

Shell Scripting

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CSI 402 – Systems Programming

February 6, 2018

Administrivia

- create issues on GitHub from now on to ask your homework questions
 - in hwXX repo for general questions about homework (not specific to your solution)
 - everyone else may benefit from your question and answer
 - in your own repo hwXX-githubuser for questions about your own solution
- homework 3 will be out tomorrow
- Exam #1 next week
 - cheatsheet

Running bash scripts

- set file permission (+x)
- running a script
 - `script-name` if script directory included in PATH
 - `./script-name` if in the current directory and not in PATH
 - `bash script-name`
 - `source script-name`
 - alternative: `. script-name`
 - runs script line by line
 - script doesn't need execute permission

debugging

- `bash -x script-name`
 - print every command after expansion and before execution

- selective debugging

```
set -x      # activate debugging from here  
command1
```

```
...
```

```
set +x      # stop debugging from here
```

Script format

- start with the shell on the first line
 - `#!/bin/bash`
 - note: starts a child process, inherits env. vars, not aliases/functions
- comments
 - `# comment`

Script writing: best practices

- use long option names
 - `ls --all` instead of `ls -a`
- break long commands into multiple lines using line-continuation (`\` followed by newline)

Functions

- syntax 1:

```
function name {  
    commands  
}
```

- syntax 2:

```
name () {  
    commands  
}
```

Variables

- all vars are internally stored as strings!
 - `number=12`
 - `name=john`
 - `name='john doe'`
- no spaces on either side of assignment sign =
- always a good practice to use double quotes when intending to retrieve values of variables
 - `user1="$name"`
- local variables: visible only within block of code in which it appears
 - `local name=jane`
- export a variable: make it accessible to sub-processes
 - `export name`

Flow control: if

- syntax:

```
if commands; then
    commands
[elif commands; then
    commands...]
[else
    commands]
fi
```

Exit status

- each command will return an exit status, a value between 0 and 255
 - 0 means success
- `$?` provides exit status of last command executed
- related shell builtin commands:
 - `true`: returns 0
 - `false`: returns 1
 - `exit [n]`: causes shell to exit, optionally setting exit status to `n`
 - `return [n]`: return from function, optionally setting exit status to `n`

Testing conditions

- syntax 1:
test expression
- syntax 2:
[expression]
- rich expression syntax to test files, strings, or integers
- exit status
 - 0: if expression is true
 - 1: if expression is false

Testing conditions (cont.)

- more modern version can test for regular expressions and more:

```
[[ expression ]]
```

- regular expression example:

```
if [[ "$INT" =~ ^-[0-9]+$ ]]; then
```

- path expansion example:

```
if [[ $FILE == foo.* ]]; then
```

Arithmetic test

- syntax:

`((expression))`

- allows for simpler format of integer expressions

`if ((((INT % 2)) == 0)); then`

- exit status
 - true if result of arithmetic evaluation is non-zero

Logical operators

- AND

- `&&` in `[[]]` or `(())`
- `-a` in `test`

- OR

- `||` in `[[]]` or `(())`
- `-o` in `test`

- NOT

- `!` in both cases

- Examples

```
if [ "$RESULT" -a "$INT" -le "$MAX_VAL" ]; then
```

```
if [[ ! ("$RESULT" && "$INT" -le "$MAX_VAL") ]]; then
```

Control operators

- `command1 && command2`
 - `command1` executed first;
 - `command2` executed iff `command1` is successful
- `command1 || command2`
 - `command1` executed first;
 - `command2` executed iff `command1` is unsuccessful

Branching with case

- syntax:

```
case word in
pattern [| pattern]...)
    commands ;;
...
esac
```

- patterns are similar to those used by pathname expansion
- using `;;&` instead of `;;` after commands allows matching multiple cases

Loops: while

- syntax:

```
while CONTROL-COMMAND; do  
    CONSEQUENT-COMMANDS;  
done
```

- manual control of flow inside loops
 - break: terminate a loop
 - continue: skip remainder of loop (and resume next iteration)

Loops: until

- syntax:
until TEST-COMMAND; do
 CONSEQUENT-COMMANDS;
done

Loops: for

- syntax:

```
for variable [in words]; do  
    commands  
done
```

- example:

```
for i in {A..D}; do  
    echo $i  
done
```

- C-like syntax:

```
for (( expression1; expression2; expression3 )); do  
    commands  
done
```

Positional parameters (command line arguments)

- `$0`: basename of executed program
- `$1 .. $9`: its arguments
- `$#`: number of arguments
- `command shift`
 - shifts arguments down by one (`$2` value moves to `$1`, `$3` to `$2`, ...)
 - you can loop through them by using `shift` in every iteration
- functions will have their own arguments when called
- all arguments can be referred to at once via `$*`, `"$*"`, `$@`, or `"$@"`