

Introduction

Welcome to the exciting card game of strategy and quick thinking! Designed for 2-4 players, this game challenges you to collect a full set of 5 matching symbol cards while cleverly using special bonus cards to outwit your opponents. The blend of hidden intentions, strategic moves, and surprise bonuses ensures a thrilling experience every time!

Objective of the Game

The goal is to be the first player to collect 5 cards with the same symbol. Players must keep their chosen symbol secret while strategically managing their hand and using bonus cards to disrupt their opponents or enhance their own chances of winning.

Component List

1. Symbol Cards (30):

- 5 cards each for Circle, Triangle, Square, Star, and Sun symbols.

2. Bonus Cards (5):

- Swap
- Block Swap
- Peek
- Reverse
- Wild Symbol

Component Overview

1. Symbol Cards:

- These are the core of the game. Players aim to collect 5 cards of one symbol to win.
- Each symbol is represented equally with 5 cards in the deck.

2. Bonus Cards:

- **Swap:** Allows the player to exchange cards with another player of their choice.
- **Block:** Blocking the next player from playing, hence skipping a turn for the next player.
- **Peek:** Forces another player to reveal their hand to all players.
- **Reverse:** Reverses the order of play, changing the turn direction.
- **Wild Symbol:** Acts as any symbol, helping the player complete their set.

3. Deck:

- Contains the remaining 15 cards shuffled together. Players draw cards from this deck during the game.

4. Discard Pile:

- A separate face-down pile for unwanted cards which will be reused until the game ends.

Game Setup

1. Shuffle all 35 cards to form the deck.
2. Distribute 20 cards equally among all players, giving each 5 cards.
3. Place the remaining 15 cards in the center as the draw deck.
4. Leave space beside the deck for a discard pile.
5. Each player reviews their cards and secretly decides on a symbol to collect.

Playing the Game

1. Player's Turn:

- Draw one card from the deck.
- Decide to keep the card or discard it face down into the discard pile.
- If keeping the card, discard another card from your hand.

2. Using Bonus Cards:

- When a bonus card is drawn, the player may use it immediately or save it for later.
- Once used, the bonus card is removed from the game.

3. Strategy and Bluffing:

- Players must keep their chosen symbol a secret.
- Use bonus cards strategically to disrupt others or improve your own hand.

4. Game Direction:

- Play proceeds clockwise unless reversed by the Reverse bonus card.

Winning the Game

The first player to collect 5 cards with the same symbol wins the game. They must reveal their cards to confirm their victory. If no player achieves this before the deck runs out, the winner is the player with the most cards of a single symbol in their hand.