Project Report

ABOUT:

This quiz game show is built using <u>python3</u>. The game will be started when 3 players join the server. Every player receives a question (same question) and the one who knows the answer can press the buzzer. The one who presses the buzzer first gets the opportunity to answer. If no one knows the answer the buzzer waits for 10 seconds and moves to the next question. The person who pressed the buzzer is given 10 seconds to answer the question or else it is considered as an incorrect answer. Each correct answer gets +1 points and each incorrect answer gets –0.5 points. The one who reaches to 5 points quick, is declared as the winner and the leaderboard is displayed ending the game.

INSTRUCTIONS:

- Open the server using 'python3 server.py' command.
- Open three different terminals and run the three client programs using 'python3 client.py' command.
- Start the quiz by entering your name.
- After entering your name, press 'Y' if you are ready.
- After all the players are ready, everyone will receive the question at the same time.
- To press the buzzer, enter 'b'. If someone has pressed the buzzer before you, you will not get the chance to answer.
- If you haven't pressed the buzzer but some other player has, you have to wait until that other player to answer the question.
- If no one has pressed the buzzer the server will display the answer to the question and moves to the next question.
- After the completion of each question, every client has to press 'Y' if they are ready. Only if all the players are ready everyone will receive the next question.

REFERENCES:

- https://docs.python.org/3/howto/sockets.html
- https://www.youtube.com/watch?v=6jteAOmdsYg&list=PLhTjy8cBISErYuLZ UvVOYsR1giva2payF

There are no external dependencies to import before running the program.

ASSUMPTIONS:

• If all the questions in the database are completed, then we declare the game to be a tie.

Demo Pictures













