CSE101 Assignment4

Homework Solution

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* CSE101 Assignment 4
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* Date: 2016/12/05
* Used both array handling method shown on PDF
* Used FPU to handle median
 * Used bubble sort to arrange the array
 * maximum loop : 999 times
 * Future Improvement: non digit handling
 */
#include "stdafx.h"
int tmain(int argc, TCHAR* argv[])
   int myarr[999];
   int bigone;
   int bigtwo;
   int smallone;
   int smalltwo;
   int checkpointstop;
   int upper;
    int lower;
char ask[] = "\nEnter the current reading(use 99 to stop): ";
char format int[] = "%d";
char output[] = "The number is: %d\n";
float a; //midpoint + (midpoint+1)
float b=2.0; //2
```

```
char wronginputms[] = "\nOut of boundary. Please try again!";
char outms1[] = "\nThe smallest number is: %d";
char outms2[] = "\nThe second smallest number is: %d";
char outms3 i[] = "\nThe median number is: %d";
char outms3 f[] = "\nThe median number is: %.1f"; //for float display
char outms4[] = "\nThe second largest number is: %d";
char outms5[] = "\nThe largest number is: %d\n";
int count;
int ctr;
asm {
    mov count, 0
    mov checkpointstop, 99
    mov ctr, 999
    mov ebx, 0
    mov eax, 0
    mov esi, 0
    mov upper, 15 //set upper bound to 15
    mov lower, -15 //set lower bound to -15
    read:
        lea eax, ask
        push eax
        call printf s //print the prompt
        add esp, 4
        lea eax, myarr[ebx]
        push eax
        lea eax, format int
        push eax
        call scanf s //read input from user and store to myarr[ebx]
        add esp, 8
        mov eax, myarr[ebx]
        cmp eax, checkpointstop
        je reset //use 99 to stop
        cmp eax, upper
        jg wronginput
        cmp eax, lower
        jl wronginput
        add ebx, 4
        dec ctr
```

```
inc count
    cmp ctr, 0 //max loop 999 times
    jg read
    wronginput:
    lea eax, wronginputms
    push eax
    call printf s
    add esp, 4
    jmp read
   reset:
mov eax, 0
mov ebx, 0
mov ecx, count; //OuterLoop counter
OuterLoop:
   cmp ecx, 1; //check length
   jle resetfinal
   lea edi, myarr; //move in list
   push ecx;
  mov ecx, count;
   dec ecx; //Decrement inner loop
InnerLoop:
   mov eax, [edi]; //First Value in list
   cmp eax, [edi+4]; //next int is 4 bits away
   jg Swap;
   jmp Continue;
Swap:
   mov edx, [edi+4]; //Move to temp register
   mov [edi+4], eax; //Move stored value there
   mov [edi], edx; //Return temp value to list
Continue:
   add edi, 4; //Increment to move to next int
   loop InnerLoop;
   pop ecx; //reset counter
   loop OuterLoop;
    resetfinal:
    mov edi, 0 // reset edi to 0
```

```
mov eax, [myarr + edi] //read an element of the array at the addres
s stored in ebx
        add edi, 4
        push eax
        lea eax, outms1
        push eax
        call printf s
        add esp, 8
        mov eax, [myarr + edi]
        add edi, 4
        push eax
        lea eax, outms2
        push eax
        call printf s
        add esp, 8
        mov ecx, count
        shr ecx, 1; // ecx >>= 1 , LSB£"Least Significant Bit£© moved to CF
        jc odd number // use CF to judge the number is odd or even
        //use float to display
        mov ecx, count //reset
        sar ecx, 1
        imul ecx, 4
        mov edi, ecx
        mov esi, edi //esi stores mid point+1
        sub edi, 4 //edi stores mid point
        mov eax, [myarr + edi]
        add eax, [myarr + esi]
        mov a, eax
        fild dword ptr [a] //load float number at the address of a to st(0)
        fstp qword ptr [esp] // IMPORTANT: convert to double and store, bec
ause printf expects a double not a float
        lea eax, outms3 f
        push eax
        call printf s
        add esp, 4
        jmp lasttwo
```

```
odd number:
       mov ecx, count //reset
        sar ecx, 1 //arraylength divided by 2
       imul ecx, 4 //int size
       mov edi, ecx
       mov eax, [myarr + edi]
       push eax
       lea eax, outms3 i
       push eax
       call printf s
       add esp, 8
       lasttwo:
       mov ecx, count
       imul ecx, 4
       mov edi, ecx
       sub edi, 8
       mov eax, [myarr + edi]
       push eax
       lea eax, outms4
       push eax
       call printf s
       add esp, 8
       add edi, 4
       mov eax, [myarr + edi]
       push eax
       lea eax, outms5
       push eax
       call printf s
       add esp, 8
return 0;
```