

## Algorithms, Programming, and Logic

### 7. Algorithm Design and Problem-Solving:

- **Program Development Life Cycle:**
  - **Analysis:**
    - **Abstraction:** Focus on essential aspects, ignoring irrelevant details.
    - **Decomposition:** Break down the problem into smaller parts.
    - **Identification:** Determine the exact problem and requirements.
  - **Design:**
    - **Decomposition:** Further break down the problem into steps or modules.
    - **Structure Diagrams:** Visual representations of system architecture (e.g., data flow diagrams).
    - **Flowcharts:** Diagrams representing the flow of control through an algorithm.
    - **Pseudocode:** High-level description of an algorithm using simple language resembling code.
  - **Coding:**
    - **Write Program Code:** Translate the algorithm into a programming language.
    - **Iterative Testing:** Continuously test and refine the code to find and fix errors.
  - **Testing:**
    - **Test Data:** Use various data sets to ensure the program handles all scenarios (e.g., normal, boundary, extreme).
- **Standard Methods of Solution:**

#### Linear Search:

python

Copy code

```
def linear_search(arr, target):  
    for i in range(len(arr)):  
        if arr[i] == target:  
            return i  
    return -1
```

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#### Bubble Sort:

python

Copy code

```
def bubble_sort(arr):  
    n = len(arr)
```

```

for i in range(n):
    for j in range(0, n-i-1):
        if arr[j] > arr[j+1]:
            arr[j], arr[j+1] = arr[j+1], arr[j]
return arr

```

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- **Validation and Verification:**
  - **Validation Checks:** Ensure data meets criteria before processing.
    - **Range Check:** Validates if a value is within a specified range (e.g., age between 0 and 120).
    - **Format Check:** Ensures data follows a specific format (e.g., email addresses).
  - **Verification Checks:** Confirm data entry accuracy.
    - **Visual Check:** Manually reviewing data.
    - **Double Entry Check:** Entering data twice and comparing results.
- **Test Data Types:**
  - **Normal:** Typical data values the program is expected to handle (e.g., valid user inputs).
  - **Abnormal:** Unexpected or erroneous values (e.g., negative age).
  - **Extreme:** Values at the boundary of acceptable limits (e.g., maximum integer value).
  - **Boundary:** Values at the edge of acceptable limits and just outside (e.g., maximum allowable age and one more).

## 8. Programming Concepts:

- **Basic Constructs:**

### Variables and Constants:

python

Copy code

```

age = 25 # Variable
PI = 3.14 # Constant

```

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- **Data Types:**
  - **Integer:** Whole numbers (`int`)
  - **Real:** Floating-point numbers (`float`)
  - **Char:** Single characters (`char`)
  - **String:** Text data (`string`)
  - **Boolean:** True/False values (`bool`)
- **Control Structures:**

- **Sequence:** Direct execution of code statements.

**Selection:** Conditional execution of code (e.g., `if` statements).

python

Copy code

```
if age >= 18:
    print("Adult")
else:
    print("Minor")
```

■

**Iteration:** Repeated execution of code (e.g., loops).

python

Copy code

```
for i in range(5):
    print(i)
```

■

- **String Handling:**
  - **Operations:**
    - **Length:** `len(string)`
    - **Substring:** `string[start:end]`
    - **Upper/Lower Case:** `string.upper()`, `string.lower()`
- **Operators:**

**Arithmetic Operators:**

python

Copy code

```
result = 10 + 5 # Addition
result = 10 - 5 # Subtraction
result = 10 * 5 # Multiplication
result = 10 / 5 # Division
result = 10 % 3 # Modulus
```

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- **Boolean Operators:**
  - **AND:** `True and False` results in `False`
  - **OR:** `True or False` results in `True`
  - **NOT:** `not True` results in `False`
- **Procedures and Functions:**

**Procedures:** Perform tasks without returning a value.

python

Copy code

```
def greet():  
    print("Hello, World!")
```

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**Functions:** Perform tasks and return a value.

python

Copy code

```
def add(a, b):  
    return a + b
```

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**Parameters:** Provide input to procedures/functions.

python

Copy code

```
def multiply(x, y):  
    return x * y
```

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- **Maintainable Programs:**

- **Meaningful Identifiers:** Use descriptive names for variables, constants, and functions.
- **Commenting:** Explain what different parts of the code do for clarity.

**Arrays:**

**One-Dimensional (1D) Arrays:**

python

Copy code

```
numbers = [1, 2, 3, 4, 5]  
print(numbers[0]) # Access first element
```

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**Two-Dimensional (2D) Arrays:**

python

Copy code

```
matrix = [[1, 2], [3, 4]]  
print(matrix[0][1]) # Access element in first row, second column
```

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### File Handling:

- **Purpose:** Store and retrieve data from files.
- **Operations:**
  - **Open File:** `file = open("filename.txt", "r")`

### Read/Write Data:

python

Copy code

```
with open("filename.txt", "w") as file:  
    file.write("Hello, World!")
```

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- **Close File:** `file.close()`

## 9. Databases:

- **Single-Table Database:**
  - **Fields:** Columns in a table (e.g., `Name`, `Age`).
  - **Records:** Rows in a table (e.g., data for each individual).
- **Primary Key:** Unique identifier for each record in a table.
- **SQL Basics:**

**SELECT:** Retrieve data.

sql

Copy code

```
SELECT * FROM table_name;
```

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- **FROM:** Specify the table.

**WHERE:** Filter results.

sql

Copy code

```
SELECT * FROM table_name WHERE condition;
```

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**ORDER BY:** Sort results.

sql

Copy code

```
SELECT * FROM table_name ORDER BY column_name;
```

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## 10. Boolean Logic:

- **Logic Gates:**

### AND Gate:

plaintext

Copy code

A B | Output

0 0 | 0

0 1 | 0

1 0 | 0

1 1 | 1

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### OR Gate:

plaintext

Copy code

A B | Output

0 0 | 0

0 1 | 1

1 0 | 1

1 1 | 1

○

### NOT Gate:

plaintext

Copy code

A | Output

0 | 1

1 | 0

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- **Creating and Understanding Logic Circuits:**

- **Truth Tables:** Show possible input combinations and their outputs.