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Program to find sum of three numbers:
#include<stdio.h>
void main() {
      int a,b,c, sum;
      printf("Enter 3 numbers\n");
      scanf("%d%d%d",&a,&b,&c);
      sum=a+b+c;
      printf("Result is: %d",sum);
}
Program to find whether number is even or odd:
#include<stdio.h>
void main() {
      int number;
      printf("Enter a number:");
      scanf("%d ",&number);
      (number%2==0) ? printf("Number is Even") : printf("Number is Odd");
}
Program to find largest of three numbers using conditional operator:
#include<stdio.h>
void main() {
      int a,b,c,greatest;
      printf("Enter three numbers:\n");
      scanf("%d%d%d",&a,&b,&c);
      greatest = (a>b) ? (a>c ? a:c) : (b>c ? b:c);
      printf("The greatest Number is: %d", greatest);
}
Program to find area of circle and rectangle:
#include<stdio.h>
void main(){
  int radius, length, breadth;
  float area;
  const float PI = 3.14;
  printf("Enter radius:");
  scanf("%d",&radius);
  area = PI * radius * radius;
  printf("Area of circle is:%f",area);
  printf("\nEnter length and breadth:");
  scanf("%d%d",&length,&breadth);
  area = length * breadth;
  printf("Area of circle is:%f",area);
}
Program to swap two numbers:
#include<stdio.h>
void main() {
      printf("Enter any two numbers\n");
      scanf("%d%d",&a,&b);
      t=a;
      a=b;
      b=t:
      printf("Answer is=%d%d",a,b);
}
Program to swap two numbers without using third variable:
#include<stdio.h>
void main() {
      int a,b;
      printf("Enter the value of A and B");
      scanf("%d%d",&a,&b);
```