

≡ File Edit Search Run Compile Debug Project Options Window Help

ASSIGNME.CPP

2

```
#inclucle<iostream.h>
```

```
woid main()
```

```
int i=0;
```

```
i=i+1;
```

```
cout<<i;
```

```
}
```

[■]

Message

1=[↑]

Compiling ASSIGNME.CPP:

•Error ASSIGNME.CPP 1: Unknown preprocessor directive: 'inclucle'

Error ASSIGNME.CPP 2: Declaration syntax error

Error ASSIGNME.CPP 4: Type name expected

Error ASSIGNME.CPP 5: Declaration syntax error

F1 Help Space View source ↩ Edit source F10 Menu

≡ File Edit Search Run Compile Debug Project Options Window Help

2ASSIGNM.CPP

2

```
#include<iostream.h>
```

```
void main()
```

```
{
```

```
Short i=2500,j=3000;
```

```
Cout>>"i+j">>i+l;
```

```
}
```

[■]

Message

1=[↑]

Compiling 2ASSIGNM.CPP:

•Error 2ASSIGNM.CPP 4: Undefined symbol 'Short i'

Error 2ASSIGNM.CPP 4: Undefined symbol 'j'

Error 2ASSIGNM.CPP 5: Undefined symbol 'Cout'

Error 2ASSIGNM.CPP 5: Undefined symbol 'i'

F1 Help Space View source Edit source F10 Menu

≡ File Edit Search Run Compile Debug Project Options Window Help

3ASSIGNM.CPP

2

```
#include<iostream.h>
void main()
{
int f=1.0,j=5;
int inadResult=0;
int divresult=0;
int modResult=i%jj;
cout<<modresult;
}
```

[■]

Message

1=[↑]

Compiling 3ASSIGNM.CPP:

•Error 3ASSIGNM.CPP 7: Declaration syntax error

Error 3ASSIGNM.CPP 8: Undefined symbol 'modresult'

Warning 3ASSIGNM.CPP 9: 'divresult' is assigned a value that is never used

Warning 3ASSIGNM.CPP 9: 'inadResult' is assigned a value that is never used

F1 Help Space View source Edit source F10 Menu

≡ File Edit Search Run Compile Debug Project Options Window Help

4ASSIGNM.CPP

2

```
.cout.<<"X="X;
```

[■]

Message

1=[↑]

Compiling 4ASSIGNM.CPP:

•Error 4ASSIGNM.CPP 1: Declaration terminated incorrectly

F1 Help Space View source ↩ Edit source F10 Menu



≡ File Edit Search Run Compile Debug Project Options Window Help

4ASSIGNM.CPP

2

```
m=5; //n=10' //s=m
```

[■]

Message

1=[↑]

Compiling 4ASSIGNM.CPP:

•Error 4ASSIGNM.CPP 1: Type name expected

F1 Help Space View source ↩ Edit source F10 Menu

≡ File Edit Search Run Compile Debug Project Options Window Help

4ASSIGNM.CPP

2

cin>>x;>>y;

[■]

Message

1=[↑]

Compiling 4ASSIGNM.CPP:

•Error 4ASSIGNM.CPP 1: Declaration syntax error

Error 4ASSIGNM.CPP 1: Declaration terminated incorrectly

F1 Help Space View source ↩ Edit source F10 Menu

≡ File Edit Search Run Compile Debug Project Options Window Help

4ASSIGNM.CPP

2

```
cout<<\n"Name"<<name;
```



[■]

Message

1=[↑]

Compiling 4ASSIGNM.CPP:

•Error 4ASSIGNM.CPP 1: Declaration syntax error

Error 4ASSIGNM.CPP 1: Illegal character '\ ' (0x5c)

F1 Help Space View source ↵ Edit source F10 Menu

≡ File Edit Search Run Compile Debug Project Options Window Help

4ASSIGNM.CPP

2

```
cout<<"enter the value">>x;
```

[■]

Message

1=[↑]

Compiling 4ASSIGNM.CPP:

•Error 4ASSIGNM.CPP 1: Declaration syntax error

F1 Help Space View source ↩ Edit source F10 Menu



≡ File Edit Search Run Compile Debug Project Options Window Help

4ASSIGNM.CPP

2

```
/*addition*/z=x+y;
```

|

[■]

Message

1=[↑]

Compiling 4ASSIGNM.CPP:

•Error 4ASSIGNM.CPP 1: Type name expected

Error 4ASSIGNM.CPP 1: Undefined symbol 'x'

Error 4ASSIGNM.CPP 1: Undefined symbol 'y'

F1 Help Space View source ↩ Edit source F10 Menu