

FACULTY OF ENGINEERING

**REI 414
Practical:
E-Learning Platform**

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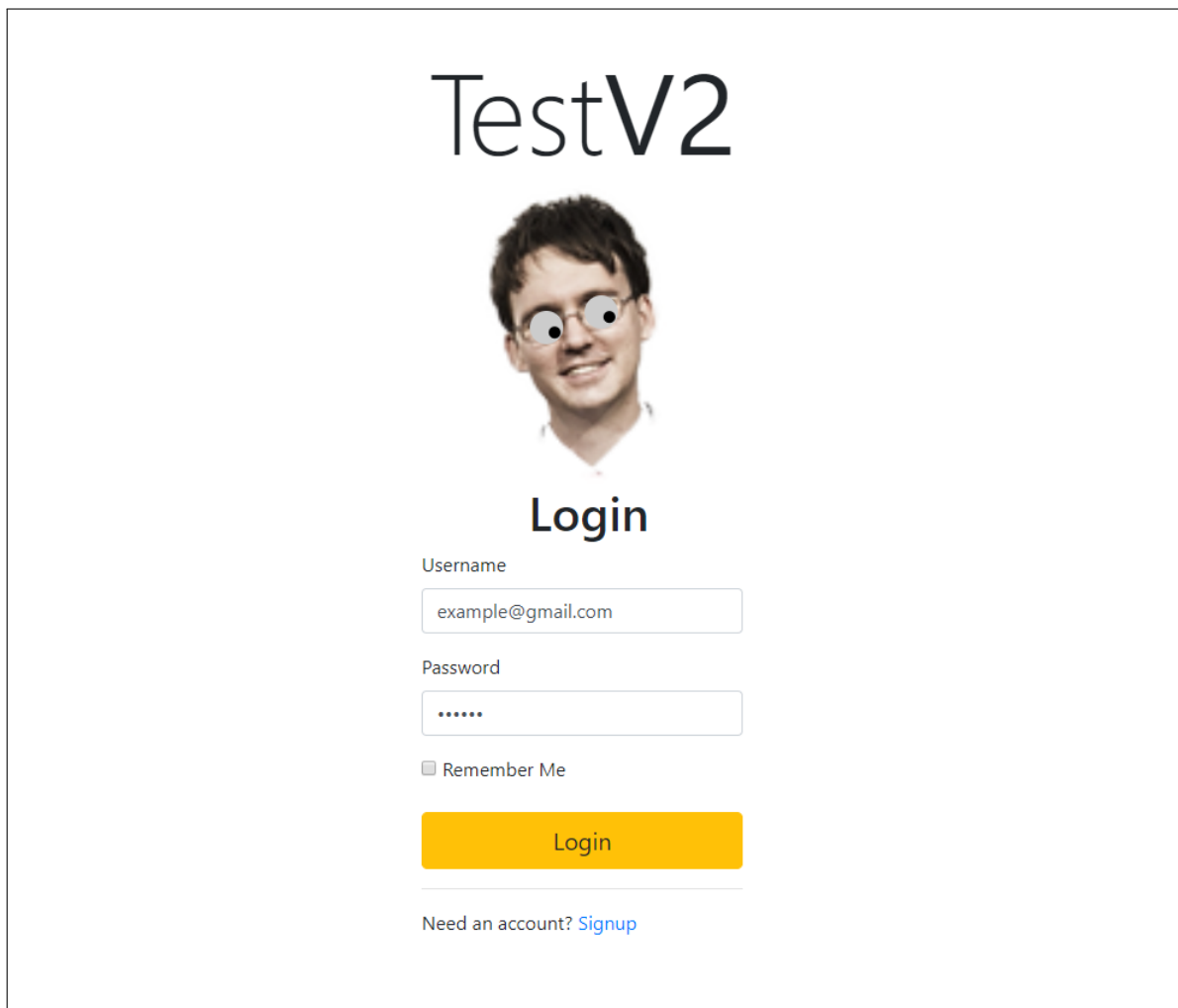
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1 Introduction

