Sharder Community Ecological White Paper

QQ Group：　578367251　　Official Wechat：　豆匣协议

Website: https://sharder.org/

Telegram(English): https://t.me/sharder_talk

Twitter: https://twitter.com/SharderChain

Medium: https://medium.com/@SharderChain

Facebook: https://www.facebook.com/SharderFoundation

Reddit: https://www.reddit.com/r/Sharder_Official/
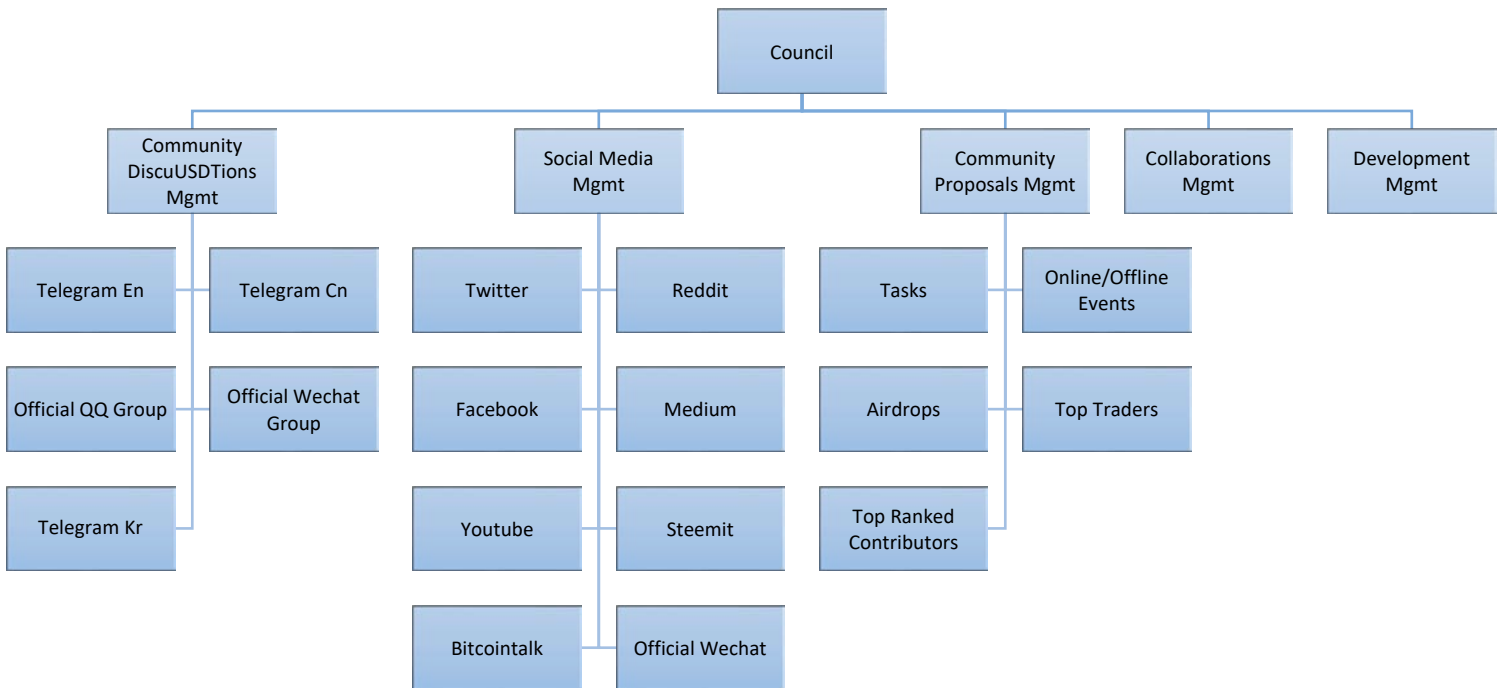
Github: https://github.com/Sharders

Steemit: https://steemit.com/@sharder

Contents

Version	PubDate	Validity	Expiration	Role
V 1.0.2	2018-5-29	2018-6-12	2019-6-12	Sharder Foundation Management

1、 Sharder Community Ecological Council

There's 3 stages to developing the Sharder Community Ecology: the governance of the Sharder Foundation, the shared governance of the Sharder Foundation and Sharder Community Ecology, and the autonomy of the community. The issuing of the Sharder Community Ecological White Paper signifies the advancement to the first stage of developing the Sharder Ecology, the governance of Sharder Foundation.

