#### CS 220 - Fall 2021

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#### Exam 1 - 10%

(Last)	Surname: (First) Given name:
NetID	(email): @wisc.edu
Fill in	these fields (left to right) on the scantron form (use #2 pencil):
1.	LAST NAME (surname) and FIRST NAME (given name), fill in bubbles
2.	IDENTIFICATION NUMBER is your Campus ID number, fill in bubbles
3.	Under ABC of SPECIAL CODES, write your lecture number, fill in bubbles:
	001 - MWF 11:00am (Meena)
	002 - MWF 1:20pm (Meena)
	003 - MWF 8:50am (Andy)
	004 - MWF 9:55am (Andy)
4.	Under $F$ of SPECIAL CODES, write $\mathbf A$ and fill in bubble $\mathbf 6$

If you miss step 4 above (or do it wrong), the system may not grade you against the correct answer key, and your grade will be no better than if you were to randomly guess on each question. So don't forget!

Many of the problems in this exam are related to the course projects, but some questions assume the availability of slightly different functions (e.g., for accessing the data). We won't have any trick questions where we call a function that doesn't exist and you need to notice. Thus, if you see a call to a function we haven't explicitly defined in the problem, assume the function was properly implemented (perhaps immediately before the code snippet we DO show) and is available to you.

You may only reference your notesheet. You may not use books, your neighbors, calculators, or other electronic devices on this exam. Please place your student ID face up on your desk. Turn off and put away portable electronics (including smart watches) now.

Use a #2 pencil to mark all answers. When you're done, please hand in these sheets in addition to your filled-in scantron.

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# General

1. Which of the following expressions evaluate to type **int**?

A. 2 + 2.0 B. 20 / 2 C. "22" + "0" D. 20 // 2 E. 9 \*\* (1 / 2)

2. What will be printed by executing the following sequence of shell commands?

```
echo one > A.txt
echo two > B.txt
echo three > C.txt
cat B.txt > C.txt
mv C.txt D.txt
cp D.txt A.txt
cat A.txt
This topic is no longer part of the course and will not be tested on the exam.
```

A. one B. two C. three D. A.txt E. none of the above due to an error

3. Which expression evaluates to 24?

A. 2 \* 4 + 8 B. 2 ^ 3 \* 3 C. 2 \*\* 3 \* 3 D. 2 + 2 \* 2 \* 3 E. 26 - - 2

- 4. A function without a return statement will automatically return None.
  - A. True B. False
- 5. Which statement is **true** about functions?
  - A. named keyword arguments can be passed before positional arguments
  - B. multiple return statements may execute in a single function invocation
  - C. multiple return statements cannot be written in a single function definition
  - D. passing arguments to parameters with default arguments is optional
  - E. the same function cannot be invoked multiple times in a program
- 6. What type will be printed?

```
course = 220
print(type("CS" + course))
```

A. string B. float C. bool D. int E. none of the above due to an error

7. Which of the following is a valid variable name?

A. "odd numbers" B. \_odd\_numbers\_ C. odd|even D. number%2 E. 1\_mod

8. What is the output of following code? a = not False and not True or False b = 4 \* 2 \*\* 2 // 3print(a, b) A. True5 B. False 4 C. False 21 D. True 5 E. False 5 9. What does the following code print? def foo(): x = 2return 20 x = foo()print(x) C. 220 D. None E. none of the above due to an error A. 2 B. 20 10. What does the following code print? i = 1s = "" while  $i \le 5$ : i += 1 if i % 2 != 0: s += str(i)else: continue s += ";" print(s) A. 35 B. 1 C. 3;5;D. 2;4E. 1;3;5 11. What kind of error is present in the following code? def power(base, exponent = 2): return base \* exponent  $some_num = 10$ some\_num\_squared = power(some\_num) print(some\_num\_squared)

B. Runtime C. Semantic D. No error

A. Syntax

12. What is the output of the following code? n1 = 4n2 = 5sign = "+" def calculator(n1, n2, sign = "multiply"): if sign == "multiply": return n1 \* n2elif sign == "minus": return n1 - n2 elif sign == "divide": return n1 / n2 elif sign == "plus": return n1 + n2else: return "Invalid sign!" print(calculator(n1, 10, sign)) A. 40 B. 9 C. 14 D. 20 E. Invalid sign! 13. What is printed? def c(x = 0, y = 0):print(x, y) def b(x, y):y = 1c(y + 1)def a(x, y):b(y, y = x)x = 1y = 2a(y, x) A. 00 B. 30 C. 12 D. 20 E. 03

14. Which of these will exactly print the text below?

The dog says "woof woof"

- A. print("The dog says "woof woof"")
- B. print("The dog says", end = " \"woof woof\"\n")
- C. print("The dog", "woof woof", sep = "says")
- D. print("The dog says \"woof woof\"")
- E. Options B and D are both correct
- 15. If you want to stop all iterations of a loop, you should use:

A. continue B. break C. stop D. pass

16. What is printed?

```
text = "aBCd4"
final = ""
for c in text:
    if c.islower():
        final += c.upper()
print(final)
```

A. AD B. BC C. ABCD D. ABCD4 E. none of the above due to an error

This topic has been moved to Exam 2. This question will not be on Exam 1.

