FCS Assignment 2

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Part I:

- 1) The IIIT Delhi network uses 802.1 X for authentication.
 - This is useful in identifying and authenticating users connected to the large network to protect it from a breach.
 - There are 3 elements in it-
 - The users that requests access to connect to the network.
 - The authenticator or the access point that prompts the user to enter the network ID and password allows packet transfer if the user enters the correct details. It also acts a firewall and allows traffic till the user is authenticated. After 2400 seconds, the authentication page is refreshed to establish a new connection.
 - The authentication server stores the login details of all the users to be verified each time. Only users whose mac addresses are registered are allowed access to the network.
 - A 4-way handshake is used in this case and uses TLS.
- 2) The IIIT network is susceptible to packet sniffing. Even though the 802.1 X mechanism is very strong for authentication, it does not provide encryption. The packets can be sniffed by any other user connected to the same network using tools like Wireshark. Packet sniffing can be prevented only for secure websites that use HTTPS and have an SSL certificate.
- 3) The internet usage session of a user is basically the time he is connected to the network. In this case, it is the time for which traffic is allowed to pass between the user and the network after a connection is established after authentication. The session for the IIIT network is 2400 seconds after which a new connection is set up between the user and the network and a new session is started.

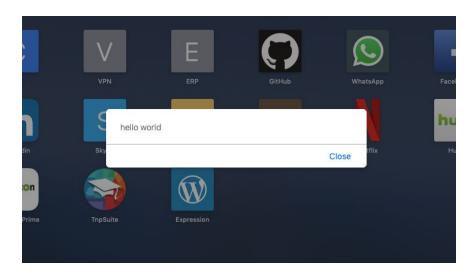
The vulnerabilities due to packet sniffing are:

- The internet surfing details of a person can be logged and used for social engineering.
- Loss of important sensitive information like the login credentials, credit card info etc.

- Session stealing can also be done via gaining access to the HTTP document cookie.
- Packet injections can lead to DOS attacks.

Part II:

1) The following alert appears on the browser screen. When a URI is written in the address bar, the browser reads the URI and processes the javascript code directly instead of looking for the address of a website.



2) The javascript URI extracts the element with ID logo via DOM and changes the source of the element to another webpage and thus, changes the image of the same.

The source code of the webpage does not change. The attacker uses XSS for DOM injection.



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- 3) The code within the "check out this cool link" -
 - Uses javascript DOM to get the element of the image by its id "logo".
 - Upon clicking the link, changes the image to the image specified by the link (hacked image in this case) via cross-site scripting.

Modifying the code:

<div class="board"> Hi check out this cool link </div>

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Go to IIIT-D homepage

Check your email

Discussion Board

	Submit
This discussion board is vulnerable to Cross-Site Scripting (XSS) attack.	
Hi check out this cool link	
Hello, see this page	

The logo is changed.

4) The code written in the input tab of the discussion board is -

<div class="board"> Changing image </div>

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Go to IIIT-D homepage

Check your email

Discussion Board

<pre><div class="board"> </div></pre>

- **5)** The link the IIIT Delhi webpage leads to the IIIT website initially. However, when the link next to Hello is clicked -
 - It redirects the user to google.com instead of the IIITD website.
 - This is done as the link uses Javascript DOM to extract the element containing the anchor tag for the link to the IIIT website.
 - This link is then modified to redirect the user to the google website.

The original source code of the website is not changed. It is only modified for that session. When the page is refreshed, the original source code is rendered.

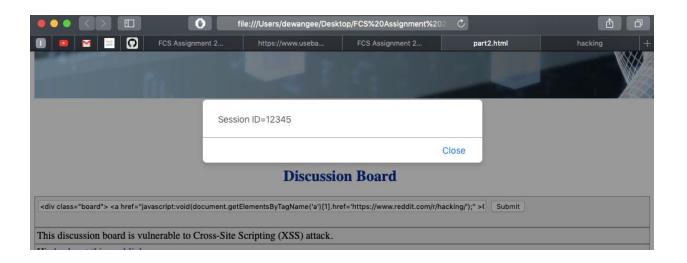
The attacker can use Cross-site scripting to redirect the user to a malicious website by clicking on a genuine-looking link or image in the webpage. This can modify the code within the webpage for that session. For eg, in the above example, the link caused the user to be directed to the google website instead of the IIIT website.

6) The code -

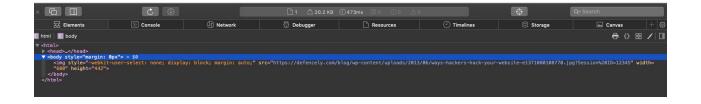
<div class="board"> Click Me! </div>

An attacker can use this vulnerability to redirect a user to malicious site resembling the mail website with a very slight change in the domain name so the user doesn't know he is being tracked. The user can then be prompted to enter his email and password and this can be misused by the hacker.