2 Background

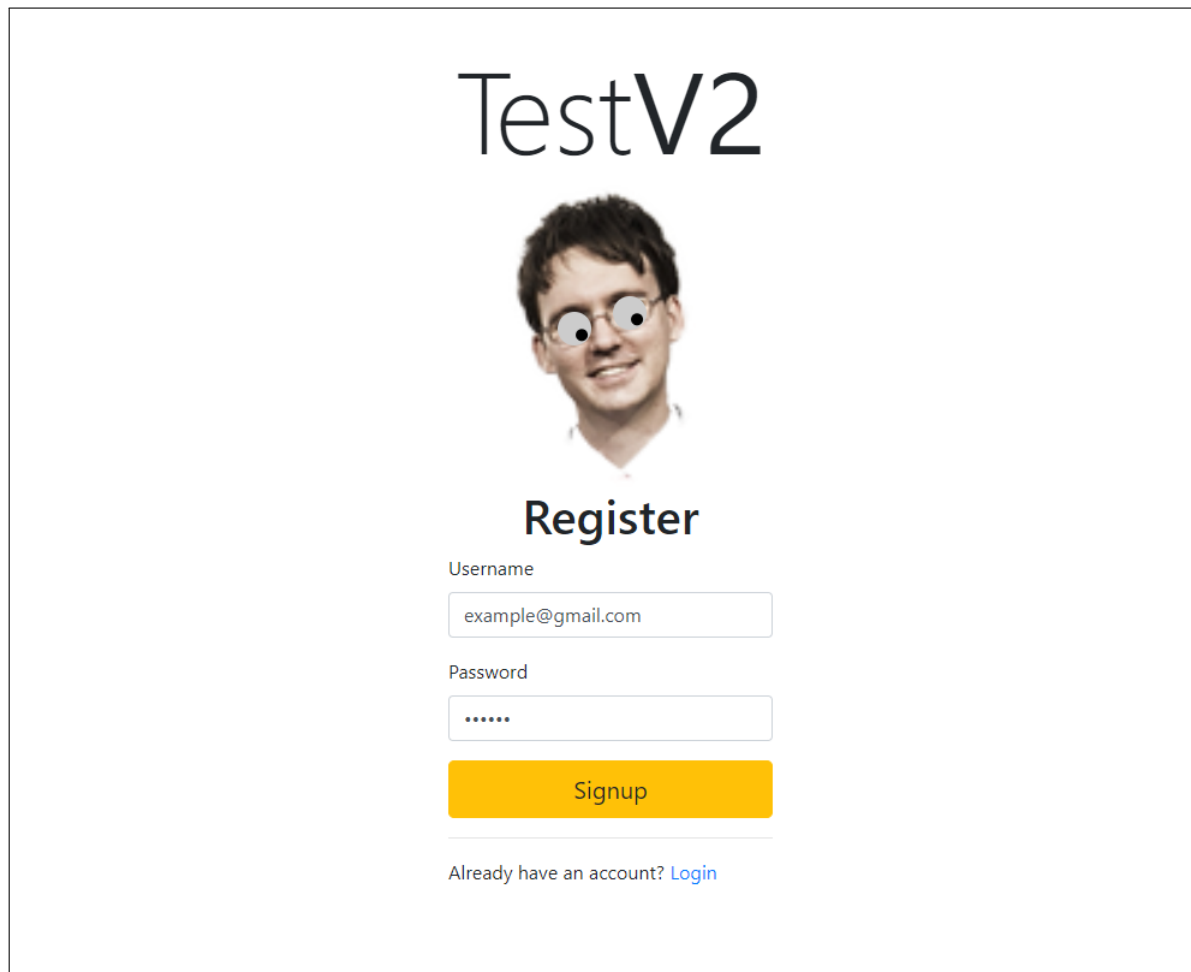
3 Front-end

3.1 Login and Register Interface




The screenshot shows a web interface for 'TestV2'. At the top, the text 'TestV2' is displayed in a large, black, sans-serif font. Below this is a circular profile picture of a man with dark hair and glasses, wearing a white shirt. Under the profile picture, the word 'Login' is written in a bold, black, sans-serif font. Below 'Login' are two input fields: the first is labeled 'Username' and contains the text 'example@gmail.com'; the second is labeled 'Password' and contains six dots. Below the password field is a checkbox labeled 'Remember Me'. Below the checkbox is a yellow button with the text 'Login' in black. At the bottom, there is a link that says 'Need an account? [Signup](#)'.