The Governance of Sharder Foundation：The Sharder Community Council consists of 8 members: 1 council leader, 4 permanent council members, and 3 non-permanent council members. The council leader and permanent council members will be appointed by the Sharder Foundation. The non-permanent council members could be appointed by: invitation of Sharder Foundation, community recruitment, community votes, or self-recommendation. Refer to attachment 1 for a detailed list of the council members and their respective roles.

1.1 Management Structure

```
                                    Council
        ┌──────────────┬──────────────┼──────────────┬──────────────┐
  Community        Social Media    Community      Collaborations   Development
  DiscuUSDTions       Mgmt         Proposals Mgmt     Mgmt            Mgmt
     Mgmt
  ┌────────┬─────────┐   ┌──────┬──────┐   ┌──────┬──────────┐
Telegram En  Telegram Cn  Twitter  Reddit   Tasks   Online/Offline Events

Official QQ   Official Wechat  Facebook  Medium  Airdrops  Top Traders
  Group        Group

Telegram Kr              Youtube  Steemit  Top Ranked
                                          Contributors

                         Bitcointalk  Official Wechat
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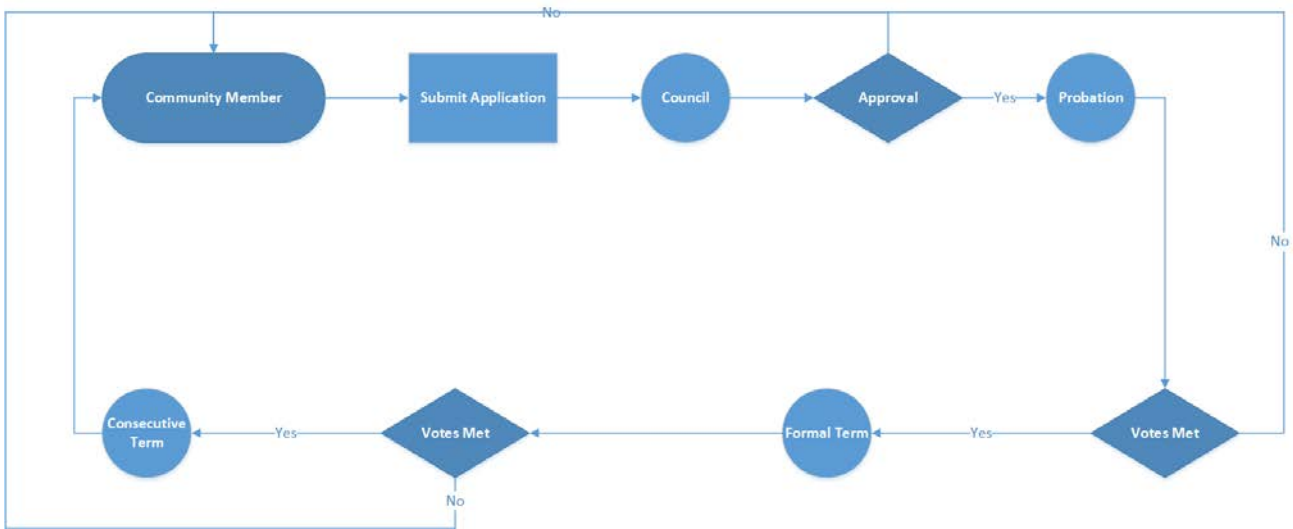
1.2   Management Guidelines

❖ The council is responsible for the development of the Sharder Community Ecology and is subject to supervision by the entire community.

❖ Community proposals are decided upon by council votes, a proposal can proceed if it receives at least half of the council votes. The council leader has one veto right.

❖ Council members have an obligation to document every reward and proposal, and announce the results to the community.

❖ If a council member is unable to continue their term due to unforeseen circumstances, he/she should apply for resignation. The council will then nominate a new candidate for the position, the new candidate will be announced after approval.

❖ Council members will be dismissed after investigation if reported by the community for incompetence or abuse of authority.

❖ Council members cannot carry out events under the name of the Sharder Foundation without authorization from the Sharder Foundation. Every event under the name of the Sharder Foundation must be authorized by the Sharder Foundation before implementation. Relevant council members will be dismissed and be subject to all consequences and legal liabilities.

1.3　Sharder Community Ecological Council Members

The term period of each non-permanent council member is 6 months (a two-month probation period and a four-month formal term) with possibility of serving consecutive terms. One week before the probation period or end of formal term, the community will vote for or against the non-permanent council member. According to the voting results, the community council has the right to determine whether a non-permanent council member will serve for the formal term or consecutive term. During the Sharder Foundation governance stage, the council leader has the authority to dismiss council members under special circumstances.

2、　Sharder Community Ecological Development