17. Determine the outcome of the below pseudocode.

State:

X 10 Y 20

Code:

- 1. Add the value in X to the value in Y and store the result in Y.
- 2. Add the value in Y to the value in X and store the result in X.

A. X = 30, Y = 40 B. X = 40, Y = 40 C. X = 40, Y = 30 D. X = 10, Y = 30

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### Pokémon

Consider the following table and function to answer the next several questions. The function evaluates whether two Pokemon would be considered friends based on a variety of criteria.

Name	Region	Type 1	Type 2	Speed
Butterfree	Kanto	Bug	Flying	70
Squirtle	Kanto	Water	Normal	43
Omanyte	Kanto	Rock	Water	35
Sandile	Unova	Ground	Rock	65
Krokorok	Unova	Ground	Dark	74

Assume that region(pkmn), type1(pkmn), type2(pkmn), speed(pkmn) correspondingly return region, type1, type2, speed of the Pokémon.

```
def friend_status(pkmn1, pkmn2 = "Butterfree"):
    region1 = region(pkmn1)
    region2 = region(pkmn2)
    if region1 == region2:
        if type1(pkmn1) == type1(pkmn2):
            if abs(speed(pkmn1) - speed(pkmn2)) <= 20:</pre>
                return "Best friends"
        elif type2(pkmn1) == type2(pkmn2):
            if abs(speed(pkmn1) - speed(pkmn2)) <= 20:</pre>
                return "Good friends"
        elif type1(pkmn1) == type2(pkmn2) or type2(pkmn1) == type1(pkmn2):
            if abs(speed(pkmn1) - speed(pkmn2)) <= 20:</pre>
                return "Acquaintances"
    if type1(pkmn2) == "Flying" or type2(pkmn2) == "Flying":
        if type1(pkmn1) == "Rock" or type2(pkmn1) == "Rock":
            return "Enemies"
        else:
            return "Acquaintances"
    return "Enemies"
```

- 18. What does friend\_status("Squirtle", "Omanyte") evaluate to?
  - A. Best friends
  - B. Good friends
  - C. Acquaintances
  - D. Enemies
  - E. Syntax error

- 19. What does friend\_status("Sandile") evaluate to?
  - A. Best friends B. Good friends C. Acquaintances D. Enemies E. Syntax error
- 20. What does friend\_status(pkmn1 = "Butterfree", "Squirtle") evaluate to?
  - A. Best friends B. Good friends C. Acquaintances D. Enemies E. Syntax error
- 21. What does the following code print?

```
pkmn = "Butterfree"
print(pkmn[6:9] + pkmn[9])
```

A. ree B. rfre C. free D. freee E. Index error

#### Consider the below function definition for the next two questions.

return False

- 22. How many parameters have default arguments in evaluate function?
  - A. 1 B. 2 C. 3 D. 4
- 23. Which of the following lines of code can be used to shorten the evaluate function definition?
  - A. return not(attack > 50 or spl\_attack != 30 or defense <= 40 or hp == 80)
  - B. return not(attack > 50 and spl\_attack != 30 and defense <= 40 and hp
    == 80)</pre>
  - C. return not(attack <= 50 and spl\_attack == 30 and defense > 40 and hp
    != 80)
  - D. return not(attack <= 50 or spl\_attack == 30 or defense > 40 or hp !=
    80)

# **Energy Consumption**

24. Assume get\_idx(source) returns the correct index for a given energy source and get\_consumption(index, year) returns the correct consumption in a specific year, given an index. For which energy source does the following code print the consumption?

```
biomass_energy = "Solar Energy"
hydroelectric_energy = biomass_energy
source_idx = get_idx(hydroelectric_energy)
consumption = get_consumption(source_idx, 2020)
biomass_energy = "Wood Energy"
print(consumption)
```

- A. Conventional Hydroelectric Power
- B. Solar Energy
- C. Wind Energy
- D. Wood Energy
- E. Biomass Energy
- 25. What should replace ????? if only years 2015 through 2020 (inclusive) are allowed as arguments to this function?

```
def change_per_year(energy, start_year, end_year):
    if start_year >= end_year:
        print("Invalid input for start year!")
    elif ????:
        # code returns change when start_year and end_year are in range else:
        print("Invalid input for year!")
# implicit return None
```

- A. (start\_year <= 2015 and start\_year >= 2020) and (end\_year <= 2015 and end\_year >= 2020)
- $\rm B.~(start\_year > 2015~or~start\_year < 2020)~or~(end\_year > 2015~or~end\_year < 2020)$
- C. (start\_year > 2015 or start\_year < 2020) and (end\_year > 2015 or end\_year < 2020)
- D. (start\_year >= 2015 and start\_year <= 2020) or (end\_year >= 2015 and end\_year <= 2020)
- E. (start\_year >= 2015 and start\_year <= 2020) and (end\_year >= 2015 and end\_year <= 2020)