Figure 3.1: Login page



TestV2



Register

Username

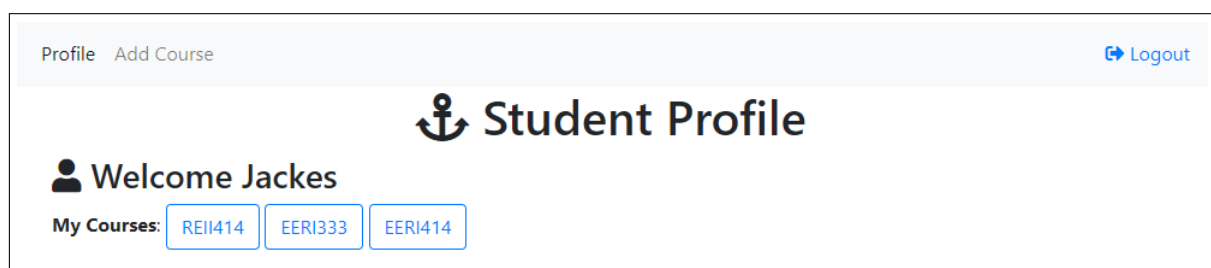
Password

[Signup](#)

Already have an account? [Login](#)


Figure 3.2: Register page

3.2 Student Interface



Profile Add Course [Logout](#)

Student Profile

 Welcome Jackes

My Courses: [REII414](#) [EERI333](#) [EERI414](#)

