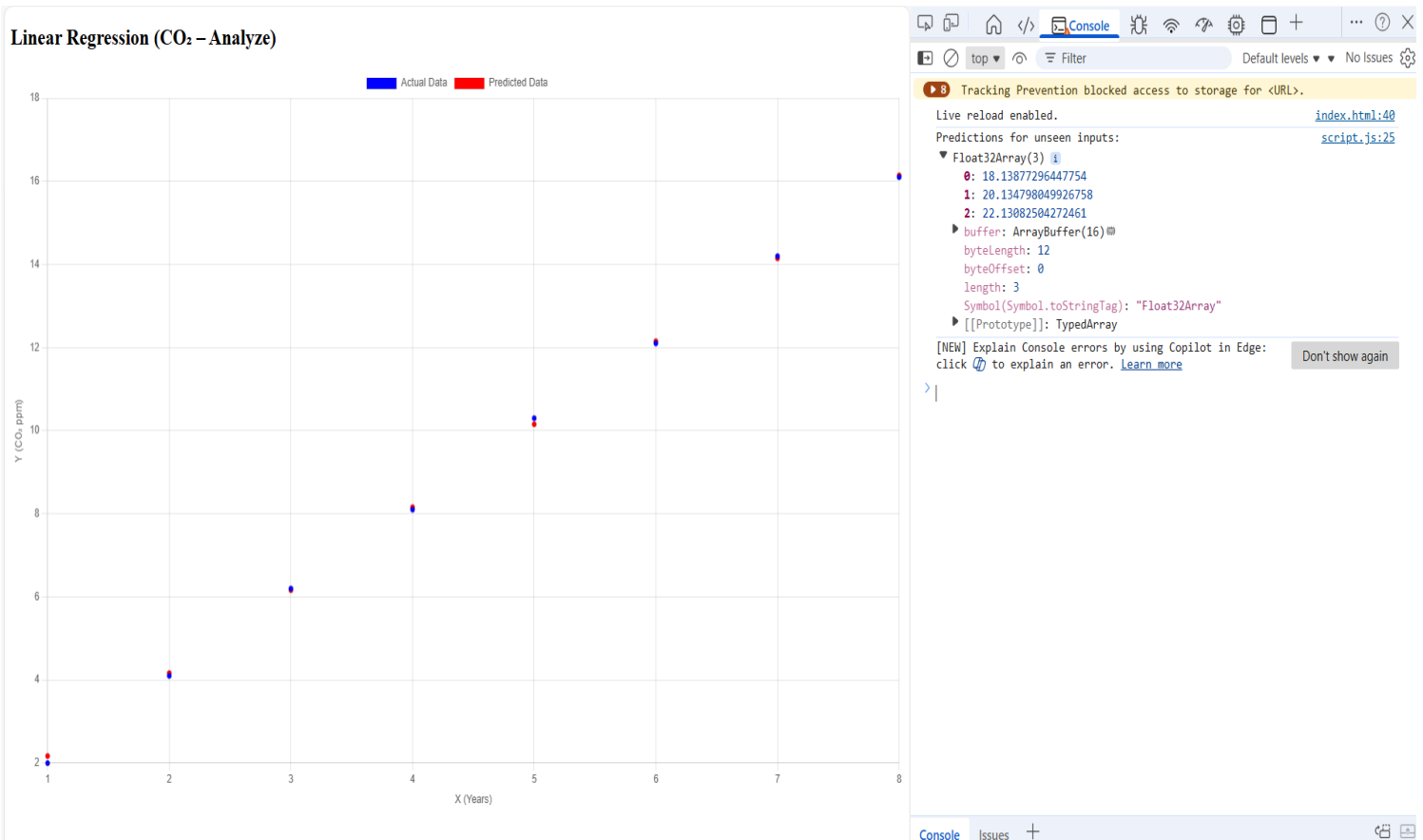


P1_ASSIGNMENT



Live reload enabled.

Predictions for unseen inputs:

```
▼ Float32Array(3) i
  0: 18.13877296447754
  1: 20.134798049926758
  2: 22.13082504272461
  ▶ buffer: ArrayBuffer(16)
    byteLength: 12
    byteOffset: 0
    length: 3
    Symbol(Symbol.toStringTag): "Float32Array"
  ▶ [[Prototype]]: TypedArray
```