7) The session id is set -







The code entered in the discussion board creates a link that redirects the user to a malicious website and sends the session ID of the page to that website via a cookie. Thus, the attacker steals the session of the user through Javascript.

This can be used in case of transactions etc where an attacker can gain the sensitive information of a user and misuse it via session stealing. The attacker can also gain access of paid services of the user via this method.

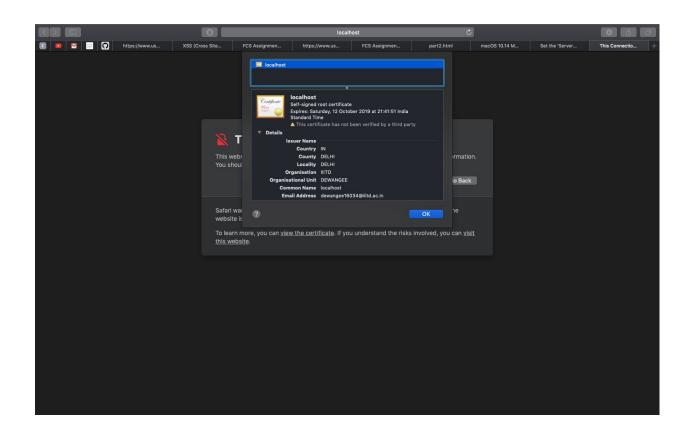
8) XSS vulnerabilities can be prevented by not allowing users to write JS code within the comment section and thus, not allowing them to modify the DOM via DOM injection.

The following changes are required to be made to the write function within the code. The use of innerHTML is avoided to prevent users from modifying the DOM. The code is submitted for the same. (index.html)

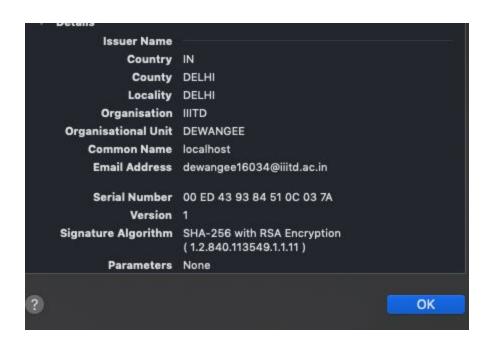
```
function Write()
{
    var div =document.createElement("div");
    div.className="board"
    div.appendChild(document.createTextNode(document.getElementById('userInput').value));

document.getElementsByTagName('body')[0].appendChild(document.createElement("div").appe
ndChild(document.createElement("Center").appendChild(div)));
}
```

9) The SSL certificate was created.



The details of the certificate -



The website was hosted on localhost.





10) HTTPS does not guard against XSS attacks. One can still use DOM injections to modify the code. But in case of session cookies, HTTPS is better than HTTP. This is true as when we specify the parameters of the session cookie, we can set it to allow only HTTPS webpages to use/access the cookie. This prevents session stealing to some extent. Also, HTTPS allows only encrypted packet transfer and thus, packet spoofing can be avoided.

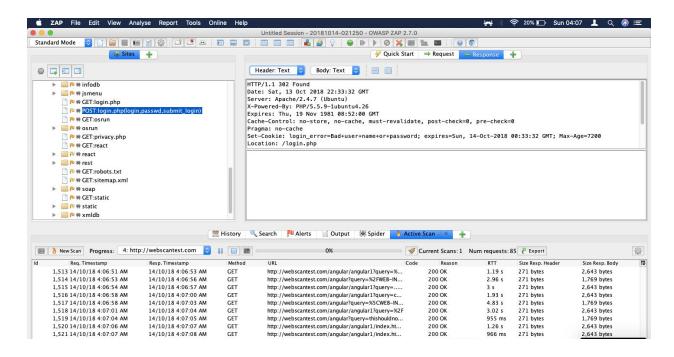
Part III:

Tool Used - OwaspZap

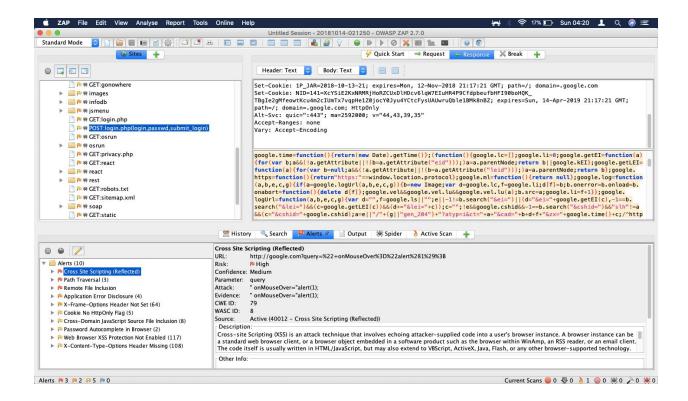
1) Zap is a proxy tool that intercepts packets and logs activities of all the users. It can be used for all protocols including HTTP, HTTPS, SMTP and FTP. The information that can be found out -