Figure 3.3: Student profile page

3.3 Lecturer Interface

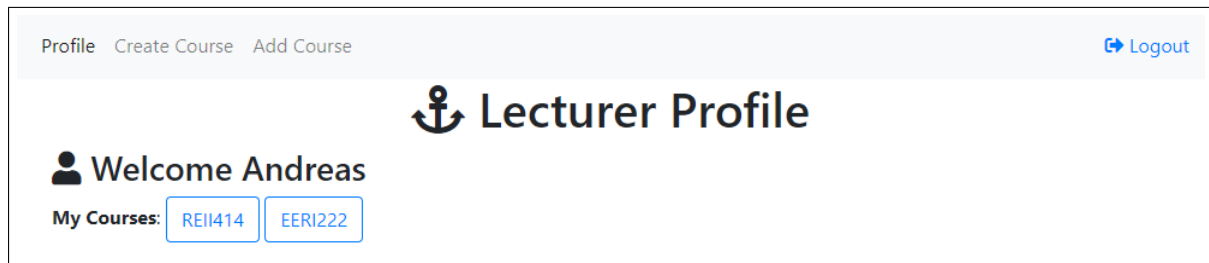


Figure 3.4: Lecturer profile page

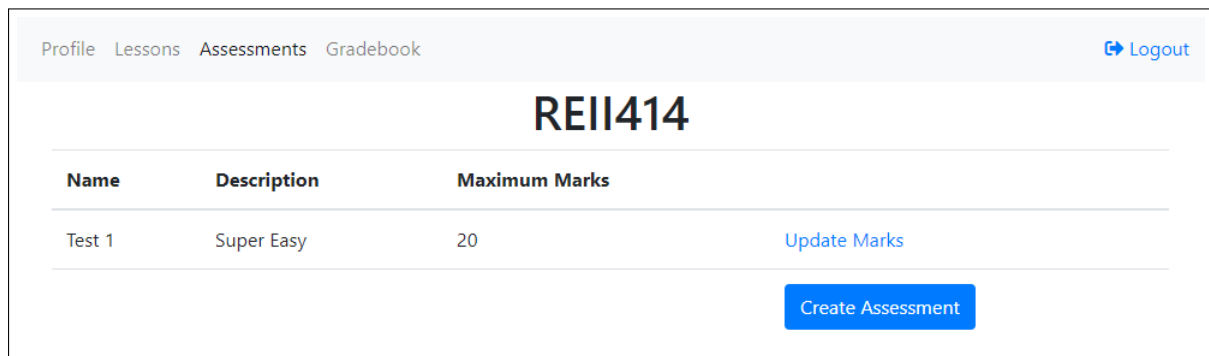


Figure 3.5: Lecturer assessments page

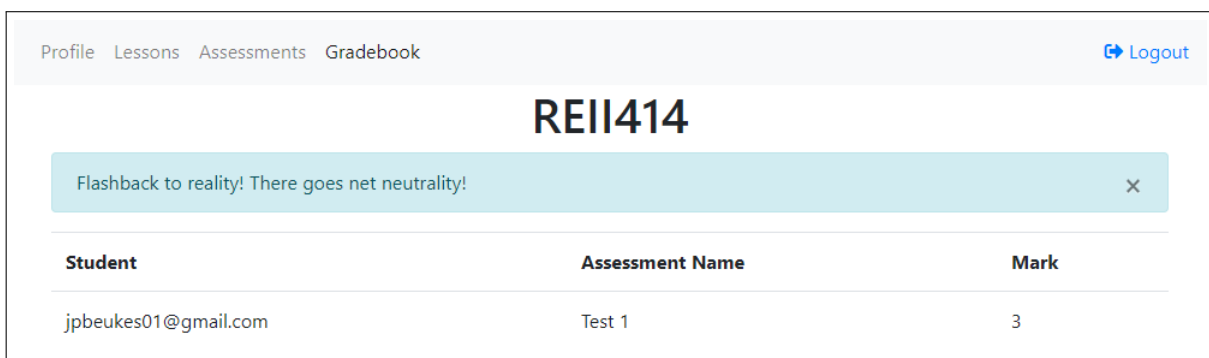



Figure 3.6: Lecturer gradebook page

Profile Lessons Assessments Gradebook [Logout](#)

REII414

Database & Philosophy

#	Lesson	Description	Material	
2	 Tutorial	ERD	Tut problems 2018-02-15.txt	Delete

Create Lesson

Figure 3.7: Lecturer lessons page

4 Back-end

4.1 Sign up and Login

The 'passport' package in Nodejs allows the site to handle sessions as well as cookies in an organised way. The session stores the current user's personal info inside his/her browser to allow for a personalised site.

The 'bcrypt' package allows the passwords to be encrypted in the database with the sha256 algorithm. This ensures that the system administrators can enter into the user's sites.

Figures 4.1 and 4.2 can be summarised as, insert new user into database with encrypted password. The user logging in gets flashed error messages; should the details entered be wrong.

```
// =====  
// LOCAL SIGNUP =====  
// =====  
// we are using named strategies since we have one for login and one for signup  
// by default, if there was no name, it would just be called 'local'  
  
passport.use(  
  'local-signup',  
  new LocalStrategy({  
    // by default, local strategy uses username and password, we will override with email  
    usernameField : 'username',  
    passwordField : 'password',  
    passReqToCallback : true // allows us to pass back the entire request to the callback  
  },  
  function(req, username, password, done) {  
    // find a user whose email is the same as the forms email  
    // we are checking to see if the user trying to login already exists  
    connection.query("SELECT * FROM users WHERE username = ?",[username], function(err, rows) {  
      if (err)  
        return done(err);  
      if (rows.length) {  
        return done(null, false, req.flash('signupMessage', 'That username is already taken.'));  
      } else {  
        // if there is no user with that username  
        // create the user  
        var newUserMysql = {  
          username: username,  
          password: bcrypt.hashSync(password, null, null) // use the generateHash function in our user model  
        };  
  
        var insertQuery = "INSERT INTO users ( username, password ) values (?,?)";  
  
        connection.query(insertQuery,[newUserMysql.username, newUserMysql.password],function(err, rows) {  
          newUserMysql.id = rows.insertId;  
  
          return done(null, newUserMysql);  
        });  
      }  
    });  
  })  
);
```

Figure 4.1: Code: Local Sign-up


```
// =====
// LOCAL LOGIN =====
// =====
// we are using named strategies since we have one for login and one for signup
// by default, if there was no name, it would just be called 'local'

passport.use(
  'local-login',
  new LocalStrategy({
    // by default, local strategy uses username and password, we will override with email
    usernameField : 'username',
    passwordField : 'password',
    passReqToCallback : true // allows us to pass back the entire request to the callback
  },
  function(req, username, password, done) { // callback with email and password from our form
    connection.query("SELECT * FROM users WHERE username = ?",[username], function(err, rows){
      if (err)
        return done(err);
      if (!rows.length) {
        return done(null, false, req.flash('loginMessage', 'No user found.')); // req.flash is the way to set flashdata using connect-flash
      }

      // if the user is found but the password is wrong
      if (!bcrypt.compareSync(password, rows[0].password))
        return done(null, false, req.flash('loginMessage', 'Oops! Wrong password.')); // create the loginMessage and save it to session as flashdata

      // all is well, return successful user
      return done(null, rows[0]);
    });
  })
);
```

