

1. //Source Code for Circular Single Linked List:

```
2. include <stdio.h>
3. include <conio.h>
4. include <stdlib.h>
5. struct cslinklist
6. {
7. int data;
8. struct cslinklist *next;
9. };
10. typedef struct cslinklist node;
11. node *start = NULL;
12. int nodectr;
13. node* getnode()
14. {
15. node * newnode;
16. newnode = (node *) malloc(sizeof(node));
17. printf("\n Enter data: ");
18. scanf("%d", &newnode -> data);
19. newnode -> next = NULL; return
20. newnode;
21. }
22.
23. int menu()
24. {
25. int ch;
26. clrscr();
27. printf("\n 1. Create a list ");
28. printf("\n\n-----");
29. printf("\n 2. Insert a node at beginning ");
30. printf("\n 3. Insert a node at end");
31. printf("\n 4. Insert a node at middle");
32. printf("\n\n-----");
33. printf("\n 5. Delete a node from beginning");
34. printf("\n 6. Delete a node from Last");
35. printf("\n 7. Delete a node from Middle");
36. printf("\n\n-----");
37. printf("\n 8. Display the list");
38. printf("\n 9. Exit");
39. printf("\n\n-----");
40. printf("\n Enter your choice:
41. "); scanf("%d", &ch);
42. return ch;
43. }
44. void createlist(int n)
45. {
46. int i;
47. node *newnode;
48. node *temp;
49. nodectr = n;
50. for(i = 0; i < n ; i++)
51. {
52. newnode = getnode();
```

```

53. if(start == NULL)
54. {
55. start = newnode;
56. }
57. else
58. {
59. temp = start;
60. while(temp -> next != NULL)
61. temp = temp -> next;
62. }
63. temp -> next = newnode;
64. }
65. newnode ->next = start;
66. /* last node is pointing to starting node */
67. }
68. void display()
69. {
70. node *temp;
71. temp = start;
72. printf("\n The contents of List (Left to Right): ");
73. if(start == NULL )
74. printf("\n Empty List");
75. else
76. {
77. do
78. {
79. printf("\t %d ", temp -> data);
80. temp = temp -> next;
81. } while(temp !=
82. start); printf(" X ");
83. }
84. }
85.
86. void cll_insert_beg()
87. {
88. node *newnode, *last;
89. newnode = getnode();
90. if(start == NULL)
91. {
92. start = newnode; newnode
93. -> next = start;
94. }
95. else
96. {
97. last = start;
98. while(last -> next != start)
99. last = last -> next;
100.     newnode -> next =
101.     start; start = newnode;
102.     last -> next = start;
103.     }
104.     printf("\n Node inserted at beginning..");

```

```

105.     nodectr++;
106.     }
107.     void cll_insert_end()
108.     {
109.         node *newnode, *temp;
110.         newnode = getnode();
111.         if(start == NULL )
112.         {
113.             start = newnode; newnode
114.             -> next = start;
115.         }
116.         else
117.         {
118.             temp = start;
119.             while(temp -> next != start)
120.             temp = temp -> next;
121.             temp -> next = newnode;
122.             newnode -> next = start;
123.         }
124.     }
125.     printf("\n Node inserted at end..");
126.     nodectr++;
127.     void cll_insert_mid()
128.     {
129.         node *newnode, *temp, *prev;
130.         int i, pos ;
131.         newnode = getnode(); printf("\n
132.         Enter the position: ");
133.         scanf("%d", &pos);
134.         if(pos > 1 && pos < nodectr)
135.         {
136.             temp = start;
137.             prev = temp;
138.             i = 1;
139.             while(i < pos)
140.             {
141.                 prev = temp;
142.                 temp = temp ->
143.                 next; i++;
144.             }
145.             prev -> next = newnode;
146.             newnode -> next = temp;
147.
148.
149.             nodectr++;
150.             printf("\n Node inserted at middle..");
151.         }
152.         else
153.         {
154.             printf("position %d of list is not a middle position ", pos);
155.         }
156.     }

```

```

157. void cll_delete_beg()
158. {
159.     node *temp, *last;
160.     if(start == NULL)
161.     {
162.         printf("\n No nodes
163.         exist.."); getch();
164.         return ;
165.     }
166.     else
167.     {
168.         last = temp = start;
169.         while(last -> next != start)
170.             last = last -> next;
171.         start = start -> next;
172.         last -> next = start;
173.         free(temp);
174.         nodectr--;
175.         printf("\n Node deleted..");
176.         if(nodectr == 0)
177.         {
178.             start = NULL;
179.         }
180.     void cll_delete_last()
181.     {
182.         node *temp,*prev;
183.         if(start == NULL)
184.         {
185.             printf("\n No nodes
186.             exist.."); getch();
187.             return ;
188.         }
189.         else
190.         {
191.             temp = start;
192.             prev = start;
193.             while(temp -> next != start)
194.             {
195.                 prev = temp;
196.                 temp = temp -> next;
197.             }
198.             prev -> next = start;
199.             free(temp); nodectr-
200.             -;
201.             if(nodectr == 0) start
202.             = NULL;
203.         }
204.     }
205.     printf("\n Node deleted
206.
207.
208.

```

```
209. void cll_delete_mid()
210. {
211.     int i = 0, pos;
212.     node *temp, *prev;
213.     if(start == NULL)
214.     {
215.         printf("\n No nodes
216.         exist.."); getch();
217.         return ;
218.     }
219.     else
220.     {
221.         printf("\n Which node to delete: ");
222.         scanf("%d", &pos);
223.         if(pos > nodectr)
224.         {
225.             printf("\n This node does not
226.             exist"); getch();
227.             return;
228.         }
229.         if(pos > 1 && pos < nodectr)
230.         {
231.             temp=start;
232.             prev = start;
233.             i = 0;
234.             while(i < pos - 1)
235.             {
236.                 prev = temp;
237.                 temp = temp -> next ;
238.                 i++;
239.             }
240.             prev -> next = temp -> next;
241.             free(temp);
242.             nodectr--;
243.             printf("\n Node Deleted..");
244.         }
245.         else
246.         {
247.             printf("\n It is not a middle position..");
248.             getch();
249.         }
250.     }
251. }
252. void main(void)
253. {
254.     int result;
255.     int ch, n;
256.     clrscr();
257.     while(1)
258.     {
259.         ch = menu();
260.         switch(ch)
```

```
261.     {
262.     case 1 :
263.     if(start == NULL)
264.     {
265.     printf("\n Enter Number of nodes to create: ");
266.     scanf("%d", &n);
267.     createlist(n);
268.     printf("\nList created..");
269.     }
270.
271.
272.
273.     else
274.     case 2
275.     case 3
276.     case 4
277.     case 5
278.     printf("\n List is already Exist..");
279.     break;
280.     :
281.     cll_insert_beg();
282.     break;
283.     :
284.     cll_insert_end();
285.     break;
286.     :
287.     cll_insert_mid();
288.     break;
289.     :
290.     cll_delete_beg();
291.     break;
292.     case 6 : cll_delete_last();
293.     break;
294.     case 7 :
295.     cll_delete_mid();
296.     break;
297.     case 8 :
298.     display();
299.     break;
300.     case 9 :
301.     exit(0);
302.     }
303.     getch();
304.     }
305.     }
306.
```