

10. Implement "N-Queen's Problem" using backtracking

Code:

```
#include<stdio.h>
#include<math.h>

int board[20],count;

int main()
{
    int n,i,j;
    void queen(int row,int n);

    printf("\n\nEnter number of Queens:");
    scanf("%d",&n);
    queen(1,n);
    return 0;
}

void print(int n)
{
    int i,j;
    printf("\n\nSolution %d:\n\n",++count);

    for(i=1;i<=n;i++)
        printf(" %d",i);
    for(i=1;i<=n;i++)
    {
        printf("\n\n%d",i);
        for(j=1;j<=n;j++)
        {
            if(board[i]==j)
                printf(" Q");
            else
                printf(" -");
        }
    }
}

int place(int row,int column)
{
    int i;
    for(i=1;i<=row-1;i++)
```

```

{
    if(board[i]==column)
        return 0;
    else
        if(abs(board[i]-column)==abs(i-row))
            return 0;
}
return 1;
}
void queen(int row,int n)
{
    int column;
    for(column=1;column<=n;column++)
    {
        if(place(row,column))
        {
            board[row]=column;
            if(row==n)
                print(n);
            else
                queen(row+1,n);
        }
    }
}
}

```

Output:

```
Enter number of Queens:4
```

```
Solution 1:
```

```

1 2 3 4
1 - Q - -
2 - - - Q
3 Q - - -
4 - - Q -

```

```
Solution 2:
```

```

1 2 3 4
1 - - Q -
2 Q - - -
3 - - - Q
4 - Q - -

```