Hash Map

```
package p1;
                                   //for doing programs on map we need this
import java.util.Map;
package
import java.util.HashMap;
public class HashMapp {
                                          //creating a class named HashMapp
      public static void main(String[] args) {
                                                     //mainn method
      // creating an object named num hash map to create a map
            Map<String, Integer> num = new HashMap<>();
            num.put("One", 1);
            num.put("Two", 2);
            num.put("Three", 3);
            num.put("Four", 4);
            System.out.println("The complete Map:" + num);
            System.out.println("The keys are :" + num.keySet());
            System.out.println("The values are :" + num.values());
            System.out.println("The Entries are : " + num.entrySet());
            int value = num.remove("Three");
            System.out.println("Value Removed : " + value);
      }
}
```

