Total TimeLog

Total (updated 6/11): 54:00

Playtest Sessions(updated 6/3): 2 (6 hours)

Version 0.1.6 Timelog

Version 0.1.6 Playtest Data

Playtest Ideas

\*Test making combat on the fly, test time that takes.

\*Test combat and ensure numbers *feel* balanced and rolls are easy to track.

Feedback Quotes

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Combat

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Rules

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Character Sheet