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## Sprint 4:

Reflection: Overall, we learned a lot about software development throughout the duration of our semester project in Software Engineering. We learned about how setbacks and problems affect the software development lifecycle and how oftentimes the biggest issues are the ones you didn't plan for. After pivoting to doing documentation, we were able to create a full document with installation steps for intel based mac users (which is now in the docs folder under "MacSteps.md") in addition to cleaning up some other documentation and removing bloat from the project. If we were to extend our project, we would work to figure out how to get Augur to work on ARM based mac machines since we were not able to figure it out.

Links:

<https://github.com/Dfratila/augur/tree/main/!SemesterProject> - Semester project folder of the repo.