



# NEXT GENERATION INTERNET

An open source platform for creation of 3D, VR  
and AR-compatible web-spaces (websites), powered by Blockchain

# WHAT IS MARK.SPACE?

This is a platform for business, e-commerce and communities, where anybody can create their own 3D website (unit) that is compatible with VR - in a fast and easy way.

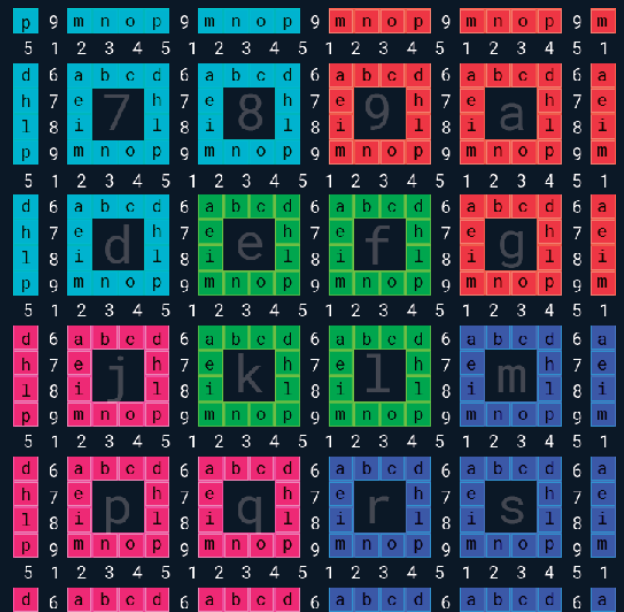
MARK.SPACE is a network of these units that are connected through a 3D visualized environment (galleries, streets, squares) so users can easily browse among all units. At the same time they are independent, because each unit can be connected to a personal web domain and accessed by users directly. The platform is maintained by a crypto economy and is powered by Blockchain.

## UNIT DESCRIPTION

The MARK.SPACE universe consists of a large number of VR spaces (units). Each unit has a physical size of about 70 square meters and can be linked directly to its own top-level domain.

The unit can be created in three ways:

- With professional tools like 3DMAX to make a dream creation that exists in your mind, a reality;
- Using a camera to visualise a 360-degree space panorama;
- With our visual constructor, which facilitates an interior design, to which different furniture, home electronics and other items can be added.



Using a web-based visual constructor, users can decorate their units with different objects such as furniture, paintings, electronic devices and attach to them any media content from YouTube, Instagram, as well as video, photo, audio or text files.

Units are built with HTML-5 so that users can customize them for special functions. There are 4 types of units: Residential, Community, Shopping and Business. Each of these types has its own set of rules, tools and functionality.

## BLOCKCHAIN & SMART CONTRACTS

The private property rights of the units are guaranteed by recording all transactions within units (ownership, selling or renting) on the Blockchain through smart contracts.

We use Blockchain for all transactions inside the platform. Miners will be paid for their support of the platform, decentralized rendering and storage capacity.



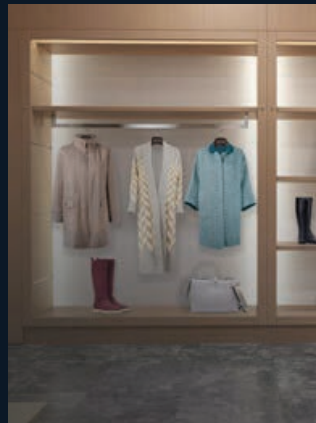
# DISTRICTS



Community



Residential



Shopping



Business

# MRK TOKEN

MRK tokens will be used for all transactions across all MARK spaces. Our goal is to enable as many economic interactions as possible. MARK.SPACE is modelled after the real world; its economy, too, is modelled on the real-world economy.

## Internal currency of the platform

Users can buy and sell both physical goods and services as well as virtual ones. Virtual stores and offices can hire employees from the real world and pay them in tokens.

MRK tokens can be spent to create personal spaces, as well as fill and customize them, and will be earned by users from the internal advertising network.

## POW token reward

Miners will be paid in tokens for their support of the platform. Everything visible in MARK.SPACE will be rendered with GPU farms and will be stored externally.

# AVATARS AND USER COMMUNICATION

We are delighted to present our future vision regarding user avatars. They look like real people, can communicate with each other via chat or voice (p2p communication) and wear real clothes, which can be found in shops available on the platform. Currently, we are perfecting the micro movements and emotions of our avatars.

People can use their avatars to meet friends, and talk to them or communicate with businesses (e-commerce, offices) and communities which, in turn, are also able to hire local native speaker employees in order to serve customers through their avatars.



## Buy MARK.SPACE units

From UNITEX (our unit exchange) at:

[www.unitex.space](http://www.unitex.space)

## JOIN Blockchain Valley NOW!

A complete and separate 3D and VR-compatible virtual city, which will be an interactive and informational pool for all crypto world representatives

[www.bcv.space](http://www.bcv.space)

## Enjoy fashion experience at MARK.MODA

E-commerce service and social network for creation of fashion lookpowered by MARK.SPACE avatar system

[www.mark.moda](http://www.mark.moda)

## TEAM



### Yana Kontorovich

Ceo & Founder, PhD in Economic Sciences, Businesswoman, Investor



### Evgeni Malkin

Co-founder



### Oleg Ershov

Co-founder, Marketer, Entrepreneur, Organizer of public events



### Denis Polylyakhov

Co-founder, IT-entrepreneur with 12 years experience



### Siruz Faramaz

Head of VR & 3D Department



### Vladimir Shliapin

CTO, Inventor, IT-developer (25 years), MSc in Mathematics



### Jing Zeng

Business development director (Greater China), 20 years experience in international capital markets



### Marina Danylyuk

CLO & Business development



### Viktor Skrinnikov

Art Director & Marketer



### David Oh

Business development director (Korea)



### Eric Benz

ADVISOR  
Managing Director, CRYPTOPAY



### Malcolm Tan

ADVISOR  
Ceo of Gravitas Holdings



### Reuben Godfrey

ADVISOR  
Co-founder the Blockchain Association of Ireland, Ireland's Crypto Coast



### Rune Evensen

ADVISOR  
Business and start-ups consultant, entrepreneur, public speaker, co-founder of cryptocurrency exchange [www.coss.io](http://www.coss.io)



### Samson (San) Lee

ADVISOR  
Chairman of Greater Bay Area TechFin Asso. CEO of CoinStreet. Co-Founder of Ethereum S.China communities.

## PARTNERS



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Stay tuned via [www.t.me/markspaceio](https://t.me/markspaceio)

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