There's 5 parts to developing the Sharder Community Ecology: community discussions, social media, community proposals, collaborations, and development.

2.1   Sharder Community Discussions

Sharder community discussions include: The English, Korean, and Chinese Telegram, official QQ group, the official Wechat group, and so on. It's managed by 1 admin and 2 moderators.
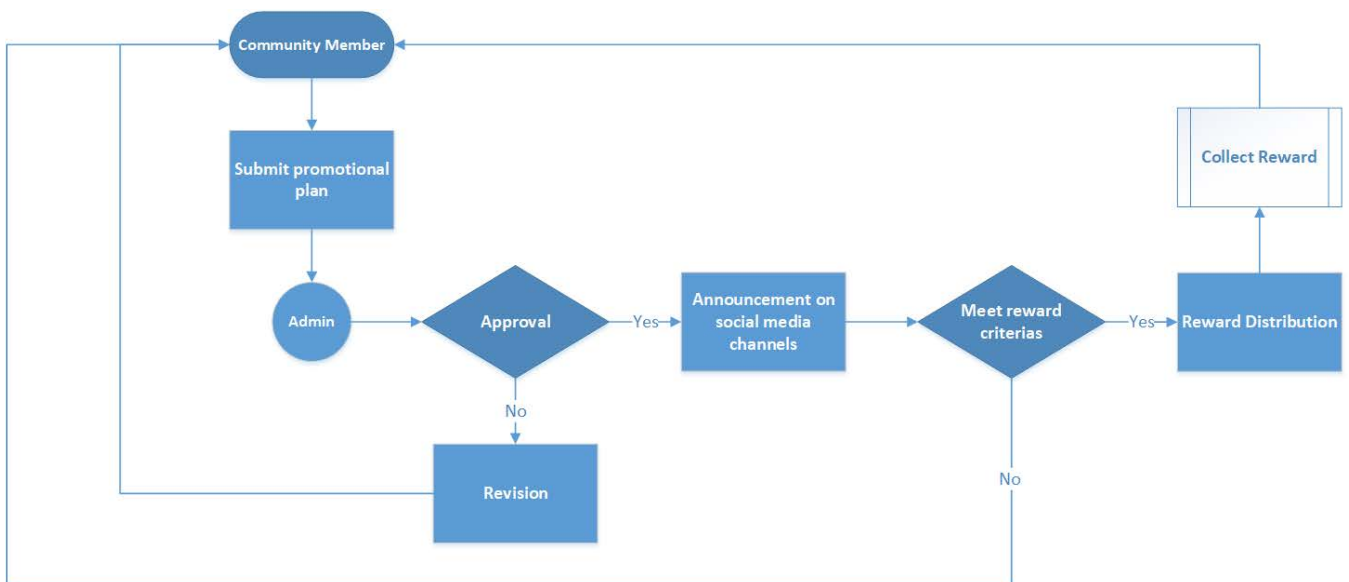
Every community member can take the initiative to maintain and safeguard community discussions, active community members will be considered as a nominee for the next council election.

Community members are free to participate in discussions but contents will be supervised by the admin or moderators, community members can also supervise the admin or moderators and report any misconducts. To contact a council member or to report an incidence, please refer to attachment 1 "Council Member List " for contact information. Every community member must observe attachment 2 "Community Code of Conduct".

2.2   Sharder Social Media & Promoter Rewards

Currently, Sharder's social media channels include：Twitter, Reddit, Facebook, Medium, Steemit, YouTube, Official WeChat, and Bitcointalk. It's managed by 1 admin and 2 moderators.

The process and rewards for social media promotion is as follows:

Platform	Promotion Method	Followers (A)	Bonus	Max Reward Amount	Reward Limits
USDT acts only as the anchoring currency for the rewards mentioned within this white paper and thus serves only as a reference. SS will be distributed in accordance to CMC's USDT-SS exchange rate at the time of the reward announcement.					
Social media platforms(①)	Reposting specified Sharder information within time limit	A≥1k, Reward: 5 USDT	Every 1000th increment to A, Additional reward of 3 USDT	35 USDT	First 5 members
Instant Messaging (QQ group, Wechat group, Telegram)	Reposting specified Sharder information within time limit	A≥0.2k，Reward: 1.5 USDT (per group)		15 USDT	First reposter of each group
Specified social media platforms(①) or others	The first positive original article posted on platform,≥800 words	10-100 USDT base reward; A≥1k，Reward 50 USDT	Every 1000th increment to A, Additional reward of 30 USDT	450 USDT	First poster of platform.
Video streaming (i.e. Youtube, Vimeo, Dailymotion, etc.)		20-200 USDT base reward; A≥3k, Reward: 50 USDT (or video views)	Every 1000th increment to A, Additional reward of 30 USDT	400 USDT	Similar videos，only first poster would be rewarded. (minimum of 5 mins)
Live broadcasting	Invite Sharder team members to share information about the project or any blockchain related information, there must be at least 500 viewers.			50-500 USDT	

Note: ①Twitter, Reddit, Facebook, Medium, Youtube, Steemit, Bitcointalk.

As a general rule, the content of articles and videos need to be approved by the Sharder

Foundation before being posted. Articles and videos will need to go through a review process