- The incoming and outgoing packets between the web browser and server are intercepted and the request and response can be viewed. This includes information about time, cookies, information etc about the packets.
- If a user chooses to attack a webpage, all his activities are recorded, including GET and POST requests. For example, when a user fills an online form, all the details entered in the form can be captured via Zap. Login credentials can also be captured.
- The source code of the websites can also be obtained and modified.
- Zap can also capture a webpage and display the risk it is under for XSS attacks, code injections and session stealing via cookies.

All the get and post requests can be monitored -



The source code and alerts about potential attacks -



2) The possible attacks are -

- XSS attacks can be made by modifying the source code of the websites. The javascript can be modified as **DOM injections** are possible. This can also lead to users being redirected to malicious websites.
- Packet sniffing can lead to leak of sensitive information such as login credentials, bank details in case of a transaction etc and misused by attackers.
- The cookies can be modified and gained access to. This can help attackers in session stealing and gaining access to services that the user is entitled to.
- 3) The steps taken to prevent misuse of the data is -
 - The website should be made less vulnerable to XSS attacks by input validation, output encoding etc. This prevent modification in the DOM and Javascript of the webpage.
 - Providing proper encryption or one-way hashing for the packets sent so
 that the sensitive information is not rendered in clear text for the attacker and
 it is difficult to break the encryption/ hash. Two factor authentication can
 also be used.

• The website should employ **session security** where the user cannot open more than one tabs at once and is logged out after a certain period of inactivity.

Part IV:

1) a)

- The OTP generation code is submitted as OTPgeneration.py.
 - o No input needed.
 - The output is the OTP generated by the code.
- The OTP verification code is submitted as OTPverification.py.
 - The Input needed is the value of O'.
 - The output suggests whether the verification was successful or not.

To implement the function F -

- I used the method of **iterated hashing** to generate the OTP.
- The date and timestamp is used to create a hash.
- The hash value is saved in a text file.
- The create OTP function gives the 4 digit required OTP.
 - For iterated hashing, I run the loop 10 times.
 - The hash value is iterated over its characters and the sum of ascii values of all the characters is taken.
 - A new hash value is created by reversing the sum generated and providing it as input to SHA256
 - Each hash value is passed for the next iteration of the loop to find the sum and so on.
 - The value is returned for the 10th iteration and this is reversed to form the final OTP.

This method is used as it is a one-way function and it cannot be traced back to the original value unlike encryption-decryption.

b) The function F is secure as **hashing** is a **one-way function** which cannot be traced back to the original value and the method of iterating it 10 times makes it more secure than single hashing. The method of reversing it also adds to the security and the attacker finds it impossible to reverse the function. This is better compared to encryption-decryption and key-based cryptography as the key can be susceptible to being leaked to the attacker.

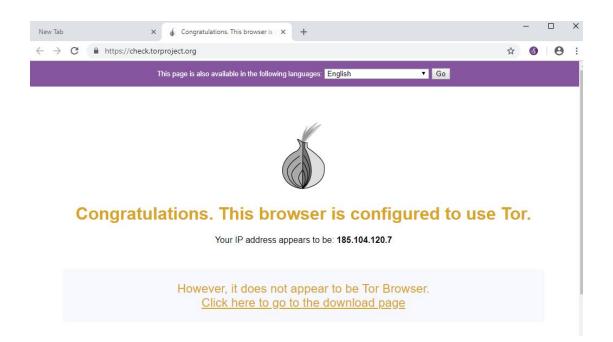
- 2) The client server chat program has been submitted along with the code. (Client.c, Server.c , Makefile and cert.perm).
 - Socket Programming is implemented.
 - The client sends messages to the server which can be displayed on the client side as well as the server side.
 - SSL is implemented and the server certificate is implemented (cert.pem).
 - Multiple clients can be connected to the server at the same time.
 - The messages sent and received are also encrypted.

