Shell Scripting

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Administrivia

- create issues on GitHub from now on to ask your homework questions
 - in hwXX repo for general questions about homework (not specific to your solution)
 - everyone else may benefit from your question and answer
 - in your own repo hwXX-githubuser for questions about your own solution
- homework 3 will be out tomorrow
- Exam #1 next week
 - cheatsheet

Running bash scripts

- set file permission (+x)
- running a script
 - scrit-name if script directory included in PATH
 - ./script-name if in the current directory and not in PATH
 - bash script-name
 - source script-name
 - alternative: . script-name
 - runs script line by line
 - script doesn't need execute permission

debugging

- bash -x script-name
 - print every command after expansion and before execution
- selective debugging

```
set -x  # activate debugging from here
command1
...
set +x  # stop debugging from here
```

Script format

- start with the shell on the first line
 - #!/bin/bash
 - note: starts a child process, inherits env. vars, not aliases/functions
- comments
 - # comment

Script writing: best practices

- use long option names
 - 1s -all instead of 1s -1
- break long commands into multiple lines using line-continuation (\ followed by linefeed)

Functions

```
syntax 1:
    function name {
        commands
    }
syntax 2:
    name () {
        commands
    }
```

Variables

- all vars are internally stored as strings!
 - number=12
 - name=john
 - name='john doe'
- no spaces on either side of assignment sign =
- always a good practice to use double quotes when intending to retrieve values of variables
 - user1="\$name"
- local variables: visible only within block of code in which it appears
 - local name=jane
- export a variable: make it accessible to sub-processes
 - export name

Flow control: if

syntax:
 if commands; then
 commands
 [elif commands; then
 commands...]
 [else
 commands]
 fi

Exit status

- each command will return an exit status, a value between 0 and 255
 - 0 means success
- \$? provides exit status of last command executed
- related shell builtin commands:
 - true: returns 0
 - false: returns 1
 - exit [n]: causes shell to exit, optionally setting exit status to n
 - return [n]: return from function, optionally setting exit status to n

Testing conditions

- syntax 1: test expression
- syntax 2:
 [expression]
- rich expression syntax to test files, strings, or integers
- exit status
 - 0: if expression is true
 - 1: if expression is false

Testing conditions (cont.)

 more modern version can test for regular expressions and more:

```
[[expression]]
```

regular expression example:

```
if [[ "$INT" = ^-?[0-9] + $ ]]; then
```

path expansion example:

```
if [[ $FILE == foo.* ]]; then
```

Arithmetic test

syntax:
 ((expression))

- allows for simpler format of integer expressions
 if ((((INT % 2)) == 0)); then
- exit status
 - true if result of arithmetic evaluation is non-zero

Logical operators

AND

• && in [[]] or (())

-a in test

```
OR

|| in [[]] or (())
-o in test

NOT

! in both cases

Examples
if [ "$RESULT" -a "$INT" -le "$MAX_VAL" ]; then
if [[! ("$RESULT" && "$INT" -le "$MAX VAL") ]]; then
```

Control operators

- command1 && command2
 - command1 executed first;
 - command2 executed iff command1 is successful
- command1 || command2
 - command1 executed first;
 - command2 executed iff command1 is unsuccessful

Branching with case

syntax:
 case word in
 pattern [| pattern]...)
 commands ;;
 ...
 esac

- patterns are similar to those used by pathname expansion
- using ;; & instead of ;; after commands allows matching multiple cases

Loops: while

syntax:

```
while CONTROL-COMMAND; do CONSEQUENT-COMMANDS; done
```

- manual control of flow inside loops
 - break: terminate a loop
 - continue: skip remainder of loop (and resume next iteration)

Loops: until

Loops: for

syntax:

for variable [in words]; do

```
commands
  done
example:
  for i in {A..D}; do
      echo $i
  done
C-like syntax:
  for (( expression1; expression2; expression3 )); do
      commands
  done
```

Positional parameters (command line arguments)

- \$0: basename of executed program
- \$1 .. \$9: its arguments
- \$#: number of arguments
- command shift
 - shifts arguments down by one (\$2 value moves to \$1, \$3 to \$2, ...)
 - you can loop through them by using shift in every iteration
- functions will have their own arguments when called
- all arguments can be referred to at once via \$*, "\$*", \$@, or "\$@"