by the admins and moderators before reward distribution. The review process will determine the eligibility and base reward for videos and articles. If there's any abnormality between the amount of viewers and upvotes, the Sharder Foundation reserves the right to not distribute rewards. Community members must apply for the rewards should they complete the above tasks and submit proof to the Sharder Foundation. The Sharder Foundation is not responsible for any member's failure to receive rewards should they fail to submit a claim for rewards. The council will announce the winners after reviewing the submissions for rewards, SS will be distributed within 7 days after announcement. Everyone is free to supervise and report any errors.

2.2.1 Standards for Articles

Articles must be written thoughtfully and logically, thought must be given to the technology and applications of Sharder. Quotes may be used from our website or elsewhere, but it should not be used excessively and occupy a large portion of the article. Data should be used as evidence to back up any claims, analyses, predictions, etc. Lastly, all articles must be original, we do not tolerate any plagiarism. The admins and moderators will review the articles before reward distribution, the review will cover the eligibility and base reward for the articles. Sharder shall have the discretion to issue partial reward depending on effort and quality.
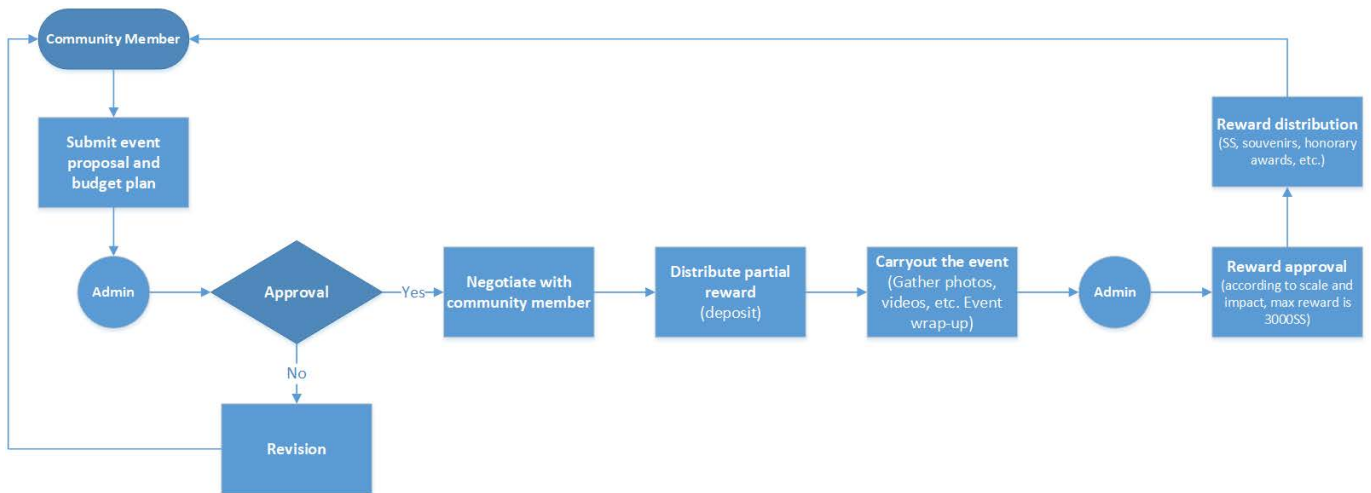
2.2.2 Standards for Videos

Videos must have a minimum duration of 5-minutes. Sharder should be the main topic for any videos and data should be used as evidence to back up any claims, analyses, predictions, etc. Lastly, all videos must be original, we do not tolerate any plagiarism. The admins and moderators will review the videos before reward distribution, the review will cover the eligibility and base reward for the videos. Sharder shall have the discretion to issue partial reward depending on effort and quality.

2.3 Sharder Community Ecological Proposals

Currently, the community can propose: online/offline events(meetups), airdrop events, top ranked contributors, tasks, and etc. Proposals will be managed by 1 admin and 2 moderators.
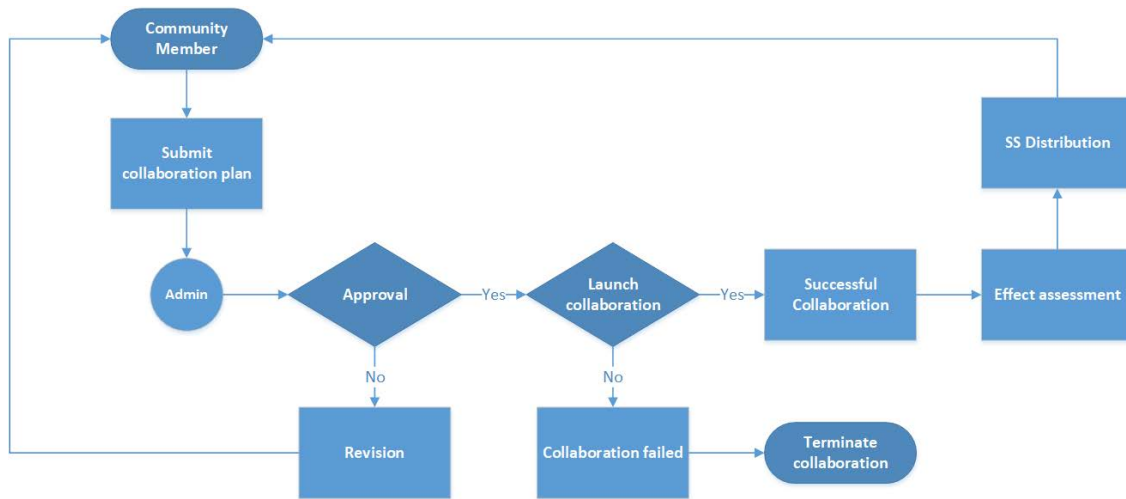
The proposal process is as follows:

Note: The council will announce the winners after reviewing the submissions for rewards, SS will be distributed within 7 days after announcement. Everyone is free to supervise and report any errors.

2.4 Collaborations & Development

Every collaboration must be authorized by the Sharder Foundation; the process is as follows:

2.4.1 Collaborations

❖ **Convention Resources:**

Under permission from the Sharder Foundation, members who negotiate large convention (summits, city road shows, salons) sponsorships for Sharder or host speeches lasting at least 10 minutes at conventions on behalf of Sharder is eligible for reward. The reward is based on size of convention: 50 USDT for conventions with an attendance of 50; 100 USDT for conventions with an attendance of 50-100; 300 USDT for any convention with an attendance of 100-200; and 500 USDT for any convention with an attendance of over 200.

❖ **Exchanges:**

Members who assist Sharder on contacting exchanges within the top 20 (according to coinmarketcap.com) and with the successful listing of SS within the top 20 exchanges, will be rewarded 0.1% of the average daily turnover for the first month.

