Program to find sum of three numbers:
```c
#include<stdio.h>
void main() {
        int a,b,c, sum;
        printf("Enter 3 numbers\n");
        scanf("%d%d%d",&a,&b,&c);
        sum=a+b+c;
        printf("Result is: %d",sum);
}
```

Program to find whether number is even or odd:
```c
#include<stdio.h>
void main() {
        int number;
        printf("Enter a number:");
        scanf("%d ",&number);
        (number%2==0) ? printf("Number is Even") : printf("Number is Odd");
}
```

Program to find largest of three numbers using conditional operator:
```c
#include<stdio.h>
void main() {
        int a,b,c,greatest;
        printf("Enter three numbers:\n");
        scanf("%d%d%d",&a,&b,&c);
        greatest = (a>b) ? (a>c ? a:c) : (b>c ? b:c);
        printf("The greatest Number is: %d", greatest);
}
```

Program to find area of circle and rectangle:
```c
#include<stdio.h>
void main(){
   int radius,length,breadth;
   float area;
   const float PI = 3.14;
   printf("Enter radius:");
   scanf("%d",&radius);
   area = PI * radius * radius;
   printf("Area of circle is:%f",area);
   printf("\nEnter length and breadth:");
   scanf("%d%d",&length,&breadth);
   area = length * breadth;
   printf("Area of circle is:%f",area);
}
```

Program to swap two numbers:
```c
#include<stdio.h>
void main() {
        int a,b,t;
        printf("Enter any two numbers\n");
        scanf("%d%d",&a,&b);
        t=a;
        a=b;
        b=t;
        printf("Answer is=%d%d",a,b);
}
```

Program to swap two numbers without using third variable:
```c
#include<stdio.h>
void main() {
        int a,b;
        printf("Enter the value of A and B");
        scanf("%d%d",&a,&b);
```

```c
        printf("\nBefore Swapping: A=%d and B=%d",a,b);
        a=a+b;
        b=a-b;
        a=a-b;
        printf("\nAfter Swapping: A=%d and B=%d",a,b);
}
```