```
ASSIGNME.CPP ─────────────────────2─
#include<iosrtream>
using namespace std;
int main()
{
int x=10;
int y=10
if(!(x^y))
cout<<"x is equal to y";
else
cout<<"x is not equal to y";
return 0;
}
```

```
[■]══════════════════ Message ════════════════1=[↑]═
 Compiling ASSIGNME.CPP:
•Error ASSIGNME.CPP 1: Unable to open include file 'IOSRTREAM'
 Error ASSIGNME.CPP 2: Declaration syntax error
 Error ASSIGNME.CPP 7: Declaration syntax error
 Error ASSIGNME.CPP 9: Misplaced else
```

```
┌─────────────────────────── ASSIGNME.CPP ────────────────────────2─┐
│#include<iosrtream>                    █                            │
│using namespace std;                                               │
│intN=10;                                                           │
│int main()                                                         │
│{                                                                  │
│staticintx=1;                                                      │
│if(cout<<x<<""&&x++<N&&main())                                     │
│{}                                                                 │
│return 0;                                                          │
│}                                                                  │
│                                                                   │
│                                                                   │
│                                                                   │
│                                                                   │
└───────────────────────────────────────────────────────────────────┘
```

```
┌─[■]════════════════════════ Message ═══════════════════════════1=[↑]─┐
│ Compiling ASSIGNME.CPP:                                              ▲│
│•Error ASSIGNME.CPP 1: Unable to open include file 'IOSRTREAM'        ■│
│ Error ASSIGNME.CPP 2: Declaration syntax error                       │
│ Error ASSIGNME.CPP 3: Type name expected                             │
│ Error ASSIGNME.CPP 6: Undefined symbol 'staticintx'                 ▼│
│◄■                                                                   ►│
└───────────────────────────────────────────────────────────────────┘
```

F1 Help   Space View source   ←┘ Edit source   F10 Menu

```
C:\TURBOC3\BIN>TC
_
```

───────────────────────── ASSIGNME.CPP ─────────────────────────2───

```cpp
#include<iostream>
using namespace std;
int main()
{
int x=10;
int y=seventy;

x=x+y;
y=x-y;
x=x-y;
cout<<"x:"<<x<<"\n";
cout<<"y:"<<y<<"\n";
return 0;
}
```

═[■]═══════════════════════ Message ═══════════════════════1═[↑]═

```
 Compiling ASSIGNME.CPP:
•Error ASSIGNME.CPP 1: Unable to open include file 'IOSTREAM'
 Error ASSIGNME.CPP 2: Declaration syntax error
 Error ASSIGNME.CPP 6: Undefined symbol 'seventy'
 Error ASSIGNME.CPP 11: Undefined symbol 'cout'
```

F1 Help   Space View source   ←┘ Edit source   F10 Menu

```
ASSIGNME.CPP ─────────────────────────2─
#include<iostream>
using namespace std;
int main()
{
int a=15,b=20;
printf("max=%d\n",((a+b)+abs(a-b))/2);
printf("min=%d",((a+b)-abs(a-b))/2);
return 0;
}
```

```
[■]══════════════ Message ══════════════1═[↑]═
Compiling ASSIGNME.CPP:
•Error ASSIGNME.CPP 1: Unable to open include file 'IOSTREAM'
Error ASSIGNME.CPP 2: Declaration syntax error
Error ASSIGNME.CPP 6: Function 'printf' should have a prototype
Error ASSIGNME.CPP 6: Function 'abs' should have a prototype
```

```
C:\TURBOC3\BIN>TC
_
```

ASSIGNME.CPP ─────────────────2─

```
#include<iostream>
using namespace std;
int main()
{
int a=5;
int b=5;
intsum=-(a-b);
cout<<sum;
return 0;
}
```

─[■]════════════════ Message ════════════════1=[↑]─

```
 Compiling ASSIGNME.CPP:
•Error ASSIGNME.CPP 1: Unable to open include file 'IOSTREAM'
 Error ASSIGNME.CPP 2: Declaration syntax error
 Error ASSIGNME.CPP 7: Undefined symbol 'intsum'
 Error ASSIGNME.CPP 8: Undefined symbol 'cout'
```

```
┌─[■]══════════════════════ ASSIGNME.CPP ════════════════════2═[↕]┐
│#include<iostream.h>                                             ▲│
│int main()                                                      ■│
│{                                                                │
│if (!(cout<<"simats"))                                           │
│{                                                                │
│cout<<"simats";}                                                 │
│else                                                             │
│{                                                                │
│cout<<"school of engineering";}                                  │
│return 0;                                                        │
│}                                                                │
│                                                                 │
│                                                                 │
│                                                                 │
│                                                                 │
│                                                                 │
│                                                                ▼│
│══ 1:21 ══◄▌                                                    ►│
└─────────────────────────────────────────────────────────────────┘
```

```
C:\TURBOC3\BIN>TC
_
```

```
#include<iostream.h>
int main()
{
int n=4;
cout<<"enter the value";
n=n>>2;
cin>>n;
cout<<n;
return 0;
}
```

ASSIGNME.CPP

1:21

ASSIGNME.CPP

```cpp
#include<iostream.h>
int main()
{
int n=4;
n=n>>2;
cin>>n;
cout<<"enter the value";
cout<<n;
return 0;
}
```

10:2

```
C:\TURBOC3\BIN>TC
```