For example, person A assists on Sharder's successful listing on exchange X. According to coinmarketcap.com, the average daily turnover for SS for the first month is 932,873 USDT, the reward is calculated as follows: 932,873×0.001=932.873 USDT.

❖ **Media:**

Members who assist Sharder on contacting major media outlets and as a result Sharder receives interviews or publications, will be eligible for rewards if there's a positive effect on propagation and influence. Members will be rewarded 25-500 USDT based on the effects of the promotion.

❖ **Business:**

Members who assist Sharder on contacting quality public chain projects, storage networks, or any other business collaborations will be rewarded 300-10,000 USDT based on the results and value of the collaboration.

❖ **Technology:**

Members who assist Sharder on contacting and promote technological collaborations will be rewarded from 300 to 10,000 USDT.

❖ **Translations:**

Members who assist on the translation of Sharder's: website, white papers, news, instructional booklets, and etc., will be rewarded 15-1,000 USDT based on quality and workload of translation. The reward amount will also be determined based on the requirements.

2.4.2 Development

❖ **Security Issues**

Please contact us at: dev@sharder.org if you find protocol weaknesses, performance issues, or vulnerabilities that may affect live deployments (i.e., expose a remote execution exploit). We will open up discussions and propose possible solutions to the issue, a reward of 500 to 10,000 USDT could be rewarded.

❖ **Pull Request**

We welcome pull requests even if it's for typos or nonstandard coding. Members who send in pull requests that are approved and accepted will be rewarded from 20 to 5,000 USDT.

❖ **Bug Reports**

Members who actively participate in testing and report bugs will be rewarded based on the bug's level of significance.

- Class A, Sharder confirms the bug as significant with urgency to repair. Reward: 1,000 USDT

- Class B, Sharder confirms the bug as moderately significant with less urgency to repair. Reward: 400 USDT

- Class C, Sharder confirms the bug as insignificant with no urgency to repair. Reward: 100 USDT

❖ **Issue Reports**

Please take a moment to check whether an issue already exists. If it does, it never hurts to add a quick "+1" or "I have this problem too". This helps prioritize the most common problems and requests. Rewards are circumstantial.

❖ **Others**

Sharder is an open-sourced project, we welcome all sorts of contributions. You can assist Sharder's development by reporting problems or contributing code, and by helping us improve our community.

Note: The council will announce the winners after reviewing the submissions for rewards, SS will be distributed within 7 days after announcement. Everyone is free to supervise and report any errors.

2.5   Explanation Regarding Rewards

USDT acts only as the anchoring currency for the rewards mentioned within this white paper and thus serves only as a reference. SS will be distributed in accordance to CMC's USDT-SS exchange rate at the time of the reward announcement.

3、   Honor System

Sharder council members who served consecutive terms and have outstanding contributions will be invited to Sharder's year-end celebration and be given an honorary award.