26. Which kind of import at ???? would not allow us to call the ceil function as we do on the next line?

```
????
ceil_val = ceil(10.45)

A. import math B. from math import * C. from math import ceil
```

27. Assuming the following, what gets printed?

A. A. B. B. C. C. D. D. E. E.

```
get_consumption("Wood Energy", 2018) returns 10.5
    get_consumption("Wood Energy", 2019) returns 8.4
def change(y1, y2):
    c1 = get_consumption("Wood Energy", y1)
    c2 = get_consumption("Wood Energy", y2)
    if y2 < y1:
        if c2 < c1:
            return "A"
        else:
            return "B"
    else:
        if c1 < c2:
            return "C"
        else:
            return "D"
    return "E"
print(change(2019, 2018))
```

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28. What will be printed? def fun(year1, year2): # Assume change\_rate1 is 0.5 (change\_per\_year function call return value) # Assume change\_rate2 is -0.5 (change\_per\_year function call return value) consumption\_target = 0 if change\_rate1 > change\_rate2: consumption\_target += 50 elif change\_rate2 > change\_rate1: consumption\_target += 50 else: consumption\_target += 50 if year1 > year2: consumption\_target -= 25 elif year2 >= year1: consumption\_target -= 25 return consumption\_target print(fun(2016, 2020)) A. -25B. 0 C. 25 D. 50 E. 100 29. Which of the following options would simplify the body of the will\_overtake function? Assume that all arguments are float values. def will\_overtake(change\_rate1, energy1, change\_rate2, energy2): # energy1, energy2 parameters will be initialized to 2020 consumption if change\_rate1 > change\_rate2: if energy2 >= energy1: return True if change\_rate2 > change\_rate1: if energy1 >= energy2: return True return False A. return (change\_rate1 > change\_rate2 and energy2 >= energy1) == (change\_rate2 > change\_rate1 and energy1 >= energy2) B. return (change\_rate1 > change\_rate2 or energy2 >= energy1) and (change\_rate2 > change\_rate1 or energy1 >= energy2) C. return (change\_rate1 > change\_rate2 and energy2 >= energy1) or (change\_rate2 > change\_rate1 and energy1 >= energy2) D. return (change\_rate1 > change\_rate2 and energy2 >= energy1) and

(change\_rate2 > change\_rate1 and energy1 >= energy2)

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30. What should replace ???? to compute the average "Wind Energy" consumption over the range of years between start and end?

```
def avg_consumption(start_year = 2015, end_year = 2020):
    total = 0

year = start_year
while year <= end_year:
    # assume returns energy consumption in given year
    total += get_consumption("Wind Energy", year)
    year += 1
avg = total / ????

return avg

A. 6
B. 2020
C. end_year
D. (end_year - start_year + 1)
E. (end_year - start_year)</pre>
```

- 31. What will be the type of avg in the previous question?
  - A. int B. str C. bool D. list E. float

## Tic-Tac-Toe

Reference the following code for the next few questions. The code attempts to draw a tic-tac-toe board.

```
X | |
-+-+-
| |
-+-+-
```

```
def draw(x = 0, y = 0, move = "X"):
                                                   # line 1
    i = 0
                                                   # line 2
    while(i < 5):
                                                   # line 3
        if i % 2 != 0:
                                                   # line 4
            print("-+-+-", end = "")
                                                   # line 5
        else:
                                                   # line 6
            j = 0
                                                   # line 7
            while j < 5:
                                                   # line 8
                if j % 2 != 0:
                                                   # line 9
                     print("|", end = "")
                                                   # line 10
                 elif i == 2 * x  and j == 2 * y:
                                                   # line 11
                     print(move, end = "")
                                                   # line 12
                 else:
                                                   # line 13
                     print(" ", end = "")
                                                   # line 14
                 j += 1
                                                   # line 15
                                                   # line 16
        print()
        i += 1
                                                   # line 17
```

- 32. What does draw(3, "X", y = 3) evaluate to?
  - A. X in the bottom-right corner of the board
  - B. X in the top-left corner of the board
  - C. Empty tic-tac-toe board
  - D. X in the bottom-left corner of the board
  - E. Syntax error

33.	How can	we modify	the while	loop on l	line 3 to	create the	below	$2\ge 3$	grid?
-----	---------	-----------	-----------	-----------	-----------	------------	-------	----------	-------

X | | -+-+-

- A. while(i < 1):
- B. while(i < 2):
- C. while(i < 3):</pre>
- D. while(i < 4):
- E. while(i <= 4):

### 34. What does draw(2, 2, "0") evaluate to?

- A. O in the bottom-right corner of the board
- B. X in the top-left corner of the board
- C. X in the bottom-right corner of the board
- D. O in the bottom-left corner of the board
- E. Syntax error
- 35. Which of the following lines of code, when commented out, will cause an infinite loop?
  - A. line 3 B. line 7 C. line 8 D. line 15 E. line 16

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