

Dezarea Bryan

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Education

DigitalCrafts - Full-Stack Software Development Program June 2022 - Atlanta, GA. (Remote)

Full-Stack Web Development: Immersive course covering HTML, CSS, JavaScript, and Python, including an emphasis on cutting-edge frameworks like React/Redux and server-side technologies including Node.js, Express, and MySQL.

Oglethorpe University | B.A. Fall 2021 ▪ Bachelor of Arts

Skills

Debugging, HTML, CSS, JavaScript, Bootstrap, Flexbox, React, Python, Sequelize, PostgreSQL, Node.js, Express, Redux.

Currently Learning

Unit Testing (Mocha and Chai), Amplify, and GraphQL.

Recent Projects

Simple-Bar | [GitHub](#) | [Live Site](#) December 2022

Role: Solo project.

Description & Tech Stack: Simple-Bar is an application designed to introduce users to a variety of cocktails, displaying an image of the cocktail, ingredients, and instructions on how the user can prepare a drink at home. A random drink will appear on the home screen when the application is loaded, and the user is able to flip through a list of cocktails or search for a specific drink. This application was developed using CocktailDB API, React, Redux, and Bootstrap.

Recipe App | [GitHub](#) | [Live Site](#) April 2022

Role: Solo project.

Description & Tech Stack: This application was designed to search recipes and filter cuisine types, allowing the user to browse a variety of recipes. This application was built using the Spoonacular API and was implemented using React. Styling was accomplished using component-based styling.

Media Recommendations | [GitHub](#) | [Live Site](#) March 2022

Role: As the lead designer for this application, I was responsible for all design aspects. In addition to working with Bootstrap and CSS for styling, I also worked with JavaScript, HTML, and rendering data from the IMDb API.

Description & Tech Stack: This application was designed to output similar media recommendations. This application was built using the IMDb API, TasteDive API, HTML, CSS, JavaScript, and Bootstrap.

Blackjack Game | [GitHub](#) | [Live Site](#) March 2022

Role: As the developer of this application, my responsibilities included coding, designing, and troubleshooting errors.

Description & Tech Stack: This application was modeled after the classic game known as Blackjack. The user plays against a computer using a standard 52 card deck. This application was built using JavaScript, HTML, and CSS.

Professional Experience

DigitalCrafts | Teaching Assistant August 2022 – Current

As a teaching assistant for DigitalCrafts, I am responsible for creating daily coding challenges in either Python, SQL, or JavaScript. I provide the students with notes, flash cards, customized games, documentation, and other resources. I debug code, explain solutions, and answer questions in various programming languages, both inside and outside our standard curriculum, while also working one-on-one with students to ensure that they have a true understanding of the material.

Interactive Search Marketing | Analysis + Facilitation February 2015 – January 2019

My role at ISM was to ensure that all our client's website's technical functionality and online marketing strategies were maintained and working as intended. My primary focus was on technical data analysis, as well as on-site technical SEO and social media marketing.