Community members placed within the top 3 ranks of the monthly contributor list for at least 5 times during the year will be invited to Sharder's year-end celebration and be given a souvenir.

4、 Community White Paper Version & Validity

First Edition，Version 1.0.1

The validity of this white paper is one-year from date of issuance. Under normal circumstances, a revision will be issued one month from expiration or may be issued earlier depending on circumstances.

5、 Attachments

Attachment 1   List of Council Members & Respective Roles

Attachment 2   Community Code of Conduct

Attachment 3   Moderator Responsibilities & Requirements

Attachment 1:   List of Council Members & Respective Roles

- 12 -

Council Member	Name	Domain	Remarks
1	Ben	Development	Council Leader
2	Walter	Community Discussions	Permanent Member
3	Henry	Social Media	Permanent Member
4	Cola	Community Proposals	Permanent Member
5	Kaka	Collaborations	Permanent Member
6			
7			
8			

Platform Admins & Moderators			
Community Discussions		Social Media	
Admin	Walter	Admin	Henry
Moderator	/	Moderator	/
Community Proposals		Collaborations	
Admin	Cola	Admin	Kaka
Moderator	/	Moderator	/
Development			
Admin	Ben		
Moderator	/		

Attachment 2：Community Code of Conduct

Our Pledge

In the interest of fostering an open and welcoming environment, we as contributors and maintainers pledge to making participation in our project and our community a harassment-free experience for everyone, regardless of age, body size, disability, ethnicity, gender identity and expression, level of experience, education, socio-economic status, nationality, personal appearance, race, religion, or sexual identity and orientation.

Our Standards

Examples of behavior that contributes to creating a positive environment include:

1. Using welcoming and inclusive language

2. Being respectful of differing viewpoints and experiences

3. Gracefully accepting constructive criticism

4. Focusing on what is best for the community

5. Showing empathy towards other community members

Examples of unacceptable behavior by participants include:

1. The use of sexualized language or imagery and unwelcome sexual attention or advances

2. Trolling, insulting/derogatory comments, and personal or political attacks

3. Public or private harassment

4. Publishing others' private information, such as a physical or electronic address, without explicit permission

5. Other conduct which could reasonably be considered inappropriate in a professional setting

Our Responsibilities

Project maintainers are responsible for clarifying the standards of acceptable behavior and are expected to take appropriate and fair corrective action in response to any instances of unacceptable behavior.

Project maintainers have the right and responsibility to remove, edit, or reject comments, commits, code, wiki edits, issues, and other contributions that are not aligned to this Code of Conduct, or to ban temporarily or permanently any contributor for other behaviors that they deem inappropriate, threatening, offensive, or harmful.

Scope

