

Web Development

(Level 1)

1. HTML

1.1. HTML Elements

- 1.1.1. Main root
- 1.1.2. Document metadata
- 1.1.3. Sectioning root
- 1.1.4. Content sectioning
- 1.1.5. Text content
- 1.1.6. Inline text semantics
- 1.1.7. Image and multimedia

1.2. How to build a fully standard website

2. CSS

2.1. Selectors

- 2.1.1. Universal Selector
- 2.1.2. Type Selector
- 2.1.3. Attribute Selector
- 2.1.4. Id Selector
- 2.1.5. Class Selector
- 2.1.6. Group Selector
- 2.1.7. Pseudo-Class Selector
- 2.1.8. Pseudo-Element Selector

2.2. Cascade

2.3. Box modules

2.4. Measurements

2.5. Positions

- 2.5.1. Static
- 2.5.2. Relative
- 2.5.3. Absolute
- 2.5.4. Fixed
- 2.5.5. Sticky

2.6. Combinators

2.7. Animations

2.8. How to create a responsive website for all devices

3. JavaScript (JS)

3.1. Variable and data type (Loos type and Dynamic type)

3.2. Functions(Methods)

3.3. Arrays

3.4. Loops

3.5. Flow Controllers

3.6. Objects

3.7. How to use libraries

3.8. Animations

3.9. DOM manipulation

4. Bootstrap

4.1. How to responsive with bootstrap

5. jQuery

5.1. How to simplify DOM manipulation with jquery

6. Figma (UI/UX design)

7. Free hosting

8. Create full complete Web-Site

9. Many sub theories included