Figure 4.2: Code: Local Login

4.2 Courses

Courses can be created and edited by lecturers, whereas students can only view the courses. Figure 4.3 shows how a new course is added to the database. Figure 4.4 shows how the course and all of its content is retrieved as a JSON object from the database and rendered to the user.

```
//post add new course to db
app.post('/courses/new', function(req,res){
  // console.log(req.body);
  let sql = 'INSERT INTO courses (courseName, courseDescription, userID) VALUES (?, ?, ?)';
  let courseName = req.body.courseName;
  let courseDesc = req.body.courseDescription;
  let query = connection.query(sql,[courseName, courseDesc, req.user.id], (err, results) => {
    if(err) throw err;
    //add demo lesson
    let demo = 'demo';
    let sql = 'INSERT INTO lessons (COURSE_FK, lessonNumber, LESSON_NAME, LESSON_DESCRIPTION, LESSON_MATERIAL) VALUES (?,1,?, ?, ?) ';
    let query = connection.query(sql,[results.insertId, demo,demo,demo], (err, results) => {
      if(err) throw err;
      res.redirect('/profile');
    });
  });
});
```

Figure 4.3: Code: Create new course

```
// =====  
// Individual Courses =====  
// =====  
//open individual course and it's lessons for student  
app.get('/course/:courseName', function(req,res){  
  //select course and it's corresponding lessons  
  let sql = 'SELECT * FROM lessons,courses WHERE lessons.COURSE_FK = courses.COURSE_ID and courses.courseName = ? order by lessonNumber as  
  let query = connection.query(sql,[req.params.courseName], (err, results2) => {  
    if(err) throw err;  
    if(isEmpty(results2)) {  
      if(req.user.lecturer > 0) {  
        res.redirect('/profile'); //moet course object paas maar is nie een  
      } else {  
        res.redirect('/profile');  
      };  
    } else {  
      if(req.user.lecturer > 0){  
        res.render('courseEdit.ejs',{user: req.user, course: results2});  
      } else {  
        res.render('courseView.ejs',{user: req.user, course: results2});  
      }  
    }  
  });  
});
```

Figure 4.4: Code: Get Courses

4.3 Lessons

The code in Figure 4.5 shows the post request when the lecturer creates a new lesson. The details of the lesson is added with the files and are sent to the server and database for later retrieval.

```
// =====  
// Lessons =====  
// =====  
app.post('/course/:courseName/addlesson', function(req, res){  
  //get course id  
  var form = new formidable.IncomingForm();  
  form.uploadDir = "/";  
  form.parse(req, function (err, fields, files) {  
    var oldpath = files.fileupload.path;  
    var newpath = createMaterialPath(req.params.courseName) + '/' + files.fileupload.name;  
    fs.rename(oldpath, newpath, function (err) {  
      if (err) throw err;  
      // res.write('File uploaded and moved!');  
      // res.end();  
    });  
  
    var lessonNumber = fields.lessonNumber;  
    var LESSON_NAME = fields.LESSON_NAME;  
    var LESSON_DESCRIPTION = fields.LESSON_DESCRIPTION;  
    var LESSON_MATERIAL = fields.LESSON_MATERIAL;  
    let sql = 'SELECT COURSE_FK FROM lessons,courses WHERE lessons.COURSE_FK = courses.COURSE_ID and courses.courseName = ?';  
    let query = connection.query(sql, [req.params.courseName], (err, results) => {  
      if(err) throw err;  
      console.log(results[0].COURSE_FK);  
      var courseid = results[0].COURSE_FK;  
  
      let sql = 'INSERT INTO lessons (COURSE_FK, lessonNumber, LESSON_NAME, LESSON_DESCRIPTION, LESSON_MATERIAL) VALUES (?, ?, ?, ?, ?)';  
      let query = connection.query(sql, [courseid, lessonNumber, LESSON_NAME, LESSON_DESCRIPTION, files.fileupload.name], (err, results) => {  
        if(err) throw err;  
        res.redirect('/course/'+req.params.courseName);  
      });  
    });  
  });  
});
```

