

Dezarea Bryan

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Education

DigitalCrafts - Full-Stack Software Development Program June 2022 - Atlanta, GA. (Remote)

Full-Stack Web Development: Immersive course covering HTML, CSS, JavaScript, and Python, including an emphasis on cutting-edge frameworks like React/Redux and server-side technologies including Node.js, Express, and SQL.

Oglethorpe University | B.A. Fall 2021 ▪ Bachelor of Arts

Skills

Debugging, HTML, CSS, JavaScript, Bootstrap, Flexbox, React, Amplify, Python, Sequelize, PostgreSQL, Node.js, Express, Redux.

Currently Learning

GraphQL

Recent Projects

Flash-Flip | [GitHub](#) | [Live Site](#) February 2023

Role: Solo project.

Description & Tech Stack: Flash-Flip is a game designed for students to better understand the core concepts of full-stack web development. This game includes 24 categories, and each category has five levels of difficulty. In order to begin playing, the user must select 6 categories and click the 'Start Game!' button. Once the game has started a score will appear. The score will update throughout the game until all the questions have been answered. This is an independent project built using primarily React and Redux. This application uses my [custom API](#) and is styled using custom CSS and Bootstrap.

Weather-App | [GitHub](#) | [Live Site](#) January 2023

Role: Solo project.

Description & Tech Stack: This application is designed to allow users to search for weather conditions in each zip code. The user will input their zip code and select either current weather conditions or the five day forecast. This application was built using the Accuweather API and was implemented using React. Styling was accomplished using custom CSS and Bootstrap.

Media Recommendations | [GitHub](#) | [Live Site](#) March 2022

Role: As the lead designer for this application, I was responsible for all design aspects. In addition to working with Bootstrap and CSS for styling, I also worked with JavaScript, HTML, and rendering data from the IMDb API.

Description & Tech Stack: This application was designed to output similar media recommendations. This application was built using the IMDb API, TasteDive API, HTML, CSS, JavaScript, and Bootstrap.

Blackjack Game | [GitHub](#) | [Live Site](#) March 2022

Role: As the developer of this application, my responsibilities included coding, designing, and troubleshooting errors.

Description & Tech Stack: This application was modeled after the classic game known as Blackjack. The user plays against a computer using a standard 52 card deck. This application was built using JavaScript, HTML, and CSS.

Professional Experience

DigitalCrafts | Teaching Assistant August 2022 – Current

As a teaching assistant for DigitalCrafts, I am responsible for creating daily coding challenges in either Python, SQL, or JavaScript. I provide the students with notes, flashcards, customized games, documentation, and other resources. I debug code, explain solutions, and answer questions in various programming languages, both inside and outside our standard curriculum, while also working one-on-one with students to ensure that they have a true understanding of the material.

Interactive Search Marketing | Analysis + Facilitation February 2015 – January 2019

My role at ISM was to ensure that all our client's website's technical functionality and online marketing strategies were maintained and working as intended. My primary focus was on technical data analysis, as well as on-site technical SEO and social media marketing.