To run the code -

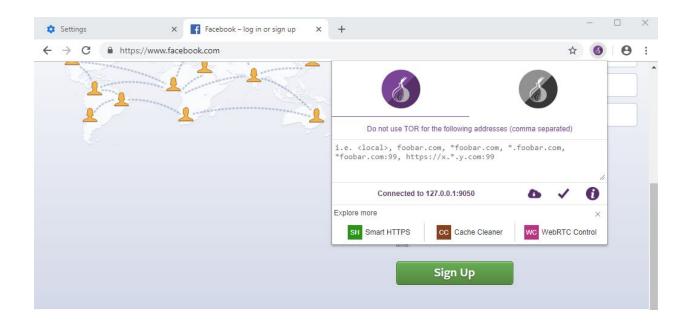
- make
- For each server and client sockets, write ./server and ./client on a new terminal.
- **3)** I cloned the git repository of the source code, compiled it and installed it through the terminal. I used the following commands -
 - Sudo apt-get install git build-essential automake libevent-dev libssl-dev
 - git clone https://git.torproject.org/tor.git
 - cd tor
 - ./autogen.sh
 - ./configure --disable-asciidoc && make && make install

```
■ dewangee@LAPTOP-2LQO3G32:/mmt/c/Users/Shyam Agrawal/Desktop/tor$ tor
Oct 14 21:54:52.029 [notice] Tor 0.3.5.2-alpha-dev (git-67351f672450d5f1) running on Linux with Libevent 2.1.8-stable, OpenSSL 1.1.0g, Z
11b 1.2.11, Liblzma N/A, and Libzstd N/A.
Oct 14 21:54:52.030 [notice] Tor can't help you if you use it wrong! Learn how to be safe at https://www.torproject.org/download/downloadd#warning
Oct 14 21:54:52.030 [notice] This version is not a stable Tor release. Expect more bugs than usual.
Oct 14 21:54:52.030 [notice] Opening Socks listener on 127.0.0.1:9050
Oct 14 21:54:52.035 [notice] Opening Socks listener on 127.0.0.1:9050
Oct 14 21:54:52.035 [notice] Opening Socks listener on 127.0.0.1:9050
Oct 14 21:54:52.000 [notice] Parsing GEOIP IPV4 file /usr/local/share/tor/geoip.
Oct 14 21:54:52.000 [notice] Parsing GEOIP IPV4 file /usr/local/share/tor/geoip.
Oct 14 21:54:52.000 [notice] Parsing GEOIP IPV4 file /usr/local/share/tor/geoip6.
Oct 14 21:54:52.000 [notice] Starting with guard context "default"
Oct 14 21:54:52.000 [notice] Stootstrapped 0%: Starting
Oct 14 21:54:52.000 [notice] Bootstrapped 10%: Finishing handshake with directory server
Oct 14 21:54:53.000 [notice] Bootstrapped 30%: Stablishing a Tor circuit
Oct 14 21:54:53.000 [notice] Bootstrapped 90%: Stablishing a Tor circuit
Oct 14 21:54:55.000 [notice] Bootstrapped 90%: Stablishing a Tor circuit
```

I also configured the proxy settings of the browser to allow tor.



The browser was then configured to run Tor. The IP address was 186.104.120.7. I then installed the tor extension on chrome.



4) The input file (large_file.txt), encrypted file, and decrypted files along with are submitted for each of the following.

SPEED - RC4 > AES > RSA

- Stream cipher RC4 This takes minimum time to encrypt and decrypt the file as key generated is small and needs to be a hex digit.
 - Encryption
 - openssl rc4 -in large_file.txt -out encrypt.rc4 -k 0104060805
 - Decryption -
 - openssl r64 -in encrypt.rc4 -out decrypt.txt -k 0104060805
- Symmetric Cipher AES-256 AES is an symmetric block cipher and it encrypts large files in minimal time due to less time in key generation.
 - Encryption
 - openssl aes-256-cbc -a -salt -in large_file.txt -out encrypted.txt.enc
 - Decryption -
 - openssl aes-256-cbc -d -a -in encrypted.txt.enc -out decrypted.txt.new
- With RSA This is the slowest of the above algorithms because it is asymmetric and key generation for both the public and private keys for encryption and decryption takes much more time compared to the other algorithms. This makes it the most secure encryption.
 - Generating private key
 - openssl genrsa -aes256 -out private.pem 8192
 - Generating public key
 - openssl rsa -in private.pem -pubout -out public.pem
 - Generating certificate
 - openssl req -x509 -new -days 100000 -key private.pem -out certificate.pem
 - Encryption-
 - openssl smime -encrypt -aes-256-cbc -in large_file.txt -out encrypted.txt -outform DER certificate.pem
 - Decryption-
 - openssl smime -decrypt -in encrypted.txt -inform DER -out decrypted.txt -inkey private.pem -passin pass:password