

Daniel Tobi Onipe

FULL-STACK SOFTWARE ENGINEER

EDUCATION

Alchemy University	San Francisco, California
<i>Full-Stack Blockchain Engineer</i>	<i>Mar 2024 – Present</i>
Cyfrin Updraft	Palo Alto, California
<i>Blockchain Developer & Smart Contracts Security Researcher</i>	<i>Sep 2024 - Present</i>

WORK EXPERIENCE

Topcoder	Bay Area, California Global
<i>Freelance Designer, Developer & Data Scientist</i>	<i>Mar 2019 - Present</i>
• Actively participates in challenges and freelance gigs in product design, enterprise software development, data science & analysis, Machine Learning and Artificial Intelligence.	
Stryve AI	Kigali, Rwanda Remote
<i>Full-Stack Software Engineer</i>	<i>Sep 2025 - Present</i>
• Contributing to the early-stage development of Stryve AI , a SaaS platform under incubation, as a Software Engineer and UI/UX Designer, with primary focus on building production-ready frontend and backend systems using Next.js and Python , while supporting design system implementation, workflow optimization, and UI/UX strategy, working closely with the CTO to architect user-facing modules, translate business requirements into functional components, and improve development velocity across the product lifecycle.	

Key Achievements & Responsibilities:

- Developing and maintaining modular backend APIs in **Python (Flask)** and integrating them with Next.js frontend workflows.
 - Designing and implementing user interfaces following modern usability and accessibility standards.
- Collaborating directly with the CTO to define product scope, system requirements, and design consistency across releases.
 - Streamlining frontend architecture with reusable components, reducing page load times and improving maintainability.
- Creating internal documentation, style guides, and design frameworks to support a consistent product experience.
 - Actively participating in dev stand-ups, sprint reviews, debugging sessions, and strategic planning for new features.

Tech Stack: Python, Next.js, TypeScript, REST APIs, Git, Figma, Docker

PROJECTS AND FELLOWSHIPS

Topcoder X United Nations X CDC

Cross-Platform Mobile App Developer

Bay Area, California | Global

Jan 2020 - Mar 2020

- Built a cross-platform device-agnostic application that gave real-time COVID-19 updates during the 2020 coronavirus lockdown

Latin American Leadership Academy (LALA)

Antiquoia, Colombia

Web Developer & Designer

Oct 2020 - Nov 2020

- Remote web developer and UI/UX design internship program which involved revamping the looks & aesthetics of their official website.

LANGUAGES

English, French, German, Spanish, Hausa, Yoruba

SKILLSET

- **Python** (Machine Learning, Data Science, Artificial Intelligence, Generative AI, Flask, Django)
- **Java**
- **Dart** (Flutter)
- **JavaScript** (ReactJS, Node.js, Next.js React Native, Vite, D3.js, TypeScript)
- **HTML**
- **CSS** (TailwindCSS, SCSS, Sass, Bootstrap)
- **Git** (GitLab, GitHub, CI-CD, Jira)
- **DevOps** (Terraform, Jenkins, Ansible, Docker)
- **Solidity**
- **SQL & Databases** (MongoDB, PostgreSQL, MySQL, NoSQL)
- **APIs** (Postman, Fast API, RESTful API)
- **Figma & Adobe XD** (Product Design, Web, Mobile & Desktop App Design, UI/UX Design, Wireframing)
- **Cloud Engineering** (Google Cloud, Amazon Web Services, Microsoft Azure)
- **Soft Skills** (Communication, Leadership, Innovation, Creative)
- **Office Skills** (Word, PowerPoint/Slides, Excel/Sheet, Outlook)
- **Network Skills** (TCP/IP, LAN Routing/Switching, Email Server)

PORTFOLIO & CONTACT DETAILS

Email: dexterousguru49@gmail.com

GitHub: <https://github.com/Dexter49>

Behance: <https://behance.net/Dexter49>

DEV: <https://dev.to/bigdexter>

LinkedIn: [Daniel Tobi Onipe](#)