turorial No!2

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Sem! VI

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## tutorial 2

formulation.

Aim: to understand state space based problem formulation of AI problems so that problem solution Agent can be applied.

theory: first we understand the problem solving agent. Algorithm shows in figure 3 shows agent program for problem solving agent. Agent first formulates goal & problem, then determines or nather slowiches an action sequence, after which it returns the next action to be executed in a sequential

Function STMPLE PROBLEM SOLVING AGENT (percept) xuburns an action

Static: Seq. an action sequence, initially empty

Stake, Some description of the current world stake

goal, a goal, initially null

problem, a problem formulation

State UPPATE - STATE (State, percept)

if seq is empty then do

goal 
FORMULATE - GIOAL (State)

problem 
FORMULATE - PROBLEM (State, goal)

Seq 
SEARCH (problem)

Oction 
FIRST (Seq)

Seq 
REST (Seq)

Juburn action

tig 3: problem boliving agent architecture

Defining the problem is referred to as problem formulation. It involves defining following five things: Initial State: It is the Starting State that the problem is in. Actions: It défines au possible actions available 10 the agent, given it is in some stare a currently. 82 is a function Action (s) that returns list of all possible Francision model: aldo known as successor function while define which state 15 the dystem tend to move to when a particular action is executed by the agent successive application of transition model gives size to what is known as store state space, Goal test: This act as a stopping condition when the State passed to this function is goal state it will Seetween the buse & searching would stop. · path lost. It is accumulated lost of performing certain dequence of actions. This can help in deserviring weather the action sequence under consider. -ation is optimal. thus a problem can formally specified by identifying unitial state, octions (operators), transition model, goal test & path cost. In term of problem solving agent

Solution is the path from initial state to a goal State, optimal solution is the lower path cost of all solutions. process of finding a solution is caud fearch.

tuenking: based on understanding of problem formulation students need to formulate following problems. They will clearly show space up to depth level 3 or till goal node which ever is shallowest.

- 1) Navigate to kGCEE workshop from HOD IT abin with minimum number of moves, can be climbing on alighting Stairlass, twining left, right, walking through a corridor.
- e) 8 russe problem.
- 3) the missionaries & cannibals problem. There are three missionaries & three cannibals who must cross a river using a boat which can carry at most two people, under the constraint that, for both banks, if there are missionaries present on the bank they cannot be ownumbered by annibals if they were, the cannibals would eat the missionaries. The boat cannot cross the river by itself with no people on board.

	4) N Queen's problem. Avrange N queens on a N cross N chess board where no two queens attack each other.				
	s) Fue room vocuum vacuum Clearer world.				
	6) Water jug problim.				