# Winning 24-hour Modeling Competitions dexgroves.com/talks

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#### Strategy

### Response Engineering

- ▶ High performance gain per time investment
- ► Example: target a percentage

# Feature Engineering

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- Reverse generative process by thinking
- ...or just throw stuff at wall

# **Example Feature Engineering Targets**

- Dates
- ► High cardinality factors

# Feature Pruning

- Random or unstable predictors do harm
- Low influence
- Unexpectedly high influence
- Counterintuitive trends

#### **Validation**

- Want a reliable feedback loop
- Want a fast feedback loop
- Every iteration, credibility is lost

### Validation Hierarchy

- Holdout {fits quickly, overfits quickly}
- Cross-validation {fits slowly, overfits slowly}
- Leaderboard

# Model Speedrunning

- Sparsity (if it makes sense)
- ► Fewer trees, greater learning rate (eta)
- Early stopping
- Column subsampling
  - ► colsample\_bytree
  - colsample\_bylevel

# Thanks for listening!

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