This Code of Conduct applies both within project spaces and in public spaces when an individual is representing the project or its community. Examples of representing a project or community include using an official project e-mail address, posting via an official social media account, or acting as an appointed representative at an online or offline event. Representation of a project may be further defined and clarified by project maintainers.

Enforcement

Instances of abuse, harassment, or otherwise unacceptable behavior may be reported by contacting the project team at service@sharder.org. All complaints will be reviewed and investigated and will result in a response that is deemed necessary and appropriate to the circumstances. The project team is obligated to maintain confidentiality with regard to the reporter of an incident. Further details of specific enforcement policies may be posted separately.

Project maintainers who do not follow or enforce the Code of Conduct in good faith may face temporary or permanent repercussions as determined by other members of the project's leadership.

Attribution

This Code of Conduct is adapted from the Contributor Covenant, version 1.4, available at https://www.contributor-covenant.org/version/1/4/code-of-conduct.html

Attachment 3　Moderator Responsibilities & Requirements

Responsibilities:

1. Take the initiative to maintain the instant messaging group, live up the atmosphere within the group, engage in positive and beneficial discussions with the group, i.e. Sharder's recent events, development of the project, community suggestions, etc.

2. Actively assist Sharder in promoting events and building the Sharder brand.

3. Handle urgent situations or important matters and document in detail when the Sharder team is offline. If necessary, contact the Sharder team to handle any issues.

4. Actively delete advertisements and any negative information in the group; warn or ban offenders who instigated disruptions or harass other community members. We suggest the issuance of warnings via private message.

5. Complete a monthly work summary and actively participate in community building discussions and provide constructive criticism. Take the initiative to implement community building proposals.

Requirements：

1. Have good experience with customer service and service attitude. Be honest.

2. Have adequate time to work online and have good written communication skills.

3. We give preference to: Members with knowledge of the blockchain industry, active members of other blockchain projects, members with experience in social media marketing and photo editing.

4. Will not engage in activities that's: illegal, unethical, detrimental to the Sharder project and community, or detrimental to the benefits of the community members.

5. Community members who speak actively in community and make outstanding contributions to community ecological development.

Contribution Reward:

1. Probation period of 2 months; will receive 2000 SS/month during the probation period.

2. If approved after the probation period, the moderator will serve a formal term lasting 4 months. The contribution reward will be increased to 4000 SS/month.

3. SS will be distributed on the last Friday of each month.