

Winning 24-hour Modeling Competitions

github.com/dexgroves/talks

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Intro

- ▶ Allstate

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- ▶ ≈ 220 data people

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- ▶ Quarterly kaggles

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- ▶ Allstate
- ▶ ≈ 220 data people
- ▶ Quarterly kaggles
- ▶ 24/48hr time limit

Strat

```
design etl
engineer response
while time remains:    ---
    engineer features    |
    remove features      |-- Maximize time spent here
    xgboost              |
    validate actions     ---|
optimize hyperparameters
```

Response Engineering

- ▶ High performance gain per time investment
- ▶ Examples:
 - ▶ Target a Δ
 - ▶ Target a percentage
 - ▶ Target a transformation, $\log(y)$ etc

Feature Engineering

- ▶ Transformed X captures signal better than vanilla X

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Feature Engineering

- ▶ Transformed X captures signal better than vanilla X
- ▶ Reverse generative process by thinking
- ▶ ...or just throw stuff at wall

Feature Engineering

- ▶ Combine covariates, custom interactions
- ▶ Map covariates to a new space
- ▶ Treat high-cardinality variables

Feature Pruning

- ▶ Random or unstable predictors do harm
- ▶ Low influence
- ▶ Unexpectedly high influence
- ▶ Counterintuitive trends (marginal effects)

Validation

- ▶ Want a reliable feedback loop
- ▶ Want a fast feedback loop
- ▶ Every iteration, credibility is lost

Validation Hierarchy

- ▶ Holdout {fits quickly, overfits quickly}
- ▶ Cross-validation {fits slowly, overfits slowly}
- ▶ Leaderboard

Model Speedrunning

- ▶ Sparsity (if it makes sense)
- ▶ Fewer trees, greater learning rate (η)
- ▶ Early stopping
- ▶ Column subsampling
 - ▶ `colsample_bytree`
 - ▶ `colsample_bylevel`

Thanks for listening!

- ▶ github.com/dexgroves/talks