Figure 4.5: Code: Create Lessons

4.4 Assessments

The lecturer can add assessments to a course and enter the marks of the students for a specific assessment. Figure 4.6 below shows how a new assessment is posted to the database and how marks are inserted for a specific user.

```

app.post('/course/:courseName/addAssessment', function(req, res){
  let sql = 'SELECT COURSE_ID FROM assessments,courses WHERE courses.courseName = ?';
  let query = connection.query(sql, [req.params.courseName], (err, results) => {
    if(err) throw err;
    // console.log(results[0].COURSE_FK);
    var courseid = results[0].COURSE_ID;

    let sql = 'INSERT INTO assessments (COURSE_FK, ASSESSMENT_NAME, ASSESSMENT_DESCRIPTION, ASSESSMENT_MAX_MARK) VALUES (?,?,,?)';
    var ASSESSMENT_NAME = req.body.ASSESSMENT_NAME;
    var ASSESSMENT_DESCRIPTION = req.body.ASSESSMENT_DESCRIPTION;
    var ASSESSMENT_MAX_MARK = req.body.ASSESSMENT_MAX_MARK;
    let query = connection.query(sql, [courseid, ASSESSMENT_NAME, ASSESSMENT_DESCRIPTION, ASSESSMENT_MAX_MARK], (err, results) => {
      if(err) throw err;
      console.log(results);
      res.redirect('/course/'+req.params.courseName);
    });
  });
});

//inserts marks for student on assessment
app.post('/course/:courseName/assessment/:ASSESSMENT_ID', function(req, res){

  let sql = 'SELECT id FROM users WHERE users.username = ?';
  let query = connection.query(sql, [req.body.username, req.params.ASSESSMENT_ID], (err, results) => {
    if(err) throw err;

    var STUDENT_FK = results[0].id; // moet verander
    var MARK_SCORE = req.body.MARK_SCORE;
    var assID = parseInt(req.params.ASSESSMENT_ID);

    let sql = 'INSERT INTO marks (STUDENT_FK, ASSESSMENT_FK, MARK_SCORE) VALUES (?,?,,?)';
    let query = connection.query(sql, [STUDENT_FK, assID, MARK_SCORE], (err, results) => {
      if(err) throw err;
      // console.log(results);
      res.redirect('/course/'+req.params.courseName);
    });
  });
});

app.get('/course/:courseName/assessment/:ASSESSMENT_ID/updateMarks', function(req, res){
  res.render('updateMarks.ejs', {courseName: req.params.courseName, assessmentID:req.params.ASSESSMENT_ID});
});

```

Figure 4.6: Code: Create and Update Marks for Assessments

4.5 Grade-book

Lastly the grade-book is split into two types, one for students and one for lecturers. The student grade book only gets the student's mark for all the assessments in that course. The lecturer's grade book show all the students and their respective mark for all of the assessments.

```
// =====  
// =====Gradebook=====  
// =====  
//vir students view  
app.get('/course/:courseName/gradebook', function(req, res){  
  if(req.user.lecturer > 0){  
    let sql = 'SELECT * FROM users,courses,assessments,marks WHERE assessments.COURSE_FK = courses.COURSE_ID and marks.ASSESSMENT_FK =  
    assessments.ASSESSMENT_ID and marks.STUDENT_FK = users.id and courses.courseName = ? order by ASSESSMENT_NAME asc';  
    let query = connection.query(sql, [req.params.courseName], (err, results) => {  
      if(err) throw err;  
      // console.log(results);  
      req.flash('info', 'Flashback to reality! There goes net neutrality!');  
      // res.json(results);  
      res.render('gradebook.ejs', {message: req.flash('info'), marks: results, courseName:req.params.courseName}); //get marks for user  
    });  
  } else {  
    let sql = 'SELECT * FROM marks,users,assessments,courses WHERE marks.STUDENT_FK=users.id and  
    marks.ASSESSMENT_FK=assessments.ASSESSMENT_ID and assessments.COURSE_FK = courses.COURSE_ID and users.id = ? and  
    courses.courseName =?';  
    let query = connection.query(sql, [req.user.id, req.params.courseName], (err, results) => {  
      if(err) throw err;  
      // console.log(results);  
      req.flash('info', 'Flashback to reality! There goes net neutrality!');  
      // res.json(results);  
      res.render('gradebook-student.ejs', {message: req.flash('info'), marks: results, courseName:req.params.courseName}); //get marks  
      for user  
    });  
  }  
});  
});
```

Figure 4.7: Code: Grade book

5 Database

6 Conclusion

6.1 Strenghts

6.2 Flaws

6.3 Improvements

6.4 Techniques Learned