilities will be charged as applicable.
- Provided Amenities:
 - MIT-WPU will provide mattresses and quilts.
- Help Desk:
 - Report to the MIT-WPU, Kothrud Campus Help Desk for accommodation details.
- MIT-WPU will not be responsible for any loss of personal belongings.
- Misbehavior:

MIT-WPU reserves the right to take punitive action in case of any misbehavior. The said actions may include:

- Confiscating the security deposit and registration fee.
- Cancelling the participation of the concerned college.
- Escorting the team off campus.
- Reporting misconduct to the head of the concerned institution.



OUR ESTEEMED GUESTS









OUR PREVIOUS VENUES



BALEWADI SPORTS COMPLEX



MIT WPU



DESIRE SPORTS CORPORATION



MIT-ADT



MIT-ADT



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